

SCHOOL OF INFORMATION TECHNOLOGY & ENGINEERING

M.Tech (Software Engineering)-Integrated (M.Tech-SE)

Curriculum AY 2020-2021

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VISION STATEMENT OF VELLORE INSTITUTE OF TECHNOLOGY

Transforming life through excellence in education and research.

MISSION STATEMENT OF VELLORE INSTITUTE OF TECHNOLOGY

World class Education: Excellence in education, grounded in ethics and critical thinking, for improvement of life.

Cutting edge Research: An innovation ecosystem to extend knowledge and solve critical problems.

Impactful People: Happy, accountable, caring and effective workforce and students.

Rewarding Co-creations: Active collaboration with national & international industries & universities for productivity and economic development.

Service to Society: Service to the region and world through knowledge and compassion.



VISION STATEMENT OF THE SCHOOL OF INFORMATION TECHNOLOGY

- To be a leading school that provides transformative education through qualitative teaching and learning practices.
- To be a centre of excellence in education and research, producing global leaders for improvement of the society.

MISSION STATEMENT OF THE SCHOOL OF INFORMATION TECHNOLOGY

- To provide sound fundamentals, and advances in Information Technology, Software Engineering, Digital Communications and Computer Applications by offering world class curricula.
- To create ethically strong leaders and trend setters for next generation IT.
- To nurture the desire among faculty and students from across the globe to perform outstanding and impactful research for the benefit of humanity and, to achieve meritorious and significant growth.



PROGRAMME EDUCATIONAL OBJECTIVES (PEOs)

- 1. Graduates will be software practitioners and leaders, who would help solve industry's technological problems.
- 2. Graduates will be engineering professionals, innovators or entrepreneurs engaged in technology development and research, technology deployment, or engineering system implementation in industry.
- 3. Graduates will function in their profession with social awareness and responsibility.
- 4. Graduates will interact with their peers in other disciplines in industry and society and contribute towards research and economic growth of the country.
- 5. Graduates will be successful in pursuing higher studies in engineering or management.



PROGRAMME OUTCOMES (POs)

POs Description

- 1 Having an ability to apply mathematics and science in engineering applications
- 2 Having a clear understanding of the subject related concepts and of contemporary issues
- 3 Having an ability to design a component or a product applying all the relevant standards and with realistic constraints
- 4 Having an ability to design and conduct experiments, as well as to analyze and interpret data
- 5 Having an ability to use techniques, skills and modern engineering tools necessary for engineering practice
- 6 Having problem solving ability- solving social issues and engineering problems
- 7 Having adaptive thinking and adaptability
- 8 Having a clear understanding of professional and ethical responsibility
- 9 Having cross cultural competency exhibited by working in teams
- **10** Having a good working knowledge of communicating in English
- 11 Having a good cognitive load management [discriminate and filter the available data] skills
- 12 Having interest in lifelong learning



PROGRAMME SPECIFIC OUTCOMES (PSOs)

- PSO1: Apply mathematical concepts to solve computational tasks and relate interdisciplinary solutions through logical reasoning ability.
- PSO2: Analyze the frameworks of software engineering and use design methodologies for developing complex software systems using advanced techniques.
- PSO3: Acquire the expertise in various core and advanced domains of computing and provide innovative solutions.



CREDIT STRUCTURE

Category-wise Credit distribution

Sl.No.	Category	Credits
1	University Core (UC)	61
2	Programme Core (PC)	76
3	Programme Elective (PE)	72
4	University Elective (UE)	12
Minimum '	Fotal Number of Credits	
(As per Aca	nd. Council)	221



UNIVERSITY CORE							
Course Code	Course Title	L	Т	Р	J	С	Remarks
CHY1701	Engineering Chemistry	3	0	2	0	4	
CHY1002	Environmental Sciences	3	0	0	0	3	Non Credit Course
CSE1001	Problem Solving and Programming	0	0	6	0	3	
CSE1002	Problem Solving and Object Oriented Programming	0	0	6	0	3	
ENG1901/ ENG1902/	Technical English-I Technical English-II	0/ 0/	0/ 0/	4/ 4/	0/ 0/		
ENG1903	Advanced Technical English	0	0	2	4	2	
ENG1000 ENG2000	Foundation English1 Foundation English 2	0	0	4	0	2	Non Credit Course
HUM1021	Ethics and Values	2	0	0	0	2	
MAT1011	Calculus for Engineers	3	0	2	0	4	
MAT2001	Statistics for Engineers	3	0	2	0	4	
MGT1022	Lean Start-up Management	1	0	0	4	2	
PHY1701	Engineering Physics	3	0	2	0	4	
PHY1901	Introduction to Innovative Projects	1	0	0	0	1	
SWE1901	Technical Answers for Real World Problems (TARP)	1	0	0	4	2	
SWE1903	Comprehensive Examination	0	0	0	0	1 18	
SWE1904	Co-op/Capstone Project	0	U	U	U	10	
FLC4097	Foreign Language Course Basket	0	0	0	0	2	
STS5097	Soft Skills	-	-	-	-	8	
EXC4097	Co-Extra Curricular Basket	0	0	0	0	2	Non Credit Course
SWE1902	Industrial Internship	0	0	0	0	1	

PROGRAMME CORE						
Course Code	Course Title	L	Т	Р	J	С
EEE1019	Foundations of Electrical and Electronics Engineering	3	0	2	0	4
MAT1016	Applied Discrete Mathematical Structures	3	2	0	0	4
MAT2002	Applications of Differential and Difference Equations	3	0	2	0	4
SWE1003	Digital Logic and Microprocessor	3	0	2	0	4
SWE1004	Database Management Systems	3	0	2	0	4
SWE1005	Computer Architecture and Organization	3	0	0	0	3
SWE1006	Theory of Computation	3	0	0	0	3
SWE1007	Programming in Java	3	0	2	4	5
SWE1701	Software Engineering	3	0	0	0	3
SWE2001	Data Structures and Algorithms	3	0	2	0	4
SWE2002	Computer Networks	3	0	2	0	4
SWE2003	Requirements Engineering and Management	2	0	0	4	3
SWE2004	Software Architecture and Design	2	0	0	4	3
SWE2005	Software Testing	3	0	0	4	4
SWE2006	Software Project Management	2	0	0	4	3
SWE2007	Software Construction and Maintenance	2	0	0	4	3
SWE3001	Operating Systems	3	0	2	0	4
SWE3002	Information and System Security	3	0	0	4	4
SWE3004	Software Design and Development Project	0	0	0	0	10

	PROGRAMME ELECTIV	E				
Course Code	Course Title	L	Т	Р	J	С
BIT1029	Basic Bioinformatics	3	0	0	0	3
CSE3501	Information Security Analysis and Audit	2	0	2	4	4
CSE3502	Information Security Management	2	0	2	4	4
MAT3001	Advanced Mathematics	3	2	0	0	4
MAT3002	Graph Theory and its Applications	3	2	0	0	4
SWE1002	Optimization Techniques	3	2	0	0	4
SWE1008	Web Technologies	3	0	2	0	4
SWE1009	.Net Programming	3	0	2	0	4
SWE1010	Digital Image Processing	3	0	0	4	4
SWE1011	Soft Computing	3	0	0	4	4
SWE1012	E-Governance	2	0	0	4	3
SWE1013	Multimedia Systems	2	0	0	4	3
SWE1014	Enterprise Resource Planning	2	0	0	4	3
SWE1015	Biometric Systems	2	0	0	4	3
SWE1017	Natural Language Processing	2	0	0	4	3
SWE1018	Human Computer Interaction	2	0	0	4	3
SWE2008	Android Programming	3	0	0	4	4
SWE2009	Data Mining Techniques	3	0	0	4	4
SWE2010	Embedded Systems	2	0	0	4	3
SWE2011	Big Data Analytics	3	0	0	4	4
SWE2012	Software Security	2	0	0	4	3
SWE2013	Advanced Java Programming	3	0	0	4	4
SWE2014	Advanced DBMS	2	0	2	0	3

SWE2015	Mainframe Computing	3	0	0	0	3
SWE2016	Semantic Web Technologies	3	0	0	0	3
51122010		5	0		0	
SWE2017	Parallel Programming	3	0	2	0	4
SWE2018	Object Oriented Analysis and Design	3	0	2	0	4
SWE2019	Design Patterns	2	0	0	4	3
SWE2020	Software Metrics	2	0	0	4	3
SWE2021	Software Configuration Management	3	0	0	0	3
	Software Engineering Process, Tools and					
SWE2022	Methods	2	0	0	4	3
SWE2023	Automotive Software Engineering	3	0	0	0	3
SWE2024	Software Reuse	3	0	0	0	3
SWE2025	Personal Software Process	3	0	0	0	3
SWE2026	Team Software Process	3	0	0	0	3
SWE2027	Knowledge Management System	2	0	0	4	3
			0		0	2
SWE2028	Software Engineering Economics	3	0	0	0	3
SWE2029	Agile Development Process	3	0	0	0	3
SWE2030	Reverse Engineering	3	0	0	0	3
SWE2031	Global Software Engineering	3	0	0	0	3
SWE2032	Knowledge Engineering	3	0	0	0	3
SWE2034	Ruby Programming	3	0	2	0	4
SWE2035	Big Data Technologies	3	0	2	0	4
SWE3003	Sensor Networks	3	0	0	0	3
SWE3005	Software Quality and Reliability	3	0	0	0	3
SWE3006	Advanced Software Testing	3	0	2	0	4
SWE4001	System Programming	3	0	2	0	4
			~			
SWE4002	Cloud Computing	2	0	0	4	3
SWE4003	Distributed Computing	3	0	0	0	3
			~			_
SWE4004	Geographic Information Systems	2	0	0	4	3

SWE4005	Internet of Things	2	0	0	4	3
SWE4006	Real Time Systems	2	0	0	4	3
SWE4007	Storage Technologies	3	0	0	0	3
SWE4008	High Performance Computing	3	0	0	0	3
SWE4009	Linux Programming	3	0	2	0	4
SWE4010	Artificial Intelligence	3	0	0	4	4
SWE4011	Game Programming	3	0	2	0	4
SWE4012	Machine Learning	3	0	2	0	4

		Founda	tions of l			lectroni	cs	L	Т	Р	J	С
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D		X 701						3	0	2	-	4
Pre-requisite Nil									Syll	abus		
Anti-requisi											v.	1.0
Course Obj			~	~								
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		vledge of digi										
3. To study t	he import	ant concepts of	of electron	nics.								
Expected Co	urse Ou	tcome										
-		rcuits using m	esh and n	odal ana	lvsis							
		omponents wi										
		network theo		iuui soui								
		ional circuits		esis of lo	ogic circ	uits.						
-		ential logic cir	•		- 8							
		ncepts of semi		r devices	s and cir	cuits.						
		w of commun										
		t experiments.		-	-	terpret d	ata					
		1		2		1						
Module:1	Funda	nental conce	ots and D	OC circu	its:					6	6 Ho	our
Basic circuit		s and sources				ection o	f circui	it eler	nents,			
Kirchoff's L												
				e Voltag	ge Analy	sis, Mesl	n Curre	in ana	i y 515.			
				e Voltag	ge Analy	sis, Mesl	n Curre	iit alla	iry 515.			
Module:2	Single	phase AC Cir		e Voltag	ge Analy	sis, Mesl	n Curre		ily 515.	(6 Ha	our
Introduction	to AC cir	phase AC Circuits and con	cuits: cept of pl	hasors fo	or consta	ant frequ	ency si	nusoi	dal soi	arces.	Ste	ady
Introduction	to AC cir	phase AC Cir	cuits: cept of pl	hasors fo	or consta	ant frequ	ency si	nusoi	dal soi	arces.	Ste	ady
Introduction	to AC cir	phase AC Circuits and con	cuits: cept of pl	hasors fo	or consta	ant frequ	ency si	nusoi	dal soi	arces.	Ste	ady
Introduction state AC and resonance.	to AC cir alysis of	phase AC Cin ccuits and con a RL, RC, R	cuits: cept of pl LC Series	hasors fo	or consta s, AC p	ant frequ	ency si	nusoi	dal soi	urces.	Ste Se	ady ries
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Introduction state AC and resonance. Module:3 Thevenin's a	to AC cir alysis of Networ nd Norto	phase AC Cin cuits and con a RL, RC, R k Theorems n's, Maximun	cept of ph LC Series (A.C. and	hasors for s circuits d D.C) :	or consta s, AC p	ant frequ ower cal	ency si culatio	nusoio ns, Po	dal soi	arces. actor	Ste Se 5 Ho	ady ries
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Subtractor, Summing amplifier, Comparator, Integrator, Differentiator, Analog to Digital converter, Digital to Analog converter.

Communication Engineering: Modulation and Demodulation - Amplitude and frequency modulation.

Mo	odule:8	Lecture by industry experts.	2 Hours
		Total Lecture hours:	Hours: 45
Lis	t of Chall	enging Experiments (Indicative)	
Sof	ftware Ex	periments	I
1.	Analysi	is and verification of circuit using Mesh and Nodal analysis	2 hours
2.	Verifica	ation of network theorems using Maximum power transfer	2 hours
3.	Analysi	is of RLC series circuit	2 hours
4	Design	of half adder and full adder	2 hours
5.	Single p	phase half wave and full wave rectifier	2 hours
Ha	rdware E	xperiments	
1.	Verificat	ion of network theorems using Thevenin's	2 hours
2.	Regulate	d power supply using Zener diode	2 hours
3.	Design o	f a lamp dimmer circuit using Darlington pair	2 hours
4.	Staircase	wiring layout for multi-storied building	2 hours
5.	Design a	nd verification of logic circuit by simplifying the Boolean express	ion 2 hours
		Total Laboratory Ho	ours 20 hours
Te	xt Book(s))	
1.		R. Hambley, _Electrical Engineering – Principles & Applications, Inpression, 6/e, 2013.	Pearson Education,
2.		ird, _Electrical circuit theory and technology', Newnes publication	ns, 4 th Edition, 2010.
	ference Bo		
1.	Hill, 20		ircuits', Tata McGraw
2.		A. Bell, _Electronic Devices and Circuit', Oxford press-2008.	
3.	D. Roy 2010.	Choudhary, Shail B. Jain, Linear Integrated Circuits', 4 th /e, New	Age International,
Mo	ode of Eva	luation: CAT / Assignment / Quiz / FAT / Project / Seminar	
Re	commend	ed by Board of Studies 30/11/2015	
		y Academic Council 39 th AC Date 17/12/20	

MAT1016	Applied Discrete Mathematical Structures	L	Т	Р	J	С
		3	1	0	0	4
Pre-requisite	None	Sy	llabu	s Vei	rsio	n
			1	0.1		

Course Objectives:

- **1.** The aim of this course is to motivate the learners for understanding the fundamental concepts in discrete mathematics required for software engineering such as sets, functions, sequences, computing techniques, mathematical logics, proof techniques, graph theoretical approaches, relations, recurrence equations and new structured types.
- 2. On completion of this course, the students are expected to implement the learned discrete mathematical ideas in realistic projects of software technology, theoretical computer skills, computer algorithms, networks and data structures.

Expected Course Outcome

- 1. Know the basic properties and operations of sets, sequences and also apply the basic principles of counting, permutations and combinations for realistic problems
- 2. Recognize the Boolean logic through the truth tables and also prove the results by direct, indirect methods and by mathematical induction
- 3. Learn the basic concepts of graphs, shortest path algorithms, concepts of trees and minimum spanning tree algorithms
- 4. Analyse the various relations and also solve the recurrence equations
- 5. Understand the concepts of structured types, three-valued logic and binary trees. Vector calculus with physical understanding to deal with subjects such as fluid dynamics

Module:1	Sets, Sequences and Counting	7 hours							
-	Operations on Sets and Cardinality - The Pigeonhole Principle - Sequences - The Characteristic								
Sequence of a Subset – Counting – Number of k-Sequences on an n-Set – Number of k-									
Permutation	s on an n-Set – Number of k-Subsets of an n-Set.								
Module:2	Boolean Expressions, Logic and Proof	7 hours							
Boolean Ex	pressions and Truth Tables – Predicates and Quan	tifiers – Valid Arguments – Direct							
and Indirect	Proofs – Mathematical Induction.								
Module:3	Graphs	7 hours							
Basic Term	inology of Graphs – Special Graphs – The Conce	ept of Degree – Paths – Circuits –							
Connectedn	ess – Euler and Hamiltonian Circuits – Matrix R	epresentations of Graphs – Graph							
Isomorphism	Isomorphism – Isomorphic Invariants – Shortest Path Problem.								
Module:4	Trees	6 hours							
Definition of Trees – Characterizing Trees – Rooted and Binary Trees and Their Properties –									

Casania - Tass	Minimum	Constant Trans
Spanning Tree –	Minimum	Spanning Trees.

Module:5	Relations	6 hours
	Matrix and Digraph of a Relation – Properties of Relation – Properties	
Module:6	Recurrence Equations and Series	5 hours
	Equations – Solving First Order Linear Recurrence arrence Equations – Infinite Series – Zeno's Paradox	
Module:7	Defining New Structured Types	5 hours
-	umerated Types – More Elaborate Types – Self-Feasoning About New Types – Three-Valued Logic -	• •
Module:8	Contemporary Issues	2 hours
	pert Lecture	
		45 hours
	Total Lecture hours:	
Tutorial	 Total Lecture hours: A minimum of 10 problems to be worked out by students in every Tutorial class. Another 5 problems per Tutorial Class to be given as home work. Mode: Individual Exercises, Team Exercises, 	30 hours
	 A minimum of 10 problems to be worked out by students in every Tutorial class. Another 5 problems per Tutorial Class to be given as home work. Mode: Individual Exercises, Team Exercises, Online Quizzes, Online, Discussion Forums 	
	 A minimum of 10 problems to be worked out by students in every Tutorial class. Another 5 problems per Tutorial Class to be given as home work. Mode: Individual Exercises, Team Exercises, Online Quizzes, Online, Discussion Forums (s) 	30 hours
	 A minimum of 10 problems to be worked out by students in every Tutorial class. Another 5 problems per Tutorial Class to be given as home work. Mode: Individual Exercises, Team Exercises, Online Quizzes, Online, Discussion Forums 	30 hours tter Science, Gordan J. Pace, cience: A Problem-Solving
Text Book(A minimum of 10 problems to be worked out by students in every Tutorial class. Another 5 problems per Tutorial Class to be given as home work. Mode: Individual Exercises, Team Exercises, Online Quizzes, Online, Discussion Forums (s) Mathematics of Discrete Structures for Compu- Springer-Verlag, 2012. Fundamentals of Discrete Math for Computer S Primer, Tom Jenkyns and Ben Stephenson, Spri Books 	30 hours tter Science, Gordan J. Pace, cience: A Problem-Solving nger-Verlag, 2013.
Tutorial Text Book(Reference	 A minimum of 10 problems to be worked out by students in every Tutorial class. Another 5 problems per Tutorial Class to be given as home work. Mode: Individual Exercises, Team Exercises, Online Quizzes, Online, Discussion Forums (s) Mathematics of Discrete Structures for Compu Springer-Verlag, 2012. Fundamentals of Discrete Math for Computer S Primer, Tom Jenkyns and Ben Stephenson, Springer 	30 hours Anter Science, Gordan J. Pace, cience: A Problem-Solving nger-Verlag, 2013. Anna S. Epp, Fourth Edition, cations to Computer Science, J.P. 35 th Reprint, 2008. enneth H. Rosen, 7 th Edition, Tata

6. Discrete Mathematics, (India), 2013.	S. Lipschutz and	M. Lipson	, McGraw Hill Education
7. Narasing Deo, Graph t	• 11	ation to E	ngineering and Computer
Science, Prentice Hall I	India 2014.		
Mode of Evaluation			
Digital Assignments, Quiz	, Continuous Asse	ssments, F	inal Assessment Test
Recommended by Board of Studies	16.08.2017		
Approved by Academic Council	No. 47^{th}	Date	05.10.2017

		Applications of Differential and Differe	nce equations	L T 3 0	
Pre-requisi	ite	MAT1011 – Calculus for Engi	neers		2 0 4 15 Versio
•				-	v.1.0
Course Obj					
-		omprehensive coverage at an introductor	•	•	
	-	ations and difference equations to solve	e engineering a	pplicatio	n orientee
problem					
2. To unde	erstand tl	ne nuances of Matrix methods, Laplace tr	ansform techniq	ues and	eigenvalu
problem					
3. To intro	duce Z ti	ransform technique to solve Difference equ	ations.		
Europeted (Course O				
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values		s of rouner series to find harmonies of per	Toure runetions		abulated
	he conce	pts of eigenvalues, eigen vectors and diago	nalisation in line	earsysten	ns
		ques of solving differential equations			
4. understa	and the	series solution of differential equations as	nd finding eigen	values,	eigen
functior	ns of Stru	ım-Liouville's problem			
		sform and its application in population dy	-	al signal _l	processing
6. demons	trate MA	TLAB programming for engineering prob	lems		
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Module:1	Fourie	r series:			6 hour
Fourier serie	es – Eule	r's formulae – Dirichlet's conditions – Cha	ange of interval-	half rang	ge series –
		er's formulae – Dirichlet's conditions – Cha al's identity – Computation of harmonics.	ange of interval-	half rang	ge series –
RMS value	– Parsev	al's identity – Computation of harmonics.	ange of interval-	half rang	
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RMS value Module:2 Eigen value	– Parsev Matric	al's identity – Computation of harmonics. es:	and Eigen vector	rs-Cayley	6 hour y Hamilto
RMS value Module:2 Eigen value theorem –si	– Parsev Matric es and Ei milarity	al's identity – Computation of harmonics. es: gen vectors – properties of Eigen values a of transformation-orthogonal transformatio	and Eigen vector	rs-Cayley	6 hour y Hamilto form.
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Mod	lule:5	Strum Liouville Problems and Power Series Solutions:		6 hours
equ	ation al	-Liouville Problem-orthogonality of Eigen functions bout ordinary and regular singular points-Legendre of ferential equations		
Mod	lule:6	Z-Transform:		6 hours
		n-relation between Z-transform and Laplace Transfe Inverse Z-transforms: by partial fraction method, b		
Mod	lule:7	Difference Equation:		5 hours
Fibo integ equa	onacci s grals b ntions	equation-first and second order difference equations sequence-solution of difference equations-comply the method of undetermined coefficients -	ementary function	ons – particular
Mod	lule:8	Contemporary Issues		2 hours
Indu	stry Ex	pert Lecture		
		Total Lecture hours:	45 hours	
1.	t Book(Advanc 2015.	s) ced Engineering Mathematics by Erwin Kreyszig,	10 th Edition, John	n Wiley India,
	erence l			• •
	India,(2	Engineering Mathematics by B.S.Grewal, 43 rd Edition 2015).	ion, Knanna Publ	isners,
		ced Engineering Mathematics by Michael D. Greenb ion, Indian edition (2006).	perg, 2 nd Edition,	Pearson
		aluation		
	tal Assi essment	gnments (Solutions by using soft skills), Continue Test.	ous Assessment T	Cests, Quiz, Final
		List of Challenging Experiments (Ir	ndicative)	
1.	Solvin proble	g Homogeneous differential equations arising in eng		2 hours
2.		g non-homogeneous differential equations and Caud	chy, Legendre	2 hours
3.	-	ing the technique of Laplace transform to solve diffe	erential equations	2 hours
4.	Applic	eations of Second order differential equations to Ma ed, undamped, Forced oscillations), LCR circuits et	ss spring system	2 hours
5.	Visual	izing Eigen value and Eigen vectors.		2 hours
6	Solvin	g system of differential equations arising in enginee	ring applications	2 hours

7	Applying the Power series method engineering applications	d to solve differen	tial equation	ons arising in	2 hours
8	Applying the Frobenius method to engineering applications	o solve differential	equations	arising in	2 hours
9	Visulizing Bessel and Legendre p	olynomials			2 hours
10	Evaluating Fourier series-Harmon	ic series			2 hours
11	Applying Z-Transforms to function	ons encountered in	engineerii	ng	2 hours
12	Solving Difference equations aris	ing in engineering	applicatio	ns	2 hours
			Total Lab	oratory Hours	24 hours
Mod	le of Evaluation:				
	Weekly As	sessment, Final A	ssessment	Test	
Reco	ommended by Board of Studies	16-08-2017			
App	roved by Academic Council	No. 47 th	Date	05-10-2017	

2. To design a	EEE1019		3 0 Syllabu	204s version
Course Objective 1. Explain va 2. To design a			Syllabu	s version
 Explain va To design a 	s:			v.1.20
 Explain va To design a 				V.1.20
2. To design a	rious number systems, negative number	representation		
e	•		• • • • • •	
	and analyze combinational logic circuits	1 0	rcuits	
3. To introduc	ce the architecture and operation of typica	al microprocessors		
4. To familiar	ize the students with the Assembly langu	lage programming.		
Expected Course				
	e conversion among different number sy & NOT, XOR, XNOR; Independently ng basic.			
2. Design con maps	nbinational logics using basic gates. And		-	-
sequential l	quential logic components: SR Latch, D logic circuits.		usage an	d analyze
	l state table using T-FF,JK-FF SR- and F mponents used in the sequential designs		tors Ad	Jore
S. Explain col Shifters, an		and Analytics. Regis	iers, Au	JCI 8,
,	l design process digital systems			
	binary math operations using the micro	processor.		
8. Analyze as	sembly language programs; select appr utility of a microprocessor.		o machin	e a cross
Module:1 Intro	duction	61	iours	
	er systems – Logic gates: NAND, NO			blocks –
	our-variable Boolean equations using Ka			
Module:2 Com	binational Logic circuits	61	iours	
Half adder, Full a	dder, Half subtractor, Full subtractor – 4 Decimal to BCD encoder – 8-to-1 multipl	-bit parallel adder an	d subtrac	tor – 3-bit
Module:3 Seque	ential Logic Circuits	41	iours	
Flip-flops: SR flip	o-flop, Edge-triggered flip-flops (SR,D,J O,SIPO,PISO,PIPO)			lip-flop –
Module:4 Sequ	ential Logic Design	41	nours	
-	ary asynchronous and synchronous count			onous and
	ng counter, Memories (RAM, ROM, EPI		-	
Module:5 The 8	8086 Microprocessor	81	iours	
	J architecture – Flags-Interrupts – Instruc			
		F		
	Microprocessor and Interfacing		nours	
Compartati - NT	nimum mode maximum mode operations	- Memory Interfacin	ig-I/O int	erfacing
Segmentation- Min				

Dec array	Programming	g model of 8086	7 hours
rrogrammii		086, Assembler directives and Ass	embly language Programming of
8086	8		
Module:8	Contemporar	v issues	2 hours
	F	J	
Total Lectu	re hours:		45 hours
# Mode: Fli	ipped Class Roo	om, [Lecture to bevideotaped], Use	
		odels to lecture, Visit to Industry	
	•	•	
Text Book(s)		
1. Rai	mesh Gaonkar, I	Microprocessor Architecture, Progr	amming, and Applications with the
808	35, Sixth Editior	n, Penram International Publishing, 2	2013.
2. Mo	orris Mano, Digi	tal logic and Computer design, 4 th E	dition, Pearson, 2008
Reference B	Books		
1. Yu	-Cheng Liu, Gle	enn A. Gibson, Microcomputer Sys	ems: The 8086/8088 Family-
Arc	chitecture Progra	amming and Design, Second Edition	, Pearson, 2015.
2. R.H	K. Gaur, Digital	Electronics and Microcomputers, D	hanpat Rai Publications, 2012.
3. Do	uglas V. Hall,	Microprocessors and Interfacing, F	evised Second Edition, Tata
Mc	Graw-Hill, 200	6	
	tory exercises		
1 7 1	Logic Design	1 (1 6 11)	
To und	lerstand and imp	element the following	
To und	erstand and imp 1.	Basic Logic Gates	
To und	erstand and imp 1. 2.	Basic Logic Gates Combinational Circuits	
To und	erstand and imp 1. 2. 3.	Basic Logic Gates Combinational Circuits Adders and Subtractors	
To und	erstand and imp 1. 2. 3. 4.	Basic Logic Gates Combinational Circuits Adders and Subtractors Code Convertors	
To und	erstand and imp 1. 2. 3. 4. 5.	Basic Logic Gates Combinational Circuits Adders and Subtractors Code Convertors Parallel Adder and Magnitud	e Comparator
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To und	erstand and imp 1. 2. 3. 4. 5. 6. 7. 8.	Basic Logic Gates Combinational Circuits Adders and Subtractors Code Convertors Parallel Adder and Magnitud Decoder and Encoder Multiplexer and De-multiple Sequential Circuits and Shift	xer
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room. The light is turned on or off by changing the state of any one of the switches. More specifically the following should happen:

- 1. The light is OFF when all 3 switches are open.
- 2. Closing any one switch will turn the light ON.
- 3. Then closing the second switch will have to TURN OFF the light.
- 4. If the light is OFF when the 2 switches are closed, then by closing the third switch the light will TURN ON.
- 2. Design hardware that implements the following pseudo-code using the provided Comparator, Adder and Registers, along with as many multiplexers and demultiplexers as needed. The comparator has two inputs In1 and In2, and three outputs, C1, C2, and C3. If In1 < In2, C1 = 1; if In1 = In2, C2=1; if In1 > In2, C3 =1 (for a given In1 and In2, only one of the comparator outputs can be 1). The Adder takes as inputs two numbers p and q, and produces an output Sum. There are 5 registers for storing the 5 variables, A, B, X, Y, and Z. Hint: You do not need to use truth table or K-maps. Insert the muxes/demuxes as appropriate, and show the signal connections from the input registers A, B, X to the output registers Y and Z, through the muxes, comparator , adder, and demuxes. Be sure to show the equations for the select lines of the multiplexers/demultiplexers in terms of the comparator outputs, C1, C2, and C3. Pseudo-code:

If A<B then Z=X+AElse if A=B then Z=X+BElse Y=A+B

- 3. Design a simplified traffic-light controller that switches traffic lights on a crossing where a north-south (NS) street intersects an east-west (EW) street. The input to the controller is the WALK button pushed by pedestrians who want to cross the street. The outputs are two signals NS and EW that control the traffic lights in the Ns and EW directions. When NS or EW are 0, the red light is on, and when they are 1, the green light is on. When there are no pedestrians, NS=0, EW=1 for a minute, follow by NS=1 and EW=0 for 1 minutes, and so on, when WALK button is pushed, Ns and EW both become 0 for a minute when the present minute expires. After that the NS and EW signals continue alerting. For this traffic-light controller a) Develop a state diagram. (Hint: can be done using 3 states) b) Draw the state transition table. C) Encode the states using minimum number of bits. D) Derive the logic schematic for a sequential circuit which implements the state transition table.
- 4. Many game shows use a circuit to determine which of the contestants ring in first. Design a circuit to determine which of two contestants rings in first. It has two inputs S1 and S0 which are connected to the contestants' buttons. The circuit has two outputs Z1 and Z0 which are connected to LED's to indicate which contestant rang in first. There is also a reset button that is used by the game show host to asynchronously reset the flip-flops to the initial state before each question. If contestant 0 rings in first, the circuit turns on LED 0. Once LED 0 is on, the circuit leaves it on regardless of the inputs until the circuit is asynchronously reset by the game show host. If contestant 1 rings in first, the circuit turns on LED 1 and leaves it on until the circuit is reset. If there is a tie, both LED's are turned on. The circuit requires four states: reset,

contestant 0 wins, contestant 1 wins, and tie. One way to map the states is to use state 00 for reset, state 01 for contestant 0 wins, state 10 for contestant 1 wins, and state 11 for a tie. With this mapping, the outputs are equal to the current state, which simplifies the output equations.

- 5. Design a simple circuit that could operate a car alarm. The circuit has one input Y which would be connected to the car's door switch to determine if the car door is open or shut. When the door is shut Y = 0, and when the door is open Y = 1. The circuit has one output Z which is used to operate a horn by shorting the wires that go to the horn switch in the steering wheel. When Z = 1, the switch is activated and the horn honks. The circuit would be asynchronously reset by the accessories power line that is high when the ignition is turned on or is in accessory-only mode, both of which require the key to the car.
- 6. Design a 12 hour Digital clock which is usually set up to start at 12:00, and they count 12:01, 12:02, 12:03, 12:04, 12:05, 12:06, 12:07, 12:08, 12:09, 12:10, and eventually the clock gets to 12:58, 12:59, 1:00, and so on. The one's place of the minutes (the right-most digit) counts 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, and then repeats. The ten's place of the minutes (second digit from the right) counts 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, and repeats.

Microprocessor Based Design Experiments

- 7. Design a Microprocessor based combinational lock which has a combination of five digits. The five digits are entered from a keyboard and they are to be entered within a 10 seconds. If the right combination is entered the lock will open. If after 10 seconds either all five digits are not entered or a wrong combination is entered then the display will show an error message. Then the system will allow 5 seconds for the first digit to be entered the second time. If after this time the digit is not entered, the system will turn ON the alarm. If the second try fails, the alarm is also turned ON. Then to reset the system the power has to be turned OFF.(Scrambling Keypad)
- 8. Design a microprocessor based Smart Pill Box Alarm System for Elderly people. The system will alert the user 3 times per day for taking up the pills. The user has to set the system into fixed slots: for example: Morning, Afternoon, Evening and Night. The system will deliver a display message such as -Take this Pill X -five minutes before the scheduled time. A real time clock is to be included in the system to display the current time and will show the alarm as per the time slots.
- 9. Design an intelligent system for the following real time situation.

Consider you are driving a car. You are having a limited display area, where you need to display the fuel status, temperature status, Speed limit, Gear Position based on the priority which suits the following context.—There is an obstacle at a distance of 100m and the same is sensed by a sensor. Based on the sensor input, the display has to be displayed to indicate the function to be performed by the driver.

10. An event sequence recorder has to be designed for a hospital in your city which will monitor a patient's pulse rate, blood pressure, body temperature. The equipment accepts inputs from different sensors, and prints the sequence in which they operate. It

scans the inputs every millisecond and prints in a compact, type of event (normal or abnormal) and time of occurrence. It also communicates these events over an RS232C link to a remote computer. A real-time clock is included. Design the processor unit using 8086. 11. Elderly users often forget their daily routines. Hence you need to design a microprocessor based unit to help them remember their monthly expenses and bill payments. For example, their house rent, telephone bills, electricity bills, gas requirement, etc. An alarm has to be blown to remind them and when they reset it, it is understood that they have paid and the expense has to be calculated for the entire month and at the end of the month the total expense has to be intimated. 12. Let say that you work in VIT. Each day there is a rush hour in lunch time – everyone wants to get in the food line first. Your school is at the top floor and only way to get to the lobby is to use a lift. So, you call the lift and wait... and wait. Your waiting time could be infinite because everyone in bottom floors are loading the lift, so it never reaches the top! And when it finally does, your lunch time is over. Design a system to overcome this infinite waiting time. Recommended by Board of Studies 4-12-2015 by No. 39th Approved Date 17-12-2015 Academic Council

SWE1004	Database Management Systems		L 7 3 (0	2 0	<u>C</u>
Pre-requisite	None		<u>Syllab</u>	-	-	
			v. 1.20			
Course Objective	es:					
1. Te	o study the salient features of database systems a	and the design process	s at co	nce	ptual	an
	gical level.					
	o implement the database design using relational	algebra and SQL.				
3. To	o know the supporting subsystems of DBMS					
Expected Course	Outcome:					
1. C	Compare the file system and DBMS, and know D	BMS architecture and	l classif	fica	tion.	
2. U	Inderstand conceptual database design					
3. E	Explain the relational model and Write Queries in	relational algebra				
4. C	Create and manipulate the database using SQL and	l write routines using	PL/SQ	ĮL		
5. E	valuate the design of database.					
6. R	ead or write made in the database by single user,	multiple user and dur	ring fai	lure	es.	
7. E	execute a query behind the scene and physical des	ign				
8. D	Design ER model and Implement it using SQL and	d PL/SQL				
Modulo:1 Fur	domental Concepts and Architectures	4 h	01186			
	damental Concepts and Architecture: tabase system. Characteristics of the Database A		ours the Sce	ene.	Wor	kei
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Module:6	Transaction, Concurrency, Recovery	6 hours
Introduction Based on R Locking Te Multiversion	to Transaction Processing, Desirable Properties of Tra accoverability, Characterizing Schedules Based on Seria chniques for Concurrency Control, Concurrency Contro n Concurrency Control Techniques, Recovery Concepts, I d Update, Recovery Techniques Based on Immediate	nsactions, Characterizing Schedules lizability, Concurrency, Two-Phase ol Based on Timestamp Ordering, NO-UNDO/REDO Recovery Based
Module:7	Query Processing and Indexing:	6 hours
	ution plan, Basic algorithms for query execution, Heu ense index, primary, secondary and clustered index, B Tr	
Module:8	Contemporary issues	2 hours
Total Lectu	re hours:	45 hours
	Continuous Assessment Test (30%) and	
Educat	nentals of Database Systems by Ramez Elmasri and Shar ion,2013	nkant B.Navathe Pearson
2. Da Gr	tabase Management Systems by Raghu Rama Krishnan, T tabase System Concepts by Abraham Silberschatz, Henr aw Hill, 2011	y F.Korth and S.Sudarshan, Tata Me
3. Da	tabase System Design and Implementation by Rob Cornel List of Challenging Experiments (Inc	
1. SQL -	-Creating tables	
2. SQL-	Inserting, deleting, updating tables, Alter table	
3. SQL -	-Querying table-simple queries	
4. SQL-	Creating constraints	
5. SQL-	Altering constraints	
	Altering constraints In built functions	
6 SQL-		
6 SQL- 7 SQL -	In built functions	

10	PLSQL- block, cursor				
11	PLSSQL- trigger				
12	PLSQL-Function, Procedure				
13	SQL-Creating and Querying-type, va	array, nested table			
14	API- Creating API for retrieving data	a from database			
15	API- Creating API for executing proc	cedure/function			
Tota	l Laboratory Hours				30 hours
Reco	ommended by Board of Studies	5-3-2016			•
App	roved by Academic Council	No. 40^{th}	Date	18-3-2016	

		Compute	r Archite	ecture and Organ	ization	L	Т	Р	J	С
						3	0	0	0	3
Pre-requisi	te	EEE1019				Sy	llab	us V	/ers	ion
										v.1.(
Course Ob										
		organizational an		-	0 1	ter				
	-	ne function of each		-	-					
3. 101	amiliariz	e with latest techn	iologies of	f memory, I/O, Al	LU design					
Expected C	Course O	outcome:								
1. Basic	c organiz	zation of computer	assembly	y language program	n for given tasl	k and	con	trol		
unit	operation	ns and instruction	level para	allelism						
		and perform comp	outer arith	metic operations of	on integer and r	eal				
numl 2 Dam		and norform come	auton onith	matic ananationa	n hichon ondon	funa	tion	•		
		and perform complemory organization							7	
	rchy.	iemory organizatio	m and exp			i or a	inci	mor.	y	
	•	and evaluate the st	torage ma	nagement policies	with respect to	o diff	ere	ntsto	orage	e
	agement.		-		-				-	
	-	erent methods for	-	-						
		different the device	•							
8. Ullue		merging trends in	Compute	er Architecture and	Organization					
Module:1		AMENTALS	OF	COMPUTER		7 hou	urs			
	a of the	HITECTURE								
		von Neumann ma								•
instruction	decoding	von Neumann mag and execution;	Registers	and register files	; Instruction ty					sing
instruction	decoding	von Neumann ma	Registers	and register files	; Instruction ty					sing
instruction	decoding routine c	von Neumann mag and execution;	Registers chanism; (and register files	; Instruction ty s.		and			sing
instruction modes; Sub Module:2	decoding routine c	von Neumann ma g and execution; call and return mec PUTER ARITHM	Registers chanism; (IETIC	and register files Other design issue	; Instruction ty	ypes 6 hou	and urs	1 ad	dres	
instruction modes; Sub Module:2 Data Repre	decoding routine c COMI esentatio	von Neumann ma g and execution; 1 call and return mec	Registers chanism; (IETIC softwat	and register files Other design issue	; Instruction ty s.	ypes 6 hou ic u	and urs nit	l add	dres	nmo
instruction modes; Sub Module:2 Data Repre	coding coutine c COMI esentatio operation	von Neumann ma g and execution; l call and return mec PUTER ARITHM n, Hardware and s: addition, subtra	Registers chanism; (IETIC softwat	and register files Other design issue	; Instruction ty s.	ypes 6 hou ic u	and urs nit	l add	dres	nma
instruction modes; Sub Module:2 Data Representation arithmetic of floating point Module:3	decoding routine c COMI esentatio operation nt IEEE	von Neumann ma g and execution; l call and return mec PUTER ARITHM n, Hardware and s: addition, subtra- standards	Registers chanism; (IETIC I softwar ction, mu	and register files Other design issue re implementation ltiplication, divisio	; Instruction t s. n of arithmet on(Fixed point	ypes 6 hou ic un t and 5 hou	and urs nit floa urs	for ating	dres con g por	nmo int)-
instruction modes; Sub Module:2 Data Repre- arithmetic o floating poin Module:3 Conversion	decoding routine c COMI essentatio peration nt IEEE DATA betweer	von Neumann ma g and execution; 1 call and return mec PUTER ARITHM n, Hardware and s: addition, subtra- standards REPRESENTAT n integer and real	Registers chanism; (IETIC 1 softwar ction, mu FION numbers-	and register files Other design issues re implementation ltiplication, division - rounding and tru	; Instruction ty s. n of arithmet on(Fixed point incation; The	ypes 6 hou ic un t and 5 hou gener	and urs nit floa	for ating	dres con g por	nmo int)-
instruction modes; Sub Module:2 Data Repre- arithmetic o floating poin Module:3 Conversion order function	COMI esentatio operation nt IEEE DATA betweer ions fror	von Neumann ma g and execution; l call and return mec PUTER ARITHM n, Hardware and s: addition, subtra- standards	Registers chanism; (IETIC 1 softwar ction, mu FION numbers-	and register files Other design issues re implementation ltiplication, division - rounding and tru	; Instruction ty s. n of arithmet on(Fixed point incation; The	ypes 6 hou ic un t and 5 hou gener	and urs nit floa	for ating	dres con g por	nmo int)-
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	ne size, replacement and write-back policies)	
Module:5	VIRTUAL MEMORY	4 hours
	mory systems-paging, segmentation, address mapping Reliability of memory systems; error detecting and er	
Module:6	INTERFACING AND COMMUNICATION	8 hours
DMA; Bus	entals: handshaking, buffering; I/O techniques: proges: bus protocols, local and geographic arbitration. interrupt overhead, interrupts and reentrant code	
Module:7	DEVICE SUBSYSTEMS	7 hours
memories,	brage systems; Organization and structure of disk drive Basic I/O controllers such as a keyboard and a mous e; SMART technology and fault detection	1
memories,	Basic I/O controllers such as a keyboard and a mous	1 5,
memories, Performanc	Basic I/O controllers such as a keyboard and a mous e; SMART technology and fault detection	e; RAID architectures; I/O
memories, Performanc	Basic I/O controllers such as a keyboard and a mous e; SMART technology and fault detection	e; RAID architectures; I/O
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memories, Performanc Module:8 Text Book 1. J. L. I Edition Reference 1 W. Stal	Basic I/O controllers such as a keyboard and a mous e; SMART technology and fault detection Contemporary issues. Total Lecture hours s) Hennessy & D.A. Patterson, Computer architecture: n, Morgan Kaufman, 2011 Books lings, Computer organization and architecture, Sevent	e; RAID architectures; I/O 2 hours 45 hours A quantitative approach, Fifth h Edition, Prentice-Hall,2005.
memories, Performance Module:8 Text Book 1. J. L. I Edition Reference 1 W. Stal 2 M. M. 1	Basic I/O controllers such as a keyboard and a mous e; SMART technology and fault detection Contemporary issues. Total Lecture hours s) Hennessy & D.A. Patterson, Computer architecture: n, Morgan Kaufman, 2011 Books lings, Computer organization and architecture, Sevent Mano, Computer System Architecture, Third Edition, I	e; RAID architectures; I/O 2 hours 45 hours A quantitative approach, Fifth h Edition, Prentice-Hall,2005. Prentice-Hall 1992.
memories, Performance Module:8 Module:8 Text Book(1. J. L. I Edition Reference 1 W. Stal 2 M. M. 1 3 J. P. Ha	Basic I/O controllers such as a keyboard and a mous e; SMART technology and fault detection Contemporary issues. Total Lecture hours s) Hennessy & D.A. Patterson, Computer architecture: n, Morgan Kaufman, 2011 Books lings, Computer organization and architecture, Sevent	e; RAID architectures; I/O 2 hours 45 hours A quantitative approach, Fifth h Edition, Prentice-Hall,2005. Prentice-Hall 1992.

SWE1006	Theory of Computation	Ľ	Т	ΡJ	С
				0 0	$\frac{\overline{3}}{3}$
Pre-requisite	MAT1013/MAT1016	Sylla	bus	versi	on
				v.	1.0
Course Objecti	ves:				
	bescribe mathematical models of computation along with their	relatio	nsh	ips w	ith
	ormal languages				
	iscuss regular languages and context free languages which an	re cruc	cial	to	
	nderstand how compilers and programming languages are built				
	comprehend that not all problems are solvable by computers and on the admit efficient algorithms	na son	ie p	roble	ms
	nterpret rigorous mathematical reasoning skills				
1. 1	Respect regorous mationation reasoning skins				
Expected Cour	se Outcome:				
	emonstrate knowledge of basic mathematical models of compute	tation a	and	their	
r	elationalship with to formal languages.				
	lentify different type of Finite Automata and their capabilities.				
	nalyze Regular Language and Context Free Grammar				
	reate push down automata for a given language				
	Discuss the abstract models of Turing machine and its types	4 a	1		
	reate modern techniques to solve P,NP,NP hard and NP comple ecognize whether a problem is decidable or undecidable	te prob	blem	IS	
7. F	ecognize whether a problem is decidable of undecidable				
Module:1 In	croduction 61	nours			
Alphabets. Strir	gs and Languages and Grammars.				
, ~, ~, ~, ~, m	gs and Languages and Oraninars.				
Finite Automata	- Deterministic Finite Automata (DFA), Language of a DFA,				
Finite Automata Finite Automat	- Deterministic Finite Automata (DFA), Language of a DFA, a (NFA), Language of a NFA. Equivalence of DFA's and 1	NFA's,	, NI		
Finite Automata Finite Automate epsilon-transition	– Deterministic Finite Automata (DFA), Language of a DFA, a (NFA), Language of a NFA. Equivalence of DFA's and a ns, Removing epsilon-transitions from NFA, DFA state minin	NFA's,	, NI		
Finite Automata Finite Automat	– Deterministic Finite Automata (DFA), Language of a DFA, a (NFA), Language of a NFA. Equivalence of DFA's and a ns, Removing epsilon-transitions from NFA, DFA state minin	NFA's,	, NI		
Finite Automata Finite Automat epsilon-transition Equivalence of	– Deterministic Finite Automata (DFA), Language of a DFA, a (NFA), Language of a NFA. Equivalence of DFA's and I ns, Removing epsilon-transitions from NFA, DFA state minin wo DFA's.	NFA's, nizatio	, NI		
Finite Automata Finite Automata epsilon-transition Equivalence of the Module:2 Ref	– Deterministic Finite Automata (DFA), Language of a DFA, a (NFA), Language of a NFA. Equivalence of DFA's and I ns, Removing epsilon-transitions from NFA, DFA state minin wo DFA's.	NFA's,	, NI		
Finite Automata Finite Automata epsilon-transition Equivalence of the Module:2 Re Gr Regular Express Finite Automata linear Grammata Regular languag	 Deterministic Finite Automata (DFA), Language of a DFA, a (NFA), Language of a NFA. Equivalence of DFA's and I ns, Removing epsilon-transitions from NFA, DFA state minin wo DFA's. gular Language and Regular 61 	NFA's, nizatio nours gular ex – Rig Finite ersal, o	, NI ons, xpre ht a com	ESSION and Lutoma	ith to eft ita.
Finite Automata Finite Automata epsilon-transition Equivalence of the Module:2 Regular Regular Express Finite Automata linear Grammata Regular languag andstar closure, and Moore machine	 Deterministic Finite Automata (DFA), Language of a DFA, a (NFA), Language of a NFA. Equivalence of DFA's and I ns, Removing epsilon-transitions from NFA, DFA state minin wo DFA's. gular Language and Regular 61 ammar gion, Algebraic laws for Regular Expressions, Converting Rega, Converting FA's to Regular Expression, Regular grammar, Finite Automata to Regular grammar, Regular grammar to ge closure properties – union, intersection, concatenation, rev Non-regular Languages – Proving non-regularity with Pumping and the properties – union of the proving non-regularity with Pumping and the proving for the proving non-regularity with Pumping for the proving for the proving non-regularity with Pumping for the proving for the proving non-regularity with Pumping for the proving for the proving non-regularity with Pumping for the proving for the proving non-regularity with Pumping for the proving for the proving non-regularity with Pumping for the proving for the proving non-regularity with Pumping for the proving for	NFA's, nizatio nours ular ex – Rig Finite ersal, c ing len	, NI ons, xpre ht a com	ESSION and Lutoma	ith to eft ita.
Finite Automata Finite Automata epsilon-transition Equivalence of the Module:2 Regular Regular Express Finite Automata linear Grammata Regular languag andstar closure, and Moore machine	 Deterministic Finite Automata (DFA), Language of a DFA, a (NFA), Language of a NFA. Equivalence of DFA's and I ns, Removing epsilon-transitions from NFA, DFA state minin wo DFA's. gular Language and Regular 61 ammar gion, Algebraic laws for Regular Expressions, Converting Rega, Converting FA's to Regular Expression, Regular grammar, Finite Automata to Regular grammar, Regular grammar to ge closure properties – union, intersection, concatenation, rev Non-regular Languages – Proving non-regularity with Pumping and the properties – union of the proving non-regularity with Pumping and the proving for the proving non-regularity with Pumping for the proving for the proving non-regularity with Pumping for the proving for the proving non-regularity with Pumping for the proving for the proving non-regularity with Pumping for the proving for the proving non-regularity with Pumping for the proving for the proving non-regularity with Pumping for the proving for the proving non-regularity with Pumping for the proving for	NFA's, nizatio nours gular ex – Rig Finite ersal, o	, NI ons, xpre ht a com	ESSION and Lutoma	to eft ta.

Module:4	Pushdown Automata (PDA)	6 hours
Formal Det	finition, Instantaneous Description of PDA's, PDA	A and CFL. The language of PDA -
Acceptance	by Final State, Acceptance by Empty Stack.	Deterministic Push down automata
(DPDA), I	DPDA's and Regular Languages, DPDAs and (CFL's. Pumping lemma for CFL's.
	operties of CFL's – union, concatenation, Kleene	
intersection	with regular set etc	
	Turing Machine	6 hours
Machine, 7 TM's – Mu	finition, Instantaneous Description, Transition Furing Machine as Language accepters, Turing I alti tape TM, Multidimensional TM, Nondetermini th the basic model Church-Turing Thesis.	Machine as Transducer, Variants of
Module:6	Recursive and recursively enumerable languages	6 hours
Recursive	and recursively enumerable languages, Propertie	s of recursive and recursively
	a languages, A language that is not recursively	•
Context- se		1
	nsitive language, Linear Bounded automata, Chom	isky Hierarchy
Module:7	Un-decidability	7 hours
Module:7 Rice's Th Correspond		7 hours Machine Halting Problem, Post Undecidable problem for Recursive
Module:7 Rice's Th Correspond	Un-decidability eorem, Universal Turing Machine, Turing lence Problem. Undecidable problem for CFG, e Language. Complexity Classes – P,NP,NP Comp	7 hours Machine Halting Problem, Post Undecidable problem for Recursive
Module:7 Rice's Th Correspond Enumerable	Un-decidability eorem, Universal Turing Machine, Turing lence Problem. Undecidable problem for CFG,	7 hoursMachine Halting Problem, PostUndecidable problem for Recursivelete, NP Hard and $P \neq NP$
Module:7 Rice's Th Correspond Enumerable	Un-decidability eorem, Universal Turing Machine, Turing lence Problem. Undecidable problem for CFG, e Language. Complexity Classes – P,NP,NP Comp	7 hoursMachine Halting Problem, PostUndecidable problem for Recursivelete, NP Hard and $P \neq NP$ 2 hours
Module:7 Rice's Th Correspond Enumerable	Un-decidability eorem, Universal Turing Machine, Turing lence Problem. Undecidable problem for CFG, e Language. Complexity Classes – P,NP,NP Comp Contemporary issues Total Lecture hours	7 hoursMachine Halting Problem, PostUndecidable problem for Recursivelete, NP Hard and $P \neq NP$ 2 hours
Module:7 Rice's Th Correspond Enumerable Module:8 Text Book 1. Hopcre	Un-decidability eorem, Universal Turing Machine, Turing lence Problem. Undecidable problem for CFG, e Language. Complexity Classes – P,NP,NP Comp Contemporary issues Total Lecture hours	7 hoursMachineHaltingProblem,PostUndecidableproblem for Recursivelete,NPHard and $P \neq NP$ 2 hours45 hoursandIndecidableIndecidableandIndecidableIndecidableandIndecidableIndecidableMachineIndecidableIndecidableandIndecidableIndecidable
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Module:7 Rice's Th Correspond Enumerable Module:8 Module:8 Text Book 1. Hopcre Theory Reference 1. Peter 1	Un-decidability eorem, Universal Turing Machine, Turing lence Problem. Undecidable problem for CFG, e Language. Complexity Classes – P,NP,NP Comp Contemporary issues Contemporary issues (s) oft, John E., Rajeev Motwani, and Jeffrey D. Ulling, Languages and Computation. Boston: Pearson A Books Linz, An Introduction to Formal Languages and	7 hoursMachine Halting Problem, PostUndecidable problem for Recursivelete, NP Hard and $P \neq NP$ 2 hours45 hoursand Introduction to Automataddison-Wesley, 2013.
Module:7 Rice's Th Correspond Enumerable Module:8 Module:8 Text Book 1. Hopcro Theory Reference 1. Peter D Publis 2. Sipser,	Un-decidability eorem, Universal Turing Machine, Turing lence Problem. Undecidable problem for CFG, e Language. Complexity Classes – P,NP,NP Comp Contemporary issues Contemporary issues (s) oft, John E., Rajeev Motwani, and Jeffrey D. Ulling, Languages and Computation. Boston: Pearson A Books Linz, An Introduction to Formal Languages and hers, 2011. Michael. Introduction to the Theory of Computation	7 hoursMachine Halting Problem, PostUndecidable problem for Recursivelete, NP Hard and $P \neq NP$ 2 hours45 hoursand Introduction to Automataddison-Wesley, 2013.Automata, Jones & Bartlett
Module:7 Rice's Th Correspond Enumerable Module:8 Module:8 Text Book 1. Hopcro Theory Reference 1. Peter D Publisl 2. Sipser, Cenga	Un-decidability eorem, Universal Turing Machine, Turing lence Problem. Undecidable problem for CFG, e Language. Complexity Classes – P,NP,NP Comp Contemporary issues Contemporary issues (s) oft, John E., Rajeev Motwani, and Jeffrey D. Ullnow, Languages and Computation. Boston: Pearson A Books Linz, An Introduction to Formal Languages and hers, 2011. Michael. Introduction to the Theory of Computation ge Learning, 2013.	7 hoursMachineHaltingProblem,PostUndecidableproblem for Recursivelete,NPHard and $P \neq NP$ 2 hours2 hours45 hoursann.Introduction to Automataddison-Wesley, 2013.Automata,Jones & Bartlettation.Australia:Course Technology
Module:7 Rice's Th Correspond Enumerable Module:8 Module:8 Text Book 1. Hopcro Theory Reference 1. Peter I Publisl 2. Sipser, Cenga 3. D'Sou	Un-decidability eorem, Universal Turing Machine, Turing lence Problem. Undecidable problem for CFG, e Language. Complexity Classes – P,NP,NP Comp Contemporary issues Contemporary issues (s) oft, John E., Rajeev Motwani, and Jeffrey D. Ulling, Languages and Computation. Boston: Pearson A Books Linz, An Introduction to Formal Languages and hers, 2011. Michael. Introduction to the Theory of Computation	7 hoursMachine Halting Problem, PosUndecidable problem for Recursivelete, NP Hard and P \neq NP2 hours45 hoursand New Second Secon
Module:7 Rice's Th Correspond Enumerable Module:8 Module:8 Text Book 1. Hopcro Theory Reference 1. Peter D Publisl 2. Sipser, Cenga 3. D'Sou World	Un-decidability eorem, Universal Turing Machine, Turing lence Problem. Undecidable problem for CFG, e Language. Complexity Classes – P,NP,NP Comp Contemporary issues Total Lecture hours (s) oft, John E., Rajeev Motwani, and Jeffrey D. Ullity, Languages and Computation. Boston: Pearson A Books Linz, An Introduction to Formal Languages and hers, 2011. Michael. Introduction to the Theory of Computation ge Learning, 2013. za, Deepak, and P. Shankar. Modern Applicatio	7 hoursMachineHaltingProblem,PostUndecidableproblem for Recursivelete,NPHard and $P \neq NP$ 2 hours2 hours45 hoursann. Introduction to Automataddison-Wesley, 2013.Automata,Jones & Bartlettation. Australia: Course Technology

SWE1007	Programming in Java		L	T P J C
			3	0 2 4 5
Pre-requisite	CSE1002			bus versio
			v.1.0	
Course Objectiv	ves:			
	o understand fundamentals of programming	such as variable	s, con	ditional an
	erative execution, methods, etc.			
	o Understand fundamentals of object-oriente		in Jav	'a includin
	efining classes, invoking methods using class l			
	o learn to use java in variety of technology and			
	e able to use the Java SDK environment to	create, debug an	d run	simple Jav
p	rograms.			
Ermanted Course	a Outooma			
Expected Cours				
	Design simple java programs for specific proble olve problems using object oriented approac		a iovo	applicatio
	sing SDK environment	ii and debug ui	e java	applicatio
	Develop application using inheritance and interf	aces		
	Design and develop Graphical user interface us		Swing	o/ AWT
	oncepts.	ing rippiets and		,
	corporate the cutting-edge frameworks for in	nproving the cod	ling de	esigns usin
	DBC connectivity	1 0	0	0
	uild Java application using multithreading and	multitasking.		
7. Ir	ntegrate the connectivity among the terminals	are implemented	l using	networkin
CO	oncepts			
	he ability to work effectively in a development	of any java appl	lication	i using
CI	urrent trend of Java advancements			
	roduction to OOPS concepts and their	8	hours	
	plementation in	Q ()	• 1 1	1 4 4
	eatures of Java-C, C++ vs. Java first program			
	ssions, decision making and branching. OOP ods and variables in Java-Class Member a		-	
U	emory management using Garbage collect			
	l Overriding-Use of this and super keywords-I			
	and Static Binding-Runtime Polymorphism			•
	Nested classes and its uses.	and its power	lobuu	or orabb un
Module:2 Str	eam based I/O in Java and String handling	6	hours	
	Input Output-Introduction and Implementation	of Byte stream,	Chara	cter stream
Buffered stream,	, Data stream, Object stream and File I/O. Strin			
Builder class-Str	ring Tokenizer class			

Module:3	Packages and Exception Handling	6 hours
Introducti	on of Package-Programs related to Packages-Scope o	
	and Error-Throwable class-Try, catch and finally b	
checked a	nd unchecked exceptions-user defined exception	
Madular	Multithuss din s	(hours
Module:4	8	6 hours
	Program, Process, Thread?-Multiprocessing, Multit d suspend methods-Integrated Thread-Synchronizati	6
notifyAll(on-ose of wait(), notify() and
•	·	
	5 Database connectivity	5 hours
Statemen	JDBC API?-Driver types-Two-tier and Three-tier in at overview-Sending Batch updates-Result Set over at overview-Callable Statement overview	
Module:6	Introduction to Applet and Japplet	6 hours
	started with Applets-Defining an Applet subclass-I	
API Con Check B pane, Scr	s IDE. Introduction to JFC and Swing, Features of the nponents, Jcomponent Class, Windows, Dialog Box soxes, Menus, Toolbars, Implementing Action inter rollbars, Lists and Combo Boxes, Text-Entry Compo nd Trees, Printing with 2D API and Java Print Service	xes, and Panels, Labels, Buttons, face, Pane, JscrollPane, Desktop onents, Colors and File Choosers,
Module:7	/ Networking	6 hours
Module:7 Introducti	Networking on to Networking in Java-What is TCP and UDP	6 hours -What is Socket and Port-
Introducti Implemen		-What is Socket and Port- s of Java networking programming-
Introducti Implemen Datagram	on to Networking in Java-What is TCP and UDP tation of Socket and InetAddress class-URL in terms in network environment-Retrieve the IP address from	-What is Socket and Port- s of Java networking programming-
Introducti Implemen Datagram	on to Networking in Java-What is TCP and UDP tation of Socket and InetAddress class-URL in terms in network environment-Retrieve the IP address from Contemporary issues:	What is Socket and Port- s of Java networking programming- n Host Name, vice-versa. 2 hours
Introducti Implemen Datagram	on to Networking in Java-What is TCP and UDP tation of Socket and InetAddress class-URL in terms in network environment-Retrieve the IP address from	What is Socket and Port- s of Java networking programming- n Host Name, vice-versa. 2 hours
Introducti Implemen Datagram Module:8	on to Networking in Java-What is TCP and UDP tation of Socket and InetAddress class-URL in terms in network environment-Retrieve the IP address from Contemporary issues: Total Lecture hours:	What is Socket and Port- s of Java networking programming- n Host Name, vice-versa. 2 hours
Introducti Implemen Datagram Module:8 Text Bool	on to Networking in Java-What is TCP and UDP tation of Socket and InetAddress class-URL in terms in network environment-Retrieve the IP address from Contemporary issues: Total Lecture hours:	-What is Socket and Port- s of Java networking programming- n Host Name, vice-versa. 2 hours 45 hours
Introducti Implemen Datagram Module:8 Text Bool	on to Networking in Java-What is TCP and UDP tation of Socket and InetAddress class-URL in terms in network environment-Retrieve the IP address from Contemporary issues: Total Lecture hours: k(s) A 2: The Complete Referencell, Herbert Schildt, 9 th Ed	-What is Socket and Port- s of Java networking programming- n Host Name, vice-versa. 2 hours 45 hours
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Introducti Implemen Datagram Module:8 Text Bool 1. JAVA Reference 1. Thinl	on to Networking in Java-What is TCP and UDP tation of Socket and InetAddress class-URL in terms in network environment-Retrieve the IP address from Contemporary issues: Total Lecture hours: k(s) A 2: The Complete Reference II, Herbert Schildt, 9 th Ed Books A 2: The Complete Reference II, Herbert Schildt, 9 th Ed Books A 2: The Complete Reference II, Herbert Schildt, 9 th Ed Books A 2: The Complete Reference II, Herbert Schildt, 9 th Ed	-What is Socket and Port- s of Java networking programming- n Host Name, vice-versa. 2 hours 45 hours dition, TMH, 2014 by Allen B. Downey's 2012 .
Introducti Implemen Datagram Module:8 Text Bool 1. JAVA Reference 1. Think 2. Think	on to Networking in Java-What is TCP and UDP tation of Socket and InetAddress class-URL in terms in network environment-Retrieve the IP address from Contemporary issues: Total Lecture hours: k(s) A 2: The Complete Reference II, Herbert Schildt, 9 th Ed Books A 2: The Complete Reference II, Herbert Schildt, 9 th Ed Books A 2: The Complete Reference II, Herbert Schildt, 9 th Ed Books A 2: The Complete Reference II, Herbert Schildt, 9 th Ed Books A 2: The Complete Reference II, Herbert Schildt, 9 th Ed Books A 2: The Complete Reference II, Herbert Schildt, 9 th Ed Books A 2: The Complete Reference II, Herbert Schildt, 9 th Ed Books	-What is Socket and Port- s of Java networking programming- n Host Name, vice-versa. 2 hours 45 hours dition, TMH, 2014 by Allen B. Downey's 2012 .
Introducti Implemen Datagram Module:8 Text Bool 1. JAVA Reference 1. Think 2. Think V. Ha	on to Networking in Java-What is TCP and UDP tation of Socket and InetAddress class-URL in terms in network environment-Retrieve the IP address from Contemporary issues: Total Lecture hours: k(s) A 2: The Complete Reference II, Herbert Schildt, 9 th Ed Books c Java – How To Think Like A Computer Scientist II b king In Java II Bruce Eckel's by Prentice Hall, PTR I all.	-What is Socket and Port- s of Java networking programming- n Host Name, vice-versa. 2 hours 45 hours dition, TMH, 2014 by Allen B. Downey's 2012 .
Introducti Implemen Datagram Module:8 Module:8 I. JAVA Reference 1. Think 2. Think 2. Think V. Ha I. Bas	on to Networking in Java-What is TCP and UDP tation of Socket and InetAddress class-URL in terms in network environment-Retrieve the IP address from Contemporary issues: Total Lecture hours: k(s) A 2: The Complete Reference II, Herbert Schildt, 9 th Ed Books A 2: The Complete Reference II, Herbert Schildt, 9 th Ed Books A 2: The Complete Reference II, Herbert Schildt, 9 th Ed Books A 2: The Complete Reference II, Herbert Schildt, 9 th Ed List of Challenging Experiments (Indicative) ic Programs	-What is Socket and Port- s of Java networking programming- n Host Name, vice-versa. 2 hours 45 hours dition, TMH, 2014 by Allen B. Downey's 2012 .
Introducti Implemen Datagram Module:8 Text Bool 1. JAVA Reference 1. Think 2. Think V. Ha 1. Basi 2. Strir	on to Networking in Java-What is TCP and UDP tation of Socket and InetAddress class-URL in terms in network environment-Retrieve the IP address from Contemporary issues: Total Lecture hours: k(s) A 2: The Complete Reference∥, Herbert Schildt, 9 th Ed e Books < Java – How To Think Like A Computer Scientist∥ b king In Java∥ Bruce Eckel's by Prentice Hall, PTR I all. List of Challenging Experiments (Indicative) ic Programs ng Handling	-What is Socket and Port- s of Java networking programming- n Host Name, vice-versa. 2 hours 45 hours dition, TMH, 2014 by Allen B. Downey's 2012 .
Introducti Implemen Datagram Module:8 Text Bool 1. JAVA Reference 1. Think 2. Think V. Ha 1. Basi 2. Strir 3. Clas	on to Networking in Java-What is TCP and UDP tation of Socket and InetAddress class-URL in terms in network environment-Retrieve the IP address from Contemporary issues: Contemporary issues: Contemp	-What is Socket and Port- s of Java networking programming- n Host Name, vice-versa. 2 hours 45 hours dition, TMH, 2014 by Allen B. Downey's 2012 .
Introducti Implemen Datagram Module:8 Text Bool 1. JAVA Reference 1. Think 2. Think V. Ha 1. Bass 2. Strir 3. Class 4. Inhe	on to Networking in Java-What is TCP and UDP tation of Socket and InetAddress class-URL in terms in network environment-Retrieve the IP address from Contemporary issues: Contemporary issues: Contemp	-What is Socket and Port- s of Java networking programming- n Host Name, vice-versa. 2 hours 45 hours dition, TMH, 2014 by Allen B. Downey's 2012 .
Introducti Implemen Datagram Module:8 Text Bool 1. JAVA Reference 1. Think 2. Think V. Ha 1. Bas 2. Strir 3. Clas 4. Inhe 5. Exce	on to Networking in Java-What is TCP and UDP tation of Socket and InetAddress class-URL in terms in network environment-Retrieve the IP address from Contemporary issues: Total Lecture hours: k(s) A 2: The Complete Reference , Herbert Schildt, 9 th Ed Books A 2: The Complete Reference , Herbert Schildt, 9 th Ed Books A 2: The Complete Reference , Herbert Schildt, 9 th Ed big In Java Bruce Eckel's by Prentice Hall, PTR I all. List of Challenging Experiments (Indicative) ic Programs ng Handling ses and Objects ritance eption Handling	-What is Socket and Port- s of Java networking programming- n Host Name, vice-versa. 2 hours 45 hours dition, TMH, 2014 by Allen B. Downey's 2012 .
Introducti Implemen Datagram Module:8 Text Bool 1. JAVA Reference 1. Think 2. Think 2. Think 2. Think 4. Inhe 5. Exce 6. Mult	on to Networking in Java-What is TCP and UDP tation of Socket and InetAddress class-URL in terms in network environment-Retrieve the IP address from Contemporary issues: Contemporary issues: Contemp	-What is Socket and Port- s of Java networking programming- n Host Name, vice-versa. 2 hours 45 hours dition, TMH, 2014 by Allen B. Downey's 2012 .

9.	JDBC				
10	Networking				
			Total Lab	oratory Hours	30 hours
Reco	ommended by Board of Studies				5-3-2016
App	roved by Academic Council	No. 40 th	Date	18-3-2	2016

SWE1701		Software Engineering		L	Τ	P		С
				3	0	0	0	-
Pre-requisi	ite	None		Syll	labu	s ve		
Course Ob	iectives						v.	1.0
	•	oduce the fundamental concepts of Software	Engineering					
		yse different metrics for efficient software pr		ent.				
		ain different methods and models for system	0 0					
Expected (
		stand the best practices and standards and the						
		te a problem, identify and define the user and		ments	•			
		a software system and its process to meet us te and select and software systems consider						
		te processes and products against the applica		nd met	rics			
		in the creation of an effective project plan.						
		e software risks and identify mitigation strat	egies.					
Module:1	An O	verview of Software Engineering:	6	hours	5			
	rocess	re, Software Engineering, Software Process Models: Linear, RAD, Incremental, Spira ques.						
Software P Fourth Gen Module:2 Requiremen Use Cases	Process Techni Modents Eng s, Buil	Models: Linear, RAD, Incremental, Spira	l Component-b	hours ments	deve s	elop	ome	nt
Software P Fourth Gen Module:2 Requiremen Use Cases Requiremen	Process Techni Modents Eng s, Buil nts.	Models: Linear, RAD, Incremental, Spira ques. Eling (Requirements) ineering, Establishing the Groundwork, El ding the Requirements Model, Negot	l Component-b	hours ments ments	deve s , De	elop	ome	nt
Software P Fourth Gen Module:2 Requiremen Use Cases Requiremen Module:3	Process Techni Mode nts Eng s, Buil nts. Mode	Models: Linear, RAD, Incremental, Spira ques. eling (Requirements) ineering, Establishing the Groundwork, El ding the Requirements Model, Negot ling (Design)	l Component-b	hours ments ments	deve 5 , De , V	elop evel Valio	ome opi dati	ng
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Empirical Estimation Models, Project Scheduling. **Risk Management and Software Maintenance** Module:7 8 hours Software Risks, Risk Identification, Risk Projection, Risk Refinement, Risk Mitigation, Monitoring and Management, RMMM Plan, Software Maintenance, Software Supportability, Reengineering. Module:8 **Contemporary issues** 2 hours **Total Lecture hours:** 45 hours **Text Book(s)** Roger Pressman, Software Engineering: A Practitioner's Approach, 7th Edition, McGraw-1. Hill, 2010. **Reference Books** Ian Sommerville, Software Engineering, 9th Edition, Addison-Wesley, 2010 1. Pankaj Jalote, A Concise Introduction to Software Engineering, Springer, 2008 2. William E. Lewis, -Software Testing and Continuous Quality Improvement, Third Edition, 3. Auerbach Publications, 2008 Recommended by Board of Studies 12-8-2017 No. 47^{th} Approved by Academic Council Date 5-10-2017

	Data Structures and Algorit	hms		T		<u>C</u>
Pre-requisite	CSE1001		3 Svill	0 0	2 0 s vers	-
r re-requisite	CSEI001		Syn	abu		.1.(
Course Objective	s:				•	• • • •
*	understand the basic concepts of data struct	ures and algorithm	ns in v	ario	us fie	lds
2. To	learn sorting of and search data items.	-				
	comprehend the necessity of time complexi		gorithr	ns.		
4. To	design algorithms to solve real life problem	S				
Expected Course	Outcome:					
-	alyze and understandings stack operations a	nd its applications	in rea	1		
	rld problems.					
2. Un	derstand the pros and cons of various queue	s and its operation	is			
	monstrate linear data structures using dynan					
	aluate algorithms and data structures in term	s of time and men	nory c	omp	olexity	/ 01
	ic operations.	1 . 11				
	derstand, analyze and design sorting and sea derstand the importance of hashing	arching algorithms	6			
	sign non-linear data structure operations in 1	eal world problem	16			
	ply suitable data structures and algorithms f			on o	f simi	ole
	grams or program parts		anzan	011 0		10
1						
Module:1 Stack			hours			
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Modu	ule:8	Contemporary issues	2 hours
		Total Lecture hours:	45 hours
Text	Book(s	s)	
	, ,	llen Weiss, -Data structures and algorithm analysis	in CI, 2^{nd} edition, Pearson
		on, 2013.	
	rence E		
1. I 2. S	Debasis	s Samanta, –Classic data structures , PHI, 2 nd edition ar Lipschutz –Data Structures by Schaum Series 2 nd	, 2014. adition TMH 2012
		Drozdek, –Data structures and algorithms in C++ \parallel , C	
4		l Goodrich, Roberto Tamassta, Michael H.Go	
		in Social fiberity ramassia, when all 11.00 mms in Javal 6 th edition, 2014.	nu wasser -Data structures and
	ugonu		
		List of Challenging Experimen	
1.	_	ement stack and use it to convert infix to postfix exp	ression
2.	Evalu	ate postfix expression	
3.	_	ement Towers of Hanoi problem	
4.	Imple	ement Queue and Circular Queue	
5.	Imple	ement singly and doubly linked lists	
6.	-	ement Circular Singly Linked list	
7.	Repre	esent a polynomial as a linked list and write function	ns for polynomial
	addit	ion.	
8.	-	ement Insertion, Bubble, and selection sorts	
9.	-	ement heap, merge, quick and radix sorts	
10.		ement Binary and Linear search	
11.	Imple	ement a Binary tree. Produce its pre-order, in-orde	r, and post-order
	traver		
12.	-	ement binary search tree insertion and deletion.	
13	-	ement hashing techniques	
14		orm Graph traversal	
15	-	ement Dijkstra's algorithm	
	STA	CK ADT	
	1.	Students of a Programming class arrive to sub	mit assignments
		register numbers are stored in a LIFO list in the o	0
		nments are submitted. Write a program using arra	
	regist	ter number of the ten students who submitted first.	

Register number of the ten students who submitted first will be at the bottom of the LIFO list. Hence pop out the required number of elements from the top so as to retrieve and display the first 10 students.

2. To facilitate a thorough net surfing, any web browser has back and forward buttons that allow the user to move backward and forward through a series of web pages. To allow the user to move both forward and backward two stacks are employed. When the user presses the back button, the link to the current web page is stored on a separate stack for the forward button. As the user moves backward through a series of previous pages, the link to each page is moved in turn from the back to the forward stack.

When the user presses the forward button, the action is the reverse of the back button. Now the item from the forward stack is popped, and becomes the current web page. The previous web page is pushed on the back stack. Simulate the functioning of these buttons using array implementation of

Stack. Also provide options for displaying the contents of both the stacks whenever required.

3. Design a program to employ a stack for balancing symbols such as parentheses, flower braces and square brackets, in the code snippet given below.

```
For(i=0;i<n;i++)
```

```
{
```

if(i<5)

{ z[i]=x[i]+y[i];

```
p=(((a+b)*c)+(d/(e+f)*g);
```

}

Ensure that your program works for any arbitrary expression.

4. Most of the bugs in scientific and engineering applications are due to improper usage of precedence order in arithmetic expressions. Thus it is necessary to use an appropriate notation that would evaluate the expression without taking into account the precedence order and parenthesis.

a) Write a program to convert the given arithmetic expression into i) Reverse Polish notation

ii) Polish notation

b) Evaluate the above notations with necessary input.

5. Some priests are given three poles and a stack of 4 gold disks, each disk a little smaller than the one beneath it. Their assignment is to transfer all 4 disks from one of the 3 pole to another with 2 important constraints. They can move only one disk at a time, and they can never place a larger disk on top of a smaller one. Design a recursive program for the above Towers of Hanoi puzzle using stack.

QUEUE ADT:

6. In a theme park, the Roller-Coaster ride is started only when a good number of riders line up in the counter (say 20 members). When the ride proceeds with these 20 members, a new set of riders will line up in the counter. This keeps continuing. Implement the above scenario of lining up and processing using arrays with Queue ADT.

7. When burning a DVD it is essential that the laser beam burning pits onto the surface is constantly fed with data, otherwise the DVD fails. Most leading DVD burn applications make use of a circular buffer to stream data from the hard disk onto the DVD. The first part, the _writing process' fills up a circular buffer with data, then the _burning process' begins to read from the buffer as the laser beam burns pits onto the surface of the DVD. If the buffer starts to become empty, the application should continue filling up the emptied space in the buffer with new data from the disk. Implement this scenario using Circular Queue.

8. a) There is a garage where the access road can accommodate any number of trucks at one time. The garage is built in such a way that only the last truck entered can be moved out. Each of the trucks is identified by a positive integer (a truck_id). Implement dynamically to handle truck moves, allowing for the following commands:

- 1) On_road (truck_id); ii) Enter_garage (truck_id);
- 1) Exit_garage (truck_id); iv) Show_trucks (garage or road);

If an attempt is made to get a truck out which is not the closest to the garage entry, the error message $-Truck \ x \ cannot \ be \ moved \|$ should be displayed.

1) For the aforementioned scenario, assume now a circular road and two entries: one for entry, another for exit. Trucks can get out only in the order they got in. Write a program dynamically to handle truck moves allowing for the following commands

i) Enter garage (truck name)

ii) Exit garage (truck name)

iii) Show trucks

LIST ADT

9. Imagine an effective dynamic structure for storing polynomials. Write operations for addition, subtraction, and multiplication of polynomials.

I/O description. Input:

 $p1=3x^7+5x^6+22.5x^5+0.35x^2$

 $p2=0.25x^3+0.33x^2-0.01$

10. Given two sorted lists L1 and L2 write a program to merge the two lists in sorted order after eliminating duplicates.

11. Write a program to maintain the records of students in an effective dynamic structure. Search a particular record based on the roll number and display the previous and next values of that node with time complexity of O(1).

12. **Assume FLAMES** game that tests for relationship has to be implemented using a dynamic structure. The letters in the FLAMES stand for Friends, Love, Affection, Marriage, Enmity and Sister. Initially store the individual letters of the word _flames' in the nodes of the dynamic structure. Given the count of the number of uncommon letters in the two names _n', write a program to delete every nth node in it, till it is left with a single node. If the end of the dynamic structure is reached while counting, resume the counting from the beginning. Display the letter that still remains and the corresponding relationship

Eg., If Ajay and Jack are the two names, there are 4 uncommon letters in these. So delete 4th node in the first iteration and for the next iteration start counting from the node following the deleted node.

SORTING AND SEARCHING

13. Assume in the Regional Passport Office, a multitude of applicants arrive each day for passport renewal. A list is maintained in the database to store the renewed passports arranged in the increased order of passport ID. The list already would contain there cords renewed till the previous day. Apply Insertion sort technique to place the current day's records in the list.

Later the office personnel wish to sort the records based on the date of renewal so as to know the count of renewals done each day. Taking into

consideration the fact that eac			s (around 25	
fields), follow Selection sort log	ic to implement th	ne same.		
14. Implement a comparison bas to sort the following strings.	sed sorting algorit	hm which	is not in-place	
Best, true, hill, dove, van, g	ood, egg, lap			
15. Write a program to impleme	ent Bubble sort, H	Ieap sort a	nd Quick sort	
techniques to arrange the follow	wing sequence of	elements	in descending	
order.				
9, -4, 5, 8, -3, 7, 0, 4, 1, 2.				
Display the count of number of method.	of comparisons a	nd swaps	made in each	
Apply the same sorting techniqu	U U	e		
generate 5000 integers within th	U U			
set]. From your observation a	-	ermine the	e best sorting	
technique for working with large	e numbers.			
		Total Lab	oratory Hours	30 hours
Recommended by Board of Studies	4-12-2015	· -		
Approved by Academic Council	No. 39 th	Date	17-12-2015	

SWE2002		Computer Networks		L	T			C
Dro roquici	to	CSE1001		3 Sul	0 labu		0	
Pre-requisi	le	CSEI001		Syl	abu	s ve	v.	
Course Obj	ectives	:					•••	1.(
1 2 3 5 5 5 7 2	. To 1 and . To 1 . To a Con ourse . Und OSI 2. Exa and 5. Und	earn the principles of computer networks ind the OSI model. Inderstand the working of LAN, WAN, MA analyses Error Control and Flow Control Pro trol Algorithms, Network Management and	N. otocols, Routing Performance. e, Internet protoc	and C	onge ck, a	estic	on the	M
5 6 7 8	E. To a mec Und Und	inderstand internetworking concepts and ana inalyze Routing algorithms and understand inderstand the transport layer protocols, and hanisms. erstand and use congestion control mechani erstand computer networks industry best pr	interconnecting identify various sms. actices related	device flow	es.		ols	
Module:1	Overv netwo	view of computer and communication orks:	6	hours	6			
		oles; Network protocol-syntax, semantics, an I and TCP/IP. Network Standards and standa			toco	l Sta	ack	-,
Module:2	Swite	hed Communication Networks:	6	hours	5			
Switching-V	<i>irtual</i>	Switching – Circuit Switching-X.25 Net and Datagram switching and Cell switchin Multiple access.						
Module:3	Data	link control:	6	hours	5			
		s, Framing, Medium Access-CSMA and thernet and Token Ring, Error Detection and		LAN 1	echi	ıolo	gie	s-
Module:4	Inter	networking:	6	hours	5			
Classless ad	dressir	- Ipv4 and Ipv6, ICMP, ARP, DHCP. Logic og (CIDR) and Ipv6 addresses. Transition t king utilities commands.		-		-		

Module:5	Internet Routing:	6 hours
	gorithms- Distance vector and Link state routing, In	
OSPF and	BGP. Basic concepts of hubs, bridges, switches, gat	eways, and routers.
Module:6	Transport protocols:	6 hours
	Protocols-UDP,-Reliable byte stream (TCP)-Connect asmission, TCP States, Transport header checksum, ing.	
Module:7	Congestion control mechanisms:	7 hours
	estion Control-Slow Start, Congestion avoidance, F Detection Methods-Random Early Detection and	
Module:8	Contemporary issues	2 hours
	Total Lecture hours:	45 hours
Text Book	(s)	
1. W. Sta	llings, Data and Computer Communications, 10 th Ec	lition, Pearson Education, 2013.
Reference		
1. Behron 2013.	uz A Forouzan, Data Communications and Network	ing, 5 Edition, Tata Mc-grawnill,
	w S. Tanenbaum, David J. Wetheral, Computer netw	orks 5 th Edition Pearson 2012
3. Nader	F. Mir, Computer and Communication Networks, 2^n	^d Edition.Pearson.PHI.2015
4. Elliott	e Rusty Harold, Java Network Programming, 4 th Edit	ion,O'Reilly Media,2013
	List of Challenging Experiment	nts (Indicative)
	ng TCP sockets, write a simple Java program to d and time.	isplay the current
	te a program to implement a simple message trans er process using TCP sockets.	fer from client to
3. Writ rand	te a TCP socket program to display, in client wir om numbers generated by the server.	
sock		
enco repla	message entered in the client is sent to the serve odes the message and returns it to the client. Enc acing a character by the character next to it (i.e. a a a). This process is done using the TCP/IP protoc	oding is done by as b, b as cz

program for the above.
Write a program to implement a simple message transfer from client to server process using UDP sockets.
SAMPLE CHALLENGING EXERCISES
1. There are 20PC's in your network. Five PC's are connected to one Ethernet hub, and five PC's are connected to another hub. Each hub is connected to separate switch and both the switches are connected to a separate router. The routers are connected via an Ethernet bridge. The remaining 10 PC's are connected directly to one of the two switches. How many Ethernet segments are there? Implement this scenario using cisco packet tracer.
2. Two PC's are located in adjacent rooms and a third PC is in a building 300 yards away. Explain how you could connect the three PC's in a single network. Implement this scenario using cisco packet tracer
3. In CRC error correction scheme, choose pattern 1101 and data 100100. Write a code to encode the given data.
4. There is trouble ticket raised by users of an organization that their files are not getting uploaded in ftp server. Measure the performance between the ftp server and client and diagnose using iperf tool.
5. A company needs is granted the site address 201.70.64.0. The company needs six subnets. Design the subnets using cisco packet tracer.
6. In an Ipv4 packet the value of header length is 1000 in binary. Write a code to find, how many bytes of options are being carried by this packet?
7. Write a code to implement border gateway protocol (BGP).
8. Implement a TCP/IP socket based ATM System. Make the server to maintain the customer details (name, card no, pin and balance). When a client wants to withdraw amount, validate his login with card no & pin, display a welcome message and perform the withdraw operation if he is having sufficient balance or display a warning message.
9. Write a UDP based server code to get the date of birth of the client and calculate the age as on today. Client has to enter year, month and day of birth. For example, if the date of birth of a user is 1/07/2001 then his age is 14 years 0 months and 17 days if today's date is 18/07/2015. Get today'sdate from the server.
10. A reputed organization has two branches in Vellore. In one of the branch office a new manager has been appointed. The Senior Manager from the main office has to send the important records to the branch

implement a sy	ce of VIT wishes f you are a prog ystem to validate the user thereby ers.	to make th grammer h e the logi denying	now you will in credentials the access to	
measure the performance of sam	me. Establish a w	vireless net	work running	
Compare the performance of	above two scen	narios and	list out the	
challenges.				
		Total Lab	oratory Hours	30 hours
Recommended by Board of Studies	5-3-2016			
Approved by Academic Council	No. 40^{th}	Date	18-3-2016	

		Requirements Engineering and Ma	nagement	L	Т		С
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Pre-requisi	te	SWE1701		Sy	llabu	is vers	
Course Ob	ioctivos	· · · · · · · · · · · · · · · · · · ·				V.	1.20
		Inderstand the need of requirements for engi	neering large sca	le si	vstem	s	
		specify functional requirements and non-fun	0 0		ystem	.5	
		analysis given problem-scenarios	1				
Expected C							
		lerstand the importance of software process	models and re-	quire	ement	ts	
/		agement lerstand business modeling and systems en	gineering				
		ognize the various strategies of requirement		ss an	d app	reciat	e
		challenges of requirement elicitation.	1		11		
		elop vison and scope document					
		cify functional requirements, nonfunctional		desig	gn co	nstraiı	nts
(5. App	preciate the usage of requirement management	ent tools				
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Entity-Relationship Models.

Module:4Defining the System4 hoursA Use case Primer – Organizing Requirements Information – Organizing Requirements of
Complex Hardware and Software Systems, Organizing Requirements for Product Families. The
Vision Document. Product Management – The Role of Product Champion – Primary Activities
fora Product Manager – Supporting Activities .Establishing Project Scope – The Problem of
Project Scope – The Requirements Baseline Setting.

Module:5	Refining the System Definition	8 hours
Software R	equirements – Refining the Use Cases – How Use C	Cases Evolve- The Scope of Use
case- Exten	ding Use Case- Developing the Supplementary Spe	cification Building the Right
System- Fro	om Use Cases to Implementation – Mapping Requir	ements to Design and code –
FromUse C	ases to Test Cases- Tracing Requirements – The Tra	ceability Relationship – Using

Traceability Tool.

Module:6	Contemporary issues			2 hours
	Total Lecture hours:			30 hours
Text Book	(s)			
1. Dean Pearso	Leffingwell, Don Widrig, "In Higher Education, 2 nd Edi		e Require	ments: A Use Case Approach",
Reference]	Books			
	s Pohl, –Requirements Engi niques∥, Springer – Verlag I			inciples and
2. Karl Profe	Wiegers, Joy Beatty, ssional,3 rd edition, 2013.	"Software Req	uirements'	', Addison - Wesley
	nne Robertson, James Rober irements Right", Addison –			
	m, Aybüke, Wohlin, Claes irements", Springer – Verla			Managing Software
Wile	ommerville, Pete Sawyer, " y, 2009.		gineering:	A Good Practice Guide,"
	ded by Board of Studies	4-12-2015		
Approved b	by Academic Council	No. 39 th	Date	17-12-2015

SWE2004	Software Architecture and De	sign	L	Т	Р	J	С
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Pre-requisite	SWE1701		Sy	llabu			
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Course Objectiv		• • •					
	• Understand Software architecture and design • analyze the software requirements and evaluated	1 1					
	apply various techniques and methods involv			ofa	Soft	wa	ro
	sign.	ed in creating in	ouci	01 a	5011	w a	IC
	o use software architectural styles based on the	design viewpoir	nts. d	lesigr	n rule	es	
	d user interfaces.	design viewpon					
Expected Cours	e Outcome:						
1. Re	elate design process principles to software qua	lity factors.					
	nderstand the software design strategies, deve		ing c	apabi	lity.		
	oply different types of systems analysis technic		e des	sign s	trate	egi	es
	stinguish different types of software architect	•					
	rmulate user interface design rules and describ		matio	on sys	stem	L	
	th design principles, standards and guidelines.		1		•		
	valuate and implement different types of design d functionality	n patterns based	on tr	ie req	uire	me	ent
	immarizing different types of software design	issues and softw	vare d	lecio	n too	ماد	
7. 50	annanzing anterent types of software design	issues and sortw	are	ucorg	11 100	15	
9 E-							
8. EX	emplify software design techniques and desi	gn patterns to va	lidat	e des	ign		
	· · · · ·				ign		
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Module:1 Desi Nature of Design	gn fundamentals process objectives, Building Modules, Constr	5 ucts, Design qua	hou ditie:	:s s, ass	essir		nd
Module:1 Design Nature of Design the design, Desig	gn fundamentals process objectives, Building Modules, Constr n viewpoints for software. Design practices-A	5 ucts, Design qua nalysis on desigr	hou litie: n req	r s s, asso uirem	essir		nd
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Module:5	Software Architecture pa	atterns		6 hours
Architectu Architectu	on to design pattern Archited ral design patterns. – Emer ral design Exploiting style i es – Architecture and Desig	ging Trends in An n architectural des	rchitectu	re and Design – Tools for
Module:6	Contemporary issues			2 hours
		Total Lecture ho	ours:	30 hours
Text Book(1.DavidEReference	Budgen," SoftwareDesign",	AddisonWesley,Pe	earson Edu	ucation2ndEdition 2012
Elsevie 2 R.S.Pre	Zhu, –Software Design Meth er,2011. essman, "Software Engineen hawDavidGarlan,"Software)11.	ring", Fifth Editior	n, McGrav	w Hill Inc., 2015.
	ded by Board of Studies y Academic Council	5-3-2016 No. 40 th	Date	18-3-2016

SWE2005		Software Testing		LT	P		С
D • •	4			3 0	0	-	4
Pre-requisi	te	SWE1701		Syllat v. 1.0	us v	ersi)n
Course Ob	iective	s.		v. 1.0			
Expected C	 To To inte Tes Tes Tes To Tes To Sup Course App Exa test Exa sele Exa Sele Des Inte 	learn fundamental concepts in software testir indentify various software testing issues a gration, regression, and system testing. t project, design test cases and data. plan and excute a testing project for use port software testing projects. Outcome: bly software testing knowledge and engineering ing models and methods. unine and slove various functionality prob- ing models and methods. unine and slove various program logic or structing testing models and methods. velop construct the complementary technique software quality sign and experiment a software test process for expret and review the contemporary issues in	nd solutions in modern softwar ng methods. lems by design ructure problems es to dynamic tes	re testin ning an s, by de sting for ject	ng to ad se signi r imp	ools electi	ng
	7. App 8. Use	ponent-based software testing problems. bly debugging process and techniques for sof and demonstrate software testing methods their testing projects.					ols
Module:1	Intro	oduction	6	hours			
	dels-	lution of Software testing- Myths and Facts Different Schools of software testing-Softwa					
Module:2	Black	x box testing strategies	5	hours			
		g Techniques- Equivalent partitioning-Bound -Decision table based Testing – Cause-Effe					
Module:3	Whit	e box testing strategies	7	hours			
		g Techniques- Logic Coverage criteria-Basic esting-Mutation testing	e path testing-Gr	aph ma	trice	s-Lo	oţ
Module:4	Verif	ication and Validation Testing	6	hours			
Inspection-S testing-Syst		red walkthrough- technical reviews-Unit – ting	Integration –Sys	stem –	4cce	ptan	ce

Module:5	Maintenance and Mana	gement.		6 hours
-	n testing –objectives- Types an and Design specifications	-	-Structu	re of test group_ Test planning-
Module:6	Object Oriented Testin Testing	g and Web Based	l	7 hours
OO Testin engineerin	0 0	based system-Evol	ution –	challenges-Quality aspects -web
Module:7	Debugging and Test Ma	turity models		6 hours
	g- Process – Techniques-Co ent and Improvement of tes			ersNeed for process maturity – arity models
Module:8	Contemporary issue Software Testing in indu		of	2 hours
	Total Lecture hours:			45 hours
Text Book	(S)			
2010		ng Principles and	Practice	sl,Oxford University Press,
Reference				
	\mathbf{E} \mathbf{E} \mathbf{D} \mathbf{E} \mathbf{E} \mathbf{f} \mathbf{f} \mathbf{f} \mathbf{f} \mathbf{f}	ada for a ftware too	ting V	Wiley publications -2006.
2 Ilene		ware Testing", Spri	nger Ve	erlag International Edition,
2 Ilene	Burnstein, "Practical Soft	ware Testing", Spri	nger Ve	
2 Ilene Sprin	Burnstein, "Practical Soft	ware Testing", Spri	nger Ve	

SWE2006		Software Pr	oject Manageme	nt	L	T	PJC
Due neguicite	SWE	1701			2	0	0 4 3
Pre-requisite	SWE	1/01			Syna	adus	version v.1.
Course Obje	ctives:						v.1.
<u>1.</u>		erize Software proje	ects and understand	d project manage	ement	activ	vities
2.		owledge about softw					
3.	To monitor	and control softwa	re projects and to	manage people a	as well	as t	ouild
	teams.						
Expected Con			, ,• •,•	1 4 1 4 6		C	C.
1.		and Project Manag	gement activities	and to identify	types	0I	software
	projects.		~ ~ ~ ~				
_		ware projects using		•		_	_
3.		cal path method C	CPM to estimate	the project dura	ation a	and	shorter
	project dur						
	-	tivity network to us		• • •			
5.	•	sualization techniq			and a	pply	Earned
	Value Ana	lysis to know the sta	atus of the Project.				
6.	Understand	l contracts and mana	aging steps for Co	ntracts			
7.	Assess and	select people for se	oftware projects				
8.	Develop ar	estimate for a give	n software project	scenario			
	NTRODU		SOFTWARE	3	hours		
		MANAGEMENT					
		ract Management –		By Software Pi	roject I	Man	agemen
- Overview of	Project Pla	nning – Stepwise Pr	oject Planning.				
Module:2 H	PROJECT	EVALUATION AN	ID ACTIVITY	8	hours		
	PLANNING			Ū			
Strategic Asse	essment – T	echnical Assessmen	t – Cost Benefit A	Analysis –Cash	Flow 1	Fore	casting
		Techniques - Ris					
		ng Activities –Netw				– B	ackware
Pass – Activity	y Float – Sh	ortening Project Du	ration – Activity o	n Arrow Networ	:ks		
Module:3 H	DISK MAN	AGEMENT		4	hours		
		Of Risk – Managin	σ Risk – Hazard				nalvsis -
Risk Planning			5 KISK Huzurd	Identification	Tuzui	u 11	141 9 515
C	,						
Module:4 N	MONITOR	ING AND CONTR	OL	7	hours		
Creating Fran	mework – C	ollecting The Data -	 Visualizing Prog 	gress – Cost Mor	nitoring	g – E	Earned
Value – Prior	ritizing Mor	itoring – Getting Pr	oject Back To Tai	get – Change Co	ontrol	$-M_{a}$	anaging
		 Types Of Contract Management – Ac 	ē	tract Placement	– 1 ypi	cal	lerins
JI II COILLAN	. Contrac	Trunugement – At	coptunee.				
Module:5 N	ANAGIN	G PEOPLE AND	ORGANIZING	6	hours		
	TEAMS			Ū			
Introduction -	- Understan	ding Behavior – O	rganizational Beh	aviour: A Back	ground	1 – 1	Selectin
The Right Per	rson For Th	e Job – Instruction	In The Best Meth	ods – Motivatio	n - T	he C	ldham
Hackman Job	Characteris	tics Model – Worki	ng In Groups – Be	ecoming A Tean	n –Deo	cisio	n

Making – Leadership – Organizational Structures – Stress –Health And Safety – Case Studies.

Mo	odule:6	Contemporary issues			2 hours
			Total Lecture he	ours:	30 hours
Tex	xt Book(s)			
1.	Mike C	Cotterell, Bob Hughes, Rajib	Mall – Software	Project Ma	anagement – Tata
	McGra	w-Hill, Fifth Edition – 2011	l.		
Ref	ference l	Books			
1.	Rames	n Gopalaswamy – Managing	g Global Projects -	– Tata Mc	Graw Hill – First Edition, 2006.
2.	Greg H	orine-Project Management	Absolute Beginne	r's Guide,	3/E- Que Publishing ,2012.
Rec	commend	led by Board of Studies	5-3-2016		
Ap	proved b	y Academic Council	No. 40 th	Date	18-3-2016

SWE2007		Software Construction and Maintenan	nce	L		-	J	-
				2	0	0	-	3
Pre-requisi	ite	SWE1701			Sylla	bus		
	•							v.1.0
Course Ob			· 1					
-		construct a software using any known programmi		;				
		gain knowledge about best practices in software c						
		recognize the role of maintenance in software dev understand the issues related to out sourcing softw		a on	d wor	ko	1 0	
-		ware maintenance project.	ware projects	5 all	u woi	K UI	1 a	
Expected C	Course	Outcome:						
		bly the fundamentals of software construction a	and apprecia	ate	the cl	hall	eng	es ir
		ware construction.	11				U	
		rpret key practical construction considerations su	uch as desig	n le	angila	oes	co	dino
		ing, quality and reuse.	den us desig	11, 10	unguu	500,		anng
		lerstand and recognize the importance of modern	aanstruction	a ta	ahnal	ania	C	
						-		ldam
2		rn about Construction Tools including developm	nent environ	me	nts, G	IUI	DUI	Iden
	etc.							
4	5. Cor	nprehend software evolution and birds eye view						
	<i>.</i> con	inprenend software evolution and onds eye view	of software	mai	ntena	nce.		
				mai	ntena	nce.		
	6. App	preciate the value of problem resolution in mainte	enance					
7	6. App 7. Unc	preciate the value of problem resolution in mainte lerstand about distribution of fixes, methods, tool	enance ls, compositi	on a	and pe	eopl	e is	
7	6. App 7. Unc 8. App	preciate the value of problem resolution in mainte lerstand about distribution of fixes, methods, tool preciate the value of software construction and m	enance ls, compositi	on a	and pe	eopl	e is	
7	6. App 7. Unc 8. App	preciate the value of problem resolution in mainte lerstand about distribution of fixes, methods, tool	enance ls, compositi	on a	and pe	eopl	e is	
7	 App Unc App in second secon	preciate the value of problem resolution in mainte lerstand about distribution of fixes, methods, tool preciate the value of software construction and m	enance ls, compositi naintenance	on a	and pe l chall	eopl	e is	
Todule:1	 App Unc App in so Softw Mana 	preciate the value of problem resolution in mainte derstand about distribution of fixes, methods, tool preciate the value of software construction and n oftware industry vare Construction Fundamentals and aging Construction	enance ls, compositi naintenance	on a and	and pe l chall purs	eopl	e is jes f	faced
Module:1	 App Unc App in se Softw Mana Construct 	preciate the value of problem resolution in mainte derstand about distribution of fixes, methods, tool preciate the value of software construction and n oftware industry vare Construction Fundamentals and aging Construction etion Fundamentals: Minimizing Complexity; And	enance ls, compositi naintenance 4 ticipating Cl	on a and ho	and pe chall urs ge; Co	eopl leng	e is ges f	faced ing
Module:1 Software C for Verifica	 App J. Unc App in second seco	breciate the value of problem resolution in mainte derstand about distribution of fixes, methods, tool preciate the value of software construction and n oftware industry vare Construction Fundamentals and aging Construction etion Fundamentals: Minimizing Complexity; Ante euse; Standards in Construction, Managing Const	enance ls, compositi naintenance 4 ticipating Cl	on a and ho	and pe chall urs ge; Co	eopl leng	e is ges f	faced ing
Module:1 Software C for Verifica	 App J. Unc App in second seco	preciate the value of problem resolution in mainte derstand about distribution of fixes, methods, tool preciate the value of software construction and n oftware industry vare Construction Fundamentals and aging Construction etion Fundamentals: Minimizing Complexity; And	enance ls, compositi naintenance 4 ticipating Cl	on a and ho	and pe chall urs ge; Co	eopl leng	e is ges f	faced ing
Module:1 Software C for Verifica Cycle Mode	 App J. Unc App in second seco	breciate the value of problem resolution in mainte derstand about distribution of fixes, methods, tool preciate the value of software construction and n oftware industry vare Construction Fundamentals and aging Construction etion Fundamentals: Minimizing Complexity; Ante euse; Standards in Construction, Managing Const	enance ls, compositi naintenance 4 ticipating Ch truction: Con	on a and ho	and pe l chall ours ge; Couction	eopl leng	e is ges f	faced ing
Module:1 Software C for Verifica Cycle Mode Module:2	 App Junc App in set Softw Mana Construction; Relation; Relation; Relation; Relation Pract 	breciate the value of problem resolution in mainter derstand about distribution of fixes, methods, tool preciate the value of software construction and n oftware industry vare Construction Fundamentals and aging Construction ction Fundamentals: Minimizing Complexity; Ante euse; Standards in Construction, Managing Const instruction Planning; Construction Measurement ical Considerations	enance ls, compositi naintenance 4 ticipating Cl truction: Con	on a and ho nang nstr	and pe l chall ours ge; Co uction	eopl eng	e is ges f	ing
Module:1 Software C for Verifica Cycle Mode Module:2 Constructio	 App App App in set Softwee Mana Construction; Research Construction; Research Pract n Designation 	breciate the value of problem resolution in mainter derstand about distribution of fixes, methods, tool preciate the value of software construction and n oftware industry ware Construction Fundamentals and aging Construction ction Fundamentals: Minimizing Complexity; Ante euse; Standards in Construction, Managing Const instruction Planning; Construction Measurement ical Considerations gn; Construction Languages; Coding; Construction	enance ls, compositi naintenance 4 ticipating Cl truction: Con	on a and ho nang nstr	and pe l chall ours ge; Co uction	eopl eng	e is ges f	ing
Module:1 Software C for Verifica Cycle Mode Module:2 Constructio	 App App App in set Softwee Mana Construction; Research Construction; Research Pract n Designation 	breciate the value of problem resolution in mainter derstand about distribution of fixes, methods, tool preciate the value of software construction and n oftware industry vare Construction Fundamentals and aging Construction ction Fundamentals: Minimizing Complexity; Ante euse; Standards in Construction, Managing Const instruction Planning; Construction Measurement ical Considerations	enance ls, compositi naintenance 4 ticipating Cl truction: Con	on a and ho nang nstr	and pe l chall ours ge; Co uction	eopl eng	e is ges f	ing
Module:1 Software C for Verifica Cycle Mode Module:2 Construction Reuse; Const	 App J. Unc App in set Softw Mana Construction; Relation; Relati	breciate the value of problem resolution in mainter derstand about distribution of fixes, methods, tool preciate the value of software construction and n oftware industry vare Construction Fundamentals and aging Construction etion Fundamentals: Minimizing Complexity; Ante euse; Standards in Construction, Managing Const instruction Planning; Construction Measurement ical Considerations gn; Construction Languages; Coding; Construct on with Reuse; Construction Quality; Integration	enance ls, compositi naintenance ticipating Ch truction: Con 4 ction Testin	on a and ho hang nstru g;	and performance of the second	eopl eng	e is ges f	ing
Module:1 Software C for Verifica Cycle Mode Module:2 Construction Reuse; Const	 App J. Unc App in set Softw Mana Construction; Relation; Relati	breciate the value of problem resolution in mainter derstand about distribution of fixes, methods, tool preciate the value of software construction and n oftware industry ware Construction Fundamentals and aging Construction ction Fundamentals: Minimizing Complexity; Ante euse; Standards in Construction, Managing Const instruction Planning; Construction Measurement ical Considerations gn; Construction Languages; Coding; Construction	enance ls, compositi naintenance ticipating Ch truction: Con 4 ction Testin	on a and ho nang nstr	and performance of the second	eopl eng	e is ges f	ing
Module:1 Software C for Verifica Cycle Mode Module:2 Constructio Reuse; Cons Module:3	 App App In second second	preciate the value of problem resolution in mainte lerstand about distribution of fixes, methods, tool preciate the value of software construction and n oftware industry vare Construction Fundamentals and aging Construction ction Fundamentals: Minimizing Complexity; Ante euse; Standards in Construction, Managing Const nstruction Planning; Construction Measurement ical Considerations gn; Construction Languages; Coding; Construction on with Reuse; Construction Quality; Integration truction Technologies	enance ls, compositi naintenance 4 ticipating Ch truction: Con 4 ction Testin	on a and ho hang g; 5 ho	and period of the second secon	eopl eng onstr i in l ruct	e is es f	ing for
Module:1 Software C for Verifica Cycle Mode Module:2 Constructio Reuse; Cons Module:3 API Design	 App App In second second	preciate the value of problem resolution in mainte lerstand about distribution of fixes, methods, tool preciate the value of software construction and n oftware industry vare Construction Fundamentals and aging Construction ction Fundamentals: Minimizing Complexity; Ante euse; Standards in Construction, Managing Const istruction Planning; Construction Measurement ical Considerations gn; Construction Languages; Coding; Construction m with Reuse; Construction Quality; Integration truction Technologies Use, Object-Oriented Runtime Issues, Parameteri	enance ls, compositi naintenance 4 ticipating Ch truction: Con 4 ction Testin 5 ization and	on a and ho hang g; 5 ho Ger	and period perio	eopl eng onstruct	e is es f	ing for
Module:1 Software C for Verifica Cycle Mode Module:2 Construction Reuse; Cons Module:3 API Design Design by 0	 App App Unc App in second s	preciate the value of problem resolution in mainte lerstand about distribution of fixes, methods, tool preciate the value of software construction and n oftware industry vare Construction Fundamentals and aging Construction ction Fundamentals: Minimizing Complexity; Ante euse; Standards in Construction, Managing Const nstruction Planning; Construction Measurement ical Considerations gn; Construction Languages; Coding; Construction on with Reuse; Construction Quality; Integration truction Technologies	enance ls, compositi naintenance 4 ticipating Cl truction: Con 4 ction Testin 5 ization and g, Exception	on a and ho hang stru g; 5 ho Ger Ha	and pell chall ours ge; Couction ours Const ours nerics; andling	eopl eng onstr i in f	e is ses f	ing for for
Module:1 Software C for Verifica Cycle Mode Module:2 Constructio Reuse; Cons Module:3 API Design Design by Tolerance;	 App App In second second	preciate the value of problem resolution in mainted lerstand about distribution of fixes, methods, tool preciate the value of software construction and no oftware industry vare Construction Fundamentals and aging Construction vare Construction ction Fundamentals: Minimizing Complexity; Ante euse; Standards in Construction, Managing Const struction Planning; Construction Measurement ical Considerations gn; Construction Languages; Coding; Construction on with Reuse; Construction Quality; Integration truction Technologies Use, Object-Oriented Runtime Issues, Parameteric ct, and Defensive Programming; Error Handling able Models; State-Based and Table-Driven Complexity	enance ls, compositi naintenance 4 ticipating Cl truction: Con 4 ction Testin 5 ization and g, Exception onstruction '	on a and ho hang nang g; ho Ger Ha Tec	and period chall ours ge; Couction ours Const ours perics; andling hnique	eopl eng onstruct ruct	e is es f	ing for for
Module:1 Software C for Verifica Cycle Mode Module:2 Constructio Reuse; Cons Module:3 API Design Design by Tolerance;	 App App In second second	preciate the value of problem resolution in mainted lerstand about distribution of fixes, methods, tool preciate the value of software construction and no preciate the value of software construction and no oftware industry vare Construction Fundamentals and aging Construction vare Construction Fundamentals and aging Construction ction Fundamentals: Minimizing Complexity; Ante euse; Standards in Construction, Managing Const nstruction Planning; Construction Measurement ical Considerations gn; Construction Languages; Coding; Construction on with Reuse; Construction Quality; Integration truction Technologies Jse, Object-Oriented Runtime Issues, Parameteri ct, and Defensive Programming; Error Handling	enance ls, compositi naintenance 4 ticipating Cl truction: Con 4 ction Testin 5 ization and g, Exception onstruction '	on a and ho hang nang g; ho Ger Ha Tec	and period chall ours ge; Couction ours Const ours perics; andling hnique	eopl eng onstruct ruct	e is es f	ing for for
Module:1 Software C for Verifica Cycle Mode Module:2 Construction Reuse; Cons Module:3 API Design Design by C Tolerance; Configuration Testing	 App App Unc App in second s	preciate the value of problem resolution in mainted lerstand about distribution of fixes, methods, tool preciate the value of software construction and no oftware industry vare Construction Fundamentals and aging Construction vare Construction ction Fundamentals: Minimizing Complexity; Ante euse; Standards in Construction, Managing Const struction Planning; Construction Measurement ical Considerations gn; Construction Languages; Coding; Construction on with Reuse; Construction Quality; Integration truction Technologies Use, Object-Oriented Runtime Issues, Parameteric ct, and Defensive Programming; Error Handling able Models; State-Based and Table-Driven Complexity	enance ls, compositi naintenance 4 ticipating Cl truction: Con 4 ction Testin 5 ization and g, Exception onstruction '	on a and ho hang nang g; ho Ger Ha Tec	and period chall ours ge; Couction ours Const ours perics; andling hnique	eopl eng onstruct ruct	e is es f	ing for for

Module:4	Software Maintenance Basics	6 hours

Software Maintenance; customer's View point; Economic of Maintenance; A Bird's Eye view of Maintenance; Different type of software products; An Overview of corrective Maintenance; Other forms of Maintenance; Adaptive Maintenance; Enhancement Requests; Maintenance Processes; Customer side preliminary Activities; Skill sets needed for the various Roles During Problem Reporting.

Module:5 Problem Resolution & Fix Distribution

9 hours

Problem Resolution: High Level Overview of Activities in problem Resolution; Categorizing the problem; Identifying the Right Developer for fixing the problem; Reproducing the problem; Scheduling for release.

Fix Distribution: High Level Overview of Activities in problem Resolution; Categorizing the problem; Identifying the Right Developer for fixing the problem; Reproducing the problem; Scheduling for release.

Module:6	Contemporary issues	2 hours
		-

Total Lecture hours:

30 hours

Text Books

- 1. McConnell, Steve, Code complete: A practical handbook of software construction, 2nd Edition, Microsoft Press, 2012.
- Gopalaswamy Ramesh and Ramesh Bhattiprolu, Software Maintenance Effective Practices forGeographically Distributed Environments, Tata McGraw-Hill Education, 2012.

Reference Books

- 1. A. Hunt and D. Thomas, The Pragmatic Programmer from journey man to master, Addison-Wesley, 2010.
- ^{2.} B.W. Kernighan and R. Pike, The Practice of Programming, Pearson Eductaion India, 2012.

SWEBOK V3.0, Guide to the Software Engineering Body of Knowledge, A Project of the IEEE

3. Computer Society, 2014.

Recommended by Board of Studies	5-3-2016		
Approved by Academic Council	No. 40^{th}	Date	18-3-2016

SWE3001		Operating Systems		L	Τ		
				3	0) 4
Pre-requisit	e	SWE2001		Syll	abu	s ver	
Course Obje	octivos	•				V	. 1.
<u> </u>		• nderstand the services provided by and the o	lesign of an ope	rating	svste	m	
2.		nderstand the services provided by and the t		ating	syste		
3.		nderstand principles of process managemen		oproach	nes to	0	
	mem	ory management.	_	-			
Expected Co							
		erstand principles and modules of operating	•	ula			
2. 3.		erstand key mechanisms in design of operat pare various processor scheduling algorithm		luies			
3. 4.		elop algorithmic solutions to process synchro		ems.			
5.		erstand CPU scheduling for distributed oper	-				
6.		erstand the mechanisms adopted for file share		ed App	licat	ions	
7		tify components involved in designing a con		20			
7.	. Iden	tify the components involved in designing a	contemporary (72			
Module:1	Introd	luction	6	6 hours			
	muuu) nours)		
Computer St	ustom (Proprintion Computer System Architectur				1170	
- ·		Drganization, Computer-System Architectur	e, Operating-Sy	stem S	truct		<u>ب</u> و
Operating-Sy	ystem (Operations, Operating-System Services, Use	e, Operating-Sy	stem S	truct		ce,
Operating-Sy	ystem (• • •	e, Operating-Sy	stem S	truct		ce,
Operating-Sy System Calls Module:2	ystem (s, Opera Proce s	Operations, Operating-System Services, Use ating-System Generation, System Boot.	e, Operating-Sy r and Operating	stem S -Syster	truct n Int	terfac	
Operating-Sy System Calls Module:2 Process Con-	ystem (s, Opera Proces cept, H	Operations, Operating-System Services, Use ating-System Generation, System Boot.	e, Operating-Sy r and Operating ses, Inter-proce	stem S -Syster 5 hours ss Con	truct n Int	nicat	
Operating-Sy System Calls Module:2 Process Con- Threads- Over Issues	ystem (s, Opera Proces cept, F erview	Derations, Operating-System Services, Use ating-System Generation, System Boot. Sees Process Scheduling, Operations on Process	e, Operating-Sy r and Operating ses, Inter-proce Implicit Thread	stem S -Syster 5 hours ss Con	truct n Int	nicat	
Operating-Sy System Calls Module:2 Process Con- Threads- Ove Issues Module:3	ystem (s, Opera Proces cept, H erview Proces	Derations, Operating-System Services, Use ating-System Generation, System Boot. Sees Process Scheduling, Operations on Process , Multithreading Models, Thread Libraries,	e, Operating-Sy r and Operating ses, Inter-proces Implicit Thread	stem S -Syster 5 hours ss Con ing, Th 5 hours	truct n Int s nmu nread	nicat	ion
Operating-Sy System Calls Module:2 Process Con- Threads- Ove Issues Module:3 Background, Mutex Locks	Proces Proces Cept, F erview Proces	Operations, Operating-System Services, Use ating-System Generation, System Boot. Sees Process Scheduling, Operations on Process , Multithreading Models, Thread Libraries, Ses Synchronization	e, Operating-Sy r and Operating ses, Inter-proce Implicit Thread	stem S -Syster 6 hours ss Con ing, Th 6 hours ization	truct n Int s nmu nread	nicat ling	ion
Operating-Sy System Calls Module:2 Process Con- Threads- Ove Issues Module:3 Background, Mutex Locks	Proces Proces Cept, F erview Proces	Derations, Operating-System Services, Use ating-System Generation, System Boot. sses Process Scheduling, Operations on Process , Multithreading Models, Thread Libraries, ss Synchronization Critical-Section Problem, Peterson's Solu	e, Operating-Sy r and Operating ses, Inter-proce Implicit Thread	stem S -Syster 6 hours ss Con ing, Th 6 hours ization	truct n Int s nmu nread	nicat ling	ion
Operating-Sy System Calls Module:2 Process Con- Threads- Ove Issues Module:3 Background, Mutex Locks Example	ystem (s, Opera Proces Icept, F erview Proces The (s, Sema	Derations, Operating-System Services, Use ating-System Generation, System Boot. Sees Process Scheduling, Operations on Process , Multithreading Models, Thread Libraries, Ses Synchronization Critical-Section Problem, Peterson's Solu aphores, Classic Problems of Synchronization	e, Operating-Sy r and Operating ses, Inter-proce Implicit Thread tion, Synchron on, Monitors, Sy	stem S -Syster 5 hours ss Con ing, Th 5 hours ization ynchros	truct n Int 3 nmu rread 3 Ha nizat	nicat ling	ion
Operating-Sy System Calls Module:2 Process Con- Threads- Ove Issues Module:3 Background, Mutex Locks Example Module:4	Procest CPU S	Derations, Operating-System Services, Use ating-System Generation, System Boot. Sees Process Scheduling, Operations on Process , Multithreading Models, Thread Libraries, Ses Synchronization Critical-Section Problem, Peterson's Solu aphores, Classic Problems of Synchronization Scheduling	e, Operating-Sy r and Operating Ses, Inter-proces Implicit Thread tion, Synchron on, Monitors, Sy	stem S -Syster 5 hours ss Con ing, Th 6 hours ization ynchros	truct n Int s nmu uread s Ha nizat	nicat ling urdwa	ion
Operating-Sy System Calls Module:2 Process Con- Threads- Ove Issues Module:3 Background, Mutex Locks Example Module:4 Basic Conce Scheduling,	Proces Proces Cept, F erview Proces The O s, Sema CPU S pts, Se Deadlo	Derations, Operating-System Services, Use ating-System Generation, System Boot. Sees Process Scheduling, Operations on Process , Multithreading Models, Thread Libraries, Ses Synchronization Critical-Section Problem, Peterson's Solu aphores, Classic Problems of Synchronization	e, Operating-Sy r and Operating Ses, Inter-proce Implicit Thread (ttion, Synchron on, Monitors, Sy (, Threads, Mul zation, Methods	stem S -Syster 5 hours ss Con ing, Th 5 hours ization ynchros 5 hours tiple-P s for H	truct n Int s nmu rread s Ha nizat s froce [and]	nicat nicat ling urdwa tion	ion
Operating-Sy System Calls Module:2 Process Con Threads- Ove Issues Module:3 Background, Mutex Locks Example Module:4 Basic Conce Scheduling, Deadlocks, I Deadlock.	Procesticept, Ferview Procesticept, Ferview Procesticept, Ferview Procesticept, Ferview Procesticept, Sema CPU Septs, Sema Deadloor Deadloor	Derations, Operating-System Services, Use ating-System Generation, System Boot. Sses Process Scheduling, Operations on Process , Multithreading Models, Thread Libraries, Ss Synchronization Critical-Section Problem, Peterson's Solu aphores, Classic Problems of Synchronization Scheduling Cheduling Criteria, Scheduling Algorithms bocks- System Model, Deadlock Characteriz ck Prevention, Deadlock Avoidance, Deadlock	e, Operating-Sy r and Operating Ses, Inter-proces Implicit Thread tion, Synchron on, Monitors, Sy , Threads, Mul zation, Methods ock Detection, I	stem S -Syster 5 hours ss Con ing, Th 6 hours ization ynchro 6 hours ization ynchro b hours ization ynchro	truct n Int s nmu read s F Ha nizat s Proce landl ry fi	nicat nicat ling urdwa tion	ion
Operating-Sy System Calls Module:2 Process Con Threads- Ove Issues Module:3 Background, Mutex Locks Example Module:4 Basic Conce Scheduling, Deadlocks, I Deadlocks, I Deadlock.	Procesticept, F erview Procesticept, F erview Procestice The C s, Sema CPU S epts, So Deadlo Deadlo Deadlo	Derations, Operating-System Services, Use ating-System Generation, System Boot. Sses Process Scheduling, Operations on Process , Multithreading Models, Thread Libraries, Ss Synchronization Critical-Section Problem, Peterson's Solu aphores, Classic Problems of Synchronization Scheduling Cheduling Criteria, Scheduling Algorithms bocks- System Model, Deadlock Characteriz ck Prevention, Deadlock Avoidance, Deadlock Pry Management	e, Operating-Sy r and Operating Ses, Inter-proce Implicit Thread tion, Synchron on, Monitors, Sy c, Threads, Mul zation, Methods ock Detection, I	stem S -Syster 6 hours ss Con ing, Th 6 hours ization ynchro: 6 hours tiple-P s for H Recove	truct n Int s nmu uread s Frace landl ry fr	ardwa tion essor ling com	nre,
Operating-Sy System Calls Module:2 Process Con Threads- Ove Issues Module:3 Background, Mutex Locks Example Module:4 Basic Conce Scheduling, Deadlocks, I Deadlocks, I Deadlock.	Procesticept, Ferview Procesticept, Ferview Procesticept, Ferview Procesticept, Sema	Derations, Operating-System Services, Use ating-System Generation, System Boot. Sses Process Scheduling, Operations on Process , Multithreading Models, Thread Libraries, Ss Synchronization Critical-Section Problem, Peterson's Solu aphores, Classic Problems of Synchronization Scheduling Cheduling Criteria, Scheduling Algorithms bocks- System Model, Deadlock Characteriz ck Prevention, Deadlock Avoidance, Deadlock	e, Operating-Sy r and Operating Ses, Inter-proce Implicit Thread tion, Synchron on, Monitors, Sy c, Threads, Mul zation, Methods ock Detection, I	stem S -Syster 6 hours ss Con ing, Th 6 hours ization ynchro: 6 hours tiple-P s for H Recove	truct n Int s nmu uread s Frace landl ry fr	ardwa tion essor ling com	nre,
Operating-Sy System Calls Module:2 Process Cont Threads- Ove Issues Module:3 Background, Mutex Locks Example Module:4 Basic Conce Scheduling, Deadlocks, I Deadlocks, I Deadlock. Module:5 Background Page Table.	ystem (s, Opera Proces cept, F erview Proces The (s, Sema CPU S Deadlo Deadlo Deadlo Memo 1, Swap	Derations, Operating-System Services, Use ating-System Generation, System Boot. Sees Process Scheduling, Operations on Process , Multithreading Models, Thread Libraries, Sector System Models, Thread Libraries, Scheduling Critical-Section Problem, Peterson's Solution aphores, Classic Problems of Synchronization Scheduling Criteria, Scheduling Algorithms bocks- System Model, Deadlock Characterizic ck Prevention, Deadlock Avoidance, Deadlock Fry Management oping, Contiguous Memory Allocation, Segre	e, Operating-Sy r and Operating ses, Inter-proce Implicit Thread tion, Synchron on, Monitors, Sy , Threads, Mul zation, Methods ock Detection, I	stem S -Syster 5 hours ss Con ing, Th 5 hours ization ynchros tization ynchros 6 hours tiple-P s for H Recove	truct n Int nmu rread nmu rread rread rroce landl ry fi s cture	ardwa tion essor ling com	nre,
Operating-Sy System Calls Module:2 Process Con Threads- Ove Issues Module:3 Background, Mutex Locks Example Module:4 Basic Conce Scheduling, Deadlocks, I Deadlocks, I Deadlocks, I Deadlocks	ystem (s, Opera- Proces- icept, F erview Proces- The (s, Sema- CPU S epts, Se Deadloo Memo- l, Swap Virtua	Derations, Operating-System Services, Use ating-System Generation, System Boot. Sses Process Scheduling, Operations on Process , Multithreading Models, Thread Libraries, Ss Synchronization Critical-Section Problem, Peterson's Solu aphores, Classic Problems of Synchronization Scheduling Cheduling Criteria, Scheduling Algorithms bocks- System Model, Deadlock Characteriz ck Prevention, Deadlock Avoidance, Deadlock Pry Management	e, Operating-Sy r and Operating Ses, Inter-proce Implicit Thread (tion, Synchron on, Monitors, Sy (, Threads, Mul zation, Methods ock Detection, I (nentation, Pagin	stem S -Syster 5 hours 5 ss Con ing, Th 6 hours ization ynchro: 5 hours 1 tiple-P 5 for H Recove 5 hours 1 g, strue 5 hours	truct n Int nmu read nizat rroce froce fandl ry fr	rdwa inicat ling ordwa tion	ion,

Mo	dule:7	Mass-Storage Structure			7 hou	irs
		Disk Structure, Disk Schedu				
		File-System Interface- File				
File	-System	Mounting, File Sharing, D	irectory Implement	ation, All	ocation Method	ls.
Mo	dule:8	Contemporary issues			2 hou	irs
		Total Lectu	ire hours:		45 ho	urs
Tex	t Book(s)				
1.	A.Silbe	erschatz, P.B. Galvin & G	. Gagne, Operating	g system	concepts, Nint	h Edition, John
	Wiley,	2013				
Def	erence	Doolyg				
1.		books llings, Operating systems-Ir	tomals and Dasian	Dringinla	Savanth Edit	ion Duantica
1.	Hall,20		iternais and Design	Fincipie	s, seventii Eur	ion, Flenuce-
2.	Tanent	oaum, Modern Operating Sy	stems, Third Editio	on, Prentic	ceHall,2015	
		List of Chall	enging Experimen	ts (Indica	ative)	
1.		s scheduling mechanism				
2.		s – Writers Problem				
3.	-	Philospher's Problem				
4.	Deadlo	ck – Banker's Algorithm				
5.	Page R	eplacement Algorithm Impl	lementation			
				Total Lab	oratory Hours	30 hours
		ded by Board of Studies	5-3-2016			
App	proved b	y Academic Council	No. 40 th	Date	18-3-2016	

SWE3002	Information & Systems	Ţ
D		
Pre-requisite	SWE2002	Syllabus version v.1.0
Course Objectiv		v.1.t
	b learn principles of cryptography, network an	d information security.
	comprehend mathematical foundations of cr	
3. To	o introduce the practices of cryptography a	nd network security along with its
	plications	
4. To	o use the information sources	
Expected Course	e Outcomes:	
	entify the challenges of security attacks	
	nderstand the elementary cryptography based	on symmetric and public-key
	cryption techniques	
	nderstand public Key Crypto Systems mode	els, RSA algorithm, Diffie-Hellmar
	pply Cryptographic hash functions SHA-512	MAC requirements security
-	MAC, Digital signatures	z, while requirements, security,
	b generate the key distributions using symmet	ric and asymmetric encryptions
	numerate malicious software, viruses and cour	
	nderstand Operating Systems & Data base Sec	
8. St	udy Applications of Information & Systems S	Security in industry
Module:1 Fun	ndamentals of Security	6 hours
	allenges of security, OSI security architecture	
Definitions & cha	allenges of security, OSI security architecture control structures.	
Definitions & cha policies, Access c	control structures.	
Definitions & cha policies, Access of Module:2 Eler Cryptography &	control structures. mentary Cryptography c cryptanalysis. Classical encryption tec	, Attacks & services, Security 6 hours
Definitions & cha policies, Access of Module:2 Eler Cryptography &	control structures. mentary Cryptography	Attacks & services, Security 6 hours
Definitions & cha policies, Access of Module:2 Eler Cryptography & Transposition tec	control structures. mentary Cryptography c cryptanalysis. Classical encryption techniques. Block ciphers, DES, AES structure.	Attacks & services, Security 6 hours hniques, Substitution techniques,
Definitions & cha policies, Access of Module:2 Elen Cryptography & Transposition tec Module:3 Pub	control structures. mentary Cryptography c cryptanalysis. Classical encryption tec hniques. Block ciphers, DES, AES structure. blic Key Crypto Systems	Attacks & services, Security 6 hours hniques, Substitution techniques, 6 hours
Definitions & cha policies, Access of Module:2 Eler Cryptography & Transposition tec Module:3 Pub Number theory f	control structures. mentary Cryptography c cryptanalysis. Classical encryption tec hniques. Block ciphers, DES, AES structure. blic Key Crypto Systems fundamentals, Principles of pubic key crypt	Attacks & services, Security 6 hours hniques, Substitution techniques, 6 hours
Definitions & chapolicies, Access ofModule:2ElenCryptography&Transposition tecModule:3PubNumber theory fHellman key excl	control structures. mentary Cryptography c cryptanalysis. Classical encryption techniques. Block ciphers, DES, AES structure. Dic Key Crypto Systems fundamentals, Principles of pubic key crypt hange.	Attacks & services, Security 6 hours hniques, Substitution techniques, 6 hours o systems, RSA algorithm, Diffie-
Definitions & chapolicies, Access ofModule:2ElerCryptography&Transposition tecModule:3PubNumber theory fHellman key exclModule:4Aut	control structures. mentary Cryptography c cryptanalysis. Classical encryption techniques. Block ciphers, DES, AES structure. blic Key Crypto Systems fundamentals, Principles of pubic key crypt hange. hentication Protocols	Attacks & services, Security 6 hours hniques, Substitution techniques, 6 hours o systems, RSA algorithm, Diffie- 6 hours
Definitions & chapolicies, Access ofModule:2ElerCryptography&Transposition tecModule:3PubNumber theory fHellman key exclModule:4AutCryptographic ha	 control structures. mentary Cryptography cryptanalysis. Classical encryption techniques. Block ciphers, DES, AES structure. blic Key Crypto Systems fundamentals, Principles of pubic key crypthange. hentication Protocols sh functions, applications, requirements, SHA 	Attacks & services, Security 6 hours hniques, Substitution techniques, 6 hours o systems, RSA algorithm, Diffie- 6 hours
Definitions & chapolicies, Access ofModule:2ElerCryptography&Transposition tecModule:3PubNumber theory fHellman key exclModule:4Aut	 control structures. mentary Cryptography cryptanalysis. Classical encryption techniques. Block ciphers, DES, AES structure. blic Key Crypto Systems fundamentals, Principles of pubic key crypthange. hentication Protocols sh functions, applications, requirements, SHA 	Attacks & services, Security 6 hours hniques, Substitution techniques, 6 hours o systems, RSA algorithm, Diffie- 6 hours
Definitions & cha policies, Access ofModule:2Eler Cryptography & Transposition tecModule:3PubModule:3PubModule:4Aut Cryptographic ha HMAC, Digital sModule:5Key	<pre>control structures. mentary Cryptography c cryptanalysis. Classical encryption tec hniques. Block ciphers, DES, AES structure. Dlic Key Crypto Systems fundamentals, Principles of pubic key crypt hange. hentication Protocols sh functions, applications, requirements, SHA ignatures. Management & Distribution</pre>	Attacks & services, Security
Definitions & cha policies, Access ofModule:2Eler Cryptography & Transposition tecModule:3Pub Number theory f Hellman key exclModule:4Aut Cryptographic ha HMAC, Digital sModule:5Key Symmetric key d	<pre>control structures. mentary Cryptography c cryptanalysis. Classical encryption tec hniques. Block ciphers, DES, AES structure. blic Key Crypto Systems fundamentals, Principles of pubic key crypt hange. hentication Protocols sh functions, applications, requirements, SHA ignatures.</pre>	Attacks & services, Security
Definitions & cha policies, Access ofModule:2Eler Cryptography & Transposition tecModule:3PubModule:3PubModule:4Aut Cryptographic ha HMAC, Digital sModule:5Key	<pre>control structures. mentary Cryptography c cryptanalysis. Classical encryption tec hniques. Block ciphers, DES, AES structure. Dlic Key Crypto Systems fundamentals, Principles of pubic key crypt hange. hentication Protocols sh functions, applications, requirements, SHA ignatures. Management & Distribution</pre>	Attacks & services, Security
Definitions & chapolicies, Access of Module:2 Eler Cryptography & Transposition tec Module:3 Pub Number theory f Hellman key excl Module:4 Aut Cryptographic ha HMAC, Digital s Module:5 Key Symmetric key d keys, PKI.	<pre>control structures. mentary Cryptography c cryptanalysis. Classical encryption tec hniques. Block ciphers, DES, AES structure. Dlic Key Crypto Systems fundamentals, Principles of pubic key crypt hange. hentication Protocols sh functions, applications, requirements, SHA ignatures. Management & Distribution</pre>	Attacks & services, Security
Definitions & cha policies, Access ofModule:2Eler CryptographyModule:3PubModule:3PubNumber theory f Hellman key exclModule:4Aut Cryptographic ha HMAC, Digital sModule:5Key Symmetric key d keys, PKI.Module:6Prog	 control structures. mentary Cryptography cryptanalysis. Classical encryption techniques. Block ciphers, DES, AES structure. blic Key Crypto Systems fundamentals, Principles of pubic key crypthange. hentication Protocols sh functions, applications, requirements, SHA ignatures. Management & Distribution listribution using symmetric and asymmetric 	Attacks & services, Security 6 hours hniques, Substitution techniques, 6 hours o systems, RSA algorithm, Diffie- 6 hours A-512, MAC requirements, security 6 hours encryptions, Distribution of public 6 hours
Definitions & chapolicies, Access of policies, Access of Module:2 Eler Module:2 Eler Cryptography & Transposition tec Module:3 Pub Number theory f Hellman key excl Module:4 Aut Cryptographic ha HMAC, Digital s Module:5 Key Symmetric key d keys, PKI. Module:6 Prog	control structures. mentary Cryptography c cryptanalysis. Classical encryption techniques. Block ciphers, DES, AES structure. blic Key Crypto Systems Endamentals, Principles of pubic key crypthange. blindamentals, Principles of pubic key crypthange. Endamentals, Principles of pubic key crypthange. blindamentals, applications, requirements, SHL ignatures. Endament & Distribution Bistribution using symmetric and asymmetric Endamentals, Types of mass, Bots, Rootkits, Targeted malicious code, States	Attacks & services, Security

Mo	dule:7	Operating Systems & D	atabase Secu	rity		7 hours				
Protected objects and Methods of protection, Memory and Address protection, Control of access										
to g	general o	bjects, Kernel flaws, File	protection Me	echanisms, S	Security requ	irements of databases,				
Sen	sitive da	ata, Inference, Multilevel	secure databa	ses, Concur	rrency contro	ol and Multilevel				
secu	urity.									
		~ ~								
Mo	dule:8	Contemporary Issues				2 hours				
			Total Lectu	ire hours:		45 hours				
Tex	kt Book(s)								
1.	Willian	n Stallings, Cryptography	& Network Se	ecurity- Prin	ciples and P	ractices, 6 th Edition by				
	Pearson	n Publishers, 2014.								
Ref	erence l	Books								
.1	Willian	n Stallings, Lawrie Brown,	, Computer Se	ecurity: Prin	ciples and P	ractice, 3 rd edition,				
	2014.									
2.		f Paar & Jan Pelzl, Unders).				
3	Charles	P. Pfleeger, Security in C	omputing, 4 th	Edition, Pe	arson, 2009.					
Rec	comment	led by Board of Studies		5-3-2016						
App	proved b	y Academic Council	No. 40 th	Date		18-3-2016				

BIT1029		Basic Bioinformatics		L	Т	P J	C
					0	00	
Pre-requisit	re-requisite NONE						sion
<u>C</u>	4 •					V	/.1.0
Course Obj			the fundament	<u>ala</u> .	of Di		
		its would be able to understand and explair s, Dynamic programming, searching algorith					
		DNA sequencing and Gene predictions		ly ti		J 1 1 7 1	
	. 0,						
Expected C	ourse	Outcome:					
		ill interpret relationships among living thing					
-		from the molecular to ecosystem level using a onal theories.	basic biological	cond	cepts,	grour	ided
111 10	undati	onai meories.					
Module:1	Intro	duction to Bioinformatics	6 Ho	urs			
	oinform	natics – Elementary commands and Protocol	s, ftp, telnet, http	o, Pr	imer	on	
information	theory	<i>.</i>					
	~						
Module:2	-	encing Alignment and Dynamic ramming	6 Ho	urs			
Introduction		ngs – Edit distance between two strings – stri	ing similarity log	al a	lignm	ent g	ans
-Parametric	seque	nce alignments – multiples alignment – com	non multiple ali	gnm	ent m	ethod	чр <i>э</i> S.
Module:3		ence Databases and Uses	-	Iour			
		tabases – database search – Algorithms iss FASTA – BLAST – Amino acid substitution					
uatabase sea		FASTA – BLAST – Ammo acid substitution	manices FAM A	AINL	DLC	19901	VI
Module:4	Evolu	itionary Trees and Phylogeny	6 H	Iour	S		
Ultrasonic tr	ees – j	parsimony – Ultrametric problem – Perfect p	hylogeny – Phyl	ogei	netic a	alignn	nent
-connection	betwe	en multiple alignment and tree construction					
Madula.5	Snoo	al Topics in Bioinformatics	6 Ho				
		d sequencing – Map alignment – Large scale			nmen	t	
		juencing – sequence assembly – Gene predic					ith
DNA strings				1			
	<u>a.</u>						
		gs and Evolutionary Trees	6 ho				
		and ultrametric distances – Additive-distan ry reconstruction – The centrality of the					
		ner trees, and perfect phylogeny Phy				again	
Connection		······································	, 6		- 7	0	
between m	ultiple	alignment and tree construction					
Model-7	N/	king DNA to mustoin	C 1				
		hing DNA to protein p protein with frameshift errors – Gene pr	6 hor		or oo	moute	tion
matching D		5 protein with frameshift errors – Gene pr	eulcuon - Mol	ecul	ai co	mputa	mon

con	nputing v	with DNA strings					
Mo	dule:8	Contemporary issues:				3 hours	
			Total Lecture h	ours:		45 hours	
Tey	kt Book(s)					
1.	Dan Gu Press	usfield,(1997)"Algorithms (On Strings Trees a	and Sec	juences", Car	nbridge Unive	ersity
Ref	ference l	Books					
1.		ad, "Instant notes – formatics Computing", Pren	,		Publishers.	2.Bergeron	Bryan,
			10-06-2015				
		led by Board of Studies y Academic Council	10-00-2013	-			

CSE3501 Job Role: SSC/Q0901 2 0 2 4 Pre-requisite NIL Syllabus vers 1. To inroduce system security related incidents and insight on potential defenses, counter measures against common threat/vulnerabilities. 1.0 2. To provide the knowledge of installation, configuration and troubleshooting of information security devices. 5. To make students familiarize on the tools and common processes in information security audits and analysis of compromised systems. Expected Outcome After successfully completing the course the student should be able to 1. Contribute to manging information security incidents 3. Contribute to information security audits 4. Support teams to prepare for and undergo information security audits 5. Maintain a healthy, safe and secure working environment 6. Provide data/information in standard formats 7. Develop knowledge, skills and competence in information security 1 Information Security Fundamentals Definitions & challengys of security System Security System Security Tools, Access constructures, Cryptography, Deception, Ethical Hacking, Firewalls, Identify and Access Management (IdAN 2 System Valeneabilities, Network Security Systems, System Security Policies, Procedures, Standards and Guidelines 3 Information Security Management, Risk Assessment, Security incident sung stand	Course Code	Information Security Analysis and Audit	L	T	Р	J	C
1.0 Objective of the course 1. To introduce system security related incidents and insight on potential defenses, counter measures against common threat/vulnerabilities. 2. To provide the knowledge of installation, configuration and troubleshooting of information security devices. 3. To make students familiarize on the tools and common processes in information security audits and analysis of compromised systems. Expected Outcome After successfully completing the course the student should be able to 1. Co-ordinate responses to information security 2. Co-ordinate responses to information security audits 3. To provide data/information is candard formats 7. Develop knowledge, skills and competence in information security 1 Information Security Systems, System Security policies, Security Controls, Access cont structures, Cryptography, Deception, 1:thical Hacking, Firewalls, Identify and Access Management (IdA) 2 System Valenabilities, Network Security Systems, System Security, System Security Ools, Web Security Application Security Anagement 3 Information Security Management 5 hours 4 Indefant Management, Incident Risk Assessment, Security incident management, third party security requirements, Risk Management, Risk Assessment, Security incident management, third party security addista and tools, security addista and tools, seponses to information security incident management, third party security			2	v		-	4
Objective of the course 1. To introduce system security related incidents and insight on potential defenses, counter measures against common threat/vulnerabilities. 2. To provide the knowledge of installation, configuration and troubleshooting of information security devices. 3. To make students familiarize on the tools and common processes in information security audits and analysis of compromised systems. Expected Outcome After successfully completing the course the student should be able to 1. Contribute to information security audits 3. Contribute to information security audits 4. Support teams to prepare for and undergo information security audits 5. Maintain a healthy, safe and secure working environment 6. Provide data/information in standard formats 7. Develop knowledge, skills and competence in information security Controls, Access cont structures, Cryptography, Deception, Ethical Hacking, Firewalls, Identify and Access Management (IdAN) 2. System Security Fundamentals 7 hours 3. Information Security systems, System Security, System Security Tools, Web Security, Application Security, Intrusion Detection Systems, 3 3. Information Security management 3 hours Monitor systems and apply controls, security assessment, security incident management, thrid party security management, Incident Components, Roles. 5 hours 3. Information Security Amagement, Risk Asse	Pre-requisite	NIL		Sylla	bus v	versi	on
1. To introduce system security related incidents and insight on potential defenses, counter measures against common threat/vulnerabilities. 2. To provide the knowledge of installation, configuration and troubleshooting of information security devices. 3. To make students familiarize on the tools and common processes in information security audits and analysis of compromised systems. Expected Outcome After successfully completing the course the student should be able to 1. Contribute to managing information security incidents 3. Contribute to managing information security incidents 3. Contribute to information security audits 4. Support teams to prepare for and undergo information security audits 5. Maintain a healthy, safe and secure working environment 6. Provide data/information in standard formats 7. Develop knowledge, skills and competence in information security 1 Information Security Fundamentals 7. Jours Of hours System Vulnerabilities, Network Security Systems, System Security, System Security Tools, Web Security Application Security, Intrusion Detection Systems, System Security Policies, Procedures, Standards and Apply controls, security sustained tools, backups of security Management 5 Information Security Management, Risk Assessment, Security incident management, third party security management, Incident Components, Roles. 5 Incident Rangement S hours				1.0			
against common threat/vulnerabilities. 2. To provide the knowledge of installation, configuration and troubleshooting of information security devices. 3. To make students familiarize on the tools and common processes in information security audits and analysis of compromised systems. Expected Outcome After successfully completing the course the student should be able to 1. Contribute to managing information security audits 3. Contribute to information security audits 4. Support teams to prepare for and undergo information security audits 5. Maintain a healthy, safe and sccure working environment 6. Provide data/information is standard formats 7. Develop knowledge, skills and competence in information security controls, Access contrestructures, Cryptography, Deception, Ethical Hacking, Firewalls, Identify and Access Management (IdA) 2 System Security Intrusion Detection Systems, System Security Policies, Procedures, Standards and apply controls, security assessment using automated tools, backups of security devices, Standards and Guidelines 4 Information Security Management, Risk Assessment, Security Incident management, third part security management, Incident Components, Roles. 5 Incident Management, Risk Assessment, Security Incident management, third part security management, Incident Components, Roles. 5 Information security audits and how to deal with these, Different systems and astructures that may nee information security sudits and	Objective of the	course					
2. To provide the knowledge of installation, configuration and troubleshooting of information security devices. 3. To make students familiarize on the tools and common processes in information security audits and analysis of compromised systems. Expected Outcome After successfully completing the course the student should be able to 1. Contribute to managing information security 2. Co-ordinate responses to information security incidents 3. Contribute to information security incidents 3. Contribute to information security incidents 3. Contribute to information security incidents 4. Support teams to prepare for and undergo information security audits 5. Maintain a healthy, safe and secure working environment 6. Provide data/information in standard formats 7. Develop knowledge, skills and competence in information security Controls, Access cont structures, Cryptography, Deception, Ethical Hacking, Firewalls, Identify and Access Management (IdAN 2. System Security 3. System Security Management 3 hours 3. Information Security Management 4. Incident Management 4. Incident Management 5. hours 5. Security management, Risk Assessment, Security incident management, Indidentior 4. Incident Management 6. Conses 5. Incident Response 4. Incident Components, Roles. 5. Incident Response to information security systems and structures (inframation security audits and how to geal with these, Different systems and structures that may nee information advective and provintion security and security incidents using standard templates and tools, Response to information security systems and structures for security and its and how they operate, including: servers and storage devices, infrastructure a networks, application hosting and content management, communication routes such associated processes an architecture, Common audit tacks and how to deal with these, Different systems and structures that may nee info			, cour	nter m	neasur	es	
devices. 3. To make students familiarize on the tools and common processes in information security audits and analysis of compromised systems. Expected Outcome After successfully completing the course the student should be able to 1. Contribute to managing information security 2. Co-ordinate responses to information security incidents 3. Contribute to information security audits 4. Support teams to prepare for and undergo information security audits 5. Maintain a healthy, safe and secure working environment 6. Provide data/information is standard formats 7. Develop knowledge, skills and competence in information security 2 System Security Fundamentals 7. Dores 6 hours System Security Discoverity Systems, System Security and Access Management (IdAN) 2 System Security Management 3 Information Security Management 3 1 hours System Non apply controls, security assessment using automated tools, backups of security devi Performance Analysis, Root cause analysis and Resolution, Information security incident management, third party security management, Risk Assessment, Security incident management, third party security management, Risk Management, Risk Assessment, Security incidents using standard templates and tools, Response to information security incidents such and secosses an arbitecture, Common audit teshs and	against comr	non threat/vulnerabilities.					
3. To make students familiarize on the tools and common processes in information security audits and analysis of compromised systems. Expected Outcome After successfully completing the course the student should be able to 1. Contribute to information security incidents 3. Contribute to information security audits 4. Support teams to prepare for and undergo information security audits 5. Maintain a healthy, safe and secure working environment 6. Provide data/information in standard formats 7. Develop knowledge, skills and competence in information security Controls, Access cont structures, Cryptography, Deception, Ethical Hacking, Firewalls, Identify and Access Management (IdAX) 2 System Valenzabilities, Network Security Systems, System Security Policies, Procedures, Weeb Security, Application Security Management 3 hours 3 Information Security Management 3 hours 4 Incident Management 5 hours Security requirements, Risk Management, Risk Assessment, Security incident management, Incident Components, Roles. 3 hours 5 Incident Response Lifecycle, Record, classify and prioritize information security incidents using standard templates and tools, Responses to information security incidents, Sustemator, Incident Components, Roles. 3 hours 5 Incident Response Lifecycle, Record, classify and prioritize information security incidents using standard templates and tools, Responses	2. To provide t	he knowledge of installation, configuration and troubleshooting of	infor	matio	n seci	urity	
analysis of compromised systems. Expected Outcome After successfully completing the course the student should be able to Contribute to managing information security incidents Contribute to information security audits Support teams to prepare for and undergo information security audits Maintain a healthy, safe and secure working environment Provide data/information in standard formats Develop knowledge, skills and competence in information security Controls, Access controls, Access contructures, Cryptography, Deception, Ethical Hacking, Firewalls, Identify and Access Management (IdA) System Security Information Security Systems, System Security, System Security Tools, Web Security, Application Security, Intrusion Detection Systems, Jonors Monitor systems and apply controls, security assessment using automated tools, backups of security devi Performance Analysis, Root cause analysis and Resolution, Information Security Policies, Procedures, Standards and Guidelines Incident Management Shours Security requirements, Risk Management, Risk Assessment, Security incident management, third party security management, Incident Components, Roles. Incident Response Anousting Security Audits Shours Common issues in audit tasks and how to deal with these, Different systems and structures that may nee information security audits and how they operate, including: servers and structures that may nee information security audits and how they operate, and divices and associated processes an architecture, Common addit tasks and how to deal with these, Different systems							
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Te	xt Book(s)				
1.	William Stallings, Lawrie Brown, Com	puter Security: Princ	iples and Pr	actice, 3 rd edition, 20	014.
2.	Nina Godbole, Information Systems S				
	Practices, Wiley, 2017	5	0,	,	
3.	Nina Godbole, Sunit Belapure, Cyber	Security- Understand	ling cyber-c	rimes, computer for	ensics and
	legal perspectives, Wiley Publications,	2016	0.		
4.	Andrew Vladimirov Michajlowski, Kos	,		· · · · · · · · · · · · · · · · · · ·	,
	Assessing Information Security: Strates	gies, Tactics, Logic a	nd Framew	ork, IT Governance	Ltd, O'Reilly,
	2010				
	ference Books	1			
1.	Charles P. Pfleeger, Security in Compu				
2.	Christopher J. Alberts, Audrey J. Dorc Professional, 2004	ofee , Managing Info	rmation Sec	urity Risks, Addisor	n-Wesley
3.	Peter Zor, The Art of Computer Virus				
4.	Lee Allen, Kevin Cardwell, Advanced Edition, PACKT Publishers, 2016	Penetration Testing	for Highly-S	Secured Environment	nts – Second
5.	Chuck Easttom , System Forensics Inv	vestigation and Resp	onse, Secon	d Edition, Jones & I	Bartlett
	Learning, 2014			-	
5.	David Kennedy, Jim O'Gorman, Devo	on Kearns, and Mati	Aharoni, M	etasploit The Penet	ration Tester's
7	Guide, No Starch Press, 2014				
3.	Practical Malware Analysis by Michael	Sikorski and Andrey	w Honig, No	o Starch Press, 2015	
).	Ref Links:		1		
	https://www.iso.org/isoiec-27001-infe				
	https://csrc.nist.gov/publications/det			90	
	https://www.sans.org/reading-room/ https://www.sscnasscom.com/qualified			<u>80</u>	
	<u>inteps.//www.ssenasseon.com/quaintente</u>		07017		
Lis	t of Experiments (Indicative)				
	Install and configure information	on security devices			
	 Security assessment of information 	•	using autor	mated tools	
	 Vulnerability Identification and 		using autor	nated 10015.	
	Working with Exploits	1 HOHUZAUOII			
	0 1				
	Password Cracking	- .			
	Web Application Security Conf	iguration			
	Patch Management				
	Bypassing Antivirus Software				
	Static Malware Analysis				
	Dynamic Malware Analysis				
	 Penetration Testing 				
	MySQL SQL Injection				
	Risk Assessment				
	• Information security incident N	lanagement			
	• Exhibit Security Analyst Role	C			
Го	tal Laboratory Hours				30 hours
	commended by Board of Studies	05.02.2020			
	proved by Academic Council	58	Date	26.02.2020	

Course Code	Information Security Management	L	Т	P J	C
CSE3502	Job Role: SSC/Q0901	2	0	2 4	4
Pre-requisite	NIL	Syll	abus	versio	n
				1.0	
Objective of the co					
	stem security related incidents and insight on potential defenses, count	nter	meas	ures ag	ains
common threat/		· .			•,
2. To provide the devices.	knowledge of installation, configuration and troubleshooting of	into	rmati	on sec	urit
	nts familiarize on the tools and common processes in information		mrity	audite	211
	promised systems.	1 300	Juinty	audits	an
Expected Outcome	ý -				
-	mpleting the course the student should be able to				
2	managing information security				
	esponses to information security incidents				
3. Contribute to	information security audits				
	s to prepare for and undergo information security audits				
	althy, safe and secure working environment				
	information in standard formats				
	vledge, skills and competence in information security				
	ation Security Devices			5 hour	
	Management (IdAM), Networks (Wired And Wireless) Devices				
	vices, Servers, Infrastructure Devices (e.g. Routers, Firewall Services	s), C	.omp	uter As	sets
0	Networks, Content management, IDS/IPS			hours	
2 Securit	y Device Management		(5 hours	
2 Securit Different types of infe	y Device Management ormation security devices and their functions,	how			but
2 Securit Different types of info Technical and configu	y Device Management ormation security devices and their functions, uration specifications, architecture concepts and design patterns and h	how			but
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2SecuritDifferent types of infoTechnical and configuto the security of design3Device	y Device Management ormation security devices and their functions, uration specifications, architecture concepts and design patterns and h gn and devices. Configuration		these	e contri	
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forn	nats, Reporting unresolved anomalies in t	the data/information.			
8	Learning and Self Developm			2	2 hours
lear Fee	ntify accurately the knowledge and skills in ning and development needs, Plan of dback from appropriate people, Review on taken	f learning and develop	ment activities	s to address lear	ning needs,
		Total Lect	ure hours:	30 hour	8
	t Book(s)				
1. 2.	Information Systems Security: Securit Godbole, Wiley, 2017 Rhodes-Ousley, Mark. Information S Security Management: Concepts and P	ecurity: The Complete	Reference, Se	cond Edition, . I	
3.	Christopher J. Alberts, Audrey J. D Professional, 2004				son-Wesle
Ref	erence Books				
1.	Andrew Vladimirov Michajlowski, K Assessing Information Security: Strate 2010				
2.	Christopher J. Alberts, Audrey J. D Professional, 2004	orofee , Managing In	formation Sec	urity Risks, Add	son-Wesle
3.	Chuck Easttom, System Forensics Learning, 2014	Investigation and Res	ponse, Second	d Edition, Jones	& Bartlet
4. 5.	David Kennedy, Jim O'Gorman, Dev Guide, No Starch Press, 2014	on Kearns, and Mati A	haroni, Metasp	loit The Penetrat	ion Tester'
	Ref Links:				
	https://www.iso.org/isoiec-27001-info	-	/ - / / - -		
	https://www.sans.org/reading-room/w https://csrc.nist.gov/publications/deta)5 11 16	
	https://www.sscnasscom.com/qualific			<u>)<u>J-11-10</u></u>	
		<u>adon paon, co c, 2000</u>	<u></u>		
List	of Experiments (Indicative)				
1.	Install and configure inform	ation security devices			
	Penetration Testing				
	MySQL SQL Injection				
	Information security inciden	it Management			
	Intrusion Detection/Preven	tion			
	Port Redirection and Tunne	ling			
	• Exploring the Metasploit Fr	0			
	Working with Commercial 1		ect and IBM A	ppScan etc.	
	Explore Open Source tools			ppooull even,	
	Documentation with Securit				
	 Carry out backups of security policies, procedures 	rity devices and applica		with information	
	 Information security audit ' tasks 	0	delines/checkli	ists for the audit	
	-		Total La	boratory Hours	30 hours
Dec	ommended by Board of Studies	05.02.2020		•	•
Rec	ominenaea by board of etadlet	00.01.1010			

MAT3001		Advanced Mathematics		L	Τ	P J	С
				3	1	0 0	
Pre-requisi	ite	MAT1011 - Calculus for Engin	neers	Sylla		Vers	sion
<u> </u>		1	.0				
Course Ob	-		.	C 1'		1 1	
		ve of this course is to give a presentation of	-			-	
		power and utility through applications to	-		-		-
		echniques are useful in the analysis of signal			-		-
-		of the course the students are expected to l	_			-	
		ormations, matrices and inner product space				-	
to so	olve pro	blems in cryptography, computer graphics a	nd Fourier and w	vavele	et tra	nstor	ms.
Expected C	Course (Outcome:					
1.	Observ	e the various method to solve the system of	linear equations	and e	igen	value	•
	problem	ns solved by iterative methods					
2.	Unders	tand the concepts of Vector spaces, Basis an	d finite dimension	onal v	ecto	r spac	ces
Module:1	Syster	n of Linear Equations	5	hours			
			_				
		ss-Seidel iterative methods for solutions of l	•		r rat	es of	
convergenc	e. Gener	ralized conjugate gradient, Krylov space and	Lanczos metho	ds.			
Module:2	Iterati	ive methods	6	hours	5		
Symmetric,	non-syı	nmetric and generalized eigenvalue problem	l 1s. Singular valu	e deco	mpo	ositio	ns.
•	-						
Module:3	Vector	r Spaces	6	hours	5		
The Euclide	ean Spa	ce – Vector Space – Subspace - linear cor	hination-span-l	inearl	v de	nend	ent-
		- dimensions-finite dimensional vector space		lineuri	y ac	pena	ent
	-		-				
Module:4		r Transformations		hours			
		ions – Basic properties - invertible linear	transformation-	matri	ces	of lii	near
transformat	ions.						
Module:5	Vecto	r spaces of Linear Transformations and	6	hours	5		
	Appli	cations.					
Vector spac graphics.	e of line	ear transformation – change of bases – simila	arity – applicatio	on to c	omp	uter	
Module:6	Fouri	er Transforms	7	hours	5		
		Fourier and inverse Fourier transforms, unco		– pow	ver sp	pectra	ıl
		noise, Discrete Fourier transform – Fast Fo					
				– pow	ver sj	pectra	2

Module:7	Wavelet transform	7 hours
Inversion for decompositi	brmula, scaling functions – Haar wavelets – (ion.	Drthonormal wavelets – wavelet
Module:8	Contemporary issues	2 hours
	pert Lecture	- 10015
	•	
	Total Lecture hours:	45 hours
Tutorial	 A minimum of 10 problems to be worked out by students inevery Tutorial Class Another 5 problems per Tutorial Class to be given as home work. 	30 hours
Text Book(
2. Jin Spr 3. C. J	F. Gerald and P. O. Wheately, –Applied Numerical blication, 2015 Ho Kwak and Sungpyo Hong, Linear Algebra, Seco inger(2004).(Topics in the Chapters 1,3,4 &5) K. Chui, –An Introduction to wavelets ^{II} , Academic p Ogata, –System Dynamics ^{II} , 4 th edition., Internation Books	ond edition, press.
Inte 2. F. I	A. Pipes and L.R. Harvill, "Applied mathematics f enational, 3 rd Edition. B. Hildebrand, –Method of Applied Mathematics ^{II} , 2 roductory Linear Algebra- An applied first course	2 nd ed., Dover publications.
Dav 4. G.H 5. P.H 6. Age	vid R. Hill, Pearson Education, 2011. H. Golub and C.F. Van Loan, Matrix Computations, Hagedorn, –Nonlinear Oscillations I, Clarendon Pres ostino Abbate, C.M.Decusatis, P.K.Das. "Wavelets plications.", Birkhanser (2002).	North Oxford Academic, 1983. s.
Dacommer	dad by Doord of Studios 16 09 2017	
	ded by Board of Studies 16.08.2017 y Academic Council No. 47 th Date	05.10.2017

MAT3002		Graph Theory and Its Applications			Т	P	J	C	
							0	4	
Pre-requis	ite	MAT2002 Applications of Differential and Difference Equations			Syllabus Versio				
Course Ob	iootivo	g.				1.0			
	÷	5. fundamental ideas on graph theory required f	for the innov	ate a	nd de	sign			
-		s of Computer Science.				U			
Expected (Course	Outcome							
		construction of graph model and basic prope	erties of grap	ohs, 1	trees,	conr	lecti	vit	
		nental circuits.							
		d the planar and dual graphs. ut the concepts of matrix representation, m	atching, col	oring	⁷ and	cove	ering	7 O1	
	phs,					••••	2	,	
	•	ne various properties of digraphs and its appli	ications. Con	stru	ct the	grap	h		
-		for networks and other realistic problems.	realistic prob	lom					
5. 00	Instruct	the graph algorithms for networks and other	realistic proc	orem	5.				
Module:1	Grap	hs and Trees		7 h	ours				
Definition	of grap	ohs -subgraphs- Isomorphism - Operations	on Graphs	- Pa	oths a	and C	Cycl	es	
Connected	Graphs	ohs -subgraphs- Isomorphism - Operations – Euler and Hamiltonian Graphs -Trees - So e- Spanning Tree – Rooted and Binary trees.	ome Propertie				-		
Connected and Centre	Graphs in a tree	- Euler and Hamiltonian Graphs - Trees - So	ome Propertie	es of		s – C	-		
Connected and Centre Module:2 Cut Sets an	Graphs in a tree Conn d Cut V	 Euler and Hamiltonian Graphs -Trees - So e- Spanning Tree – Rooted and Binary trees. 	ome Propertio	es of 6 h	Tree	s – Ľ	oista	nce	
Connected and Centre Module:2 Cut Sets an and Fundar	Graphs in a tree Conn d Cut V nental C	 Euler and Hamiltonian Graphs -Trees - Sole Spanning Tree – Rooted and Binary trees. A sectivity and Fundamental Circuits Vertices - Edge Connectivity and Vertex Control 	ome Propertio	es of 6 h	Tree	s – D al Cir	oista	nce	
Connected and Centre Module:2 Cut Sets an and Fundar Module:3	Graphs in a tree Conn d Cut V nental C Plana	 Euler and Hamiltonian Graphs -Trees - Sole Spanning Tree – Rooted and Binary trees. A sectivity and Fundamental Circuits Vertices - Edge Connectivity and Vertex Cont Cut Sets-Fundamental Circuits. 	nectivity - Fu	es of 6 h inda 6 h	Tree	s – D	cuit	s	
Connected and Centre Module:2 Cut Sets an and Fundar Module:3 Planar grap	Graphs in a tree Conn d Cut V nental O Plana h - Con	 Euler and Hamiltonian Graphs -Trees - Sole Spanning Tree – Rooted and Binary trees. Example Connectivity and Vertex Connectivity and Vertex Connectivity Sets-Fundamental Circuits. Trand dual graphs 	nectivity - Fu	es of 6 h inda 6 h	Tree	s – D	cuit	s	
Connected and Centre Module:2 Cut Sets an and Fundar Module:3 Planar grap of a planar	Graphs in a tree Conn d Cut V nental C Plana h - Con graph	 Euler and Hamiltonian Graphs -Trees - Sole Spanning Tree – Rooted and Binary trees. Example Connectivity and Vertex Connectivity and Vertex Connectivity Sets-Fundamental Circuits. Trand dual graphs 	nectivity - Fu	es of 6 h inda 6 h n of	Tree	s – D al Cir rity -	cuit	s	
Connected and Centre Module:2 Cut Sets an and Fundar Module:3 Planar grap of a planar Module:4	Graphs in a tree Conn d Cut V nental C Plana graph Matr	 Euler and Hamiltonian Graphs -Trees - Sole Spanning Tree – Rooted and Binary trees. A cectivity and Fundamental Circuits Vertices - Edge Connectivity and Vertex Cont Cut Sets-Fundamental Circuits. A r and dual graphs Inbinatorial representation, Kuratowski's graphing 	nectivity - Fu	es of 6 h inda 6 h n of 6 h	Tree nours menta nours plana	s – D al Cir rity –	- Du	s al	
Connected and Centre Module:2 Cut Sets an and Fundar Module:3 Planar grap of a planar Module:4 Matrix of a	Graphs in a tree Conn d Cut V nental O Plana h - Con graph Matri a Graph	 Euler and Hamiltonian Graphs -Trees - Sole Spanning Tree – Rooted and Binary trees. Acctivity and Fundamental Circuits Vertices - Edge Connectivity and Vertex Com Cut Sets-Fundamental Circuits. Ar and dual graphs Inbinatorial representation, Kuratowski's graphing Inbinatorial representation and Graph Matching 	nectivity - Fu	es of 6 h inda 6 h n of 6 h	Tree nours menta nours plana	s – D al Cir rity –	- Du	s al	
Connected and Centre Module:2 Cut Sets an and Fundar Module:3 Planar grap of a planar Module:4 Matrix of a graphs – M	Graphs in a tree Conn d Cut V nental C Plana h - Con graph Matri a Graph atching	 Euler and Hamiltonian Graphs -Trees - Sole - Spanning Tree – Rooted and Binary trees. Ectivity and Fundamental Circuits Vertices - Edge Connectivity and Vertex Cont Cut Sets-Fundamental Circuits. In and dual graphs Inbinatorial representation, Kuratowski's graphing Incidence Matrix-Adjacency Matrix -Circuit - Hall's marriage theorem 	nectivity - Fu	es of 6 h indat 6 h n of 6 h cle N	Tree nours menta nours plana nours Matrix	s – D al Cir rity –	- Du	s al	
Connected and Centre Module:2 Cut Sets an and Fundar Module:3 Planar grap of a planar Module:4 Matrix of a graphs – M Module:5	Graphs in a tree Conn d Cut V nental O Plana h - Con graph Matri a Graph atching	 Euler and Hamiltonian Graphs -Trees - Sole - Spanning Tree – Rooted and Binary trees. Exectivity and Fundamental Circuits Vertices - Edge Connectivity and Vertex Cont Cut Sets-Fundamental Circuits. And dual graphs Inbinatorial representation, Kuratowski's graphing Incidence Matrix-Adjacency Matrix -Circuit -Hall's marriage theorem h coloring , covering and Partitions 	pme Propertio	es of 6 h indar 6 h cle N 6 h	Tree nours menta nours plana nours Matrix	s – D al Cir rity –	- Du	al	
Connected and Centre Module:2 Cut Sets an and Fundar Module:3 Planar grap of a planar Module:4 Matrix of a graphs – M Module:5 Graph colo	Graphs in a tree Conn d Cut V nental O Plana h - Con graph Matri a Graph a Graph atching Grap	 Euler and Hamiltonian Graphs -Trees - Sole - Spanning Tree – Rooted and Binary trees. Ectivity and Fundamental Circuits Vertices - Edge Connectivity and Vertex Cont Cut Sets-Fundamental Circuits. In and dual graphs Inbinatorial representation, Kuratowski's graphing Incidence Matrix-Adjacency Matrix -Circuit - Hall's marriage theorem 	pme Propertio	es of 6 h indar 6 h cle N 6 h	Tree nours menta nours plana nours Matrix	s – D al Cir rity –	- Du	al	

Module:6	Digraphs			6 hours
	Types of digraphs – Direct digraph – Tournament	ed paths and con	nectednes	s – Euler graphs – Adjacency
Module:7	Graph Algorithms		6 hours	
	raph- Shortest path – Shor ow problem – Max-flow-Mi		ms -Mini	mum Spanning Tree algorithms-
Module:8	Contemporary Issues			2 hours
		Total Lecture h	ours:	45 hours
Tutorial	 A minimum of 10 prob by students in every Tu Another 5 problems per given as home work. 	torial Class.		30 hours
Scie 2. Nars	s) anu Saha Ray, Graph Theo nce and Technology Spring sing Deo, Graph Theory wit tice Hall India, 2014.	ger, 2013.		
NJ , 2. R. B	3. West, Introduction to Gra 2007. alakrishnan and K. Rengan	athan, A Text Bo	ok of Gra	entice-Hall, Englewood Cliffs, ph Theory, Springer, 2012. rernational (P) Limited, 2006.
Assessment	signments(Solutions by u	sing soft skill) 16.08.2017	Quiz, C	ontinuous Assessments, Final
Approved b	y Academic Council	No. 47 th	Date	05. 10. 2017

SWE1002	Optimization Techniques		L	T	P J	C
D • • •	N		3	1	0 0	4
Pre-requisite	None		Syll		s vers	
Course Objective					v . 1	.20
•	and the role of optimization techniques and its	importance in en	aine	ering	r	
	ce the concept of linear and nonlinear optimized		igine	CIIIZ	5	
	the application of non-traditional optimization					
	appropriate optimization method and solve rea		5.			
Expected Course	Outcome:					
-	nd the need and applications of the optimization	n methods				
	d the concept of one-dimensional nonlinear op		ds			
	the unconstrained nonlinear optimization met					
-	d and solve the constrained nonlinear optimiza					
	e concept of quadratic programming and its ap					
6. Apply geo	ometric programming					
7. Comprehe	nd the evolutionary computation techniques fo	r nonlinear progra	amm	ning		
Modulo 1 Clas	sical Ontimization Techniques	6 8	Iour	C.		
	sical Optimization Techniques		Iour		ion	
Introduction, meth	nods, engineering applications of optimization-	Statement of an o	optin	nizati		
Introduction, meth problem-classifica		Statement of an o optimization-Mu	optin ltiva	nizati riabl		
Introduction, meth problem-classifica optimization with	nods, engineering applications of optimization- tion of optimization problems-Single variable	Statement of an o optimization-Mu h equality and in	optin ltiva	nizati riabl		
Introduction, meth problem-classifica optimization with constraints: Lagra	nods, engineering applications of optimization- ation of optimization problems-Single variable no constraints-Multi variable optimization wit nge multipliers method, Kuhn-Tucker condition	Statement of an contract of an contract of an contract of the second sec	optin ltiva equa	nizati riabl ality		
Introduction, meth problem-classifica optimization with constraints: Lagra Module:2 One	nods, engineering applications of optimization- ation of optimization problems-Single variable no constraints-Multi variable optimization wit nge multipliers method, Kuhn-Tucker condition -Dimensional Nonlinear Optimization	Statement of an of optimization-Mu h equality and in ons.	optin ltiva equa	nizati uriabl dity r s	e	h
Introduction, meth problem-classifica optimization with constraints: Lagra Module:2 One Unimodal functio	hods, engineering applications of optimization- tion of optimization problems-Single variable no constraints-Multi variable optimization wit nge multipliers method, Kuhn-Tucker condition - Dimensional Nonlinear Optimization on – Region elimination methods: Unrestrict	Statement of an of optimization-Mu h equality and in ons.	optin ltiva equa	nizati uriabl dity r s	e	
Introduction, meth problem-classifica optimization with constraints: Lagra Module:2 One Unimodal functio	nods, engineering applications of optimization- ation of optimization problems-Single variable no constraints-Multi variable optimization wit nge multipliers method, Kuhn-Tucker condition -Dimensional Nonlinear Optimization	Statement of an of optimization-Mu h equality and in ons.	optin ltiva equa	nizati uriabl dity r s	e	
Introduction, meth problem-classifica optimization with constraints: Lagra Module:2 One Unimodal functio	hods, engineering applications of optimization- tion of optimization problems-Single variable no constraints-Multi variable optimization wit nge multipliers method, Kuhn-Tucker condition - Dimensional Nonlinear Optimization on – Region elimination methods: Unrestrict	Statement of an of optimization-Mu h equality and in ons.	optin ltiva equa	nizati uriabl dity r s	e	h,
Introduction, meth problem-classifica optimization with constraints: Lagra Module:2 One Unimodal function Fibonacci method	nods, engineering applications of optimization- nods, engineering applications of optimization- no constraints-Multi variable optimization wit nge multipliers method, Kuhn-Tucker condition -Dimensional Nonlinear Optimization on – Region elimination methods: Unrestrict , Golden Section method.	Statement of an of optimization-Mu h equality and in ons. 6 H ed search, Dicho	optin ltiva equa Iour otom	nizati riabl dity s ous	e Searc	
Introduction, meth problem-classifica optimization with constraints: Lagra Module:2 One Unimodal function Fibonacci method Module:3 Unco Direct Search method	 nods, engineering applications of optimization- nods, engineering applications of optimization- notion of optimization problems-Single variable no constraints-Multi variable optimization wit nge multipliers method, Kuhn-Tucker condition Dimensional Nonlinear Optimization m – Region elimination methods: Unrestrict , Golden Section method. Distrained Nonlinear Optimization ethods: Univariate method, Pattern direction 	Statement of an or optimization-Mu h equality and in ons. 6 H ed search, Dicho 6 H ns, Hook and J	optin ltiva equa Iour otom	nizati riabl dity s ous s s s n	Searc	1,
Introduction, meth problem-classifica optimization with constraints: Lagra Module:2 One Unimodal function Fibonacci method Module:3 Unce Direct Search method-	nods, engineering applications of optimization- nods, engineering applications of optimization- no constraints-Multi variable optimization wit nge multipliers method, Kuhn-Tucker condition -Dimensional Nonlinear Optimization on – Region elimination methods: Unrestrict , Golden Section method.	Statement of an or optimization-Mu h equality and in ons. 6 H ed search, Dicho 6 H ns, Hook and J	optin ltiva equa Iour otom	nizati riabl dity s ous s s s n	Searc	1,
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Introduction, meth problem-classifica optimization with constraints: Lagra Module:2 One Unimodal function Fibonacci method Direct Search method- Reeves method. Module:4 Const Characteristics of	 nods, engineering applications of optimization- nods, engineering applications of optimization- no constraints-Multi variable optimization wit nge multipliers method, Kuhn-Tucker condition -Dimensional Nonlinear Optimization m – Region elimination methods: Unrestrict , Golden Section method. -Distrained Nonlinear Optimization ethods: Univariate method, Pattern direction Indirect search methods: Gradient of a fun 	Statement of an or optimization-Mu h equality and in ons. 6 H ed search, Dicho 6 H ns, Hook and J ction, Cauchy m 6 H methods: Cuttin	pptin ltiva equa Iour otom Iour eeve etho g pla	nizati uriabl dity s ous s s n d, F	searc Searc letche	l, r- d,
Introduction, meth problem-classifica optimization with constraints: Lagra Module:2 One Unimodal function Fibonacci method Direct Search method- Reeves method. Module:4 Const Characteristics of methods of feasib	 ands, engineering applications of optimization- notion of optimization problems-Single variable no constraints-Multi variable optimization wit nge multipliers method, Kuhn-Tucker condition Dimensional Nonlinear Optimization Dimensional Nonlinear Optimization n – Region elimination methods: Unrestrict Golden Section method. Distrained Nonlinear Optimization ethods: Univariate method, Pattern direction Indirect search methods: Gradient of a fun strained Non-linear Optimization a constrained optimization problem - Direct Indirect methods: Interior and e 	Statement of an or optimization-Mu h equality and in ons. 6 H ed search, Dicho 6 H ns, Hook and J ction, Cauchy m 6 H methods: Cuttin xterior penalty fur	pptin ltiva equa Iour otom Iour eeve etho g pla	rizati nizati nizati nizati s s ous s s s s ane n on me	searc Searc letche	l, r- d,
Introduction, meth problem-classifica optimization with constraints: Lagra Module:2 One Unimodal function Fibonacci method Direct Search method- Reeves method. Module:4 Cons Characteristics of methods of feasible Module:5 Qua	 ands, engineering applications of optimization- notion of optimization problems-Single variable no constraints-Multi variable optimization wit nge multipliers method, Kuhn-Tucker condition Dimensional Nonlinear Optimization m – Region elimination methods: Unrestrict golden Section method. Distrained Nonlinear Optimization ethods: Univariate method, Pattern direction Indirect search methods: Gradient of a fun a constrained optimization problem - Direct le directions – Indirect methods: Interior and end 	Statement of an or optimization-Mu h equality and in ons. 6 H ed search, Dicho 6 H ns, Hook and Ja ction, Cauchy m 6 H methods: Cuttin xterior penalty fur 6 H	optin ltiva equa four otom four eeve eetho g pla nctic	nizati uriabl dity s ous s' n d, F s ane 1 on me	e Searc nethod letche method	l, r- d,
Introduction, meth problem-classifica optimization with constraints: Lagra Module:2 One Unimodal function Fibonacci method Direct Search method- Reeves method. Module:4 Cons Characteristics of methods of feasible Module:5 Qua	ands, engineering applications of optimization- nods, engineering applications of optimization- notion of optimization problems-Single variable no constraints-Multi variable optimization wite nge multipliers method, Kuhn-Tucker condition -Dimensional Nonlinear Optimization on – Region elimination methods: Unrestrict , Golden Section method. Instrained Nonlinear Optimization ethods: Univariate method, Pattern direction Indirect search methods: Gradient of a fun strained Non-linear Optimization a constrained optimization problem - Direct le directions – Indirect methods: Interior and en- diratic programming lications-necessary conditions-solution to quadi- na constrained optimization	Statement of an or optimization-Mu h equality and in ons. 6 H ed search, Dicho 6 H ns, Hook and Ja ction, Cauchy m 6 H methods: Cuttin xterior penalty fur 6 H	optin ltiva equa four otom four eeve eetho g pla nctic	nizati uriabl dity s ous s' n d, F s ane 1 on me	e Searc nethod letche method	l, r- d,

Module:6	Geometric programming		6 Hours
Introduction	to Geometric programming – Solution	from differe	ntial calculus point of view –
Solution fro	m arithmetic-geometric inequality point	t of view.	-
Module:7	Advanced Non-linear Optimization		7 Hours
Genetic A	lgorithms -Working principle-Genet	tic operator	rs-Numerical problem-Simulated
0	- Numerical problem - Neural netwo	rk based op	timization-Optimization of fuzzy
systems-fuz	zy set theory-computational procedure		
	~ .		
Module:8	Contemporary issues.		2 Hours
	Total Lect	ure hours:	45 hours
Text Book(s)		
1. Singire	su S. Rao, S. S. Rao, Engineering Optin	nization: The	eory and Practice, 2009.
Reference	Books		
1. C. B (Gupta ,Optimization Techniques in C	Operation Re	esearch, I.K.International House
Pvt.Ltd			
2. Godfre	y C. Onwubolu, B. V. Babu, New Optim	ization Tech	niques in Engineering, 2004
3. Cesar I	opez,MATLAB Optimization Techniqu	ies,2014	
4. Sheral	i, H.D., Shetty, C.M., Optimization w	vith Disjunct	tive Constraints, Springer, 2016(e-
book)			
	ded by Board of Studies	12-8-2017	
Approved b	y Academic Council No. 47 th	Date	5-10-2017

SWE1008		Web Technologies		L T	P J	
Due ne cuist	4.0	CSE1002		3 0	-	4
Pre-requisi	ie	CSE1002		Syllabus v.1.0	versi	ION
Course Ob	jectives	•				
		inderstand the basic technologies, function	ality, and applic	cations in	fluenc	ing
		Programming	d internet and an			
		earn the fundamentals for the web system an esign and publish web applications using op				
	<u>. 100</u>	esign and publish web appreations asing op	en source sortwo	are		
Expected C	Course (Dutcome:				
		erstand the basic structure of the Internet and	10			
		n the fundamentals of <i>JavaScript</i> in Web de	-			
		gn and develop web pages using CSS styles trate the basic concepts of PHP in web appli				
		gn and execute dynamic, database-driven w		PHP.		
		erstand and apply advanced PHP concepts.				
		erstand the CGI program concepts in PERL.			1	
	 App designation 	ly industry-standard tools and frameworks f	or developing re	esponsive	web	
	uesi	<u> </u>				
Module:1	Intro	luction to HTML5	6	hours		
Introduction	, Evolu	tion of Web, W3C, HTML5, Headings, Lir	yks Images Lis	ts Tables	Fram	าคร
Divisions, F			iks, intages, Lis	13, 140103	, 1 1 an	103,
,	,					
Module:2	Java	Script	6	hours		
		aScript, Variables, Conditional and Loops,		ns, Frame	s, HTI	ML
document, I	redefin	ed Object, Image Object, Layers, Drag and I	Drop			
Module:3	Dyna	mic HTML	6	hours		
	J					
Properties,		scading Style Sheets, Inline Styles, Style nces, Classes, Link, Cascading Styles, Dyna	· 1	U		and
Model.				ument Ob	ject	
			-		ject	
Model. Module:4	Intro	luction to PHP	-	hours	ject	
Module:4			6	hours		eb,
Module:4 History, Ba	sic synta	luction to PHP ax, Defining functions, Useful functions and ad time, Regular expressions	6	hours		′eb,
Module:4 History, Ba Exceptions,	sic synta Date ar	ax, Defining functions, Useful functions and ad time, Regular expressions	6 language constr	hours ructs, Arra		′eb,
Module:4 History, Ba	sic synta Date ar	ax, Defining functions, Useful functions and	6 language constr	hours		′eb,
Module:4 History, Ba Exceptions, Module:5 Introductio	sic synta Date ar MYS (on to M	ax, Defining functions, Useful functions and ad time, Regular expressions	6 language constr 6 puilding, Advand	hours Tucts, Arra hours	ays, W	
Module:4 History, Ba Exceptions, Module:5 Introductio	sic synta Date ar MYS(on to M MySQL	ax, Defining functions, Useful functions and ad time, Regular expressions (L Database) ySQL, Data types, Advanced SQL query b	6 language constr 6 puilding, Advand CSV Files	hours Tucts, Arra hours	ays, W	
Module:4 History, Ba Exceptions, Module:5 Introductic PHP with 1 Module:6	sic synta Date an MYS(on to M MySQL Advan	ax, Defining functions, Useful functions and ad time, Regular expressions QL Database ySQL, Data types, Advanced SQL query b , PHP MyAdmin, Importing and Exporting (6 language constr 6 ouilding, Advand CSV Files 6	hours ructs, Arra hours ced MyS(hours	ys, W	ins,

Pro		to DEDI Degia I/O Va				
	~~~	I to PERL, Dasic I/O, Va	riables, and Scalar	Data, A	Arrays, Lists, a	nd Hashes, CGI
Мо	grammi	ng, Pattern Matching.				
Mo						
	dule:8	Contemporary issues			2 ho	ours
		<b>Total Lecture hours:</b>			45 h	ours
Tex	<mark>kt Book</mark> (	/				
1.	Harvey	M. Deitel and Paul J. Dei	tel, -Internet and W	orld W	ide Web – Hov	v to Program 5 th
	editon	, Pearson Education, Nove	mber, 2011.			
Ref	ference l	Books				
1.	Paul S.	Wang, Chapman & Hall '	'Welcome to Dynam	nic Web	Programming	and HTML5"1 st
	Edition	CRC Press, Florida, USA.	November 21, 2012	2 ISBN	978-1-4398-718	82-9
			· · · ·			
2.	Tom C	hristiansen, brian d foy, I	Larry Wall, Jon Orw	vant "P	rogramming Pe	erl", 4 th Edition,
	O'Reil	y Media, February 2012.				
					DITE and D	
3.		Tatroe,Peter MacIntyre,Ra	smus Lerdorf –Prog	rammir	ng PHP 3 rd Ec	lition, O'Reilly
	Media,	July 2014				
		List of Cha	llenging Experimen	ts (Indi	cative)	
1.	HTML		lenging Experimen	us (Inui	cative)	
2.	DHTM					
3.	java Sc					
4.		Validations in PHP				
5.		Indling in PHP				
6		ses in PHP				
7		Tracking in PHP				
8	PERL	U				
Tot	al Labor	atory Hours				45 hours
Rec	commen	led by Board of Studies	5-3-2016			
		y Academic Council	No. 40 th I	Date	18-3-2016	

SWE1009	.NET Programming	L	L T	<b>P</b> J	C
		3	0	20	4
Pre-requisite	CSE1002	5	Syllabu		
~				V	. 1.0
Course Objective					
	understand the fundamentals of developing	g modular application	using	object	-
	ented concepts.	autod ontomnico onnli	otions		
	utilize the .NET framework to build distrib develop console application, windows app			eation	
	vices.		i appir	anon	
<b>Expected Course</b>	e Outcome:				
1. Understand	the .NET framework to build distributed e	enterprise application			
	and the fundamentals of developing modu	lar application by usi	ing obje	ects	
oriented co	<b>1</b>				
	nd the steps to design, Console Applica	ation programs and e	valuati	on of	
	and attribute based programming nteractive design process and Graphic progr	romming using CDI to	achniau		
	blication for connecting Remote systems v				cket
	ng like TCP-UDP using C#		copts u	14 50	01100
	ta Access with ADO.NET applications by	y connecting front er	nd and	back	end
	rious Data sets	-			
	eb development and ASP.NET application	, usage of various we	eb form	n cont	rols
	ion controls.				
8. Apply .Net	Programming in industries				
Module:1 .NET	Γ Framework	6 Ho	mrs		
	e Runtime (CLR) – Common Type System				
	S) – Compilation process – Assemblies – N			comp	piler
Module:2 C# la	anguage fundamentals	6 Ho	ours		
Programming cor	nstructs – value types and reference ty	vpes – object orient	ted con	ncepts	s –
	nheritance – polymorphism – Interfaces – c			1	
Module:3 Cons		6 Ho			
	cast delegates – Events - Registry progra				
binary format – S	OAP format – Type Reflection and attribut	e-based programming	g – Late		mg
Module:4 Win	dows Forms	6 Ho	ours		
	- Container control - Menu - Tool bar - 7	Tool tip Controls duri	ng desi	gn tin	ne –
Run time – Graph	ics programming GDI+				
Module 5 Rem	onting	6 Ha	nire		
	o <b>ting</b> Iarshal By value (MBV) – Marshal By Refe	6 Hoterence (MBR) – Netw			

1.4			(11
		<b>Data Access with ADO.NET</b> re – Data reader – Data Adapter – Command – Conr	6 Hours
		d Control – XML based Data sets	lection – Data set – Data oniding
Mo	dule:7	Web Development and ASP.NET	7 Hours
		e – web forms – web form controls – Life time Mar	agement - Application – Session -
ASI	P with A	DO.NET Validation controls – website security	
Mo	dule:8	Contemporary issues	2 Hours
		Total Lecture hours:	45 hours
Tex	t Book(	·	
1.		5.0 and the .NET 4.5 Framework , 6th edition, And	rew Troelsen, APress., 2012
	cerence l		2014
1.	C# III (	lepth, Joh Skeet, Manning publications, 3rd edition	, 2014
2.	Head F	irst C#, Adrew Stellman and Jennifer Greene, 3rd	edition, O'Reilly, 2013
		List of Challenging Experiments (Ir	
1.		a program using c# to create a DLL for laptop obje	
	• 1	uch as methods, fields, property etc.Create a window	
		ious types available in laptop object using the conc	cept of Reflection.
	[Hint: 3	Store the count of types in registry]	
2.	method	e a DLL for ATM Object with necessary field s such as initiating, deposit and withdrawal. Wri n to perform the following,	
		cover all the types that are available in the DLL using the types that are available in the DLL using the types.	ing the concept of
		ter initiating the basic information of the c ation using SOAP format.	ustomer perform
	withdra	eserialize the above and invoke the methods suc wal using the concept of late binding. While perfor for the minimum balance value that has to be retrieve	ming withdrawal,
3.	Create	a DLL Sum with overloaded methods such as,	
	Sum_a	(double s, double t );	
	Sum_a	(int i, int j);	
	Sum_a	(int k, double b);	
	Write a	menu driven program to perform the following,	
	(i) Disc	cover all the types that are available in the DLL usi	ng the concept of

	multicast delegates.			
	(ii) After initiating the values perform serialization	on using Binary fo	ormat.	
	(iii) Deserialize the above and invoke the method binding. If the signature of a method which is inv then store the result value in registry.	U	L	
4.	Create a DDL for Calculator with basic operation	n such as add, sub	o, multiply	
	and divide. All the methods defined in the calc	ulator should hav	ve a return	
	type. Using the concept of multicast delegates &	get invocation lis	t () invoke	
	the methods in calculator object.			
		Total Labora	tory Hours	30 hours
Rec	commended by Board of Studies	5-3-2016		
Ap	proved by Academic Council No. 40 th	Date	18-3-2016	

SWE1010		Digital Image Processing	g I	T	<b>P</b> .	J	С
			3	3 0	0	4	4
Pre-requisi	te	MAT1011		Syllabu			
Course Ob						v.	1.(
1	. Intro proc 2. Lean proc 3. Com	oduce the concept of digital image and the f cessing rn applying basic image processing techniq cessing systems. aprehend the steps of experimental design f constrate the system of image processing.	ues for developing sp	becific in	mage	e	1
Expected C	ourso	Outcomo:					
	<ol> <li>Class and</li> <li>Recorrestor</li> <li>restor</li> <li>Cate</li> <li>Studitech</li> <li>Ana import</li> <li>Import</li> <li>Import</li> <li>Lean</li> </ol>	erstand the concepts of image acquisition a sify image enhancement techniques and ap frequency domain. ognize the types of noise present in images oration technique. egorize image segmentation techniques and ly the importance of image compression an niques to images. lyse various image representation technique ortance to computer vision. lement basic morphological image processi erstand color models for images rn digital image processing stepts and apply olem domain.	oply these techniques and apply appropriate apply these technique d apply basic compre es & descriptors and ing techniques on ima	e image les ession understa ages and	and i	ts	
Module:1	DIGI	TAL IMAGE FUNDAMENTALS	6 hc	ours			
		al Image Fundamentals, image acquisition a eption, properties -Image sampling and qua	1. 0 0				n
Module:2	IMAG	GE ENHANCEMENT	8 hc	ours			
Enhancemen enhancemen Discrete For	nt using it in tl arier Tr	nt in the spatial domain: basic grey level t g arithmetic/Logic operations-Spatial filteri he frequency domain: Introduction to t ransform, Discrete Cosine Transform, Disc filtering-sharpening frequency domain filte	ing: smoothing and s wo-dimensional tran rete Wavelet Transfo	sharpeni 1sforms-	ng. I -	m	ag

	IMAGE RESTORATION	5 hours
	els-Restoration in the presence of Noise only-spatia	al filtering-periodic noise reduction
by frequenc	y domain filtering.	
Module 4	IMAGE SEGMENTATION	8 hours
	f discontinuities, Edge Linking and Boundary I	
	ented Methods.	
Module:5	IMAGE COMPRESSION	5 hours
	age Compression- The Concept of entropy and Huff	
for grey ima	ages,Lossy Image Compression – Predictive coding, a standard, Wavelet-based image compression JPEC	transform coding – JPEG
Module:6	<b>REPRESENTATION AND DESCRIPTION:</b>	5 hours
Chain andar	, Polygonal approximation, Signature Boundary Se	mante Skaltone Poundary
	Regional Descriptors, Relational Descriptors, Prince	
Relational I	<b>č</b> 1 1	sipul components for Description,
	<u>^</u>	
Module:7	MORPHOLOGICAL AND COLOR IMAGE PROCESSING	6 hours
Dilation and	l Erosion-Opening and Closing-Hit or Miss Transfe	ormation-Basic morphological
	Color Image processing: Light and color, color for	
of a color Ir	nage, Color image filtering, Gamma correction and	segmentation of color image.
Module:8	Contemporary issues	2 hours
	Total Lecture hours:	45 hours
	\	
Text Book(	·	, Pearson Education, Third
Edition	onzalez & R.E. Woods,—Digital Image Processing	, rearson Education, finite
Reference 1	,	
1. S. Jaya	raman, S. Esakirajan & T.Veerakumar — Digital Im	age Processing, Tata Mcgraw-Hill
First E	lition 2009.	
	Jain, -Fundamentals of Digital Image Processing entice Hall of India, 2004.	g," Pearson Education (Asia) Pte.
Llu./Pr		
		Press 5 th Edition 2006
	Ross, — The Image Processing Hand Book ^{II} , CRC F	Press 5 th Edition,2006
<ol> <li>Jhon C</li> <li>B. Cha</li> </ol>	Ross, — The Image Processing Hand Book∥, CRC F nda and D. Dutta Majumdar –Digital Image Process	
<ol> <li>Jhon C</li> <li>B. Cha</li> <li>Recommended</li> </ol>	Ross, — The Image Processing Hand Book∥, CRC F	

			Soft (	Comput	ing		L	Τ	P	J	С
							3	0		•	4
Pre-requisi	ite	MAT1013					S	yllabı	is ve		
										v.	1.(
Course Ob											
		understand the fu					oplication	ıs			
		earn about the co	-		-	nents					
	5. 106	expose the ideas a	about genet	ic argoin	.11111						
Expected C	Course	Outcome:									
	1. Und	lerstand the basic	s of artificia	al neural	network	and super	vised lear	ming			
	netv										
		ly knowledge an		0		•					
		bly knowledge an						rk			
		nprehend fuzzy s lerstand the conc					-				
		lerstand fuzzy co	1					derive			
· · · · ·		sions.		develop	u i uzzy	interence s	ystem to	uerre	,		
-		lerstand the conce	epts of gene	etic Algo	rithm						
		oly soft computin				lications					
Module:1	Neura	al networks					7 ho	urs			
Introduction terminologi	n to Sof	al networks t computing, bas NN, Pitts model,					ution, ba	sic mo		,	
Introduction	n to Sof es of A	t computing, bas					ution, ba	sic mo		,	
Introduction terminologi network. Module:2 Pattern asso	n to Sof es of A Memo	t computing, bas NN, Pitts model,	Perceptron	ı, Adaline	e, Back- _I		ution, ba n network 5 hor	sic mo , RBF urs		-	1,
Introduction terminologi network. Module:2	n to Sof es of A Memo ociation twork	t computing, bass NN, Pitts model, ory Models	Perceptron	ı, Adaline	e, Back- _I		ution, ba n network 5 hor	sic mo c, RBF urs inction		-	<u> </u>
Introduction terminologi network. Module:2 Pattern asso Hopfield ne Module:3	Memo ociation twork	t computing, bass NN, Pitts model, <b>ory Models</b>	Perceptron associative	, Adaline	e, Back-p	propagation	ution, ba n network 5 ho Basis Fu 6 ho	sic mo , RBF urs inction urs	ı, B.	-	1,
Introduction terminologi network. Module:2 Pattern asso Hopfield ne Module:3	Memo ociation twork	it computing, bass NN, Pitts model, ory Models n, auto & hetero pervised Networ	Perceptron associative	, Adaline	e, Back-p	propagation	ution, ba n network 5 ho Basis Fu 6 ho	sic mo , RBF urs inction urs	ı, B.	-	1,
Introduction terminologi network. Module:2 Pattern asso Hopfield ne Module:3	Memo ociation twork	t computing, basis NN, Pitts model, ory Models a, auto & hetero pervised Networ nizing maps, LV	Perceptron associative	, Adaline	e, Back-p	propagation	ution, ba n network 5 ho Basis Fu 6 ho	sic mc , RBF urs inction urs learnir	ı, B.	-	1,
Introduction terminologi network. Module:2 Pattern asso Hopfield ne Module:3 Kohonen Se Module:4	to Sof es of A Memo ociation twork Unsu elf-orga	t computing, basis NN, Pitts model, ory Models a, auto & hetero pervised Networ nizing maps, LV	Perceptron associative ks Q network,	, Adaline e memo	e, Back-p	propagation ls, Radial networks a	ution, ba n network 5 hou Basis Fu 6 hou nd deep 1 6 hou	sic mo c, RBF urs inction urs learnir urs	n, Bz		
Introduction terminologi network. Module:2 Pattern asso Hopfield ne Module:3 Kohonen Se Module:4 Introduction	n to Sof es of A Memo ociation twork Unsu elf-orga Fuzzy	t computing, bass NN, Pitts model, ory Models a, auto & hetero pervised Networ nizing maps, LV y sets	Perceptron associative associative ks Q network, ts, operation	, Adaline e memo , ART, R	e, Back-p	propagation ls, Radial networks a	ution, ba n network 5 hou Basis Fu 6 hou and deep 1 6 hou ation & d	sic mo c, RBF urs inction urs learnir urs efuzzi	n, Bz		
Introduction terminologi network. Module:2 Pattern asso Hopfield ne Module:3 Kohonen Se Module:4	n to Sof es of A Memo ociation twork Unsu elf-orga Fuzzy	t computing, bass NN, Pitts model, ory Models a, auto & hetero pervised Networ nizing maps, LV y sets	Perceptron associative associative ks Q network, ts, operation	, Adaline e memo , ART, R	e, Back-p	propagation ls, Radial networks a	ution, ba n network 5 hou Basis Fu 6 hou nd deep 1 6 hou	sic mo c, RBF urs inction urs learnir urs efuzzi	n, Bz		

Module:6	Fuzzy Decision making	6 hours
	controller. Individual decision making, multi-object	ive and multi-attribute decision
Module:7	Search Strategies	6 hours
chart of GA	pts of search strategies, Genetic Algorithm working A, Genetic representations, (encoding) Initialization enerational Cycle, Applications	
Module:8	Contemporary issues	2 hours
	Total Lecture hours:	45 hours
Text Book(	s)	
Text Book(1.Princip	s) les of Soft Computing, 2nd Edition by Sivanandam	& Deepa, Wiley India, 2011.
1. Princip	les of Soft Computing, 2nd Edition by Sivanandam	& Deepa, Wiley India, 2011.
1.PrincipReference	les of Soft Computing, 2nd Edition by Sivanandam	
<ol> <li>Princip</li> <li>Reference</li> <li>Introdu</li> <li>Fundar</li> </ol>	les of Soft Computing, 2nd Edition by Sivanandam Books ction to Soft Computing, by Samir Roy and Udit Ch nentals of Neural networks: architectures, algorithm	nakraborty, Pearson, 2013
<ol> <li>Princip</li> <li>Reference</li> <li>Introdu</li> <li>Fundar</li> <li>Fausett</li> </ol>	les of Soft Computing, 2nd Edition by Sivanandam Books ction to Soft Computing, by Samir Roy and Udit Ch	nakraborty, Pearson, 2013 s and applications by Laurene
<ol> <li>Princip</li> <li>Reference</li> <li>Introdu</li> <li>Fundar</li> <li>Fausett</li> <li>Fuzzy</li> </ol>	les of Soft Computing, 2nd Edition by Sivanandam Books ction to Soft Computing, by Samir Roy and Udit Ch nentals of Neural networks: architectures, algorithm , Pearson India, 2008 ogic with Engineering Applications, 3rd Edition by	nakraborty, Pearson, 2013 s and applications by Laurene
1.PrincipReference1.Introdu2.FundarFausett3.FuzzyEndRecom	les of Soft Computing, 2nd Edition by Sivanandam Books ction to Soft Computing, by Samir Roy and Udit Ch nentals of Neural networks: architectures, algorithm , Pearson India, 2008	nakraborty, Pearson, 2013 s and applications by Laurene

	E-Governance		L	Τ	ΡJ	C
-			2	0	0 4	3
Pre-requisite	None		Syll	labu	s vers	
					V.	1.
Course Objective				•		
	gain critical understanding of e-governance v learn how to use ICT in public governance sy	1	inary v	view	•	
	understand the design and evaluation various		ramew	vork	s	
5. 10	and estimation various		runiev	VOIR	5	
Expected Course	Outcome:					
*	ne basics of e-governance in particular Nation	al e-governance	plan.			
	concepts of e-governance in various applicati		L			
	the concepts of process reengineering and ch		nt.			
4. Select and	Apply the various technologies in e Governa	nce projects.				
5. To create	or setup the required infrastructure for e gover	mance projects				
6. Identify ar	nd choose the open standards for e-governance	2.				
7. Use variou	is tools used for e governance					
8. Design and	d develop citizen centric systems					
		1				
viodule:1 Over	rview of e-Governance	5	hours	5		
National and Inte Governance Plan	ernational Governance, e-Government and (NeGP), Preparing for e-Governance, Stal	e-Governance, 1	India's	Na		
National and Into Governance Plan dentification	ernational Governance, e-Government and (NeGP), Preparing for e-Governance, Stal	e-Governance, I keholders consul	India's	anc		
National and Into Governance Plan dentification	ernational Governance, e-Government and	e-Governance, I keholders consul	India's	anc		
National and Into Governance Plan dentification Module:2 e-Go	ernational Governance, e-Government and (NeGP), Preparing for e-Governance, Stal	e-Governance, I keholders consul	India's Itation	Na anc	l serv	ric
National and InteGovernance PlandentificationModule:2E-Governance appendiction, Agriculation	ernational Governance, e-Government and (NeGP), Preparing for e-Governance, Stal wernance project life cycle plications in selected Government sectors, -H alture, Land Records, etc., Process Re-engin	e-Governance, I keholders consul 5 Health, Local Bo eering- Process	India's Itation hours dy Ad Reeng	s Na and s s lmin ginee	l serv	or or
National and Inte Governance Plan dentification Module:2 e-Go E-Governance app Education, Agricu change managem	ernational Governance, e-Government and (NeGP), Preparing for e-Governance, Stal overnance project life cycle plications in selected Government sectors, -H	e-Governance, I keholders consul 5 Health, Local Bo eering- Process	India's Itation hours dy Ad Reeng	s Na and s s lmin ginee	l serv	or or
National and Inte Governance Plan dentification Module:2 e-Go E-Governance app Education, Agricu change managem	ernational Governance, e-Government and (NeGP), Preparing for e-Governance, Stal wernance project life cycle plications in selected Government sectors, -H alture, Land Records, etc., Process Re-engin	e-Governance, I keholders consul 5 Health, Local Bo eering- Process	India's Itation hours dy Ad Reeng	s Na and s s lmin ginee	l serv	or or
National and Inte Governance Plan dentification Module:2 e-Go E-Governance app Education, Agricu change managem nanagement	ernational Governance, e-Government and (NeGP), Preparing for e-Governance, Stal overnance project life cycle plications in selected Government sectors, -H alture, Land Records, etc., Process Re-engin ent, e-Governance system design. e-Govern	e-Governance, I keholders consul 5 Health, Local Bo eering- Process ance project life	India's Itation <b>hours</b> dy Ad Reenge cycle	s Na and s Imin ginee e and	l serv	or or
National and IntegrationGovernance PlandentificationModule:2e-GoE-Governance appendication, Agriculation, Agriculation, AgriculationEducation, AgriculationChange managementModule:3Tech	ernational Governance, e-Government and (NeGP), Preparing for e-Governance, Stal overnance project life cycle plications in selected Government sectors, -H alture, Land Records, etc., Process Re-engin ent, e-Governance system design. e-Govern	e-Governance, I keholders consul 5 Health, Local Bo eering- Process ance project life	India's Itation hours dy Ad Reenge cycle hours	s Na and s lmin ginee and s	istrati ring a proj	or or an ec
National and IntegrationGovernance PlandentificationModule:2e-GoE-Governance appendiction, Agriculation, Agriculation, AgriculationChange managementModule:3TechData warehousing	ernational Governance, e-Government and (NeGP), Preparing for e-Governance, Stal overnance project life cycle plications in selected Government sectors, -H alture, Land Records, etc., Process Re-engin ent, e-Governance system design. e-Govern mologies for e-Governance s, data mining, geographical information system	e-Governance, I keholders consul 5 Health, Local Bo eering- Process ance project life	India's Itation hours dy Ad Reenge cycle hours	s Na and s lmin ginee and s	istrati ring a proj	or or an ec
National and InteGovernance PlandentificationModule:2e-GoE-Governance appEducation, Agricuchange managemnanagementModule:3TechData warehousing	ernational Governance, e-Government and (NeGP), Preparing for e-Governance, Stal overnance project life cycle plications in selected Government sectors, -H alture, Land Records, etc., Process Re-engin ent, e-Governance system design. e-Govern	e-Governance, I keholders consul 5 Health, Local Bo eering- Process ance project life	India's Itation hours dy Ad Reenge cycle hours	s Na and s lmin ginee and s	istrati ring a proj	or
National and Integration         Governance Plan         dentification         Module:2       e-Go         E-Governance appendiction, Agriculation, Agriculation, Agriculation, Agriculation, Agriculation, Agriculation, and gement         Module:3       Tech         Data warehousing computing and visit	ernational Governance, e-Government and (NeGP), Preparing for e-Governance, Stal overnance project life cycle plications in selected Government sectors, -H alture, Land Records, etc., Process Re-engin ent, e-Governance system design. e-Govern mologies for e-Governance s, data mining, geographical information syste tualization, web portals.	e-Governance, I keholders consul 5 Health, Local Bo eering- Process ance project life 6 ms, biometrics, s	India's Itation hours dy Ad Reeng cycle hours smartc	s Na and s lmin ginee and s cards	istrati ring a proj	or or an ec
National and Integration         Governance Plan         dentification         Module:2       e-Go         E-Governance appendication, Agriculation, Agr	ernational Governance, e-Government and (NeGP), Preparing for e-Governance, Stal overnance project life cycle plications in selected Government sectors, -H alture, Land Records, etc., Process Re-engin ent, e-Governance system design. e-Govern mologies for e-Governance s, data mining, geographical information syste rtualization, web portals.	e-Governance, I keholders consul 5 Health, Local Bo eering- Process ance project life 6 ms, biometrics, s	India's Itation hours dy Ad Reenge cycle hours smartc	s Na and s and s and and s and s and and and s and s and s and s and s and s and s and and and and and and and and and and	istrati ering a d proj	
National and Integration         Governance Plan         dentification         Module:2       e-Go         E-Governance appendication, Agriculation, Agr	ernational Governance, e-Government and (NeGP), Preparing for e-Governance, Stal overnance project life cycle plications in selected Government sectors, -H alture, Land Records, etc., Process Re-engin ent, e-Governance system design. e-Govern mologies for e-Governance and a mining, geographical information syste rtualization, web portals.	e-Governance, I keholders consul 5 Health, Local Bo eering- Process ance project life 6 ms, biometrics, s	India's Itation hours dy Ad Reenge cycle hours smartc	s Na and s and s and and s and s and and and s and s and s and s and s and s and s and and and and and and and and and and	istrati ering a d proj	
National and Integration         Governance Plan         dentification         Module:2       e-Go         E-Governance appendication, Agriculation, agr	ernational Governance, e-Government and (NeGP), Preparing for e-Governance, Stal overnance project life cycle plications in selected Government sectors, -H alture, Land Records, etc., Process Re-engin ent, e-Governance system design. e-Govern mologies for e-Governance and a mining, geographical information syste rtualization, web portals.	e-Governance, I keholders consul 5 Health, Local Bo eering- Process ance project life 6 ms, biometrics, s 6 Centers, National	India's Itation hours dy Ad Reenge cycle hours smartc	s Na and s lmin ginee e and s cards s cards	istrati ering a d proj	
National and Integration         Governance Plan         dentification         Module:2       e-Go         E-Governance appendication, Agriculation, Agriculation, Agriculation, Agriculation, anagement         Module:3       Tech         Data warehousing computing and vir         Module:4       e-Go         E-Governance explanation         Module:5       E Go	ernational Governance, e-Government and (NeGP), Preparing for e-Governance, Stal overnance project life cycle plications in selected Government sectors, -H alture, Land Records, etc., Process Re-engin ent, e-Governance system design. e-Govern mologies for e-Governance s, data mining, geographical information syste rtualization, web portals.	e-Governance, I keholders consul 5 Health, Local Bo eering- Process ance project life 6 ems, biometrics, s 6 Centers, National 6	hours dy Ad Reenge cycle hours smartc	s Na and s and s and and s and s and and and s and s and s and and and and and and and and and and	istrati ering a d proj	

Module:6		Contemporary issues		2 hours
		Total Lectu	re hours:	30 hours
Гext	Book(	3)		
1.		R. Prabhu, E-Governance: Concepts an ond Edition, 2013.	nd Case Studies,	Prentice-Hall of India,
Refe	rence I	Books		
	DNC	upta, E-Governance: A Comprehensive	e Framework. N	w Century Publications
		lition 2008.	· · · · · · · · · · · · · · · · · · ·	ew century rubileations,
2	First Ec Abdelb	lition 2008. aset Rabaiah, Best-Practice Framewo ment, VUB Press, Second Edition, 2009	rk for Develop	
2.	First Ec Abdelb Govern	aset Rabaiah, Best-Practice Framewo	rk for Develop	

SWE1013	Multimedia Systems		L	Т	I	P J	C
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Pre-requisite	None		S	yllab	us		
Course Objective						<b>v</b> . 1	.20
Course Objective		madia maga a	~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~	miaa	tion		1
1. To gain the digital anim	knowledge in broadcasting, audio recording,	media, mass co	omm	unica	101	1 and	1
-	udents in art and craft of multimedia product	ion as to enable	e then	n to ei	me	rge a	is
	ed professionals matching the needs of fast gr					150 0	
	and analyze the performance of multimedia of				- )		
1	· · · · ·						
<b>Expected Course</b>	Outcome:						
	technical aspects of Graphics and Multimed						
	data interface standards for text, image, grap				nim	natio	n
	e representation and compression concepts i	n real world M	ultim	nedia			
applications							
4. Design inte concepts	ractive multimedia software using audio re	presentation a	na co	ompre	essi	on	
1	us multimedia communication protocols and	standards					
	altimedia application for its optimum perform						
	edia authoring tools for industry requirement						
	timedia system for the productive use of soci						
	duction to Computer Graphics		3hou				
	omputer Graphics, Two dimensional conc	epts and Trar	nsforr	natio	ns,	Thr	ee
dimensional conce	pts and Transformations						
M J1 2 M14			5 1				
	<b>imedia Communication and Standards</b> nedia communication modeling – elements		5 hou			otru	orlz
requirements – tex	t, audio, images and video – multimedia pro	cessing in com	a sysi imiini	catio	– 1 n –		UIK
distributed multim	edia systems, MPEG -1, 2, 4, JPEG -2000, N	IPEG-7,21 and	Inter	net st	an	dards	5.
	- · · · · · · · · · · · · · · · · · · ·	*					
Module:3 Imag	ge Representation and Compression		8 hou	irs			
	mages-lossless compression algorithms- ru	•	0				<u> </u>
	based coding, arithmetic coding, lossy con						
-	, wavelet-based coding- Multimedia A	-			erv	view	of
	re tools, Multimedia Authoring systems, edi	ting and author	ing to	ools,			
hypermedia applic	ation design considerations, VRML						
Modulo: 4	a Donnosontation and Comprossion		4 hou	ING			
	<b>io Representation and Compression</b> bund, MIDI, transmission of audio, audio				٨		י <i>ז</i> ז <i>ו</i>
vocoders		compression te		ques-	А	Dru	IVI,
vocoucis							

Module:5	Video Representation Compression	8 hours
techniques H.263- Mu	del in video, types of video signals, analog and - based on motion compensation, intra-frame coc ultimedia Network Communication and Ap mission, Multimedia over IP, Multimedia over ATM	ling, inter-frame predictive coding, <b>plications-</b> Quality of Multimedia
Module:6	Contemporary issues	2 hours
	Total Lecture hours:	30 hours
Text Book(	s)	
	edia Communication Systems, Techniques, Stand nohan Rao, Z.S.Bojkovic, D.A.Milovanovic, PHI lear	
Reference	Books	
1. Multir	nedia Applications  , Ralf Steinmetz and klara Nahr	stedt, 2004
2. Multir	nedia and Applications ^{II} , Hemant Kapila, 2016	
3. Multir	nedia systems design ^I , Prabhat k. Andleigh, Kiiran	Thakrar, PHI learning, 2010
4. Funda	mentals of multimedia Ze-Nian, Mark S. Drew, Pl	HI learning, 2010
5. Multi	media: Making it Work∥, Tay Vaughan, Eighth edit	ion, 2011
Recommend	ded by Board of Studies 12-8-2017	
	y Academic Council No. 47 th Date	5-10-2017

SWE1014		Enterprise Resource Planning	g	L	Τ	P J	C
				2	0	0 4	-
Pre-requisit	te	None		Syll	abu	s vers	
~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~						V	. 1.(
Course Obj							
1		nderstand the fundamental concepts of ERI	P systems, their	arch	itecti	ure	
2		working of different modules in ERP repare the students technological competitive	ve and make th	em re	adv	to	
<u> </u>		upgrade with the higher technical skills	ve and make th		uuy	10	
3		is on a strong emphasis upon practice of theor	y in applications	and p	oract	ical-	
	oriei	nted approach					
Expected C	ourse (	Dutcome:					
1	. Und	erstand the functional Areas and business Pro	cesses of ERP				
		prehend the significance and benefits of ERP					
		y the Marketing and Information Systems and					
4		y the production and Supply Chain Managem gn accounting module for a given case study.		Syster	ns		
6		ntify the features of Human Resource Process					
		tools and techniques required for implementa					
		nerate the applications of ERP in different see					
Module:1	Rusin	ess Functions-Business Processes	5	hours	!		
		ad Business Processes-Functional Areas and E				Smal	1
		l Area Information Systems, ERP Systems - 7			•		
		vare Emerges: SAP and R/3- ERP for Midsize					
Module:2		eting Information Systems and the Sales	5	hours	;		
		· Process					
Standard Or	der in S	blems with Fitter Snacker's Sales Process-S SAP ERP-Customer Relationship Manageme nning Process-ERP and Suppliers.					
Module:3	Prod	iction and Supply Chain	6	hours			
Module:3		action and Supply Chain agement Information Systems	6	hours	;		
	Mana	11 0				ductio	on
Production r Planning Pro	Mana nodule ocess- '	gement Information Systems Fitter's Manufacturing Process- Fitter's Proc The SAP ERP Approach to Production Plan	luction Problems ning- Sales Fore	s- The	Pro		
Production r Planning Pro	Mana nodule ocess- '	<b>gement Information Systems</b> Fitter's Manufacturing Process- Fitter's Proc	luction Problems ning- Sales Fore	s- The	Pro		
Planning Pro Managemen Module:4	Mana nodule ocess- ' t- Mate Accor	gement Information Systems Fitter's Manufacturing Process- Fitter's Proc The SAP ERP Approach to Production Plann rials Requirements Planning (MRP)- ERP and Inting in ERP Systems	luction Problems ning- Sales Fore d Suppliers 6	s- The casting <b>hours</b>	Pro g- D	eman	d
Production r Planning Pro Managemen <b>Module:4</b> Accounting	Mana nodule ocess- ' t- Mate Accor Activit	<b>igement Information Systems</b> Fitter's Manufacturing Process- Fitter's Proc The SAP ERP Approach to Production Plan rials Requirements Planning (MRP)- ERP and <b>inting in ERP Systems</b> ies- Operational Decision-Making Problem	duction Problems ning- Sales Fored d Suppliers 6 : Credit Manag	s- The casting <b>hours</b> gemen	Prog g- D t- P	eman	d xt
Production r Planning Pro Managemen <b>Module:4</b> Accounting	Mana nodule ocess- ' t- Mate Activit Activit	gement Information SystemsFitter's Manufacturing Process- Fitter's ProcThe SAP ERP Approach to Production Plantrials Requirements Planning (MRP)- ERP andInting in ERP Systemsies- Operational Decision-Making Problemis- Management Reporting with ERP System	duction Problems ning- Sales Fored d Suppliers 6 : Credit Manag	s- The casting <b>hours</b> gemen	Prog g- D t- P	eman	d xt

Module:5	Human Resource Proces	S		6 hours
Problems v	with Fitter's Human Reso	ources Processes-H	Iuman Re	esources with ERP Software-
Advanced S	SAP ERP Human Resource	es Features-Addition	onal Hum	an Resources Features of SAP
ERP, ERP I	Implementation			
Module:6	Contemporary issues			2 hours
		Total Lecture ho	urs:	30 hours
Text Book	<b>(s)</b>			
		Concepts In Enter	prise Reso	ource Planning, 4th Edition,
00	ge Learning, 2013.			
<b>Reference</b>	Books			
1. Alexis	Leon ,ERP Demystified, Th	nird Edition, Tata	McGraw l	Hill, 2014.
2. Ganesł	n, K., Mohapatra, S., Anbu	udayasankar, S.P.,	Sivakuma	r, P., Enterprise Resource
Plannii	ng, Fundamentals of Design	and Implementation	on, Spring	ger, 2014.
Recommen	ded by Board of Studies	5-3-2016		
	•			

SWE1015	Biometric Systems	
Pre-requisite	MAT2001	Syllabus version
		v. 1.
<b>Course Objective</b>		
	nd design process of large scale biometric ide	entification Systems.
•	problems in various biometric traits.	
	iometric systems from sensor to decision.	toma
4. To Construe	ct and evaluate the multimodal biometric Syst	
Expected Course	Outcome:	
<b>.</b>	the concepts and terminology of biometric r	recognition system
	among various Biometric Technologies along	
disadvantag		
3. Develop var	rious biometric modality authentication system	ms
	isting algorithms used in personal authentication	ion systems
	Iti biometrics systems and applications	
	choose different evaluation techniques for bi	
-	ffective and secure biometric authentication s	-
8. Illustrate the	e applications of biometric systems in industr	У
Module:1 Intro	duction of Biometrics	5 hours
	lamental of Technical Evaluations, Types	
	dologies, Design of Evaluation.	
	erprint Recognition	5 hours
	my, History, Fingerprint Presentation and	
Extraction, Finger	print Feature Matching, Automated Fingerprin	nt Identification System.
Module:3 Face	<b>Recognition and Iris Recognition</b>	6 hours
	Recognition -Face Presentation and acquisi	
•	e Recognition, Iris Anatomy, History, Iris im	
Extraction, Iris Fea		
	nvioral Biometrics and Multi netrics	6 hours
	alm print, Dynamic Signature, Keystroke, E Multi biometric system design, Data acquisiti	
Module:5 Bion	netric Testing and Security	6 hours
	c testing, Biometric data considerations, Unir	
	mance Evaluation, Comparative tests, Biome	

Module:6	Contemporary issues			2 hours
		Total Lecture h	ours:	30 hours
Text Book	(s)			
1. Shimo	n K. Modi, Biometrics in	Identity Managem	ent: Conce	epts to Applications, Artech
House,	2011			
Reference	Books			
1. G.R. S	inha, Sandeep B. Patil, Bior	metrics: Concepts	and Applic	cations, Wiley, 2013.
2. James	L. Wayman, Anil Jain, Da	videMaltoni, Dario	o Maio, B	iometric Systems: Technology,
Design	and Performance Evaluation	on, Springer 2010.		
3. Anil Ja	in, Patrick Flynn, Arun Ro	ss, Handbook of B	iometrics,	Springer, 2008.
Recommen	ded by Board of Studies	5-3-2016		
Approved b	y Academic Council	No. 40 th	Date	18-3-2016

SWE1017		Natural Language Processi	ng	L	Τ	ΡJ	С
				2	0	0 4	3
Pre-requisi	ite	SWE1006		Syll	labu	s vers	sior
						V	1.20
Course Ob	jectives	:					
1. '	To unde	rstand principles processing					
2. 7	To apply	y phonological, morphological and syntactic	processing tech	niques	s to p	proces	SS
]	linguisti	c data.					
3. 7	To deve	lop mathematical models for information re	trieval.				
Expected (	Course (	Outcome:					
1. U	Jndersta	nd preprocessing techniques to prepare the	text data for text	proce	ssing	g and	
iı	nformat	ion extraction applications.					
2. U	Jndersta	nd methods and algorithms used to process	different types of	f textu	ial d	ata as	
V	vell as tl	ne challenges involved.					
3. E	Build ge	eneric computational models for word-form	recognition and l	Produ	ction	1	
4. E	Design a	parser for text to structured representation	mapping				
5. E	Develop	an application to interlink words in text by	means of concept	tual-se	emar	ntic ar	nd
le	exical u	sing WordNet lexical database.					
6. E	Design a	nd implement a text analysis/retrieval system	n to visualize the	e attitu	ide c	of a us	ser
te	owards	a product, topic and etc.					
		a product, topic und cter					
7. E	Develop	computational skills to create NLP processi	ng pipelines usin	ng exis	sting	NLP	
	-			ıg exis	sting	NLP	
li	ibraries,	computational skills to create NLP processi	ols	ıg exis	sting	NLP	
li	ibraries,	computational skills to create NLP processi retrain models and extend existing NLP too	ols	ıg exis	sting	NLP	
li	ibraries,	computational skills to create NLP processi retrain models and extend existing NLP too	ols	ng exis	sting	NLP	
li 8. A	ibraries, Apply ev	computational skills to create NLP processi retrain models and extend existing NLP too valuation techniques to validate NLP system	ols s	ng exis		NLP	
li 8. A	ibraries, Apply ev	computational skills to create NLP processi retrain models and extend existing NLP too valuation techniques to validate NLP system	ols s			NLP	
li 8. A Module:1	ibraries, Apply ev Overv Proce	computational skills to create NLP processi retrain models and extend existing NLP too valuation techniques to validate NLP system riew of Natural Language ssing(NLP)	ols s 5	hours	5		
li 8. A Module:1 Introduction	ibraries, Apply ev Overv Proce n to Na	computational skills to create NLP processi retrain models and extend existing NLP too valuation techniques to validate NLP system riew of Natural Language ssing(NLP) tural Language Understanding–NLP Over	ols s <b>5</b> prview: Prerequi	hours	5		
li 8. A Module:1 Introduction	ibraries, Apply ev Overv Proce n to Na	computational skills to create NLP processi retrain models and extend existing NLP too valuation techniques to validate NLP system riew of Natural Language ssing(NLP)	ols s <b>5</b> prview: Prerequi	hours	5		
li 8. A Module:1 Introduction Subfields of	ibraries, Apply ev Overv Proce n to Na f NLP-F	computational skills to create NLP processi retrain models and extend existing NLP too valuation techniques to validate NLP system riew of Natural Language ssing(NLP) tural Language Understanding–NLP Ove Related fields of NLP- Structures used in NL	ols s prview: Prerequi P	hours	s		
li 8. A Module:1 Introduction Subfields of	ibraries, Apply ev Overv Proce n to Na	computational skills to create NLP processi retrain models and extend existing NLP too valuation techniques to validate NLP system riew of Natural Language ssing(NLP) tural Language Understanding–NLP Ove Related fields of NLP- Structures used in NL	ols s prview: Prerequi P	hours	s		
li 8. A Module:1 Introduction Subfields of Module:2	ibraries, Apply ev Overv Proce n to Na f NLP-F Sound	computational skills to create NLP processi retrain models and extend existing NLP too valuation techniques to validate NLP system riew of Natural Language ssing(NLP) tural Language Understanding–NLP Ove Related fields of NLP- Structures used in NL	ols s prview: Prerequi P 5	hours	s s	nologi	es-
li 8. A Module:1 Introduction Subfields of Module:2 Biology of	ibraries, Apply ev Overv Proce n to Na f NLP-F Sound Speech	computational skills to create NLP processi retrain models and extend existing NLP too valuation techniques to validate NLP system riew of Natural Language ssing(NLP) tural Language Understanding–NLP Ove Related fields of NLP- Structures used in NL	ols s prview: Prerequi P 5	hours	s s	nologi	es-
li 8. A Module:1 Introduction Subfields of Module:2 Biology of	ibraries, Apply ev Overv Proce n to Na f NLP-F Sound Speech	computational skills to create NLP processi retrain models and extend existing NLP too valuation techniques to validate NLP system riew of Natural Language ssing(NLP) tural Language Understanding–NLP Ove Related fields of NLP- Structures used in NL d Processing-Place and Manner of Articu	ols s prview: Prerequi P 5	hours	s s	nologi	es-
li 8. A Module:1 Introduction Subfields of Module:2 Biology of Argmax bas	ibraries, Apply ev <b>Overv</b> <b>Proce</b> n to Na f NLP-F <b>Sound</b> Speech sed com	computational skills to create NLP processi retrain models and extend existing NLP too valuation techniques to validate NLP system riew of Natural Language ssing(NLP) tural Language Understanding–NLP Ove Related fields of NLP- Structures used in NL d Processing-Place and Manner of Articu	s 5 prview: Prerequi P 5 lation-Word Bo	hours	s echr s y Do	nologi	es-
li 8. A Module:1 Introduction Subfields of Module:2 Biology of Argmax bas Module:3	ibraries, Apply ev Proce n to Na f NLP-F Sound Speech sed com	computational skills to create NLP processi retrain models and extend existing NLP too valuation techniques to validate NLP system riew of Natural Language ssing(NLP) tural Language Understanding–NLP Ove Related fields of NLP- Structures used in NL d Processing-Place and Manner of Articu putations-HMM and Speech Recognition s and Word Forms	s 5 rview: Prerequi P 5 lation-Word Bo 6	hours	s echr s y Do	nologi	es-
li 8. A Module:1 Introduction Subfields of Module:2 Biology of Argmax bas Module:3	ibraries, Apply ev Overv Proce n to Na f NLP-F Sound Speech sed com Word y fund	computational skills to create NLP processi retrain models and extend existing NLP too valuation techniques to validate NLP system riew of Natural Language ssing(NLP) tural Language Understanding–NLP Ove Related fields of NLP- Structures used in NL d Processing-Place and Manner of Articu putations-HMM and Speech Recognition s and Word Forms lamentals-Morphological Diversity of	s 5 prview: Prerequi P 5 lation-Word Bo 6 Indian Langua	hours isite t hours undary hours	s s y Do s Mo	ologi	es-
li 8. A Module:1 Introduction Subfields of Module:2 Biology of Argmax bas Module:3 Morpholog Paradigms-	ibraries, Apply ev Overv Proce n to Na f NLP-F Sound Speech sed com Word y fund Finite S	computational skills to create NLP processi retrain models and extend existing NLP too valuation techniques to validate NLP system riew of Natural Language ssing(NLP) tural Language Understanding–NLP Over Related fields of NLP- Structures used in NL d Processing-Place and Manner of Articu putations-HMM and Speech Recognition s and Word Forms lamentals-Morphological Diversity of State Machine Based Morphology-Automa	s 5 prview: Prerequi P 5 lation-Word Bo 6 Indian Langua	hours isite t hours undary hours	s s y Do s Mo	ologi	es-
li 8. A Module:1 Introduction Subfields of Module:2 Biology of Argmax bas Module:3 Morpholog Paradigms-	ibraries, Apply ev Overv Proce n to Na f NLP-F Sound Speech sed com Word y fund Finite S	computational skills to create NLP processi retrain models and extend existing NLP too valuation techniques to validate NLP system riew of Natural Language ssing(NLP) tural Language Understanding–NLP Ove Related fields of NLP- Structures used in NL d Processing-Place and Manner of Articu putations-HMM and Speech Recognition s and Word Forms lamentals-Morphological Diversity of	s 5 prview: Prerequi P 5 lation-Word Bo 6 Indian Langua	hours isite t hours undary hours	s s y Do s Mo	ologi	es-
li 8. A Module:1 Introduction Subfields of Module:2 Biology of Argmax bas Morpholog Paradigms- Parsing-Nat	ibraries, Apply ev Overv Proce n to Na f NLP-F Sound Speech sed com Word y fund Finite S med Ent	computational skills to create NLP processi retrain models and extend existing NLP too valuation techniques to validate NLP system riew of Natural Language ssing(NLP) tural Language Understanding–NLP Over Related fields of NLP- Structures used in NL d Processing-Place and Manner of Articu putations-HMM and Speech Recognition s and Word Forms lamentals-Morphological Diversity of State Machine Based Morphology-Automa tities-Maximum Entropy Models	s 5 prview: Prerequi P 5 lation-Word Bo 6 Indian Langua tic Morphology	hours isite t hours undary hours ges- Lear	s echn s y Do s Mo ning	ologi	es-
li 8. A Module:1 Introduction Subfields of Module:2 Biology of Argmax bas Module:3 Morpholog Paradigms-	ibraries, Apply ev Overv Proce n to Na f NLP-F Sound Speech sed com Word y fund Finite S med Ent	computational skills to create NLP processi retrain models and extend existing NLP too valuation techniques to validate NLP system riew of Natural Language ssing(NLP) tural Language Understanding–NLP Over Related fields of NLP- Structures used in NL d Processing-Place and Manner of Articu putations-HMM and Speech Recognition s and Word Forms lamentals-Morphological Diversity of State Machine Based Morphology-Automa	s 5 prview: Prerequi P 5 lation-Word Bo 6 Indian Langua tic Morphology	hours isite t hours undary hours	s echn s y Do s Mo ning	ologi	es-
li 8. A Module:1 Introduction Subfields of Module:2 Biology of Argmax bas Morphology Paradigms- Parsing-Nat Module:4	ibraries, Apply ev Overv Proce n to Na f NLP-F Sound Speech sed com Word y fund Finite S med Ent	computational skills to create NLP processi retrain models and extend existing NLP too valuation techniques to validate NLP system riew of Natural Language ssing(NLP) tural Language Understanding–NLP Over Related fields of NLP- Structures used in NL d Processing-Place and Manner of Articu putations-HMM and Speech Recognition s and Word Forms lamentals-Morphological Diversity of State Machine Based Morphology-Automa tities-Maximum Entropy Models	s 5 prview: Prerequi P 5 lation-Word Bo 6 Indian Langua tic Morphology 6	hours isite t hours undar iges- Lear hours	s weight of the second	orphol -Shal	es-

Moo	lule:5	Web 2.0 Applications	6 hours
Ser	ntiment	Analysis; Text Entailment-Robust and Scalable	e Machine Translation- Question
An	swering	in Multilingual Setting-Cross Lingual Informat	ion Retrieval (CLIR)- Tokenizing
Tex	kt and	WordNet Basics- Replacing and Correcting Word	ls- Part-of Speech Tagging-
Ext	tracting	Chunks- Text Classification	
Maa	J	Contemporary issues	2 h ourre
NIO	dule:6	Contemporary issues	2 hours
		Total Lecture hours:	30 hours
Tex	t Book(	s)	
1.	Daniel	Jurafsky and James H. Martin –Speech and Langua	age Processing I, 3rd edition,
	Prentic	e Hall, 2013.	
Refe	erence l	Books	
		J., Natural Language Understanding, 2 nd Edition	(Reprint) Benjamin/Cummings
		ing Company, 2012	(Reprint), Denjanini/Canining5
		Manning and Hinrich Schütze, -Foundations	of Statistical Natural Language
		sing, 2nd edition, MIT Press Cambridge, MA, 201	
		ndurkhya, Fred J. Damerau –Handbook of Natural	
		ress, 2010	
4.	Jacob I	Perkins, Python Text Processing with NLTK 2.0 C	Cookbook  ,1 st Edition, PACKT
		ing,2010	
		iu, Sentiment Analysis and Opinion Mining, Morg	an &Claypool Publishers, May
	2012.		
	Ъ	mended by Board of Studies 12-8-201	7
		mended by Board of Studies 12-8-201' red by Academic Council No. 47 th Date	1

SWE1018		Human Computer Interaction	n	L	Τ	P J	
<b>D</b> · · ·	4	NT		2	0	0 4	-
Pre-requisi	te	None		Syll	abu	s ver	<b>sion</b> v.1.0
Course Obj	ectives	•					v.1.0
		nd guidelines, principles, and theories influen	cing human con	nputer	inte	eracti	on.
2. To sy	nthesiz	e mock ups and carry out user and expert eva	duation of interl	faces			
	-	end the steps of experimental design, and eva	aluation of hum	an coi	npu	ter	
intera	ction s	ystems.					
Expected C	ourse	Outcome:					
		capabilities of both humans and compute	ers from the vi	ewpoi	nt c	of hu	man
		processing.		1			
		the guidelines and design process for designing					
•		n-computer interaction (HCI) models, styles,	-	0		•	
4. Apply system		teractive design process and universal des	ign principles	for de	sign	ing	нсі
•		r interface complying with HCI design princ	iples, standards	and g	uide	lines.	
-		choose from a variety of user research and e	-	-			
		I issues in groupware, ubiquitous computin	g, virtual reality	y, mu	ltim	edia,	and
		Web-related environments.	ting interactive	nradu	ota		
o. Appr	y evalu	ation and usability testing methods for valida		produ			
Module:1	Intro	duction to Human Computer	5	hours			
	Intera	iction					
				• <b>•</b> •			1
	-	Interaction and its frameworks, Principles of	t HCI, Types of	Inter	actio	on sty	yles,
HCI Guideli	nes.						
Module:2	Huma	nn factors as HCI Theories	6	hours			
Human Info	rmatio	n Processing – Task Modeling and Humar	Problem Solvi	ing m	odel	• Hu	mar
		liction of Cognitive Performance; Sensatio		0			
Human Bod		-					
Madula.2	HOLI	Design		<b>h</b>			
Module:3	HUI	Design	5	hours			
Interface Se	lection	Options, Wire-Framing, Naïve Design Exam	ple.				
Module:4	Usor	Interface Layer and Methodology	6	hours			
1100010.4	USEL	Interface Layer and Michibuology	U	nours	•		
User interfa	ice lay	er and its execution Framework, Input /O	utput processes	, UI 1	Dev	elopr	nent
Toolkit, Inte	eractive	System development Framework, Case stud	ies on MVC.				

Module:5	Evaluation Techniques	6 hours
Goals and t	ypes of Evaluation, Evaluation through Expert ana	lysis, Evaluation through user
Participatio	n, Choosing an evaluation method.	
Module:6	Contemporary issues	2 hours
	Total Lecture hours:	30 hours
Text Book	· /	
1. Gerard press, 2	Jounghyun Kim, Human Computer Interaction – F 2015.	fundamentals and Practice, – CRC
Reference	Books	
1. Julie A Techno 2012.	A. Jacko, The Human–Computer Interaction H blogies, and Emerging Applications, 3 rd Edition, C	Iandbook: Fundamentals, Evolving CRC Press (Taylor & Francis Group)
	nneiderman, Catherine Plaisant, Maxine Cohen, ce: Strategies for Effective Human Computer Intera	
3. Alan D	bix, Janet E. Finlay, Gregory D. Abowd, Russell Bettion, Pearson, 2003.	
3 rd Edi		
	ded by Board of Studies 5-3-2016 v Academic Council No. 40 th Date	

SWE2008	Android Programming	L	T P	J
<u> </u>		3	0 0	
Pre-requisite	SWE1007	•	bus ver	sion
		v. 1.0		
Course Objectiv		1 1.	• • 1	
	blearn the fundamentals of Android OS Archi			
	o understand mobile application development			
3. 10	comprehend the steps of App design, test, an	a deployment using A	naroia	SDK
Expected Cours	a Outcome:			
<u> </u>	nderstand the Android platform, its Architectu	re and working enviro	nmont	
	earn the Anatomy of an Android app and its co		minent.	
	esign creative user interfaces for Android app.			
	b learn various storage options in Android to s		iser data	a.
	oply the software development life cycle to A		and and	
	est an Android app and publish it in the play st			
	lve real-life problems using android program			
	nderstand industry best practices for mobile ap			
Module:1 Intr	oducing Android	6 hours	5	
		a Android Application	n	
Android Develop	ment Environment setup, Essentials of Writin	g Allufold Application	1	
<b>*</b>		- · ·		
Module:2 And	roid Application Basics	6 hours	5	
Module:2 And Anatomy of an A	roid Application Basics ndroid Application, Application Using the An	6 hours	5	ng
Module:2 And	roid Application Basics ndroid Application, Application Using the An	6 hours	5	ıg
Module:2 And Anatomy of an A Application Reso	<b>Iroid Application Basics</b> ndroid Application, Application Using the An urces	6 hours droid Manifest File, N	s ⁄Ianagin	ng
Module:2AndAnatomy of an AApplication ResoModule:3And	<b>Iroid Application Basics</b> ndroid Application, Application Using the An urces <b>Iroid User Interface Design Essentials:</b>	6 hours droid Manifest File, N 6 hours	s Managin	
Module:2AndAnatomy of an AApplication ResoModule:3AndUser Interface Bu	Iroid Application Basics ndroid Application, Application Using the An urces Iroid User Interface Design Essentials: hilding Blocks, Designing with Layouts, Partit	6 hours droid Manifest File, N 6 hours	s Managin	
Module:2AndAnatomy of an AApplication ResoModule:3And	Iroid Application Basics ndroid Application, Application Using the An urces Iroid User Interface Design Essentials: hilding Blocks, Designing with Layouts, Partit	6 hours droid Manifest File, N 6 hours	s Managin	
Module:2AndAnatomy of an AApplication ResoModule:3AndUser Interface BuFragments, Displ	Iroid Application Basics ndroid Application, Application Using the An urces Iroid User Interface Design Essentials: hilding Blocks, Designing with Layouts, Partit aying Dialogs	6 hours droid Manifest File, N 6 hours ioning the User Interfa	s Managin S ace with	
Module:2AndAnatomy of an AApplication ResoModule:3AndUser Interface BuFragments, DisplModule:4And	Iroid Application Basics ndroid Application, Application Using the An urces Iroid User Interface Design Essentials: hilding Blocks, Designing with Layouts, Partit aying Dialogs Iroid Application Design Essentials	6 hours droid Manifest File, N 6 hours ioning the User Interfa	S Managin S ace with	1
Module:2AndAnatomy of an AApplication ResoModule:3AndUser Interface BuFragments, DisplModule:4AndAndroidPreference	Iroid Application Basics ndroid Application, Application Using the An urces Iroid User Interface Design Essentials: hilding Blocks, Designing with Layouts, Partit aying Dialogs	6 hours droid Manifest File, N 6 hours ioning the User Interfa	S Managin S ace with	1
Module:2AndAnatomy of an AApplication ResoModule:3AndUser Interface BuFragments, DisplModule:4And	Iroid Application Basics ndroid Application, Application Using the An urces Iroid User Interface Design Essentials: hilding Blocks, Designing with Layouts, Partit aying Dialogs Iroid Application Design Essentials	6 hours droid Manifest File, N 6 hours ioning the User Interfa	S Managin S ace with	1
Module:2AndAnatomy of an AApplication ResoModule:3AndUser Interface BuFragments, DisplModule:4AndAndroid PreferedApplications	Iroid Application Basics ndroid Application, Application Using the An urces Iroid User Interface Design Essentials: hilding Blocks, Designing with Layouts, Partit aying Dialogs Iroid Application Design Essentials	6 hours droid Manifest File, N 6 hours ioning the User Interfa	S Managin S ace with S Compa	1
Module:2AndAnatomy of an AApplication ResoModule:3AndUser Interface BuFragments, DisplModule:4AndAndroid PrefereApplicationsModule:5SoftMobile Developm	Iroid Application Basics ndroid Application, Application Using the An urces Iroid User Interface Design Essentials: hilding Blocks, Designing with Layouts, Partit aying Dialogs Iroid Application Design Essentials ences, Files and Directories, Content P. ware Methodology ment Process, Choosing Software Methodolog	6 hours         droid Manifest File, N         6 hours         ioning the User Interfa         6 hours         roviders, Designing         8 hours         y, Gathering requirem	s Managin s ace with compa s ents and	n atible
Module:2AndAnatomy of an AApplication ResoModule:3AndUser Interface BuFragments, DisplModule:4AndAndroid PrefereApplicationsModule:5SoftMobile Developmassessing risks, C	Iroid Application Basics ndroid Application, Application Using the An urces Iroid User Interface Design Essentials: hilding Blocks, Designing with Layouts, Partit aying Dialogs Iroid Application Design Essentials ences, Files and Directories, Content Particles ware Methodology nent Process, Choosing Software Methodolog configuration Management, Designing and device of the second interface Design Essentials	6 hours         droid Manifest File, N         droid Manifest File, N         6 hours         ioning the User Interfa         6 hours         roviders, Designing         8 hours         y, Gathering requirem         reloping Mobile Appli	Anagin Anagin Sace with Compa Sents and ications,	n atible
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Mo	odule:8	Contemporary issues			2 hours
•		]	Fotal Lect	ure hours:	45 hours
Te	xt Book				
1.		Annuzzi, Jr., Lauren Darcey, pmentl, Create Space Indeper			
Re	ference I	Books			
1.	Wei-M	eng Lee, Beginning Android	4 Applica	tion Developmen	it, Wrox, 2012
2.		urniawan. Introduction to An	11	1	
3.	Dawn (	Griffiths, Head First Android	Developr	nent, O'reilly, 20	15
4.	Rajiv F 2011	amnath, Roger Crawfis, and	l Paolo Si	vilotti, Android S	SDK 3 for Dummies, Wiley
5.		ogers, John Lombardo, Zigu pment — , First Edition, 2009		icks and Blake M	Aeike, -Android Application
	_				
	Recom	mended by Board of Studies		5-3-2016	
	Approv	ed by Academic Council	No. 40 th	Date	18-3-2016

SWE2009	Data Mining Techniques		L	Т	P J	
<b>D</b> • • •			3	0	04	
Pre-requisite	SWE1004		Sy	llabu	is vers	1.0
Course Objective	<u> </u>				v	1.0
<ol> <li>To underst formulate a</li> <li>To classify processing</li> <li>To learn da</li> </ol> Expected Course <ol> <li>Understand</li> </ol>	and the fundamental data mining methodolog and solve problems. 7 data mining systems and understand method ata mining techniques, for solving real world	s for data gatheri problems	ng a	and d	ata pre	2 -
<ol> <li>Comprehendimensiona</li> <li>Deploy of a</li> <li>Comprehendimensiona</li> <li>Develop aptechniques.</li> </ol>	dvanced classification techniques in real wor d and use the specific clustering approaches oplications targeted for real world problem develop an information retrieval system usi	owledge imbibed ld applications. s based on adva	l in ance	d dat	ta min	
Module:1 Data	Mining Concepts :	61	hou	rs		
	Data Mining – Data Mining Functionalities				a Mir	ning
						-
Systems, Data Min Data Mining.	ning Task Primitives-Integration of Data Min					S 11
Systems, Data Min Data Mining. Module:2 Freq	uent Pattern Mining:	61	hou	rs		
Systems, Data Min Data Mining. Module:2 Freq Basic Concepts – Methods – The Ag		<b>6 l</b> calable Frequent Algorithm-Vario	hou	rs em Se	et Mir	
Systems, Data Min Data Mining. Module:2 Freq Basic Concepts – Methods – The Ay Association Rules	<b>uent Pattern Mining:</b> Market Basket Analysis - Efficient and S priori Algorithm – Frequent Pattern Growth	<b>6 l</b> calable Frequent Algorithm-Vario	hou	rs m Se Kinds	et Mir	
Systems, Data Min Data Mining. Module:2 Freq Basic Concepts – Methods – The Ay Association Rules Module:3 Classification - Iss	uent Pattern Mining: Market Basket Analysis - Efficient and S priori Algorithm – Frequent Pattern Growth - Association Mining to Correlation Analysis	6 l calable Frequent Algorithm-Vario	hou Tte us H	rs m Se Kinds rs	et Min of	ing
Systems, Data Min Data Mining. Module:2 Freq Basic Concepts – Methods – The A Association Rules Module:3 Class Classification - Iss Classification - Ru	uent Pattern Mining: Market Basket Analysis - Efficient and S priori Algorithm – Frequent Pattern Growth - Association Mining to Correlation Analysis sification and Prediction: sues Regarding Classification and Prediction ile-Based - Accuracy and Error Measures.	61 calable Frequent Algorithm-Vario 61 Decision Tree In	hou : Ite us F hou	rs m Se Kinds rs etion-	et Min of	ing
Systems, Data Min Data Mining. Module:2 Freq Basic Concepts – Methods – The Ay Association Rules Module:3 Class Classification - Iss Classification - Ru	uent Pattern Mining: Market Basket Analysis - Efficient and S priori Algorithm – Frequent Pattern Growth - Association Mining to Correlation Analysis sification and Prediction: sues Regarding Classification and Prediction	61 calable Frequent Algorithm-Vario 61 Decision Tree In	hou Tte us H hou nduc	rs m Se Xinds rs tion-	et Min of	ing

Module:5	Clustering:			6 hours
Similarity	and Distance Measures- Hier	archical Al	gorithms- P	artitioning Algorithms- Clustering
Large Data	bases- Clustering with Catego	orical Attrib	utes.	
Module:6	Outlier Analysis			6 hours
Outlier Ana	alysis- Distance-Based Outlier	r Detection-	Density-ba	sed Local Outlier Detection
Module:7	Advanced Techniques			7 hours
	=	zzy Inferen	ce System -	Web Mining- Spatial Mining and
Temporal N		5	5	
I	6			
Module:8	Contemporary issues			2 hours
	r	Fotal Lectu	re hours:	45 hours
<b>Text Book</b>				
	and M. Kamber. Data Minin	g: Concepts	s and Techn	iques- 3rd Edition. Morgan
Kaufn	an. 2011.			
Reference	Rooks			
		h and Vin	in Kumar	Introduction to Data Mining,
-	on, 2014.	in und vip	in Ruman.	introduction to Data Mining,
2. M. H.	Dunham. Data Mining: Introc	luctory and	Advanced 7	Copics. Pearson Education. 2001.
	ded by Board of Studies		5-3-2016	
	y Academic Council	No. $40^{\text{th}}$	Date	18-3-2016

SWE2010		Embedded Systems		L	Т	P J	С
		2111114000		2	0		3
Pre-requisi	te	SWE1003		Sylla	abu	s vers	
Course Oh						<b>V.</b>	1.10
Course Obj			1				
		s the architecture of an embedded system and p a system for an industry problems on an en		•			
		tand the programming environment for an en					
		RTOS concepts, features and classification	inocuted appricat	10115.			
		-					
Expected C	Course (	Dutcome:					
1. 5	Summar	ize the key concepts of an embedded system	s and its applicati	ons.			
	•	the communication protocols in an embedded	ed systems with ty	ypes,	adv	antag	es
		dvantages.		• •			
	Jesign a	and development of hardware, software and f	firmware for a div	versifi	led		
		usk scheduling, Multitasking and priority leve	els in embedded F	RTOS			
		er Task Communication for concurrency in r					
		and the concepts and basic architecture of mi					
		Programming skills to create the microcontr		cation	ıs.		
8. I	nterpret	the challenges and issues of designing an er	nbedded system a	applic	atio	ns.	
Module:1	Intro	duction to Embedded Systems	3 h	ours			
History of F	mbedd	ed Systems, Classification, Major Applicatio	n Areas Purpose	and l	Defi	nition	n of
		Embedded Systems Vs General Computing	in meas, r arpose	und i		muoi	1 01
	•	· · · ·					
Module:2	Typic	al Embedded System:	3 h	ours			
Memory: R	OM, R	AM, Memory according to the type of Int	terface, Commun	icatio	on I	nterfa	ice:
		nal Communication Interfaces.					
- no on o un							
Module:3	Embe	dded Firmware:	6 h	ours			
Module:3						g Tin	ner,
Module:3 Reset Circu	it, Brov	<b>dded Firmware:</b> vn-out Protection Circuit, Oscillator Unit, R re Design Approaches and Development Lan	eal Time Clock,			g Tin	ner,
Module:3 Reset Circu Embedded I	it, Brov Firmwa	vn-out Protection Circuit, Oscillator Unit, R re Design Approaches and Development Lan	eal Time Clock, aguages.	Watc	hdo	g Tin	ner,
Module:3 Reset Circu Embedded I Module:4	it, Brov Firmwar <b>RTO</b> S	vn-out Protection Circuit, Oscillator Unit, R re Design Approaches and Development Lan B Based Embedded System Design:	eal Time Clock, guages. 6 h	Watc	hdo		
Module:3 Reset Circu Embedded I Module:4 Operating	it, Brov Firmwa <b>RTOS</b> System	vn-out Protection Circuit, Oscillator Unit, R re Design Approaches and Development Lan	eal Time Clock, guages. 6 h , Tasks, Proces	Watc	hdo	g Tin Threa	
Module:3 Reset Circu Embedded I Module:4 Operating	it, Brov Firmwa <b>RTOS</b> System	vn-out Protection Circuit, Oscillator Unit, R re Design Approaches and Development Lan <b>Based Embedded System Design:</b> Basics, Types of Operating Systems	eal Time Clock, guages. 6 h , Tasks, Proces	Watc	hdo		

Module:5	Task Communication:	3 hours
Shared Me	emory, Message Passing, Remote Procedure Call	and Sockets.
Module:6	Introducing the 8051 Microcontroller Fami	ly 3 hours
	n, Clock frequency and performance, Memory	
Serial inter		
Module:7	Programming Embedded Systems in keil	C 4 hours
Introduction	n to Embedded C, Programming with keil C, Usa	ge with ports and interfaces.
Module:8	Contemporary issues	2 hours
	Total Lecture hour	rs: 30 hours
Text Book	(s)	
	V K K Prasad, –Embedded / Real-Time Systems: Bookl, DreamTech Press, 2013.	Concepts, Design And Programming,
Reference	Books	
	8051 Microcontroller And Embedded Systems	s Using Assembly And C, 2/E. Front
	Mazidi. Pearson Education, 2011.	
	yner Wolf, -Computers as components - Princ	iples of embedded computing system
•	l, Morgan Kaufman, 2012.	
	old S Berger, -Embedded Systems Design Ar	n Introduction to Processes, Tools &
/ L'a a l	ques, CMP books 2010.	
Techni		
	ded by Board of Studies 12-8-20	017

2. 3. Expected Cou 1. 2. 3.	To introduce fundamental concepts of big data as To elucidate different data learning techniques. To explore various data analytic and visualizatio	nalytics.	3 0 Syllat			
Course Objec 1. 2. 3. Expected Cou 1. 2. 3.	tives: To introduce fundamental concepts of big data as To elucidate different data learning techniques. To explore various data analytic and visualizatio Trse Outcome:	-	Syllat	bus		
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2. 3. Expected Cou 1. 2. 3.	To elucidate different data learning techniques. To explore various data analytic and visualizatio	-				
3. <b>Expected Cou</b> 1. 2. 3.	To explore various data analytic and visualizatio	n tools.				
1. 2. 3.						
1. 2. 3.						
2. 3.	Understand characteristics and sources of big dat	ta.				
	Recognise of various data analytical techniques a data.		or hand	ling	g big	
4.	Apply data analytic methodologies in streaming	data.				
	Familiar with diverse learning models and cluste					
	Use visualization techniques and tools in big dat					
	Campare the different types of frameworks and t					
	Analyze Big Data in various forums like Social I Illustrate the phases of Big Data Analytics with t				ario	15
0.	domains and presenting the results.	ine incip of Data S	JUIS 1101	.11 V	ano	10
	1 C					
Module:1 In	ntroduction to Big Data	7 h	nours			
Analytics – Nu	uances of big data – Value – Issues – Case for Big	g data – Big data	options	Τe	am	
	g data sources – Acquisition – Nuts and Bolts of					
Security, Com	pliance, auditing and protection - Evolution of Bi	g data – Best Pra	ctices f	or 1	Big o	lata
Analytics - Big	g data characteristics - Volume, Veracity, Velocit	y, Variety				
Module:2 D	Data Analysis and Approaches	7 1	Iours			
Mouule.2 D	vata Anarysis and Approaches	/ 1	10015			
	nalytic scalability – Convergence – parallel proce				ta se	ts -
	ods - Analysis approaches - Statistical significant	nce – business ap	pproach	es	_	
Analytic innov	vation – Traditional approaches – Iterative					
Module:3 S	tream Data Mining	5 h	nours			
Niodulete S		C II	iours			
Introduction to	o Streams Concepts - Stream data model and	architecture - St	tream (	Cor	nput	ing
Sampling data	a in a stream – Filtering streams – Counting	distinct elemen	ts in a	l st	rean	1 -
Estimating mo	oments - Counting oneness in a window - Decay	ving window – R	eal tim	e A	naly	tic
Platform(RTA	P) applications.					
Module:4 P	Predictive Analytics	8 h	nours			
	-					
	alytics – Supervised – Unsupervised learning – N					
	Deviations from normal patterns – Normal beha	-	-			
• •	g Frequent itemsets - Market based model - Apric	•		-	-	
	memory - Limited Pass algorithm - Counting	g frequent items	ets in	a s	trear	n ·
Clustering Tec	chniques – Hierarchical – K- Means.					

Module:5	Visualizations	5 hours
Clustering l	nigh dimensional data Visualizations - Visual data a	nalysis techniques, interaction
techniques;	Systems and applications.	
Module:6	Framework for implementation	6 hours
Man Dadu		NaCOL Databasas C2 Hadaan
	ce Framework - Hadoop – Hive - – Sharding – file systems – Hbase – Impala.	NOSQL Databases - 55 -Hadoop
Module:7	Big Data for E-Commerce	5 hours
Analyzing b	 big data with twitter – Big data for E-commerce – B	g data for blogs.
	8	0
	8	
Module:8	Contemporary issues	2 hours
Module:8	-	2 hours 45 hours
Text Book(	Contemporary issues Total Lecture hours: (s)	45 hours
Text Book(	Contemporary issues Total Lecture hours: (s) Contemporary issues	45 hours
Text Book 1. Vignes Reference	Contemporary issues Total Lecture hours: (s) Sh Prajapati, Big data analytics with R and Hadoop, Books	<b>45 hours</b> SPD 2013.
Text Book(     1.   Vignes     Reference     1.   Tom W	Contemporary issues Total Lecture hours: (s) Total Lecture hours: (s) Total Lecture hours: (s) (s) Total Lecture hours: (s) (s) Total Lecture hours: (s) (s) Total Lecture hours: (s) (s) (s) (s) (s) (s) (s) (s) (s) (s)	<b>45 hours</b> SPD 2013.
Text Book(1.VignesReference1.Tom W2.Eric Sa	Contemporary issues Total Lecture hours: (s) Sh Prajapati, Big data analytics with R and Hadoop, S Books White, "Hadoop: The Definitive Guide", Third Editionation ammer, "Hadoop Operations", O'Reilley, 2012.	<b>45 hours</b> SPD 2013. n, O'Reilley, 2012.
Text Book(1.VignesReference1.Tom W2.Eric Sa3.E. Cap	Contemporary issues Total Lecture hours: (s) Sh Prajapati, Big data analytics with R and Hadoop, S Books White, "Hadoop: The Definitive Guide", Third Edition ammer, "Hadoop Operations", O'Reilley, 2012. riolo, D. Wampler, and J. Rutherglen, "Programmin	<b>45 hours</b> SPD 2013. n, O'Reilley, 2012. g Hive", O'Reilley, 2012.
Text Book(1.VignesReference1.Tom W2.Eric Sa3.E. Cap	Contemporary issues Total Lecture hours: (s) Sh Prajapati, Big data analytics with R and Hadoop, S Books White, "Hadoop: The Definitive Guide", Third Editionation ammer, "Hadoop Operations", O'Reilley, 2012.	<b>45 hours</b> SPD 2013. n, O'Reilley, 2012. g Hive", O'Reilley, 2012.
Text Book(1.VignesReference1.Tom W2.Eric Sa3.E. Cap4.Lars G	Contemporary issues Total Lecture hours: (s) Sh Prajapati, Big data analytics with R and Hadoop, S Books White, "Hadoop: The Definitive Guide", Third Edition ammer, "Hadoop Operations", O'Reilley, 2012. riolo, D. Wampler, and J. Rutherglen, "Programmin	<b>45 hours</b> SPD 2013. n, O'Reilley, 2012. g Hive", O'Reilley, 2012.

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5. Appl anal	ly contemporary formal mathematical modellin yse the security of a software system.	
analy	yse the security of a software system.	
-	· · · ·	
		es.
	erstand malicious code and other vulnerabilities	
mecl	nanisims.	
8. Unde	erstand and model the economics of cybersecur	ity.
Module:1 Securi	ity issues in Software	6 hours
becur	ity issues in software	0 nours
Introduction, The p	roblem, Software assurance and software secu	urity, Threats to software security
Sources of softwar	re insecurity, Benefits of detecting software	security defects early, Managin
secure software dev	elopment, Properties of secure software.	
-	rements Engineering for Secure	7 hours
Softwa	are	
The SOUARE pr	ocess model: Identifying security requirem	ents using the security qualit
_	eering (SQUARE) method, SQUARE sample	
Requirements Prior		sulputs, Requirements enertailor
Requirements i nor	inzution	
Module:3 Secur	e Software Architecture and Design	7 hours
	or souward Architecture and Design	/ 10015
Introduction, Softw	are security practices for architecture and des	ign: Architectural risk analysis.
	nowledge for architecture and design: Security	• •
and Attack patterns.		

Module:4	Secure Coding and Testing	6 hours
Introduction	n, Code analysis, Coding practices, Software secur	rity testing, Security testing
consideratio	ons throughout the SD.	
Module:5	Security and Complexity	6 hours
Security F Drivers an	ailures, Functional and Attacker Perspective for Secu d Security, Problem complexity	rity Analysis, System Complexit
Module:6	Governance and Security	5 hours
•	overnance, Characteristics of Effective Security Gov ecurity Framework	ernance, Adopting an Enterprise
Module:7	Managing a Secure Software	6 hours
	Managing a Secure Software         d Project Management – Project Scope and Plan, R         Project Resources, Measuring Software Security, M         Contemporary issues	Resource, Estimate the Resource
Security an Product and	d Project Management – Project Scope and Plan, R l Project Resources, Measuring Software Security, M	Resource, Estimate the Resource aturity of Practice.
Security an Product and	d Project Management – Project Scope and Plan, R l Project Resources, Measuring Software Security, M	Resource, Estimate the Resource aturity of Practice.
Security an Product and <b>Module:8</b>	d Project Management – Project Scope and Plan, R d Project Resources, Measuring Software Security, M Contemporary issues Total Lecture hours:	Resource, Estimate the Resource aturity of Practice. 2 hours
Security an Product and Module:8 Text Book( 1. Julia H	d Project Management – Project Scope and Plan, R d Project Resources, Measuring Software Security, M Contemporary issues Total Lecture hours:	Resource, Estimate the Resource aturity of Practice. 2 hours 45 hours
Security an Product and Module:8 Text Book( 1. Julia H	d Project Management – Project Scope and Plan, R l Project Resources, Measuring Software Security, M Contemporary issues Total Lecture hours: (s) I.Allen, Sean Barnum, Robert J.Ellison, Gary Mc.Gra ty Engineering : A Guide for Project Managers, Addis	Resource, Estimate the Resource aturity of Practice. 2 hours 45 hours
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Security an Product and Module:8 Text Book( 1. Julia H Securit Reference 1. Gary M	d Project Management – Project Scope and Plan, R l Project Resources, Measuring Software Security, M Contemporary issues Total Lecture hours: (s) I.Allen, Sean Barnum, Robert J.Ellison, Gary Mc.Gra ty Engineering : A Guide for Project Managers, Addis Books	Resource, Estimate the Resource aturity of Practice. 2 hours 45 hours www, Nancy R.Mead, Software son-Wesley, 2011.

SwE1007       3       0       0       4       4         Pre-requisite       SwE1007       Syllabus version         V. 1.0       V. 1.0         Course Objectives:       1.       To understand java server side programming using Servlets, JSP and JDBC         2.       To introduce the advanced java frameworks for improving the design         Expected Course Outcomes:       V. 1.0         Jpon completion of this course, the students will be able to       1.         1.       Understand and implement advanced-core Java concepts         2.       Develop Java based Web applications using Servlets and JSP         3.       Incorporate cutting-edge frameworks for improving the code design         4.       To understand MVC framework, IoC and struts framework         5.       Understanding application development using JSF         6.       Understanding ORM and Hibernate         Module:1       Exploring Core Java         Autoboxing and Annotations, Generics, Collections Framework, Concurrent Programming, Java Autoboxing and Annotations, Generics, Collections Framework, Concurrent Programming, Java NIO, Reflection, RMI         Module:2       Introducing JavaEE         6 hours       Enterprise         Enterprise       Java, Basic Application Structure, Using Web Containers, Creating Servlets         Configuring Servlets, Understandi	Course Objective 1. To 2. To Expected Course	s: understand java server side programming us introduce the advanced java frameworks for			-	Δ
V. 1.0         Course Objectives:         1. To understand java server side programming using Servlets, JSP and JDBC         2. To introduce the advanced java frameworks for improving the design         Expected Course Outcomes:         Jpon completion of this course, the students will be able to         1. Understand and implement advanced-core Java concepts         2. Develop Java based Web applications using Servlets and JSP         3. Incorporate cutting-edge frameworks for improving the code design         4. To understand MVC framework, IoC and struts framework         5. Understanding application development using JSF         6. Understanding JSF navigational and event model         7. Understanding ORM and Hibernate         Module:1       Exploring Core Java         Module:2       Introducing JavaEE         6 hours         Enterprise       Java, Basic Application Structure, Using Web Containers, Creating Servlets         Configuring Servlets, Understanding HTTP methods, Using Parameters and Accepting Form         Submissions, Using Init parameters, File Uploading, Accessing Databases with JDBC	Course Objective 1. To 2. To Expected Course	s: understand java server side programming us introduce the advanced java frameworks for		Syllabu		т
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Java NIO, Reflection, RMI         Module:2       Introducing JavaEE       6 hours         Enterprise       Java, Basic Application Structure, Using Web Containers, Creating Servlets Configuring Servlets, Understanding HTTP methods, Using Parameters and Accepting Form Submissions, Using Init parameters, File Uploading, Accessing Databases with JDBC					mmina	
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Creating JSPs, Using Java within JSP, Combining Servlets and JSPs, Maintaining State using	Submissions, Usin	g Init parameters, File Uploading, Accessing	arameters and Acc g Databases with J	DBC		elets,
Sessions, JSP 2.0 EL, Using Javabeans components in JSP Documents, JSP Custom Tag	Submissions, Usin Module:3 Java	g Init parameters, File Uploading, Accessing Server Pages(JSP)	arameters and Acc g Databases with J 7 I	IDBC nours	orm	
Library, Integrating Servlets and JSP: Model View Controller Architecture	Submissions, Usin Module:3 Java Creating JSPs, Us	g Init parameters, File Uploading, Accessing Server Pages(JSP) sing Java within JSP, Combining Servlets	Trameters and Acc Databases with J 7 I and JSPs, Mainta	DBC	form	ing
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Spring Framework: Understanding Inversion of Control (IoC), Aspect Oriented Programming	Submissions, Usin Module:3 Java Creating JSPs, Using Sessions, JSP 2. Library, Integration	g Init parameters, File Uploading, Accessing Server Pages(JSP) sing Java within JSP, Combining Servlets 0 EL, Using Javabeans components in J ng Servlets and JSP: Model View Controller	arameters and Acc g Databases with J 7 I and JSPs, Mainta SP Documents, Architecture	nours aining St JSP Cu	form	ing
(AOP) and Dependency Injection, MVC pattern for Web Applications, Spring Framework,	Submissions, Usin Module:3 Java Creating JSPs, Us Sessions, JSP 2. Library, Integratin Module:4 MVC	g Init parameters, File Uploading, Accessing Server Pages(JSP) sing Java within JSP, Combining Servlets 0 EL, Using Javabeans components in J ng Servlets and JSP: Model View Controller	arameters and Acc g Databases with J 7 I and JSPs, Mainta SP Documents, Architecture 7 I	DBC nours aining St JSP Cu nours	ate us	ing Fag
Understanding Application Context, Bootstrapping Spring framework, Configuring Spring	Submissions, Usin Module:3 Java Creating JSPs, Us Sessions, JSP 2. Library, Integratin Module:4 MVC Spring Framewo	Server Pages(JSP) sing Java within JSP, Combining Servlets 0 EL, Using Javabeans components in J ng Servlets and JSP: Model View Controller C Frameworks rk: Understanding Inversion of Control (Io	arameters and Acc         g Databases with J         71         and JSPs, Mainta         SP Documents,         Architecture         71         pC), Aspect Orien	nours aining St JSP Cu nours nted Proj	ate us stom	ing Fag ing
framework, Struts Framework: Introduction to Struts – Building a Simple Struts Application –	Submissions, Usin Module:3 Java Creating JSPs, Usis Sessions, JSP 2. Library, Integratin Module:4 MVC Spring Framewo (AOP) and Depe Understanding A	Server Pages(JSP) sing Java within JSP, Combining Servlets 0 EL, Using Javabeans components in J ng Servlets and JSP: Model View Controller C Frameworks rk: Understanding Inversion of Control (Io ndency Injection, MVC pattern for Web pplication Context, Bootstrapping Spring	arameters and Acc         g Databases with J         7 I         and JSPs, Mainta         SP Documents,         Architecture         7 I         DC), Aspect Orien         Applications, S         g framework, Co	DBC nours aining St JSP Cu nours nted Pro, pring Fr onfigurin	ate us stom f gramm amewo	ing Fag ing ork, ing
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Understanding Model, View and Controller Layer         Module:5       Java Server Faces(JSF)         6 hours	Submissions, Usin Module:3 Java Creating JSPs, Us Sessions, JSP 2. Library, Integratin Module:4 MVC Spring Framewo (AOP) and Depe Understanding A framework, Struts Understanding Module:5 Java	Server Pages(JSP) sing Java within JSP, Combining Servlets 0 EL, Using Javabeans components in J ng Servlets and JSP: Model View Controller C Frameworks rk: Understanding Inversion of Control (Id ndency Injection, MVC pattern for Web pplication Context, Bootstrapping Spring s Framework: Introduction to Struts – Buil odel, View and Controller Layer Server Faces(JSF)	arameters and Acc         g Databases with J         7 I         and JSPs, Mainta         SP Documents,         Architecture         7 I         oC), Aspect Orien         Applications, S         g framework, Co         ding a Simple Str         6 I	DBC nours aining St JSP Cu nours nted Prop pring Fr onfigurin ruts App nours	ate us stom f gramm amewong Spi lication	ing Γag ing ork, ing 1 –
Understanding Model, View and Controller Layer	Submissions, UsinModule:3JavaCreating JSPs, UsiSessions, JSP 2.Library, IntegratinModule:4MVCSpring Framewo(AOP) and DepeUnderstanding Aframework, StrutsUnderstanding Module:5JavaIntroduction to JaApplication - JSF	Server Pages(JSP) sing Java within JSP, Combining Servlets 0 EL, Using Javabeans components in J ng Servlets and JSP: Model View Controller C Frameworks rk: Understanding Inversion of Control (Io ndency Injection, MVC pattern for Web pplication Context, Bootstrapping Spring s Framework: Introduction to Struts – Buil odel, View and Controller Layer Server Faces(JSF) va Server Faces (JSF)- JSF Application Ar r Request Processing Lifecycle – The Face	arameters and Acc         g Databases with J         7 I         and JSPs, Mainta         SP Documents,         Architecture         7 I         pC), Aspect Orien         Applications, S         g framework, Co         ding a Simple Str         6 I         chitecture – Build	DBC nours aining St JSP Cu nours nted Prop pring Fr onfigurin ruts App nours ding a si	ate us stom f gramm amewo g Spi lication	ing Fag ing ork, ing 1 –

Mo	dule:6	JSF Navigation Model			5 hours
JS	F Navig	ation Model – User Interface	Compone	nt Model –	Converting and Validating data –
JS	F Event	Model			
-	dule:7	<b>ORM and Hibernate</b>			6 hours
Dat	a Persist	ence, Object/relational Mappi	ng, Hiber	nate ORM, N	Aapping Entities to Tables
Mo	dule:8	Contemporary issues			2 hours
		Т	otal Lact	ure hours:	45 hours
				ure nours.	<b>4</b> 5 nours
Тот	xt Book(	c)			
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1.		t Schildt, The Complete Refere	ence-Iava	Tata Megra	w-Hill Eighth Edition 2011
2.		· 1		. 0	te Reference, 2010, McGraw-Hill
	Publish		,	I I I	
3.	Christia	an Bauer, Gavin King, Gary G	regory, J	ava Persister	ace with Hibernate, 2015
4.	Craig V	Valls, Spring in Action Paperb	ack , Mar	ning Publica	ations, 2014
5.	James 1	Holmes, Struts, The Complete	Reference	e, 2007, McO	Graw-Hill Publishers
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Pre-requisite	SWE1004		Syllabu		
				<b>v.</b> 1	0
Course Objectiv					
	o understand database design, tuning and querie				
	o acquire knowledge on parallel and distributed		applicati	lons.	
	o study the usage and applications of object orie o understand the principles of intelligent databa				
	o learn emerging databases such as XML, mobi				
5. 1		ie databases.			
Expected Cours	e Outcome:				
-	brehend the advanced features of databases.				
	ze Database tuning				
	n parallel and distributed databases.				
	ment the concept of distributed transactions inc	orporating the Con	currenc	y cont	ro
	anism.	amanta di datahasa			
	and represent the real world data using object d the rule set in the database to implement intel				
	n and Implement the XML data model	ngent uatabase.			
7. Desig					
Module:1 Da	tabase Design And Tuning	5 ho	ours		
Introduction to a	husiaal datahasa dasiga Cuidalina fanindan a	alastian Orrandary	of data	1	
	hysical database design – Guideline for index studies the second se	siection- Overview	of data	Dase	
Module:2 Pa	rallel and Distributed Databases	5 ho	ours		
	Client-Server Architectures – Server System Ar				
	Parallelism – Inter and Intra operation Paralle				
	itecture - Distributed Data Storage – Distribute ontrol – Distributed Query Processing – Case S		Commit	Protoc	:0I
	oject Databases:	6 ho			
	<ul> <li>Object structure – Type Constructors – Encap</li> </ul>				
	pe and Class Hierarchies – Inheritance – Co	mplex Objects – C	Object F	Relatio	na
features- ODMG	Model – ODL – OQL				
Module:4 Ac	tive Databases:	6 ha	mrs		
	antics - Taxonomy- Applications-Design Princip			poral	
Syntax and Sema	view of Temporal Databases- TSQL2	-		porui	
Syntax and Sema Databases: Over	view of Temporal Databases- TSQL2				
Syntax and Sema Databases: Over Module:5 De	view of Temporal Databases- TSQL2 ductive and XML Databases	6 ho	ours		
Syntax and Sema Databases: Over Module:5 De Logic of Query	view of Temporal Databases- TSQL2	6 ho	ours ics of	Datal	-

Mod	lule:6	Contemporary issues	2 hours
		Total Lecture hours:	30 hours
Text	t Book(s	)	
1.		i, S.B. Navathe, –Fundamentals of Database System	nsl, 2011, Sixth Edition, Pearson
Dofe	Educat	ion/Addison Wesley.	
1.		F Korth, Abraham Silberschatz, S. Sudharshan, –Da	tabase System Concepts Sixth
1.	•	, McGraw Hill, 2011.	tabase 5 ystem concepts", 51xth
2.		s Cannolly and Carolyn Begg, –Database Systems, A	A Practical Approach to Design,
		nentation and Management, Sixth Edition, Pearson	
3.		e, A.Kannan, S.Swamynathan, -An Introduction to	Database Systems ^I , Eighth
4		, Pearson Education.2006.	
4.	G.K.Gi	upta, IDatabase Management SystemsI, Tata McGrav	w Hill, 2011.
	Lie	t of Challenging Experiments (Indicative)	
1.		n of Tables, Views, Synonyms, Sequence, Indexes,	Save point
1.	Cicatio	in or rables, views, synonyms, sequence, indexes,	Save point
	a. Crea	ting an Employee database to set various constraints	s and writing SQL
		to retrieve information from the database.	
		forming Insertion, Deletion, Modifying, Altering,	Updating and
		g records based on conditions.	
-		tion of Views, Synonyms, Sequence, Indexes, Save	
2.	Query	Processing – Implementation of an efficient query of	ptimizer
	Implem	nent Query Optimizer with Relational Alge	braic expression
	-	ction and execution plan generation for choo	-
		on strategy for processing the given query. Also	
		e and test the algorithm with following sample quer	<b>e</b> 1 <b>e</b>
	a) Sele	ct empid, empname from employee where experience	ce > 5
		all managers working at London Branch	
3.		l queries.	
		er the application for VIT University Counselli	•
	-	nent and vacancy details are maintained in 3 steed campus in these 3 sites simultaneously. Impleme	
		arallel database [State any assumptions you have ma	11
4.		g Database Link, executing distributed queries	
		are 5 processors working in a parallel environme	ent and producing
		The output record contains campus details ar	
		ation. Implement parallel join and parallel sort alg	
	marks t	from different campus of the university and publish	10 ranks for each
	discipli		
5.	Creatin	g type,varray, nested table and querying it	
	A IImi-	remain wants to treak persons associated with the	m A person cor
		versity wants to track persons associated with the Employee or Student. Employees are Faculty,	-
		associates. Students are Full time students, Part t	

	Teaching Assistants. Design an Enhanced Entity Relationship (EER)	
	Model for university database. Write OQL for the following	
	5. Insert details in each object.	
	6. Display the Employee details.	
	7. Display Student Details.	
	8. Modify person details.	
	Delete person details.	
6.	Active Databases	
	Extend the design of university database by incorporating the following	
	information.	
	Students are registering for courses which are handled by instructor	
	researchers (graduate students). Faculties are advisors to graduate	
	students. Instructor researchers' class is a category with super class of	
	faculty and graduate students. Faculties are having sponsored research	
	projects with a grant supporting instruction researchers. Grants are	
	sanctioned by different agencies. Faculty belongs to different departments.	
	Department is chaired by a faculty. Implement for the Insertion and	
<u> </u>	Display of details in each class.	
7.	Deductive Database	
	Create triggers and assertions for Bank database handling deposits and	
	loan and admission database handling seat allocation and vacancy	
	position. Design the above relational database schema and implement the	
	following triggers and assertions.	
	7. When a deposit is made by a customer, create a trigger for	
	updating customers account and bank account	
	8. When a loan is issued to the customer, create a trigger for updating	
	customer's loan account and bank account.	
	9. Create assertion for bank database so that the total loan amount	
	does not exceed the total balance in the bank.	
	When an admission is made, create a trigger for updating the seat	
	allocation details and vacancy position.	
8.	Designing XML Schema and querying it.	
	Construct a knowledge database for kinship domain (family relations)	
	with facts. Extract the following relations using rules. Parent, Sibling,	
	Brother, Sister, Child, Daughter, Son, Spouse, Wife, husband,	
	Grandparent, Grandchild, Cousin, Aunt and Uncle.	
9.	Design XML Schema for the given company database	
	Department (deptName, deptNo, deptManagerSSN,	
	deptManagerStartDate, deptLocation) Employee (empName, empSSN,	
	empSex, empSalary, empBirthDate, empDeptNo, empSupervisorSSN,	
	empSddress, empWorksOn)	
	Project (projName, projNo, projLocation, projDeptNo, projWorker)	
	Implement the following queries using XQuery and XPath	
	• Retrieve the department name, manager name, and manager	
	salary for every department	
	• Retrieve the employee name, supervisor name and employee	
	salary for each employee who works in the Research	
	Department.	
	• Retrieve the project name, controlling department name,	
	number of employees and total hours worked per week on the	
L		

	<ul> <li>project for each project</li> <li>Retrieve the project number of employees project for each projec on it</li> </ul>	name, controlli and total hours v t with more than	one empl	week on the oyee working	
10.	Implement a storage structure for above schema.	storing XML data	abase and	test with the	
			Total Lab	oratory Hours	30 hours
Reco	ommended by Board of Studies	5-3-2016			
App	roved by Academic Council	No. $40^{\text{th}}$	Date	18-3-2016	

SWE2015	Mainframe Computing	
		<b>3 0 0 3</b>
Pre-requisite	SWE1004	Syllabus version
Course Objection		v. 1.0
Course Objective		abu ala aina
	erstand the basic concepts of mainframe te n Mainframe programming Language.	chnologies.
2. 10 leai	in Wannrame programming Language.	
<b>Expected Course</b>	Outcome:	
-	nd Mainframe hardware	
2. Understar	nd Mainframe operating system	
	nainframe applications	
1	oncepts in Job Control Language and its as	sociated programs
-	id basic concepts in COBOL programming	1 0
6. Practice p	roblem solving in File Processing and Tab	le Processing in COBOL
Programn	ning	
7. Learn and	explore basic concepts in DB2 and practic	ce queries using DB2
8. To design	interactive application based systems usin	g TSO/ISPF
	4'	<b>7</b> 1
Overview of Com super computer – Different hardward	ution of Mainframe hardware puter Architecture -Classification of Com Mainframe computer - key features - b e systems. Mainframes OS and Terminolog vs. online processing – mainframe operation	enefits - Evolution of Mainframes - gy: Operating systems on mainframes,
Overview of Com super computer – Different hardward Batch processing	puter Architecture -Classification of Com Mainframe computer - key features - b	puters - micro, mini, mainframes and enefits - Evolution of Mainframes - gy: Operating systems on mainframes, ting system - evolution - concepts of
Overview of Com super computer – Different hardward Batch processing Address space, Bu in mainframes.	puter Architecture -Classification of Com Mainframe computer - key features - b e systems. Mainframes OS and Terminolog vs. online processing – mainframe operat offer management - Virtual storage - pagin	puters - micro, mini, mainframes and enefits - Evolution of Mainframes - gy: Operating systems on mainframes, ting system - evolution - concepts of ng - swapping – Dataset management
Overview of Com super computer – Different hardward Batch processing Address space, Bu in mainframes.	puter Architecture -Classification of Com Mainframe computer - key features - b e systems. Mainframes OS and Terminolog vs. online processing – mainframe operation offer management - Virtual storage - pagin and its features	puters - micro, mini, mainframes and enefits - Evolution of Mainframes - gy: Operating systems on mainframes, ting system - evolution - concepts of ng - swapping – Dataset management <b>4 hours</b>
Overview of Com super computer – Different hardward Batch processing Address space, Bu in mainframes. Module:2 z/OS Z-operating system execution modes address space - D	puter Architecture -Classification of Com Mainframe computer - key features - b e systems. Mainframes OS and Terminolog vs. online processing – mainframe operat offer management - Virtual storage - pagin	puters - micro, mini, mainframes and enefits - Evolution of Mainframes - gy: Operating systems on mainframes, ting system - evolution - concepts of ng - swapping – Dataset management <u>4 hours</u> rocess -storage Managers - Program n(MVS) , MVS address space, Z/OS Direct access storage device(DASD) -
Overview of Com super computer – Different hardward Batch processing Address space, Bu in mainframes. Module:2 z/OS Z-operating system execution modes address space - D Access methods - Catalog – VTOC	puter Architecture -Classification of Com Mainframe computer - key features - b e systems. Mainframes OS and Terminolog vs. online processing – mainframe operat offer management - Virtual storage - pagin <b>and its features</b> m (Z/OS) - Virtual storage - Paging pr - Address space - Multiple virtual system ataset - sequential and partial dataset - D Record formats -Introduction to virtual store	puters - micro, mini, mainframes and enefits - Evolution of Mainframes - gy: Operating systems on mainframes, ting system - evolution - concepts of ng - swapping – Dataset management <u>4 hours</u> rocess -storage Managers - Program n(MVS) , MVS address space, Z/OS Direct access storage device(DASD) - brage access methods(VSAM) -
Overview of Com super computer – Different hardward Batch processing Address space, Bu in mainframes. Module:2 z/OS Z-operating system execution modes address space - D Access methods - Catalog – VTOC	puter Architecture -Classification of Com Mainframe computer - key features - b e systems. Mainframes OS and Terminolog vs. online processing – mainframe operat offer management - Virtual storage - pagin and its features m (Z/OS) - Virtual storage - Paging pr - Address space - Multiple virtual system ataset - sequential and partial dataset - D Record formats -Introduction to virtual storage	puters - micro, mini, mainframes and eenefits - Evolution of Mainframes - gy: Operating systems on mainframes, ting system - evolution - concepts of ng - swapping – Dataset management <b>4 hours 4 hours</b> occess -storage Managers - Program n(MVS) , MVS address space, Z/OS           Direct access storage device(DASD) - orage access methods(VSAM) -
Overview of Com         super computer –         Different hardward         Batch processing         Address space, But         in mainframes.         Module:2       z/OS         Z-operating system         execution modes         address space - D         Access methods -         Catalog – VTOC         Module:3       Introduction	puter Architecture -Classification of Com Mainframe computer - key features - b e systems. Mainframes OS and Terminolog vs. online processing – mainframe operat offer management - Virtual storage - pagin and its features m (Z/OS) - Virtual storage - Paging pr - Address space - Multiple virtual system ataset - sequential and partial dataset - D Record formats -Introduction to virtual storage b Control language - Job processing – si	puters - micro, mini, mainframes and enefits - Evolution of Mainframes - gy: Operating systems on mainframes, ting system - evolution - concepts of ng - swapping – Dataset management
Overview of Com         super computer –         Different hardward         Batch processing         Address space, But         in mainframes.         Module:2       z/OS         Z-operating system         execution modes         address space - D         Access methods -         Catalog – VTOC         Module:3       Introduction	puter Architecture -Classification of Com Mainframe computer - key features - b e systems. Mainframes OS and Terminolog vs. online processing – mainframe operat offer management - Virtual storage - pagin and its features m (Z/OS) - Virtual storage - Paging pr - Address space - Multiple virtual system ataset - sequential and partial dataset - D Record formats -Introduction to virtual storage	puters - micro, mini, mainframes and enefits - Evolution of Mainframes - gy: Operating systems on mainframes, ting system - evolution - concepts of ng - swapping – Dataset management
Overview of Com super computer – Different hardward Batch processing Address space, Bu in mainframes. Module:2 z/OS Z-operating system execution modes address space - D Access methods - Catalog – VTOC Module:3 Intro Introduction to Jo statements in JCL utility programs.	puter Architecture -Classification of Com Mainframe computer - key features - b e systems. Mainframes OS and Terminolog vs. online processing – mainframe operat offer management - Virtual storage - pagin and its features m (Z/OS) - Virtual storage - Paging pr - Address space - Multiple virtual system ataset - sequential and partial dataset - D Record formats -Introduction to virtual store duction to JCL b Control language - Job processing – si - JOB statement - EXEC statement – DD	puters - micro, mini, mainframes and enefits - Evolution of Mainframes - gy: Operating systems on mainframes, ting system - evolution - concepts of ng - swapping – Dataset management <b>4 hours</b> rocess -storage Managers - Program n(MVS) , MVS address space, Z/OS Direct access storage device(DASD) - orage access methods(VSAM) - <b>5 hours</b> tructure of JCL statements - Various statement - JCL procedures and IBM
Overview of Com         super computer –         Different hardward         Batch processing         Address space, But         in mainframes.         Module:2       z/OS         Z-operating system         execution modes         address space - D         Access methods -         Catalog – VTOC         Module:3       Introduction to Joo         statements in JCL         utility programs.	puter Architecture -Classification of Com Mainframe computer - key features - b e systems. Mainframes OS and Terminolog vs. online processing – mainframe operat offer management - Virtual storage - pagin and its features m (Z/OS) - Virtual storage - Paging pr - Address space - Multiple virtual system ataset - sequential and partial dataset - D Record formats -Introduction to virtual stor duction to JCL b Control language - Job processing – si - JOB statement - EXEC statement – DD OL Programming 1	puters - micro, mini, mainframes and enefits - Evolution of Mainframes -         gy: Operating systems on mainframes, ting system - evolution - concepts of ng - swapping – Dataset management          4 hours         rocess -storage Managers - Program n(MVS) , MVS address space, Z/OS         Direct access storage device(DASD) -         orage access methods(VSAM) -
Overview of Com         super computer –         Different hardward         Batch processing         Address space, But         in mainframes.         Module:2       z/OS         Z-operating       system         execution modes       address space - D         Access methods -       Catalog – VTOC         Module:3       Intro         Introduction to Jo       statements in JCL         utility programs.       Module:4         Module:4       COB	puter Architecture -Classification of Com Mainframe computer - key features - b e systems. Mainframes OS and Terminolog vs. online processing – mainframe operat offer management - Virtual storage - pagin and its features m (Z/OS) - Virtual storage - Paging pr - Address space - Multiple virtual system ataset - sequential and partial dataset - D Record formats -Introduction to virtual storage duction to JCL b Control language - Job processing – si - JOB statement - EXEC statement – DD OL Programming 1 story, evolution and Features, COBOL p	puters - micro, mini, mainframes and enefits - Evolution of Mainframes - gy: Operating systems on mainframes, ting system - evolution - concepts of ng - swapping – Dataset management
Overview of Com super computer – Different hardward Batch processing Address space, Bu in mainframes. Module:2 z/OS Z-operating system execution modes address space - D Access methods - Catalog – VTOC Module:3 Intro Introduction to Jo statements in JCL utility programs. Module:4 COB Introduction – Hi COBOL. Languag	puter Architecture -Classification of Com Mainframe computer - key features - b e systems. Mainframes OS and Terminolog vs. online processing – mainframe operat offer management - Virtual storage - paging m (Z/OS) - Virtual storage - Paging pr - Address space - Multiple virtual system ataset - sequential and partial dataset - D Record formats -Introduction to virtual stored duction to JCL b Control language - Job processing – sr - JOB statement - EXEC statement – DD OL Programming 1 story, evolution and Features, COBOL p ge Fundamentals – Divisions, sections,	puters - micro, mini, mainframes and enefits - Evolution of Mainframes -         gy: Operating systems on mainframes, ting system - evolution - concepts of ng - swapping – Dataset management         4 hours         rocess -storage Managers - Program n(MVS) , MVS address space, Z/OS Direct access storage device(DASD) - orage access methods(VSAM) -         5 hours         tructure of JCL statements - Various statement - JCL procedures and IBM         7 hours         rogram Structure, steps in executing paragraphs, sections, sentences and
Overview of Comsuper computer –Different hardwardBatch processingAddress space, Buin mainframes.Module:2z/OSZ-operating systemexecution modesaddress space - DAccess methods -Catalog – VTOCModule:3Introduction to Jostatements in JCLutility programs.Module:4COBIntroduction – HiCOBOL. Languagstatements, charact	puter Architecture -Classification of Com Mainframe computer - key features - b e systems. Mainframes OS and Terminolog vs. online processing – mainframe operat offer management - Virtual storage - pagin and its features m (Z/OS) - Virtual storage - Paging pr - Address space - Multiple virtual system ataset - sequential and partial dataset - D Record formats -Introduction to virtual storage duction to JCL b Control language - Job processing – si - JOB statement - EXEC statement – DD OL Programming 1 story, evolution and Features, COBOL p	puters - micro, mini, mainframes and enefits - Evolution of Mainframes -         gy: Operating systems on mainframes, ting system - evolution - concepts of ng - swapping – Dataset management          4 hours         rocess -storage Managers - Program (MVS) , MVS address space, Z/OS         Direct access storage device(DASD) -         orage access methods(VSAM) -                                                                                                                                       <

clause, REDEIFNES, RENAMES and USAGE clause. Procedure Division – Input / Output verbs, INITIALIZE verb, data movement verbs, arithmetic verbs, sequence control verbs.

Module:5	COBOL Programming 2	8 hours
relative) a handling v declaration	ssing – Field, physical / logical records, file, file or nd access mode, FILE-CONTROL paragraph, FII verbs – OPEN, READ, WRITE, REWRITE, CLO a, accessing elements, subscript and index, SET st comparison. Miscellaneous verbs – COPY, CALL G verbs.	LE SECTION, file operations. File SE. Table processing – Definition, atement, SEARCH verb, SEARCH
Madular	Quarties of DP2	7 hours
	<b>Overview of DB2</b> on to DB2 – System Service component, Datab	7 hours
componen Storage gr Types. DB Embedded	omponent, Distributed Data Facility Services t, catalogs and optimizer. DB2 Objects and Data roups, Database, Table space, Table, Index, Syn 2 SQL programming – Types of SQL statements, SQL programming – Host variable, DECLGEN ut on, cursors, and scrollable cursors	Types -DB2 Objects Hierarchy, onyms and aliases, Views, Data DCL, DDL, DML, SPUFI utility.
-		
Modular7		
•	<b>Interactivity using TSO/ISPF</b> concepts-The Two Commandments of TSO Loggin Keyboard-Allocating a Data Set-Creating (Editing)	
Key TSO C Invocation- Set-Runnin Set-TSO In	oncepts-The Two Commandments of TSO Loggin Keyboard-Allocating a Data Set-Creating (Editing) g a Program Viewing and Printing Program Resul itialization-Logging Off of TSO	g On to TSO-SPF Initialization and a Program Data Set-Printing a Data lts-Compressing a Partitioned Data
Key TSO C Invocation- Set-Runnin	oncepts-The Two Commandments of TSO Loggin Keyboard-Allocating a Data Set-Creating (Editing) g a Program Viewing and Printing Program Resul	g On to TSO-SPF Initialization and a Program Data Set-Printing a Data
Key TSO C Invocation- Set-Runnin Set-TSO In	oncepts-The Two Commandments of TSO Loggin Keyboard-Allocating a Data Set-Creating (Editing) g a Program Viewing and Printing Program Resul itialization-Logging Off of TSO	g On to TSO-SPF Initialization and a Program Data Set-Printing a Data lts-Compressing a Partitioned Data
Key TSO C Invocation- Set-Running Set-TSO In <b>Module:8</b>	Concepts-The Two Commandments of TSO Loggin Keyboard-Allocating a Data Set-Creating (Editing) g a Program Viewing and Printing Program Resul itialization-Logging Off of TSO Contemporary issues Total Lecture hours:	g On to TSO-SPF Initialization and a Program Data Set-Printing a Data Its-Compressing a Partitioned Data <b>2 hours</b>
Key TSO C Invocation- Set-Running Set-TSO In Module:8 Text Book( 1. M.Ebb	Concepts-The Two Commandments of TSO Loggin Keyboard-Allocating a Data Set-Creating (Editing) g a Program Viewing and Printing Program Resul itialization-Logging Off of TSO Contemporary issues Total Lecture hours:	g On to TSO-SPF Initialization and a Program Data Set-Printing a Data lts-Compressing a Partitioned Data <b>2 hours</b> <b>45 hours</b>
Key TSO C Invocation- Set-Running Set-TSO In Module:8 Text Book( 1. M.Ebb	oncepts-The Two Commandments of TSO Loggin Keyboard-Allocating a Data Set-Creating (Editing) g a Program Viewing and Printing Program Resultialization-Logging Off of TSO Contemporary issues S) ers., John Kettner, Wayne O'Brien, Bill Ogden, – asics∥, March 29, 2011, third edition, Vervante.	g On to TSO-SPF Initialization and a Program Data Set-Printing a Data lts-Compressing a Partitioned Data <b>2 hours</b> <b>45 hours</b>
Key TSO C Invocation- Set-Running Set-TSO In Module:8 Module:8 I. M.Ebb z/OS b Reference I I. Craig S Founda	Concepts-The Two Commandments of TSO Loggin Keyboard-Allocating a Data Set-Creating (Editing) g a Program Viewing and Printing Program Resultialization-Logging Off of TSO Contemporary issues S) ers., John Kettner , Wayne O'Brien , Bill Ogden, – asics∥, March 29, 2011, third edition , Vervante. Books S. Mullins,DB2 Developer's Guide: A Solutions-Cation and Capabilities of DB2 for z/OS , March 2012	g On to TSO-SPF Initialization and a Program Data Set-Printing a Data Its-Compressing a Partitioned Data <b>2 hours</b> <b>45 hours</b> Introduction to the new mainframe: Driented Approach to Learning the 2 , (6 th Edition) IBM Press
Key TSO C Invocation- Set-Running Set-TSO In Module:8 Module:8 I. M.Ebb z/OS b Reference I I. Craig S Founda	oncepts-The Two Commandments of TSO Loggin Keyboard-Allocating a Data Set-Creating (Editing) g a Program Viewing and Printing Program Resultialization-Logging Off of TSO Contemporary issues S) ers., John Kettner , Wayne O'Brien , Bill Ogden, – asics∥, March 29, 2011, third edition , Vervante. Books S. Mullins,DB2 Developer's Guide: A Solutions-C	g On to TSO-SPF Initialization and a Program Data Set-Printing a Data Its-Compressing a Partitioned Data <b>2 hours</b> <b>45 hours</b> Introduction to the new mainframe: Driented Approach to Learning the 2 , (6 th Edition) IBM Press
Key TSO C Invocation- Set-Running Set-TSO In Module:8 Module:8 I. M.Ebb z/OS b Reference I 1. Craig S Founda 2. Stern,S	Soncepts-The Two Commandments of TSO Loggin         Keyboard-Allocating a Data Set-Creating (Editing)         g a Program Viewing and Printing Program Resultialization-Logging Off of TSO         Contemporary issues         Total Lecture hours:         s)         ers., John Kettner , Wayne O'Brien , Bill Ogden, –         asicsl , March 29, 2011, third edition , Vervante.         Books         S. Mullins,DB2 Developer's Guide: A Solutions-Cation and Capabilities of DB2 for z/OS , March 2012         tern and Ley., ICOBOL for the 21 st Century , 2013	g On to TSO-SPF Initialization and a Program Data Set-Printing a Data Its-Compressing a Partitioned Data <b>2 hours</b> <b>45 hours</b> Introduction to the new mainframe: Driented Approach to Learning the 2 , (6 th Edition) IBM Press
Key TSO C Invocation- Set-Running Set-TSO Int Module:8 Text Book( 1. M.Ebb z/OS b Reference I 1. Craig S Founda 2. Stern,S	Concepts-The Two Commandments of TSO Loggin Keyboard-Allocating a Data Set-Creating (Editing) g a Program Viewing and Printing Program Resultialization-Logging Off of TSO Contemporary issues S) ers., John Kettner , Wayne O'Brien , Bill Ogden, – asics∥, March 29, 2011, third edition , Vervante. Books S. Mullins,DB2 Developer's Guide: A Solutions-Cation and Capabilities of DB2 for z/OS , March 2012	g On to TSO-SPF Initialization and a Program Data Set-Printing a Data Its-Compressing a Partitioned Data <b>2 hours</b> <b>45 hours</b> Introduction to the new mainframe: Driented Approach to Learning the 2 , (6 th Edition) IBM Press

	Semantic Web Technologies			JC
		3		0 3
Pre-requisite	SWE1008	Syl	labus ve	
Course Objectiv	7051			v. 1.0
-	stand the need of Semantic Web Technologies			
	the methods to discover, classify and build on	tology for more reas	onable re	sults
in searchi	•			
	and implement a small ontology that is semant	ically descriptive of	chosen	
problem o				
4. To imple	ment applications that can access, use and mani-	pulate the ontology.		
	2			
Expected Cours				
	rstand the need of semantic web technologies			
	the methods to discover, classify and build on	tology for reasonable	e results i	n
searchin	-			
-	ent the Programs using XML, RDF and OWL	ically decominting of	ahaaan	
4. To build problem	and implement a small ontology that is seman	ically descriptive of	cnosen	
-	and logics, semantics and reasoning and imple	nent writing rules		
	ement applications that can access use and man	-		
	······································			
Module:1 Intr	oduction	4 hour	S	
	oduction the Syntactic web and semantic Web, Evolu			and
Introduction to		tion of the Web, T		and
Introduction to	the Syntactic web and semantic Web, Evolu	tion of the Web, T		and
Introduction to Syntactic Web, L	the Syntactic web and semantic Web, Evolu evels of Semantics- Metadata for web information	tion of the Web, T tion.	he visual	and
Introduction to Syntactic Web, L Module:2 Sem	the Syntactic web and semantic Web, Evolu evels of Semantics- Metadata for web informa mantic Technologies	tion of the Web, T tion. <b>5 hour</b>	he visual	
Introduction to Syntactic Web, L Module:2 Sem Semantic web	the Syntactic web and semantic Web, Evolu evels of Semantics- Metadata for web informa mantic Technologies architecture and Technologies, Contrastin	tion of the Web, T tion. 5 hour g Semantic with	he visual s Convent	ional
Introduction to Syntactic Web, L Module:2 Sem Semantic web Technologies, Se	the Syntactic web and semantic Web, Evolu evels of Semantics- Metadata for web informa mantic Technologies	tion of the Web, T tion. 5 hour g Semantic with	he visual s Convent	ional
Introduction to Syntactic Web, L Module:2 Sem Semantic web	the Syntactic web and semantic Web, Evolu evels of Semantics- Metadata for web informa mantic Technologies architecture and Technologies, Contrastin	tion of the Web, T tion. 5 hour g Semantic with	he visual s Convent	ional
Introduction to Syntactic Web, L Module:2 Sem Semantic web Technologies, Se adoption.	the Syntactic web and semantic Web, Evolu evels of Semantics- Metadata for web informa nantic Technologies architecture and Technologies, Contrastin emantic Modelling, and Potential of Semantic	tion of the Web, T tion. 5 hour g Semantic with web Solutions and	he visual s Convent challeng	ional
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Module:5	Structuring And Describing Web Resources	8 hours
	Web Documents, XML, Structuring, Namespaces,	
	F Data Model, Serialization Formats – RDF Vocab	
	ses, Properties, Utility Properties, RDFS Modeling	g for Combinations and Patterns –
Transitivit	У	
Module:6	Web Ontology Language	8 hours
OWL-Sub-	Languages, Basic Notations, Classes, Defining an	nd Using Properties, Domain and
Range – D	Describing Properties, Data Types, Counting and Se	ets, Negative Property Assertions,
	Class Description, Equivalence – Owl Logic.	
		<b>—</b> •
Module:7	Semantic Web Tools	7 hours
	nt Tools for Semantic Web-Jena Framework, S	
	Vikis, Semantic Web Services, Agent System, Cor	version Tools, Graph Share Point
Tools.		
Module:8	Contemporary issues	2 hours
Module:8	Contemporary issues	2 hours
Module:8	Contemporary issues Total Lecture hours:	2 hours 45 hours
	Total Lecture hours:	
Text Book(	Total Lecture hours:	45 hours
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Text Book(1.Breitman TechnolReference I1.Liyang2.John H Program3.Dean A	Total Lecture hours: s) an, Karin, Casanova, MarcoAntonio Truszkowski ologies and Applications 2014. Books Yu, -A Developer's Guide to the Semantic Webl, S ebeler, Matthew Fisher, Ryan Blace and Andrew Pe mmingl, Wiley, First Edition 2009. Allemang and James Hendler, –Semantic Web for the	45 hours Walt: Semantic Web: Concepts Springer, First Edition, 2011 rez-Lopez, –Semantic Web e Working Ontologist: Effective
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		Parallel Programming		L	T		J	
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Pre-requisite	6	SWE1007		Sy	llabı	is ve	v.	
Course Obje	ctives						v.	1.(
· · · · ·		evelop parallel algorithms and map them wi	th processor arch	itect	ires			
		id the parallelization of basic mathematical a				1		
		temporary parallel architectures and program						
		r Jr	8					
Expected Co	ourse O	Putcome:						
-		basic parallel architectures and parallel prog	ramming concer	ots				
		lel programming languages for Symmetric S			ns			
		lel programming languages for distributed sh						
		gorithms for specific parallel architectures						
	-	ficient parallel algorithms for sorting probler						
		lelization techniques for image processing al						
7. Deve	elop eff	ficient parallel algorithms for optimization pro-	roblems					
		IALGORITHMS		hou				
		llel Programming - Flynn's Taxonomy-PRA					on ·	-
EKEW-CKEV								
		CW- Mapping theorem -Parallel reduction –		st rai	iking	, —		
		al – merging two sorted lists – graph colorin		st rai	iking	, —		
preorder tree Module:2	travers SHAR	al – merging two sorted lists – graph colorin ED MEMORY PROGRAMMING	g 6	hou	rs			
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Module:6		5 hours
	PROCESSING ALGORITHMS	
	I Image Processing – Point Processing – Histogramuction – Edge Detection – The Hough Transform – T	
Module:7	PARALLELIZATION OF SEARCHIING AND OPTIMIZATION	7 hours
	s and Techniques – Branch and Bound Search – – Hill Climbing.	Genetic Algorithms – Successiv
Module:8	Contemporary issues	2 hours
	Total Lecture hours:	45 hours
Text Book	<u> </u>	
	el J. Quinn, Parallel computing theory and practice, S	econd Edition, McGraw Hill,
Reference	Books	
1. B. Wil	kinson and M. Allen, Parallel Programming – Techn	iques and applications using
	rked workstations and parallel computers, Second Ed	
	el J. Quinn, Parallel Programming in C with MPI ar	nd OpenMP, McGraw-Hill Highe
	ion, 2003 1 Grama, Anshul Gupta, George Karypis, Vipin Kur	nar Introduction to Parallel
	iting, 2/E, Addison Wesley, 2003.	mar, introduction to Taraner
-	B. Kirk, Wen-mei W. Hwu, Programming Massivel	ly Parallel Processors: A Hands-o
<u>Appro</u>	ach, MK Publishers, 2010	
	List of Challenging Experiments (Indicative)	
	nent the following using	
2.	Shared Memory model [Low Level]	
3		
	Message Passing model	
	Message Passing model [Medium Level]	
4.	[Medium Level] CUDA Programming model	
	[Medium Level] CUDA Programming model [High Level]	
2. Write	[Medium Level] CUDA Programming model [High Level] parallel programs to solve Laplace's equation using	each of the
2. Write follow	[Medium Level] CUDA Programming model [High Level] parallel programs to solve Laplace's equation using ing three ways:	each of the
2. Write	[Medium Level] CUDA Programming model [High Level] parallel programs to solve Laplace's equation using ing three ways: Standard Jacobi Iteration	each of the
2. Write follow 2.	[Medium Level] CUDA Programming model [High Level] parallel programs to solve Laplace's equation using ing three ways:	each of the
2. Write follow 2. 3. 4. Use a	[Medium Level] CUDA Programming model [High Level] parallel programs to solve Laplace's equation using ing three ways: Standard Jacobi Iteration Red-black Iteration Multigrid Jacobi Iteration 256 X 256 mesh of points initialized along the four e	edges to 10.0, 5.0,
2. Write follow 2. 3. 4. Use a 2 10.0 at	[Medium Level] CUDA Programming model [High Level] parallel programs to solve Laplace's equation using ing three ways: Standard Jacobi Iteration Red-black Iteration Multigrid Jacobi Iteration	edges to 10.0, 5.0, n iteration values

	iteration methods, partition the problem into 16 columns of 16X256 points each, one column for each of the 16 processes. For the multigrid iteration, start with a grid size of 16X16 and increase the grid size by a factor of 2, for every 10 iterations until the maximum grid size is reached. Continue iterations until the solution is obtained.	
3.	Write a parallel program to solve the room temperature distribution problem but by the direct means of Gaussian Elimination and back substitution rather than by iteration. Only the Gaussian elimination need be computed in parallel; the back substitution may be done on one processor. First, determine the elements of the array A of the system of linear equations, Ax=0. Since this array will always have nonzero elements along the diagonal, partial pivoting should be unnecessary. Next, decompose the problem so that 10 consecutive rows are handled by one process.	
4.	You have been commissioned by a major film studio to develop a really fast -morphing package that will change one image into another image. You come up with the idea of having two images, the original image and the final image, and changing each pixel on the original image to become closer and closer to the pixels of the final image in a lock-step SIMD fashion. This method is certainly embarrassingly parallel, although it may not create a very smoothly changing shape. Experiment with the method and demonstrate it to the studio using pictures of actors.	
5.	NASA has given you the task of writing a really fast image-recognition program, fast enough that a Venusian CAT (Commercial Access Transport) is able to capture touchdown sites from topographic images made by the VERMIN satellite while passing over the mapped area at a speed of 1000 km/hour. The VERMIN image maps are of a 5 Km X 5 Km area and have 0.5m resolution both horizontally and in altitude. Appropriate landing sites are areas in which there is a 1.5m maximum altitude variation within a 25m circle. Create sample image maps of imperfect terrain.	
6.	A Nationwide parcel delivery company, is reassessing the placement of its hubs that collect and distribute parcels. Ideally, the hubs should be situated at strategic places across the country to minimize costs and delivery times. You have been commissioned to make a study of possible alternative sites for the hubs and decide to write a parallel program based on genetic algorithms. You assume that the number of parcels being received is directly proportional to the population, and for a first approximation only the major cities are considered. Write the program, developing suitable input data and constraints. One constraint is the number of hubs.	
7.	A recently discovered planetoid, Geometrica, has a most unusual surface. By all available observations the surface can be modeled by the formula H=35,000sin(3 $\Theta$ )sin(2 $\rho$ )+9700cos(10 $\Theta$ )cos(2 $\rho$ )- 800sin(25 $\Theta$ +0.03 $\pi$ )+550cos( $\rho$ +0.2 $\pi$ )	
	Where H is the height above or below sea level, $\Theta$ is the angle in the equatorial plane and $\rho$ is the angle in the polar plane. Write an embarrassingly parallel program to use hill climbing to find the $(\Theta, \rho)$	

position of the highest point above	e sea level on Geor	netrica's si	urface.	
		Total Lab	oratory Hours	30 hours
Recommended by Board of Studies	5-3-2016			
Approved by Academic Council	No. 40 th	Date	18-3-2016	

		Object Oriented Analysis and I	Design	L	ΤP	JC
				3	-	0 4
Pre-requisi	ite	SWE1701		Syl	labus v	
	•	L				<b>v.1</b>
Course Ob	jectives					
		explore designing interface objects for real li				
	-	prepare a model with object oriented approa	ich that transform	ns int	0	
	-	lementation specific drafts.				
	3. To a	analyze and design the requirements of softw	vare development	t usin	g UML	
Expected C	Course (	Outcome:				
=		erstand basic concepts of object oriented ap	proach through u	nified	1 proces	s.
		npareherd software development life cycle th			-	
		ognize the object modeling and emerging ph				
4	4. App	ly UML with static and dynamic behaviour	for an interactive	desig	gn proc	ess.
4		ly UML by mapping analysis and design to				
		tify the roles of classes and various relations				
		ate classes as per object oriented design prine				
8		nsform identified analysis into design form v	which maps to im	plem	entatio	in on
		-life applications				
Module:1	Intro	duction	6	hour	S	
	deling -	blex Systems, Decomposing Complexity - Unified Process - Phases of Unified Proc hent.				
Module:2	Obje	ct Oriented System Design	6	hour	S	
Object Orie	ented Sy	stems Development Life Cycle. Macro and	Micro Process D	Develo	opment.	
		Examples of OOAD Application Scenarios-				
Module:3	Meth	odology Modeling	6	hour	5	
Object Ori	ented N	Aethodologies-Rumbaugh et al.'s object m	 	10 Th	A Poor	h
•		Jacobson et al. Methodologies.	iodening techniqu	ie-111	е воос	11
Module:4	Desig	n using UML Diagrams	6	hour	5	
	0	<b>n using UML Diagrams</b> IL as an Analysis and Design Tool, Class D				oram

Module:5	Implementation Diagrams	6 hours			
	Diagram, Deployment Diagrams – Mapping of				
Module:6	Object Oriented Analysis	6 hours			
	use cases - Object Analysis - Classification – Iden nd Methods.	tifying Object relationships -			
Module:7	Object Oriented Analysis	7 hours			
	use cases - Object Analysis - Classification – Iden nd Methods.	tifying Object relationships -			
Module:8	Contemporary issues	2 hours			
	Total Lecture hours:	45 hours			
Reference1.GradyKelliAAddisc2.SchachwithU3.Charles2000.4.Grady	hrami, Object Oriented System Development , Tata Books Booch, Robert A. Maksimchuk , Michael W. Engl A. Houston, -Object Oriented Analysis and Design n Wesley, 2011. and Stephen R., "An Introduction to Object-Oriented ML and the Unified Process", Tata McGraw Hill, 20 s Richter, -Designing Flexible Object-Oriented S Booch, Ivar Jacobson, James Rumbaugh, The Uniff Second Edition, Pearson, 2012	le, Bobbi J. Young, Jim Conallen gn with Application ,3rd edition ed Systems Analysis and Design 003. Systems with UML , Techmedia			
The X analysi Univer belong departr the par counse departr	List of Challenging Experiments (I ENT MARK ANALYSIS SYSTEM YZ University has decided to provide web-bas s system for the students in different Engineer sity maintains a database which contains student ing to various colleges. Colleges have various dep nent has at most 4 sets of students studying in differ tricular semester students have got 2 sections th lors are in charge for those classes. Likewise, in nent and colleges, there will be a set of class con the Student Mark Analysis System and have	ed student mark ing colleges. The academic details artments and each erent semesters. If en totally 8 class n each and every unselors who will			

	practical subjects in each semester. Each subject is evaluated for 100 out of which 20 marks for internals and 80 for external. The class counselor's responsibility is to put internal marks out of 20 and collects the external marks which are out of 80 from university after central valuation through university exam correspondent of the college. The class counselor analyses the marks got by the student in every subject based on the criteria. He/She calculates the overall pass percentage of the class and also department overall percentage is calculated. From each department overall percentage, the overall performance of the college is fetched. Based on some criteria, department wise 3 well performed students in every semester are identified and honored. The students can logon to the specified website and can view his/her report card. The students can also apply for revaluation by downloading appropriate form and filling up the details. He/She can send it to the university through university exam correspondent by attaching the printed revaluation form and Demand Draft for the specified amount. If there is a correction/no change in the mark, university will intimate through university exam correspondent. The class counselor then revises/updates the mark analysis that is done for specified class and corresponding details are updated.	
2.	QUIZ SYSTEM	
	ABC Engineering college has decided to provide online quiz system to its student in various streams. The system will comprise of a database containing questions and answers on various subjects under various streams. The student will be able to login to the system through various desktop PCs available in the campus. The student will be able to take up a quiz view his/her performance over a period of time. The student will be able to take a break from a quiz only once for a maximum of 15 minutes. The quiz will comprise of only multiple choice questions. The duration of the quiz will be 1 hour and the student will be asked 50 questions. The system shall provide immediate feedback to the student whether he/she has passed or failed in the attempt based on the criteria after answering all questions. The individual lecturers will be responsible for generating the questions and answers for the question bank. The lecturers shall enter the moderated questions and answers in the question bank. The lecturers shall also manage their student's details in the system as part of which necessary login and password shall be created. The lecturers can view the performance history of their students and provide feedback to the student in the system. At the end of the semester the lecturers shall print a consolidated performance history of each student and provide it to their student with their comments	
3.	ON-LINE TICKET RESERVATION SYSTEM	
	You have been asked to develop a web based ticket reservation system for the Southern Indian railways. The Southern Indian Railways has approximately around 300 major Railways Stations. The Railways wants to reduce the waiting time of the passengers by automating the ticket reservation process. The passenger will mention their reservation details by writing it in the reservation form to the ticket issuer. On receiving the reservation form from the passenger, the ticket issuer will enter the details in the online ticket issue form by retrieving necessary details from the central database. The ticket issuer checks whether the specified train has enough number of seats, births	

	and requested class in the specified date. Then if all the conditions are fine	
	and if the passenger makes confirmation, the ticket issuer collects the money	
	from the passenger and returns the tickets with relevant information printed	
	on the tickets with balance amount if any. The ticket issuer updates in the	
	central database. The ticket issuer also checks whether the passenger is a	
	senior citizen. If he/she is so, then only 50% of the ticket cost is taken. If the	
	passenger tickets are in waiting list he can keep track of his ticket number	
	and can check his confirmation by browsing Indian railways web site.	
	If the passenger wants to cancel the tickets within 24 hours of journey date	
	his/her cancellation is made and 40% of the ticket cost is returned back. If	
	he/she cancels the ticket before 24 hours of journey only 20% of ticket cost	
	is taken and rest is returned. Then the system allots the cancelled seat/birth	
	to the passenger who is at present in top position in the waiting lists and	
	his/her seat/births confirmed.	
4.	PAYROLL SYSTEM	
	Payroll system is the heart of any human resource system of an organization.	
	The solution has to take care of the calculation of salary based on employee	
	cadre, income tax calculation and various detection to be done from salary	
	including statutory deduction like income tax and provident fund deduction.	
	It has to generate pay slip, check summary and MIS reports.	
	•Some employees work by the hour and they are paid in hourly rate. They	
	submit daily time cards that record the date and number of hours work for	
	the particular charge number. If someone works for more than 8 hours, the	
	company pays them 1.5 times their normal rate for those extra hours.	
	•Some employees are paid a flat salary. Even though they are paid a flat	
	salary, they submit daily time cards that record the date and hours worked.	
	This is so the system can keep track of the hours worked against particular	
	charge numbers.	
	6	
	•Some of the salaried employees also receive a commission based on their	
	sales. They submit purchase orders that reflect the date and amount of the	
	sale. The commission rate is determined for each employee, and is one of	
	10%, 15%, 25% or 35%	
	Employee Information to be maintained.	
	1. personal Information	
	2. Family Information	
	3. Qualification	
	4. Experience	
	5. Health Information	
	6. Bank Account	
	7. Company Information	
	8. Leave Eligibility	
	9. Salary	
	Reports to be Generated	
	1. Pay slip	
	2. Department wise Salary	
	3. Employee wise Salary	
5.	COURSE REGISTRATION SYSTEM	
5.	You have been asked to develop a new Course Registration System for your	
	college. The college wants a web based system to replace its manual system.	
	The college provides education in various streams. In any stream, the entire	

				-			
registration is divided into semesters	5.						
The new system should allow the	e aspirants to su	ubmit the	ir application				
online. Once their applications have	online. Once their applications have been approved and they have been admitted into the college, the system should send an automatic welcome e-						
admitted into the college, the system							
mail along with login id and passwor	rd to the e-mail a	address of	your students.				
The e-mail address is specified as	s part of an ap	plication.	For students				
without any e-mail address, the syst	tem shall print th	ne welcom	e letters to be				
posted. The students would also have	without any e-mail address, the system shall print the welcome letters to be posted. The students would also have selected their stream of interest. Each						
stream will have a set of courses wh	nich are mandator	ry, and a c	ertain number				
of elective courses. These electives							
onwards. The student has to select tw	wo electives.						
The complete list of courses is ma	aintained in the	database.	This database				
belongs to another system and hence							
new system in any manner. The c	database can on	ly be read	d by the new				
system. The beginning of the seme	ester, the head	of the de	partment will				
create necessary class and allocat	tion of lectures	to the c	lasses for his				
department. The HOD may make	e changes in the	e allocatio	on during the				
progress of the course. The system r	maintains the his	story of all	l the professor				
who has conducted a class throughout	ut the semester.						
The lecturer will use the system to u	update the marks	s of the stu	udent (Project,				
Assignment, Internal Test Marks a	and the semeste	er and the	e examination				
marks).the lecturer will also mark	the attendance	of the s	tudent in the				
system. The student can view his	/her marks and	attendanc	e through the				
system.							
In addition to the above, the system	n also keeps tracl	c of reside	ential status of				
the system. The student may be host	teled or a day sch	nolar. If he	e is a hosteled,				
the system will maintain his/her ho	ostels' name, roo	m numbe	r and the fees				
pertaining to the same.							
		Total Lab	oratory Hours	30 hours			
5	5-3-2016						
Approved by Academic Council	No. $40^{\text{th}}$	Date	18-3-2016				

SWE2019		Design Patterns		L	Т	P J	С
				2	0		-
Pre-requisi	te	SWE1701		Sy	<b>'llabu</b>	is vers	
<u> </u>	<u> </u>					v.1	1.20
Course Ob							
		acquaint students with the basic of patterns, c					
4		make the student understand the relation betw	veen OOPS parad	aign	a and	desigi	a
	1	erns make the students understand how design pat	terns simplify th	a ob	viact c	rantia	n
		cess.	terns simplify un		ject c	Teation	11
2		make the students understand how design pat	terns simplify th	e sti	netur	al	
		rangement.	terns simplify in	0 50	uetui	ui	
Expected C	Course	Outcome:					
	I. Abi	lity to understand the need for pattern, remen	nber their types a	and s	signif	icance	
		lity to understand the relation between OOPS					
		lity to apply the suitable creational pattern f	or the object cre	atio	n pro	blem	and
		uate their effectiveness.					
		lity to apply the suitable structural pattern to			0		•
		lity to apply the suitable behavioral pattern to	o provide special	pur	pose	for	
		ects and analyze their interaction		•			
(	5. Abi	lity to analyze the usage of design patterns for	or industry scenai	r10S.			
Module:1	Intro	duction	51	hou	rs		
Introduction	1 to pat	terns – Pattern categories – Relationship –	Pattern description	on –	-Desc	riptior	n of
architectura	-						
	1						
Module:2	Desig	n Pattern	51	hou	rs		
Introduction	MV	C, Describing Design Patterns -Problem solv	ing by Design P	atte	rn (	Juideli	inec
			ing by Design 1	alle	.II – C	Juluen	.1105
for selecting	z a usii	ng Design pattern.					
Module:3	Creat	tional Pattern	6	hou	rs		
Abstract fac	tory – 1	Builder – Factory methods – Prototype – Sin	gleton – Real wo	orld	exam	ples.	
Module:4	Strue	tural Pattern	6	hou	rs		
muult.4	Struc	···· ··· · · · · · · · · · · · · · · ·	01	iiou	1.5		
Adapter – E	Bridge -	- Composite – Decorator – Real world exam	ple, Façade – Fl	ywe	eight -	– Prox	<u>y –</u>
Real world	-	-	_ •	-	-		-
	1						

Module:5		Behavioral Pattern			6 hours
Cha	in of re	sponsibility – Command –	- Interpreter – Iterat	tor – M	lediator – Real world examples,
Mei	mento -	Observer - State - Strategy	– Template method	– Visito	or –Real world examples.
Mo	dule:6	Contemporary issues			2 hours
			Total Lecture hou	irs:	30 hours
Tex	t Book(	s)			
1.		Gamma, Ralph Johnson, Ric Sable Object-Oriented Softv			les, -Design Patterns: Elements 015.
Ref	erence ]	Books			
1.		Buschmann, Regine Meunie ed Software Architecture: A			nmerlad, Michael Stal, –Pattern- / India Pvt. Ltd., 2011.
2.	Cay Ho	orstmann, -Object-Oriented	Design and Pattern	sl, Wile	ey India Pvt. Ltd, 2012
Rec	ommen	ded by Board of Studies	12-8-2017		
Apr	proved b	y Academic Council	No. 47 th	Date	5-10-2017

SWE 2020		Software Metrics		L	Τ	P J	C C
				2	0		4 3
Pre-requisi	ite	SWE1701		Sy	llabu	is vei	
<u> </u>	• .•					V	.1.20
Course Ob					1		
		understand data analysis metrics and models emphasize the use of software product and qu		re pi	oduc	ts.	
		study various metrics models in the application	•	lesio	m and	1	
		duction		10512	511 and		
	1						
Expected (							
		understand the challenges and difficulties of					
		oose appropriate metrics to collect data and u	se them to make	prec	dictio	ns.	
		ry out data analysis and visualization					
		ture a key aspect of software size.					
	-	ntify a variety of quality models and evaluation	on techniques				
		ke decisions for software project risk assessm		on.			
		bly and evaluate the data analysis methods to					
Module:1	Rasic	s of Measurement	5	hou	rc		
Mount.1	Dasit	s of weasurement	5	nou	15		
Measureme	nt in S	oftware Engineering - Scope and basics of	Software Meas	uren	nent	- A (	Joal-
Based Fram	nework	for Software Measurement- Applying the F	ramework - Soft	war	e Me	asure	men
Validation.							
Module:2	Softw	vare Metrics Data Collection	5	hou	rs		
		ation-Principles of Empirical Studies-Plannir				Case	
Studies as (	Quasi-E	xperiments-Relevant and Meaningful Studie	s-Software Metr	ics I	Data		
Collection,	Classic	al Data Analysis & Statistical Test					
Module:3	Meas	uring Internal Product Size and	6	hou	rs		
	Struc	ture					
				<u>a</u> .	<b>D</b>		
U		Product Attributes: Size-Properties of Soft				0	
-		lysis and Specification size-Functional					
		e Measures-Problem, Solution size, Comput	ation complexity	у-То	ols f	or pro	duc
Size Measu	rement						

Module:4	External Product Attrib	utes		6 hours
Modeling S	oftware Quality-Measuring	Aspects of Quality-	Usabilit	yMaintainability -Security.
Module:5	Metrics for Decision Sup	oport		6 hours
and Bayesi		ayesian Networks	to the	Causal Models- Bayes theorem Problem of Software Defects ent and Prediction.
Module:6	Contemporary issues			2 hours
		Total Lecture hou	irs:	30 hours
Text Book(	s)			
	n Fenton, James Bieman, – , CRC Press, 2015.	Software Metrics: A	Rigorou	us and Practical Approach∥, 3 rd
<b>Reference</b>	Books			
	n H. Kan, Metric and Mo n Education, 2015	odels in Software Q	uality E	Engineering -, Second Edition,
	ded by Board of Studies	12-8-2017		
Approved b	y Academic Council	No. 47 th	Date	5-10-2017

SWE2021		Software Configuration Managen		T	I		<u>C</u>		
Pre-requis	ito	SWE1701	3	0 VIIab	0		<u>3</u>		
rre-requis	lle	SWEI701		Syllabus versio v.1.					
Course Ob	jectives	:							
	•	inderstand the concepts of software configuration	on Management.						
,	2. To l	earn how to use various SCM functions.	_						
,	3. Tou	se the techniques in the real life project.							
Expected (									
		and the basics of SCM and its functions							
		and the various types of defects and its classifi and the various SCM Standards.	cations						
		and of software process improvement models	and to prepare a	CM	nlar	<b>,</b>			
		and or software process improvement models and how to organize people in the organization		-	-		foi		
	right tas	• • • •		.50 112			101		
	U	and how to implement SCM in the real life pro	ojects.						
7.	Underst	and the various implementation challenges and	l maintenance.						
8.	Apply the second	ne concepts to develop quality projects.							
Module:1	Intro	luction to Software Configuration	6 ho	urs					
			• •						
Identificatio	n-SCM	gement(SCM) and process improvement, Measurements, me nge control and auditing- implementation is	etrics and benefit	s. Co	-	-			
Identificatio	n-SCM	and process improvement, Measurements, me	etrics and benefit	s. Co	-	-			
Identification Preparing P	n-SCM on, chan project p	and process improvement, Measurements, me nge control and auditing- implementation is	etrics and benefit	s. Co Ianag	-	-			
Identification Preparing P Module:2	n-SCM on, chai roject p Confi	and process improvement, Measurements, measurements, measurement and auditing- implementation is lan components for SCM.	etrics and benefit sues in SCM. N 6 ho	s. Co Ianag u <b>rs</b>	ging	Ro			
Identification Preparing P Module:2 Configuration	n-SCM on, char roject p Confi	and process improvement, Measurements, me nge control and auditing- implementation is lan components for SCM.	etrics and benefit sues in SCM. N 6 ho Configuration cor	s. Co Ianag urs ntrol-I	ging	Ro			
Identification Preparing P Module:2 Configuration	n-SCM on, char roject p Confi	and process improvement, Measurements, measurements and auditing- implementation is lan components for SCM.	etrics and benefit sues in SCM. N 6 ho Configuration cor	s. Co Ianag urs ntrol-I	ging	Ro			
Identification Preparing P Module:2 Configuration	n-SCM on, chan roject p Confi ion ider on, seven	and process improvement, Measurements, me nge control and auditing- implementation is lan components for SCM. <b>Seguration control &amp; Auditing</b> ntification-impact, selection and acquisition. One rity and preventions. Status auditing and autom	etrics and benefit sues in SCM. M 6 ho Configuration cor nation and case st	s. Co Ianag urs ntrol-I udies	ging	Ro			
Identification Preparing P Module:2 Configuration	n-SCM on, chai roject p Confi ion ider on, seven	and process improvement, Measurements, me nge control and auditing- implementation is lan components for SCM. guration control & Auditing attification-impact, selection and acquisition. One rity and preventions. Status auditing and autom and preventions. Status auditing and autom and preventions. Status auditing and autom and autom	etrics and benefit sues in SCM. N 6 ho Configuration cor	s. Co Ianag urs ntrol-I udies	ging	Ro			
Identification Preparing P Module:2 Configuration	n-SCM on, chai roject p Confi ion ider on, seven	and process improvement, Measurements, me nge control and auditing- implementation is lan components for SCM. <b>Seguration control &amp; Auditing</b> ntification-impact, selection and acquisition. One rity and preventions. Status auditing and autom	etrics and benefit sues in SCM. M 6 ho Configuration cor nation and case st	s. Co Ianag urs ntrol-I udies	ging	Ro			
Identification Preparing P Module:2 Configuration classification Module:3	n-SCM on, chan roject p Confi ion ider on, seven Advan verific	and process improvement, Measurements, meange control and auditing- implementation is lan components for SCM.	etrics and benefit sues in SCM. M 6 ho Configuration cor nation and case st 6 ho	s. Co Ianag urs ntrol-I udies urs	jing Defe	ects			
Identification Preparing P Module:2 Configuration Configuration Module:3	n-SCM on, chan roject p Confi ion ider on, seven Advan verific	and process improvement, Measurements, me nge control and auditing- implementation is lan components for SCM. <b>Squration control &amp; Auditing</b> tification-impact, selection and acquisition. Or rity and preventions. Status auditing and autom <b>Inced concepts in configuration</b> <b>Cation and Audits</b>	etrics and benefit sues in SCM. M 6 ho Configuration cor nation and case st 6 ho	s. Co Ianag urs ntrol-I udies urs	jing Defe	ects			
Identification Preparing P Module:2 Configuration classification Module:3	n-SCM on, chan roject p Confi ion ider on, seven Advan verific	and process improvement, Measurements, meange control and auditing- implementation is lan components for SCM.	etrics and benefit sues in SCM. M 6 ho Configuration cor nation and case st 6 ho	s. Co Ianag urs ntrol-I udies urs	jing Defe	ects			
Identification Preparing P Module:2 Configuration classification Module:3	n-SCM on, chan roject p Confi ion ider on, seven Advan verifie ion veri nd Inter	and process improvement, Measurements, meange control and auditing- implementation is lan components for SCM.	etrics and benefit sues in SCM. M 6 ho Configuration cor nation and case st 6 ho	s. Co Ianag urs ntrol-I udies urs s -mi	jing Defe	ects			
Identification Preparing P Module:2 Configuration classification Module:3 Configuration standards and	n-SCM on, chan roject p Confi ion ider on, seven Advan verifie ion veri nd Inter	and process improvement, Measurements, meange control and auditing- implementation is lan components for SCM.	etrics and benefit sues in SCM. M 6 ho Configuration cor nation and case st 6 ho s, SCM: standard	s. Co Ianag urs ntrol-I udies urs s -mi	jing Defe	ects			
Identificatio Preparing P Module:2 Configuratic classificatio Module:3 Configuratistandards an Module:4	Advan verifie ion veri and Inter Softw SCM	and process improvement, Measurements, meange control and auditing- implementation is lan components for SCM.	etrics and benefit sues in SCM. M 6 ho Configuration cor nation and case st 6 ho s, SCM: standard 6 ho	s. Co Ianag urs ntrol-I udies urs s -mi urs	Defe	ects			
Identificatio Preparing P Module:2 Configuratic classificatio Module:3 Configuratistandards an Module:4 Introduction	n-SCM on, char project p Confi ion iden on, sever Advar verifie ion veri nd Inter Softw SCM	and process improvement, Measurements, meaning control and auditing- implementation is lan components for SCM.	etrics and benefit sues in SCM. M 6 ho Configuration cor nation and case st 6 ho s, SCM: standard 6 ho ary (ITIL). Contro	s. Co Ianag urs ntrol-I udies urs s -mi urs	Defe 	ects ry ives	for		
Identification Preparing P Module:2 Configuration Configuration Module:3 Configuration Module:4 Introduction Information	Advan verifie ion veri ad Inter Softw SCM an Advan verifie	and process improvement, Measurements, meange control and auditing- implementation is lan components for SCM.	etrics and benefit sues in SCM. M 6 ho Configuration cor nation and case st 6 ho s, SCM: standard 6 ho ary (ITIL). Contro	s. Co Ianag urs ntrol-I udies urs s -mi urs	Defe 	ects ry ives	fo		

Module:5	SCM organization and Tools	6 hours
SCM organ	ization- Automation and SCM team size, skill in	ventory database and CCB. SCM
tools-Advar	ntages, Implementation and functions of tools. Case	studies on usage of various tools.
Module:6	SCM Implementation	6 hours
Implementa	tion-Plan, Risk, Strategies, Team and Performance	measures. Different phases of SCM
-	tion. Source code repositories.	-
Module:7	SCM Implementation Challenges and	7 hours
	Maintenance	
unsunt		
	ces. Case studies on SCM under Special circumstant	
Module:8	Contemporary issues	2 hours
	-	
Module:8	Contemporary issues Total Lecture hours:	2 hours
Module:8 Text Book( 1. Alexis	Contemporary issues Total Lecture hours: (s) Leon, A Software configuration management hand	2 hours 45 hours
Module:8 Text Book( 1. Alexis Reference	Contemporary issues Total Lecture hours: (s) Leon, A Software configuration management handl Books	2 hours 45 hours book. Artech House. 2015.
Module:8 Text Book( 1. Alexis Reference 1 1. Berczu	Contemporary issues Total Lecture hours: (s) Leon, A Software configuration management hand	2 hours     45 hours     book. Artech House. 2015.
Module:8 Text Book( 1. Alexis Reference 1 1. Berczu teamwo 2. Mario	Contemporary issues Total Lecture hours: (s) Leon, A Software configuration management handl Books k, S. P., & Appleton, B Software configuration ma ork, practical integration. Addison-Wesley Longmar E. Moreira, Software Configuration Management	2 hours         45 hours         book. Artech House. 2015.         anagement patterns: effective         Publishing Co., Inc2011.
Module:8 Text Book( 1. Alexis Reference 1 1. Berczu teamwo 2. Mario	Contemporary issues Total Lecture hours: (s) Leon, A Software configuration management handl Books k, S. P., & Appleton, B Software configuration management ork, practical integration. Addison-Wesley Longmar	2 hours         45 hours         book. Artech House. 2015.         anagement patterns: effective         Publishing Co., Inc2011.
Module:8 Text Book( 1. Alexis Reference 1 1. Berczu teamwo 2. Mario Publish	Contemporary issues Total Lecture hours: (s) Leon, A Software configuration management handl Books k, S. P., & Appleton, B Software configuration ma ork, practical integration. Addison-Wesley Longmar E. Moreira, Software Configuration Management	2 hours 45 hours book. Artech House. 2015. anagement patterns: effective Publishing Co., Inc2011. Implementation Roadmap, Wile
Module:8 Text Book( 1. Alexis Reference I 1. Berczu teamwo 2. Mario Publish 3. Manag Recommeno	Contemporary issues Total Lecture hours: (s) Leon, A Software configuration management handl Books k, S. P., & Appleton, B Software configuration ma ork, practical integration. Addison-Wesley Longmar E. Moreira, Software Configuration Management hers, Volume 1,2004.	2 hours 45 hours book. Artech House. 2015. anagement patterns: effective Publishing Co., Inc2011. Implementation Roadmap, Wile h, 2008, TMH.

SWE 2022		Software Engineering Process, Tools &	<b>&amp; Methods</b>	L	Т	P J	
				2	0	04	
Pre-requisi	te	SWE1701		Sy	llabu	is ver	
						V	v.1.0
Course Ob			<u> </u>	4	6 6		
2 Expected C	syst capa 3. To soft 4. To i view course 1. Unc 2. Ider 3. Ana 4. Crea 5. Perf 5. Sun 7. App		dies and reportineering process odels and improview for any software ntal software engination tapproaches witt with experiment and large scal tools	ing in ir vem e org gine h ap tal c e ind	ents. ents. ents. ents. ents aniza ering prais ata a dustry	es and iment y poin tion. data. als. nalyze	I the in to es.
Module:1		oduction to Software Process neering	5	hou	rs		
Software Pr	ocess N	Modeling and Improvement, Process Modeling	ng Goals and Be	enef	its, Pi	rescrip	otiv
		asses, Product Line Engineering, Scaled Ag ations in Organizations, Deploying Prescription			cess 3	Standa	ards
Module:2	Proc	ess Engineering Metamodel	5	hou	rs		
Assessing I	Process	tive Process Modeling, Creating a Descrip Modeling Notations, Multi-view Process ngineering Meta-model (SPEM 2.0)					
Module:3	Proc	ess Improvement and Measurement	6	hou	rs		
	-	rovement Approaches, CMMI, Maturity Leve reas, Components of CMMI Process Areas,	•				

Improvement Approaches, Process Improvement and Measurement: The GQM and GQM+ Approach, Aligning Improvement Goals and Strategies with Business, Applying Measures to Process Management: Collecting and Retaining Data, Analyzing Data

## Module:4Empirical Studies :6 hoursControlled Experiments: Research in the Small, Case Studies: Research in the Typical, Surveys:Research in the Large, Reporting Experiments in Software Engineering, Building Theories inSoftware Engineering Process Simulation: Software Process Simulation, Method for DevelopingSimulation Models, Plug & Play Process Models, Combining Process Simulation and Empirical

Module:5	Process Engineering Tools & Knowledge	6 hours
	Management:	

Studies

Eclipse Process Framework – Composer, Create Method Content, Reuse Method Content, Work with Processes, Publish Method Content. Learning Modes & Knowledge Life Cycle, Knowledge in People, Teams & Organizations.

Module:6		Contemporary issues			2 hours
			Total Lecture he	ours:	30 hours
Te	xt Book(	s)			
1.	0	Münch, Ove Armbrust, Ma nagement-Springer-Verlag	<b>.</b>		o-Software Process Definition
Ref	ference I	Books			
1.	Gerard Limited	e	Software Process	Improven	nent - Springer-Verlag London
2.		hneider -Experience and K Berlin Heidelberg , 2009	nowledge Manage	ement in S	Software Engineering-Springer-
Rec	commend	led by Board of Studies	5-3-2016		
An	proved h	y Academic Council	No. $40^{\text{th}}$	Date	18-3-2016

		Automotive Software Engin	neering	L	Τ	I		U
				3	0	0	-	3
Pre-requisi	ite	SWE1701		Sy	llab	us		
	•						V	.1.(
Course Obj			1. 6.1		•	.1		
		ctive is to impact knowledge and underst		vatior	ns in	the		
automo	ouve ne	ld to the application domains of software	e engineering					
Expected C	Course (	Dutcome:						
-		ge about problem solving skills in DS &	Algorithms concer	ots.				
		e Automotive System components and sy		-				
3. Unders	stand the	e Real time system concepts and constrai	nts					
	0	ble process Model, configuration manage	ement and project	mana	geme	ent		
-	-	utomotive system.						
5. Manag	ing auto	pmotive system Requirements and contra	ct management.					
6. Gather	ing auto	motive system user requirements and de	signing logical arcl	hitect	ure c	of tł	ne	
system								
0	0	rall automotive system architecture inclu	iding data model ar	nd				
1	nentation							
	-	vare testing techniques to automotive sys Contemporary issues in Applications of a			inaar	ina	in	
industr	-	Contemporary issues in Applications of	automateu sontward	e eng	meer	mg	, 111	
maasti	9							
Module:1	Overv	view of Automotive System:	6	ó hou	rs			
		-						
Driver-Veh	icle Env	vironment System – Operation, User Inte	erface, Sensors and			5, So	oftw	are
Driver-Veh	icle Env	-	erface, Sensors and			s, So	oftw	are
Driver-Veh Functions, I	icle Env	vironment System – Operation, User Inte	erface, Sensors and			s, So	oftw	are
Driver-Veh Functions, I	icle Env	vironment System – Operation, User Inte	erface, Sensors and em Architecture		ators	s, Se	oftw	are
Driver-Veh Functions, I Module:2	icle Env Installati	vironment System – Operation, User Inte ion space, Variants and Scalability, Syste vare Engineering of System Basics:	erface, Sensors and em Architecture	Actu ó hou	ators			
Driver-Veh Functions, I Module:2 Control Sys	icle Env Installati Softw	vironment System – Operation, User Interion space, Variants and Scalability, System vare Engineering of System Basics:	erface, Sensors and em Architecture	Actu ó hou	ators			
Driver-Veh Functions, I Module:2 Control Sys	icle Env Installati Softw	vironment System – Operation, User Interion space, Variants and Scalability, System vare Engineering of System Basics:	erface, Sensors and em Architecture	Actu ó hou	ators			
Driver-Veh Functions, I <b>Module:2</b> Control Sys Networked	icle Env Installati Softw stem, Di Systems	vironment System – Operation, User Interion space, Variants and Scalability, System vare Engineering of System Basics: iscrete System, Embedded System, Real	Time System, Dis	Actu <b>b hou</b> tribut	ators rs red S			
Functions, I Module:2	icle Env Installati Softw Stem, Di Systems Supp	vironment System – Operation, User Inte- tion space, Variants and Scalability, Syste vare Engineering of System Basics: iscrete System, Embedded System, Real s	Time System, Dis	Actu ó hou	ators rs red S			
Driver-Veh Functions, I <b>Module:2</b> Control Sys Networked	icle Env Installati Softw Stem, Di Systems Supp	vironment System – Operation, User Inte ion space, Variants and Scalability, Syste vare Engineering of System Basics: iscrete System, Embedded System, Real	Time System, Dis	Actu <b>b hou</b> tribut	ators rs red S			
Driver-Veh Functions, I Module:2 Control Sys Networked Module:3	icle Env Installati Softw Stem, Di Systems Supp Engin	vironment System – Operation, User Interion space, Variants and Scalability, System vare Engineering of System Basics: iscrete System, Embedded System, Real s	Time System, Dis	Actu <b>b hou</b> tribut	ators rs red S			
Driver-Veh Functions, I Module:2 Control Sys Networked Module:3	icle Env Installati Softw Stem, Di Systems Supp Engin	vironment System – Operation, User Inte- tion space, Variants and Scalability, Syste vare Engineering of System Basics: iscrete System, Embedded System, Real s	Time System, Dis	Actu <b>b hou</b> tribut	ators rs red S			
Driver-Veh Functions, I Module:2 Control Sys Networked Module:3	icle Env Installati Softw Stem, Di Systems Supp Engin	vironment System – Operation, User Interion space, Variants and Scalability, System vare Engineering of System Basics: iscrete System, Embedded System, Real s	rface, Sensors and em Architecture Time System, Dis Project Manageme	Actu <b>b hou</b> tribut	ators rs red S rs			
Driver-Veh Functions, I Module:2 Control Sys Networked Module:3 Process Mo Module:4	icle Env Installati Softw stem, Di Systems Engin odel and Subco	vironment System – Operation, User Interion space, Variants and Scalability, System vare Engineering of System Basics: iscrete System, Embedded System, Real s ort Process for Automotive Software eering: Standards, Configuration Management,	erface, Sensors and em Architecture Time System, Dis Project Manageme	Actu 6 hou tribut 6 hou	ators rs red S rs			

Module			7 hours
	Engineering:		
Lloor Do	quirements Analysis and Specification, Logical Sys	tom Arol	hitaatura and Spacification
		atem Arci	intecture and Specification,
Sonwar	e Component		
Module	:6 Methods for Development and Service		6 hours
<b>D</b> .			
Design	and Implementation of System Architecture, Softwa	re functi	on, Data Model.
Module	:7 Software Quality Testing Techniques	&	6 hours
11204444	Services		
Availab	e techniques for Integration and Testing, Software I	Updates	through Flash Programming,
Debugg	ng using Eclipse		
Module	:8 Contemporary issues		2 hours
Module	:8 Contemporary issues		2 hours
Module		re	
Module	:8 Contemporary issues Total Lecture hour	rs:	2 hours 45 hours
	Total Lecture hour	rs:	
Text Bo	Total Lecture hour		45 hours
<b>Text Bo</b> 1. Ro	Total Lecture hour         ok(s)         oert Oshana & Mark Kraeling, –Software Engineerir	ng for Er	45 hours nbedded Systems: Methods,
Text Bo1.RoPra	Total Lecture hour	ng for Er	45 hours nbedded Systems: Methods,
Text Bo1.RoPraReference	Total Lecture hour         ok(s)         pert Oshana & Mark Kraeling, –Software Engineerir         ctical Techniques, and Applications  , 1 st Edition, Network	ng for Er ewnes, 2	<b>45 hours</b> nbedded Systems: Methods, 013
Text Bo1.RoiPraReferen1.Ian	Total Lecture hour         ok(s)         pert Oshana & Mark Kraeling, -Software Engineerir         ctical Techniques, and Applications  , 1 st Edition, Network         ce Books	ng for Er ewnes, 2 ddision-V	45 hours nbedded Systems: Methods, 013 Wesley, 2010
Text Bo1.RoiPraReferen1.Ian2.WiAu	Total Lecture hour         ok(s)         oert Oshana & Mark Kraeling, –Software Engineering         cical Techniques, and Applications  , 1 st Edition, Netrical Techniques, and Applications  , 1 st Edition, Netrical Techniques, and Engineering, 9th Edition, Active Books         Sommerville,Software Engineering, 9th Edition, Active Engineering, 9th Edition, 9th Ed	ng for Er ewnes, 2 ddision-V Quality	45 hours nbedded Systems: Methods, 013 Wesley, 2010 Improvement∥, Third Edition,
Text Bo1.RoiPraReferen1.Ian2.WiAu	Total Lecture hour         ok(s)         Dert Oshana & Mark Kraeling, -Software Engineering         Dert Oshana & Mark Kraeling, -Software Engineering         Ce Books         Sommerville,Software Engineering, 9th Edition, Actional E. Lewis , -Software Testing and Continuous	ng for Er ewnes, 2 ddision-V Quality	45 hours nbedded Systems: Methods, 013 Wesley, 2010 Improvement∥, Third Edition,
Text Bo1.RoiPraReferen1.Ian2.WiAuAu3.Jor	Total Lecture hour         ok(s)         oert Oshana & Mark Kraeling, –Software Engineering         cical Techniques, and Applications  , 1 st Edition, Netrical Techniques, and Applications  , 1 st Edition, Netrical Techniques, and Engineering, 9th Edition, Active Books         Sommerville,Software Engineering, 9th Edition, Active Engineering, 9th Edition, 9th Ed	ng for Er ewnes, 2 ddision-V Quality	45 hours nbedded Systems: Methods, 013 Wesley, 2010 Improvement∥, Third Edition,
Text Bo1.RoiPraReferen1.Ian2.WiAu3.JorMe	Total Lecture hour         ok(s)         oert Oshana & Mark Kraeling, –Software Engineering         ctical Techniques, and ApplicationsI, 1 st Edition, Na         ctical Techniques, and ApplicationsI, 1 st Edition, Na         ce Books         Sommerville,Software Engineering, 9th Edition, Ac         liam E. Lewis , –Software Testing and Continuous         erbach Publications, 2008         g Schauffele, Thomas Zurawka, –Automotive Softw         thods, and ToolsI, SAE International, 2005	ng for Er ewnes, 2 ddision-V Quality	45 hours nbedded Systems: Methods, 013 Wesley, 2010 Improvement∥, Third Edition,
Text Bo 1. Rol Pra Reternation 1. Ian 2. Wi Au 3. Jor Me	Total Lecture hour         ok(s)         pert Oshana & Mark Kraeling, –Software Engineerir         ctical Techniques, and Applications  , 1 st Edition, Net         ce Books         Sommerville,Software Engineering, 9th Edition, Act         liam E. Lewis , –Software Testing and Continuous         erbach Publications, 2008         g Schauffele, Thomas Zurawka, –Automotive Softw         thods, and Tools  , SAE International, 2005         nended by Board of Studies       5-3-2016	ng for Er ewnes, 2 ddision-V Quality	45 hours nbedded Systems: Methods, 013 Wesley, 2010 Improvement∥, Third Edition,

		Software Reuse		L	Τ	ΡJ	
				3	0	_	3
Pre-requisi	ite	SWE1701		Syl	labu	s ver	
	•					1	v <b>.1.(</b>
Course Ob							
		understand benefits and limitations of softwar					
		understand different ways of implementing so gain knowledge of design patterns and CC		in th	A (0	ntovt	of
		ware reuse	15 teeninques	111 UI		πολι	01
Expected C	ourse	Outcome:					
_		alyze, implement and manage the reuse approa	ach in the produc	ction	envir	onme	nt
		sign a component with interfaces that adhere to		cuon	011 1 11	omne	110.
		ect and use a design pattern for the model.					
4		ply object oriented concepts to enable reuse.					
		bly software reuse idea, architectural style and		eir pro	jects		
		bly software reuse in agile development metho	•••				
	/. Und	derstand industry best practices in agile softwa	ire development	•			
Module:1	Intro	duction	5	hour	s		
		duction actors – Classical software reuse examples		hour Chang		auire	d iı
Need - Suc developmen	ccess fa nt envir	duction actors – Classical software reuse examples conment and people to adopt reuse – Impact o	- Approach – C	Chang	es re		
	ccess fa nt envir use	actors – Classical software reuse examples	- Approach – C on business – Re	Chang	es re On Ir		
Need - Suc developmen (ROI) on re <b>Module:2</b>	ccess fa nt envir use Reus	actors – Classical software reuse examples - conment and people to adopt reuse – Impact o	- Approach – C on business – Re	Chang eturn ( <b>hour</b>	es re On Ir s	ivestr	nen
Need - Suc developmen (ROI) on re <b>Module:2</b> Reuse archi Reuse	ccess fa nt envir use Reus tecture	actors – Classical software reuse examples - ronment and people to adopt reuse – Impact o e architecture	- Approach – C on business – Re <b>6</b> bject and functi	Chang eturn ( <b>hour</b>	es re On Ir s use -	ivestr	nen
Need - Suc developmen (ROI) on re <b>Module:2</b> Reuse archi Reuse <b>Module:3</b>	ccess fa nt envir use Reus tecture	actors – Classical software reuse examples ronment and people to adopt reuse – Impact o e architecture - Application Reuse - Component Reuse - O oting reuse	- Approach – C on business – Re 6 bject and functi 6	Chang eturn ( hour on Re hour	es re On Ir s use -	- Lay	erso
Need - Suc developmen (ROI) on re <b>Module:2</b> Reuse archi Reuse <b>Module:3</b> Adopting on	ccess fa nt envir use Reus tecture Adop rganiza	actors – Classical software reuse examples ronment and people to adopt reuse – Impact o e architecture - Application Reuse - Component Reuse - O	- Approach – C on business – Re 6 bject and functi 6	Chang eturn ( hour on Re hour	es re On Ir s use -	- Lay	erso
Need - Suc developmen (ROI) on re <b>Module:2</b> Reuse archi Reuse <b>Module:3</b> Adopting on	ccess fa nt envir use Reus tecture Adop rganiza s – Inte	actors – Classical software reuse examples ronment and people to adopt reuse – Impact of e architecture - Application Reuse - Component Reuse - O oting reuse tion for Reuse – Managerial responsibilities	- Approach – C on business – Re 6 bject and functi 6 – People respon	Chang eturn ( hour on Re hour	es re On Ir s use - s	- Lay	erso
Need - Suc developmen (ROI) on re <b>Module:2</b> Reuse archi Reuse <b>Module:3</b> Adopting on up a process <b>Module:4</b>	ccess fa nt envir use Reus tecture Adop rganiza s – Inte	actors – Classical software reuse examples ronment and people to adopt reuse – Impact of e architecture - Application Reuse - Component Reuse - O oting reuse ation for Reuse – Managerial responsibilities agration – Deployment	- Approach – C on business – Re 6 bject and functi 6 – People respon	Changeturn ( hour on Re hour	es re On Ir s use - s ties - s	- Lay	ers

Module:5	Design patterns	7 hours
Design pat	terns – Creational patterns – Structural patterns – Bel	navioral patterns – Case study
Module:6	CBT	6 hours
Componer	t based technology – Enterprise Java Beans – CORB	A – ActiveX controls.
Module:7	Agile and reuse	6 hours
-	reuse in agile development methodology – Legacy s	stems - Wrapping legacy software
for reuse in	1 SUA	
Module:8	Contemporary issues	2 hours
Mouule:0	Contemporary issues	2 110015
	Total Lacture hours:	15 hours
	Total Lecture hours:	45 hours
Text Bool	.(s)	
1. Erich	(s) Gamma, -Design Patterns: Elements of Reusable C	
1. Erich	Gamma, -Design Patterns: Elements of Reusable C tion, 2015.	
1.Erich EducaReference1.Softw	Gamma, -Design Patterns: Elements of Reusable C tion, 2015. Books are Reuse: Methods, Models, Costs (2nd	bject-Oriented Softwarell, Pearson Edition),Ronald J.Leach, 2013,
1.Erich EducaReference1.Softw After	(s) Gamma, -Design Patterns: Elements of Reusable C tion, 2015. Books are Reuse: Methods, Models, Costs (2nd nath publishers(ISBN-10:1939142350ISBN-13:978-	bject-Oriented Softwarell, Pearson Edition),Ronald J.Leach, 2013, 1939142351)
1.Erich EducaReference1.Softw After Mana	Gamma, -Design Patterns: Elements of Reusable C tion, 2015. Books are Reuse: Methods, Models, Costs (2nd nath publishers(ISBN-10:1939142350ISBN-13:978- ging Software Reuse,Wayne C. Lim,2004, Prentice	bject-Oriented Softwarell, Pearson Edition),Ronald J.Leach, 2013, 1939142351)
1.Erich EducaReference1.Softw After2.Mana 13:97	(s) Gamma, -Design Patterns: Elements of Reusable C tion, 2015. Books are Reuse: Methods, Models, Costs (2nd nath publishers(ISBN-10:1939142350ISBN-13:978- ging Software Reuse,Wayne C. Lim,2004, Prentice 8-135523735)	bject-Oriented Softwarell, Pearson Edition),Ronald J.Leach, 2013, 1939142351) Hall (ISBN-10:0135523737 ISBN-
1.Erich EducaReference1.Softw After2.Mana 13:973.Ivar ja	(s) Gamma, -Design Patterns: Elements of Reusable C tion, 2015. Books are Reuse: Methods, Models, Costs (2nd nath publishers(ISBN-10:1939142350ISBN-13:978- ging Software Reuse,Wayne C. Lim,2004, Prentice 8-135523735) acabson, Martin Griss, Patrick Hohson – Software Re	bject-Oriented Softwarell, Pearson Edition),Ronald J.Leach, 2013, 1939142351) Hall (ISBN-10:0135523737 ISBN- cuse. Architecture, Process and
1.Erich EducaReference1.Softw Aftern2.Mana3.13:97Ivar ja Organ	Gamma, -Design Patterns: Elements of Reusable C tion, 2015. Books are Reuse: Methods, Models, Costs (2nd nath publishers(ISBN-10:1939142350ISBN-13:978- ging Software Reuse,Wayne C. Lim,2004, Prentice 8-135523735) acabson, Martin Griss, Patrick Hohson – Software Re ization for Business Success, Pearson Education, 200	bject-Oriented Softwarell, Pearson Edition),Ronald J.Leach, 2013, 1939142351) Hall (ISBN-10:0135523737 ISBN- cuse. Architecture, Process and 04.
1.Erich EducaReference1.Softw After2.Mana 13:973.13:97Ivar ja OrgarOrgar4.Rober	Gamma, -Design Patterns: Elements of Reusable C tion, 2015. Books are Reuse: Methods, Models, Costs (2nd nath publishers(ISBN-10:1939142350ISBN-13:978- ging Software Reuse,Wayne C. Lim,2004, Prentice 8-135523735) acabson, Martin Griss, Patrick Hohson – Software Re ization for Business Success, Pearson Education, 200 t C. Martin, -Agile Software Development, Principle	bject-Oriented Softwarell, Pearson Edition),Ronald J.Leach, 2013, 1939142351) Hall (ISBN-10:0135523737 ISBN- cuse. Architecture, Process and 04.
1.Erich EducaReference1.Softw Aftern2.Mana3.13:97Ivar ja OrganOrgan4.Roben Educa	Gamma, -Design Patterns: Elements of Reusable C tion, 2015. Books are Reuse: Methods, Models, Costs (2nd nath publishers(ISBN-10:1939142350ISBN-13:978- ging Software Reuse,Wayne C. Lim,2004, Prentice 8-135523735) acabson, Martin Griss, Patrick Hohson – Software Re ization for Business Success, Pearson Education, 200 t C. Martin, -Agile Software Development, Principle tion publishers, 2003.	bject-Oriented Softwarell, Pearson Edition),Ronald J.Leach, 2013, 1939142351) Hall (ISBN-10:0135523737 ISBN- cuse. Architecture, Process and 04. s, Patterns, and Practicesll, Pearson
1.Erich EducaReference1.Softw After2.Mana 13:973.13:97Ivar ja OrgarOrgar4.Rober Educa5.Cleme	Gamma, -Design Patterns: Elements of Reusable C tion, 2015. Books are Reuse: Methods, Models, Costs (2nd nath publishers(ISBN-10:1939142350ISBN-13:978- ging Software Reuse,Wayne C. Lim,2004, Prentice 8-135523735) acabson, Martin Griss, Patrick Hohson – Software Re ization for Business Success, Pearson Education, 200 t C. Martin, -Agile Software Development, Principle	bject-Oriented Softwarell, Pearson Edition),Ronald J.Leach, 2013, 1939142351) Hall (ISBN-10:0135523737 ISBN- cuse. Architecture, Process and 04. s, Patterns, and Practicesll, Pearson
1.Erich EducaReference1.Softw Aftern2.Mana3.13:97JuarjaOrgan4.Roben5.EducaEduca	(s) Gamma, -Design Patterns: Elements of Reusable C tion, 2015. Books are Reuse: Methods, Models, Costs (2nd nath publishers(ISBN-10:1939142350ISBN-13:978- ging Software Reuse,Wayne C. Lim,2004, Prentice 8-135523735) acabson, Martin Griss, Patrick Hohson – Software Re ization for Business Success, Pearson Education, 200 t C. Martin, -Agile Software Development, Principle tion publishers, 2003. ens Szyperski, -Component Software: Beyond Objec	bject-Oriented Softwarell, Pearson Edition),Ronald J.Leach, 2013, 1939142351) Hall (ISBN-10:0135523737 ISBN- cuse. Architecture, Process and 04. s, Patterns, and Practicesll, Pearson

SWE2025		Personal Software Process	6	L	T P J C
				3	0 0 0 3
Pre-requisi	te	SWE1701		Sylla	abus versior
					v.1.0
Course Obj					
		an understanding of guidelines, principles, a	nd theories b	ehind PSI	P based
		or building software.			
		mproving quality of software development in			
		he steps to measure size, time, defects, and o			
4. Emj	phasize	to Manage quality and reduce defects in sol	ttware projec	ts.	
Expected C	ourse	Outcome:			
		d the PSP -based approach for developing so	oftware		
		ailding and measuring the size of a product			
		aging and scheduling a process.			
		e project plan for a software process			
		d the importance of software quality and tec	hniques to id	entify def	ects in
	ftware				
		ne significance of Software Development Pr	ocess and rec	luce the n	umber
		n their work			
7. Ma	nage th	e cost of quality and the personal commitme	ent to quanty		
Module:1	An O	verview of PSP and Time Management		6 hours	
Softwara Er	ainaar	ing-Personal Software process-Improvemen	t Process Tir	no Monoo	amont Logic
		ent-Elements of Time Management-Catego			
Distribution			Handling		
Completed	- 110	texing Time-Recording time data-	Tranuting	menupu	JIIS- I I de KIII E
Tasks.					
i uono.					
Module:2	Produ	ict Planning and Product size		5 hours	
		irement			
Product plan	1- Need	l for product planning- planning small jobs-j	ob number lo	og-caution	ns on using
		gram size- estimating program size-size measure			

measures.

Module:3	Managing commitments and Schedules	7 hours

Defining commitment- Responsibly made commitments- Handling missed commitments-Importance of managing commitments- consequences of not managing commitments- ways to managing commitments- need for schedules- Gantt Chart- Making a project schedulecheckpoints- Tracking project plans- Tracking Earned value.

Module:4	Project Process	plan	and	Software	Development	6 hours
Need for pr	oject plan	s- Proj	ect pla	an summary	- Time in phase	e- Use of processes- process script-

$(1 1 \cdot (1 1)$	TT 1 / 1 · / 1	
Checkpoint and phases-	Undated project plan	summary form- Planning Example.
encerpoint and phases	opaatea project plan	Summary form Thanning Example.

	Defects and Software Qu			7 hours
				r quality- Defects versus Bugs-
				in finding defects- ways to find
and fix defe	cts- Defect Removal time-	Improving Defect	removal	rates- Reducing Defect injection
rates.				
M 11 (				
Module:6	Product quality Manage		1 1 1	6 hours
				g yield values- Estimating the
ultimate yie	ld- Benefits of 100% proces	ss yield- Prototypi	ng.	
Module:7	Process Quality and Per	sonal commitme	nt to	6 hours
mouule./	quality	sonar commune		<b>U HUHI</b> S
Process me	1 0	radox- cost of au	ality- Ar	praisal/Failure ratio-Improving
	- Making Commitment to c			
			1	
Module:8	Contemporary issues			2 hours
	Γ			
		Total Lecture ho	ours:	45 hours
Text Book(	s)			
		o the Personal Soft	tware Pro	cess, Pearson education, 2012.
<b>Reference</b>				
1. Pomero	oy-Huff,Marsha;Mullaney,	Julia;Cannon, R	obert; &	Seburn, Mark, The Personal
	•			1.0 (CMU/SEI-2005-SR-003).
	rgh, PA: Software Engineer			
	0	0	0	Software Engineers,1 st Edition,
	n Wesley Professional, 200	1		
			Software	Process and Personal Software
5. Soltwa				
	[Online]. Available URL:	<u>ittp://www.sei.ciii</u>	u.euu/tsp/	<u>110cz.111111</u> (2008).
	s [Online]. Available <u>URL:</u>		u.eau/tsp/	<u>Index.ntm</u> (2008).
Recomment	ded by Board of Studies	5-3-2016	u.edu/tsp/	
process Recomment			Date	18-3-2016

SWE2026		Team Software Process			T	ΡJ	
		<u> </u>		-	0	0 0	_
Pre-requis	ite	SWE1701		Syll	abu	s ver	
~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~		L					v.1.
Course Ob	•						
		and the benefits and potential problems of					an
1		f effective teams, and describing the role of t	•		0		. ,
		team charter to articulate how the team wi		and	com	muni	icat
		gress, changes in scope, changes in design, as the quality assurance practices appropriate f		na dar	رمام	nman	t
	cycle	the quanty assurance practices appropriate i	for each part of th			Jinen	ı
me	cycle						
Expected (	Course (	Outcome:					
1. An	alyze a	problem, and identify and define the comput	ting requirements	appr	opri	ate to	)
its	solution	1.					
-		ign and development principles in the constr	uction of softwar	e syst	ems	of	
	• •	mplexity.					
		cate effectively with a range of audiences, c	sustomers, superv	isor,	tean	1	
	ates, etc	project plan for a software process					
		testing strategy ,plan for a software product					
		d the different roles in the software developed					
		t team software process for a software project					
	<u>r</u>		-				
Module:1	TSP C	Dverview	61	nours	5		
TSP Overv	iew - TS	SP principles, TSP Design, TSP Structure ar	l nd Flow TSP Pro	ocess	Lo	vic of	f th
		Common Team Problems, Building Effective			LO	310 01	i un
			1 outilis.				
Module:2	TSP P	Process	61	nours	;		
T 1'					1		• ,
U		Project – Team Goals, Team Member Goal					-
Developme	nt Strate	egy – Conceptual Design, Risk Management	, Reuse strategy,	Strate	egy	Scrip	ots
Module:3	Devel	opment Plan	61	nours	;		
	<u> </u>						
	0	Planning Process, Development plan Script		Defin	ing	the	
requiremen	ts – Req	uirement changes, SRS, Requirement script	S.				
Module:4	Design	n	10	nours	5		
	0	<b>n</b> eams – Design Principles, standards, desig					

reuse, Desig	n Reviews and Inspections	, Design Scripts.		
Module:5	Product implementation	and Testing		6 hours
Implementa	tion standards and strategy	, Review and Inspe	ections, l	MP Scripts, Testing Principles
-				ning, Tracking and Measuring
Documenta	ion			
Module:6	Team Roles			6 hours
	er Role – Development Ma nager Role.	nger Role – Suppo	rt Mange	er Role – Planning Manger Role
Module:7	Using TSP			7 hours
00	· · · ·		- ·	Being on Team – Team work nitments, Team activities, Team
building , A	ccepting and Performing a	Team Role, Buildir	ng and M	laintaining the Team
Module:8	Contemporary issues			2 hours
Module:8	Contemporary issues	Total Lecture ho	urs:	2 hours 45 hours
		Total Lecture ho	urs:	
Text Book(	s) rey, Watts S., Introduction			45 hours
Text Book( 1. Humph Reference	s) rey, Watts S., Introduction Books	to the Team Softwa	are Proce	<b>45 hours</b> ess. Addison-Wesley, 2011
Text Book( 1. Humph Reference	s) rey, Watts S., Introduction	to the Team Softwa	are Proce	<b>45 hours</b> ess. Addison-Wesley, 2011
Text Book(         1.       Humph         Reference       1         1.       Humph	s) rey, Watts S., Introduction Books	to the Team Softwa	are Proce	<b>45 hours</b> ess. Addison-Wesley, 2011

SWE2027		Knowledge Management Syst		L	Т	P		С
				2	0	0	4	3
Pre-requisit	te	SWE1701		Sv	llabu	ls v	ers	ioi
				v				.1.0
Course Obj	ectives	s:						
1 2 3 <b>Expected Co</b> 1 2 3 4 5 6	<ul> <li>To c use a</li> <li>To c of ka</li> <li>To c know</li> </ul> Ourse ( <ul> <li>Und</li> <li>Orga</li> <li>Iden</li> <li>tech</li> <li>Dist</li> <li>Ana</li> <li>orga</li> <li>Chaa</li> <li>meth</li> <li>Desc appr</li> <li>Und</li> </ul>	characterize knowledge and its creation, acqu and management. understand core concepts, methods, technique nowledge management. lesign develop and integrate appropriate com wledge management systems. Outcome: lerstand Knowledge Management from the sy mizational perspective. tify key components of Knowledge Manager nology. inguish among Knowledge Management Pro- lyze the impacts of Knowledge Management mization. racterize and design Knowledge capture syste hodologies and technologies cribe crucial requirement for Knowledge shar- copriate design.	es and tools for components and functions aponents and functions vistem perspective ment foundations cesses and corres on people, proce ems based on diff	e to and por ess, fere to s	the d sup produ	sup vari	ting sten	rt s  ns.
8		opriate techniques and tools ess and benchmark various Knowledge Mana	igement annroach	nes				
0	. 11000		gement approach	105				
Module:1	Intro	duction	4 h	lou	rs		-	
	of Kno	e- Forces driving Knowledge Management- owledge Management System- Issues in Kno ement	e	0		•		
Module:2	Proce	sses and Systems	4 h	lou	rs			
-	-	gement processes- Knowledge Management dations-Application Exercises	Systems-Managin	ng ]	Knov	vled	ige	
Module:3		nologies, Systems and Organizational	6 h	10U	rs			
	mpa	cts of Knowledge Management						

Technologies for Applying Knowledge-Developing Knowledge Application Systems-Types of Knowledge Application Systems

Module:4	Knowledge Capture Systems and Knowledge	8 hours
	Sharing Systems	

What are Knowledge capture systems?-Mechanisms for capturing Tacit knowledge using Organizational stories-Designing the knowledge capture systems-Concept Maps-Context-based Reasoning-Knowledge capture systems based on Context based Reasoning: What are Knowledge Sharing Systems – designing the Knowledge Sharing Systems-Barriers of Knowledge Sharing Systems-Specific types of Knowledge Sharing Systems-shortcoming of Knowledge sharing Systems-Knowledge Management Systems that share tacit Knowledge

## Module:5 Knowledge Discovery Systems

6 hours

Mechanisms for Knowledge Discovery-Technologies for Knowledge Discovery-Designing Knowledge Discovery System-Guidelines for employing Data mining techniques-Discovering Knowledge on the web

Module:6	Contemporary issues	2 hours
	I J	

	Total Lecture hours:	<b>30 hours</b>
Text Book(	s)	

1. Irma Becerra-Fernandez and Rajiv Sabherwal, Knowledge Management Systems and Processes, Second Edition, Hardcover Import,Dec 2014

## **Reference Books**

1. Chinmoy Mukherjee, -Knowledge Management, Engineering and Automation: Design, Implementation and Benefits of Knowledge Management —, April 16, 2014.

- 2. KimizDalkir, Jay Liebowitz, -Knowledge Management in Theory and Practice 1, 2011.
- Ronald Brachman, Hector Levesque -Knowledge Representation and Reasoning -, The
   Morgan Kaufmann Series in Artificial Intelligence 2004
- John F. Sowa, -Knowledge Representation: Logical, Philosophical, and Computational Foundations, 2000.

Recommended by Board of Studies	5-3-2016		
Approved by Academic Council	No. $40^{\text{th}}$	Date	18-3-2016

		Software Engineering Econom	lics		T	P J	
D	4 -	SWE1701		3	0	0 (	
Pre-requisi	ite	SWE1701		Syl	abu	s ver	sion v.1.(
Course Ob	inativos						.1.(
	•	and able to apply the key software engineeri	na economia fi	indom	antol	e to i	• <u>a</u> al
		and able to apply the key software engineen are economic issues	ing economic n	unuann	entai	5 10 1	Cal-
		ough example the key software life cycle ec	onomics inclu	ding n	oduv	rt an	4
		cycles; portfolios; proposals; investment dec		01			
		e management.	isions, priemg	und et	Sun	5, an	4
		oncepts of risk and uncertainty to real-world	software devel	opmer	t pro	biects	5.
		als; estimates; prioritization and decision ma		- F	F	J	,
		t-practice economic analysis methods	0				
		software ecosystem					
Expected (	Course (	Outcome:					
1. An a	ability to	understand the subject related concepts and	contemporary	issues			
2. An a	ability to	apply mathematics and science in engineer	ng application	S			
3. An a	ability to	solve social issues and engineering problem	ıs				
		nd and apply the Macroeconomics and Micro	peconomic in a	dvance	•		
		d practice software Eco system					
		contemporary issues in applying Software Co					
		Earned value Management ,Performance M	leasurement, m	ainten	ance	and	
chal	lenges f	aced in software industry					
8. An a	ability to	use techniques, skills and modern engineer	ng tools neces	sarv fo	r Sot	ftwar	e
	•	Economics practice	8				
0							
Module:1	Funda	mentals of software economics	6	5 hours	5		
		mentals of software economics					
			. 1.0	C.	-	•	•
		nics, micro and macroeconomics, Econo				-	
managemer	nt, Finar	nics, micro and macroeconomics, Econo ice, Accounting, Controlling, Cash flow, d	ecision makin	g proc		-	
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managemer	nt, Finar	nics, micro and macroeconomics, Econo ice, Accounting, Controlling, Cash flow, d	ecision makin	g proc		-	
managemer depreciation	nt, Finar n, taxatio	nics, micro and macroeconomics, Econo ice, Accounting, Controlling, Cash flow, d	ecision makin eness, producti	g proc	ess,	-	
managemer depreciation Module:2	nt, Finar n, taxatio Life C	nics, micro and macroeconomics, Econo ace, Accounting, Controlling, Cash flow, d on, efficiency, time value of money, effective ycle Economics	ecision makin eness, producti	g proc vity 5 hours	ess,	infla	tion
managemer depreciation <b>Module:2</b> Product, P	nt, Finar n, taxatio Life C roject,	nics, micro and macroeconomics, Econo ace, Accounting, Controlling, Cash flow, d on, efficiency, time value of money, effective ycle Economics Program, Portfolio, Product Life Cycle,	ecision makin eness, producti 5 Project Life	g proc vity 5 hours Cycle	ess, 5 e, P	ropo	tion
managemer depreciation Module:2 Product, P Investment	nt, Finar n, taxatio Life C roject, ,Decisio	nics, micro and macroeconomics, Econo ice, Accounting, Controlling, Cash flow, d on, efficiency, time value of money, effective ycle Economics Program, Portfolio, Product Life Cycle, ons, Planning Horizon, Price and Pricing	ecision makin eness, producti 5 Project Life , Cost and Co	g proc vity 5 hours Cycle osting,	ess, 5 2, P Per	infla Propo	sals
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managemer depreciation Module:2 Product, P Investment Measureme	nt, Finar n, taxatio Life C roject, ,Decisiont, Earn Algori	nics, micro and macroeconomics, Economics, Accounting, Controlling, Cash flow, don, efficiency, time value of money, effective ycle Economics Program, Portfolio, Product Life Cycle, ons, Planning Horizon, Price and Pricing ed Value Management, Termination Decise thmic Models for Software Cost	ecision makin eness, producti 5 Project Life , Cost and Co ions, Replacen	g proc vity 5 hours Cycle osting,	ess, 5 Per 1d R	infla Propo	tion
managemer depreciation <b>Module:2</b> Product, P Investment Measureme Decisions.	nt, Finar n, taxatio Life C roject, ,Decisio nt, Earn	nics, micro and macroeconomics, Economics, Accounting, Controlling, Cash flow, doon, efficiency, time value of money, effective ycle Economics Program, Portfolio, Product Life Cycle, ons, Planning Horizon, Price and Pricing ed Value Management, Termination Decise thmic Models for Software Cost	ecision makin eness, producti 5 Project Life , Cost and Co ions, Replacen	g proc vity <b>5 hours</b> Cycle osting, nent ar	ess, 5 Per 1d R	infla Propo	sals

Module:4	<b>Risks and Uncertainty</b>		6 hours
	nates, and Plans, Estimation Techniques, A ions under Uncertainty	Addressing	Uncertainty, Decisions under
Module:5	Economic Analysis Methods		6 hours
on Capital	Decision Analysis, Minimum Acceptable I Employed, Cost-Benefit Analysis, Cost-E ase, Multiple Attribute Evaluation, Optimi	Effectivenes	Analysis, Break-Even Analysis
Module:6	Software eco system		6 hours
and case stu			
Module:7	Software business case		7 hours
Business ca	Software business case ase overview, Steps of business case pro- pocess with SDLC, Principles, rules and an		oping business cases, Tying the
Business ca business pro	ase overview, Steps of business case pro		oping business cases, Tying the
	ase overview, Steps of business case proposes with SDLC, Principles, rules and an	alysis tools	loping business cases, Tying the for a making business case
Business ca business pro Module:8	ase overview, Steps of business case pro ocess with SDLC, Principles, rules and an <b>Contemporary issues</b> Total Lectur	alysis tools	loping business cases, Tying the for a making business case 2 hours
Business ca business pro Module:8 Text Book( 1. Karl Po	ase overview, Steps of business case pro ocess with SDLC, Principles, rules and an <b>Contemporary issues</b> Total Lectur	alysis tools	loping business cases, Tying the for a making business case 2 hours 45 hours
Business ca business pro Module:8 Text Book( 1. Karl Po Books	ase overview, Steps of business case pro ocess with SDLC, Principles, rules and an <b>Contemporary issues</b> <b>Total Lectur</b> (s) opp, Advances in Software Economics: A on Demand, 2011.	alysis tools	loping business cases, Tying the for a making business case 2 hours 45 hours
Business ca business pro Module:8 Text Books 1. Karl Po Books Reference	Ase overview, Steps of business case process with SDLC, Principles, rules and an <b>Contemporary issues</b> Contemporary issues           Total Lectur           (s)           opp, Advances in Software Economics: A on Demand, 2011.           Books           to Software Engineering Body of Knowle	alysis tools	loping business cases, Tying the for a making business case 2 hours 45 hours Business Models and Partnering,
Business ca business pro Module:8 Text Book( 1. Karl Po Books Reference 1. Guide chapter 2. Barry	Ase overview, Steps of business case process with SDLC, Principles, rules and an <b>Contemporary issues</b> Contemporary issues         Total Lectur         (s)         opp, Advances in Software Economics: A on Demand, 2011.         Books         to Software Engineering Body of Knowled 12         W.Boehm, Software Engineering Econom	edge Versio	loping business cases, Tying the for a making business case <b>2 hours</b> <b>45 hours</b> Business Models and Partnering, n 3.0 – IEEE Computer Society
Business ca business pro Module:8 Module:8 Text Book( 1. Karl Po Books Reference 1. Guide chapter 2. Barry V Engine 3. Donald	Ase overview, Steps of business case process with SDLC, Principles, rules and an <b>Contemporary issues</b> Contemporary issues           Total Lectur           s)           opp, Advances in Software Economics: A on Demand, 2011.           Books           to Software Engineering Body of Knowled (12)           W.Boehm, Software Engineering Economics; A           J. Reifer ,Making the Software Busines	alysis tools re hours: Reader on I edge Versio ics, IEEE tr ss Case: Im	loping business cases, Tying the for a making business case          2 hours         45 hours         Business Models and Partnering,         n 3.0 – IEEE Computer Society-         ansactions on Software
Business ca business pro Module:8 Text Book( 1. Karl Po Books Reference 1. Guide chapter 2. Barry V Engine 3. Donalo Series	Ase overview, Steps of business case process with SDLC, Principles, rules and an <b>Contemporary issues</b> Contemporary issues           Total Lectur           (s)           opp, Advances in Software Economics: A on Demand, 2011.           Books           to Software Engineering Body of Knowley 12           W.Boehm, Software Engineering Econom ering,           I. Reifer ,Making the Software Business in Software Engineering), Addison Wesley	alysis tools re hours: Reader on I edge Versio ics, IEEE tr ss Case: Im	loping business cases, Tying the for a making business case          2 hours         45 hours         Business Models and Partnering,         n 3.0 – IEEE Computer Society-         ansactions on Software
Business ca business pro Module:8 Module:8 Text Books 1. Karl Po Books Reference 1. Guide chapter 2. Barry V Engine 3. Donalc Series Recommen	Ase overview, Steps of business case process with SDLC, Principles, rules and an <b>Contemporary issues</b> Contemporary issues           Total Lectur           s)           opp, Advances in Software Economics: A on Demand, 2011.           Books           to Software Engineering Body of Knowled 12           W.Boehm, Software Engineering Economering, 1J. Reifer ,Making the Software Busines	alysis tools re hours: Reader on I edge Versio ics, IEEE tr ss Case: Im	loping business cases, Tying the for a making business case <b>2 hours</b> <b>45 hours</b> Business Models and Partnering, n 3.0 – IEEE Computer Society ansactions on Software

		Agile Development Process	6	L	Т		С
				3	0		3
Pre-requisi	te	SWE1701		Syll	abu	s ver	
Course Ob	inctivos	•				V.	1.0
	,	nethodology and issues					
		learn the fundamental principles and pract	ices associated	with	vari	ous a	oile
-		elopment methods	lees associated	** 1011	, all	ous u	5110
		earn how agile methods scale to large and	distributed proj	jects,	incl	uding	the
		of systems engineering	1 5			U	
Expected C							
		erstand of agile software engineering and its					
		erstand software engineering standards for A	0 1		1	1	
-		upply agile software engineering practices ov cycle	er the entire som	ware	aeve	elopm	ent
2		compare various Agile Methodologies					
		erstand Scrum Framework and its application	n scenarios.				
		inderstand Agile Metrics Release Planning and		Scru	m ba	sed	
		ware development.					
	7. Und	erstand how agile methods scale to large and	l distributed proj	jects			
Module:1	INTE	<b>CODUCTION TO AGILE</b>	6	hours	5		
Introduction	ı to Agi	le Software Process Model - Agile Methodol	logy & Principle	es - Tr	vnes	_	
		le, Agile Project Management – Design and					
Agile Tools	-			U		U	
	r						
Module:2	AGIL	E PROCESSES	6	hours	5		
Key Process	s Areas	in CMM – Quality Improvement – Six Sigm	na · Six Sigma O	vervi	-w	DMA	IC -
		Analyze, Improve, Control; DMADV -De					
Verify; Lea	n : Lea	n Overview, Lean Principles, Lean Rules, L					
of Wastar I				uon	Inc	010	rms
or waste, L	ean Too	ols - 5 Why's, Pareto.		tion	The	010	rms
			6			010	rms
Module:3		DIS - 5 Why's, Pareto.	6	hours			rms
Module:3	AGIL	E REQUIREMENTS		hours	5		
Module:3 Meeting the	<b>AGIL</b> e requir		for Agile appro	hours ach –	Gat	herin	
Module:3 Meeting the analysis –B	AGIL e requir ehavior	E REQUIREMENTS ements challenge iteratively-Requirements	for Agile appro ce Test Driven	hours ach –	Gat	herin	
Module:3 Meeting the analysis –B (ATDD)- D	AGIL e requir ehavior esignin	E REQUIREMENTS ements challenge iteratively-Requirements Driven Development (BDD) and Acceptan g storyboards and scrums in Agile approach.	for Agile appro ce Test Driven	<b>hours</b> ach – Devel	Gat opm	herin	
<b>Module:3</b> Meeting the analysis –B	AGIL e requir ehavior esignin	E REQUIREMENTS ements challenge iteratively-Requirements = Driven Development (BDD) and Acceptan	for Agile appro ce Test Driven	hours ach –	Gat opm	herin	
Module:3 Meeting the analysis –B (ATDD)- D Module:4	AGIL e requir ehavior esignin AGIL	E REQUIREMENTS ements challenge iteratively-Requirements Driven Development (BDD) and Acceptan g storyboards and scrums in Agile approach. E METHODOLOGIES	for Agile approace Test Driven	hours ach – Devel hours	Gat opm	herin; nent	g &
Module:3 Meeting the analysis –B (ATDD)- D Module:4 Pair Progra	AGIL e requir ehavior esignin AGIL mming	<b>E REQUIREMENTS</b> ements challenge iteratively-Requirements is Driven Development (BDD) and Acceptan g storyboards and scrums in Agile approach. <b>E METHODOLOGIES</b> – Refactoring – Dynamic Systems Devel	for Agile appro- ce Test Driven 8 lopment (DSD)	hours ach – Devel hours – Fea	Gat opm	hering hent	g &
Module:3 Meeting the analysis –B (ATDD)- D Module:4 Pair Progra Developmen	AGIL e requir ehavior esignin AGIL mming nt (FDI	E REQUIREMENTS ements challenge iteratively-Requirements Driven Development (BDD) and Acceptan g storyboards and scrums in Agile approach. E METHODOLOGIES	for Agile appro- ce Test Driven 8 lopment (DSD)	hours ach – Devel hours – Fea	Gat opm	hering hent	g &
Module:3 Meeting the analysis –B (ATDD)- D Module:4 Pair Progra Developmen	AGIL e requir ehavior esignin AGIL mming nt (FDI	E REQUIREMENTS ements challenge iteratively-Requirements is Driven Development (BDD) and Acceptan g storyboards and scrums in Agile approach. E METHODOLOGIES – Refactoring – Dynamic Systems Devel D) – Test Driven Development (TDD), Agi	for Agile appro- ce Test Driven 8 lopment (DSD)	hours ach – Devel hours – Fea	Gat opm	hering hent	g &
Module:3 Meeting the analysis –B (ATDD)- D Module:4 Pair Progra Development	AGIL e requir ehavior esignin AGIL mming nt (FDI	E REQUIREMENTS ements challenge iteratively-Requirements is Driven Development (BDD) and Acceptan g storyboards and scrums in Agile approach. E METHODOLOGIES – Refactoring – Dynamic Systems Devel D) – Test Driven Development (TDD), Agil easons why agile fails?	for Agile appro- ce Test Driven 8 lopment (DSD) le Unified Proce	hours ach – Devel hours – Fea	Gat opn ature Agil	hering hent	g &
Module:3 Meeting the analysis –B (ATDD)- D Module:4 Pair Progra Developmen Models - Va Module:5	AGIL e requir ehavior esignin AGIL mming nt (FDI arious r	E REQUIREMENTS ements challenge iteratively-Requirements is Driven Development (BDD) and Acceptan g storyboards and scrums in Agile approach. E METHODOLOGIES – Refactoring – Dynamic Systems Devel D) – Test Driven Development (TDD), Agil easons why agile fails?	for Agile appro- ce Test Driven 8 lopment (DSD) le Unified Proce 7	hours ach – Devel hours – Fea ess – hours	Gat opn ature Agil	hering nent	g &
Module:3 Meeting the analysis –B (ATDD)- D Module:4 Pair Progra Developmen Models - Va Module:5 Scrum Fou	AGIL e requir ehavior esignin AGIL mming nt (FDI arious r SCRU	E REQUIREMENTS ements challenge iteratively-Requirements is Driven Development (BDD) and Acceptan g storyboards and scrums in Agile approach. E METHODOLOGIES – Refactoring – Dynamic Systems Devel D) – Test Driven Development (TDD), Agil easons why agile fails?	for Agile appro- ce Test Driven 8 lopment (DSD) le Unified Proce 7 wner – Team - S	hours ach – Devel hours – Fea ess – hours	Gat opm s ature Agil	hering hent e Driv e Fai	g &

Mo	dule:6	AGILE PLANN	NING and ES	<b>FIMAT</b>	ION		5 hours
Priı	nciples o	f Agile Metrics –	Release, Plann	ing and	Estimatior	in Scrum.	
Mo	dule:7	ADVANCED STUDIES	CONCEPT	S &	CASE		5 hours
		Large Projects – um Success Storie		Scrum –	Agile Ad	option - A	case study of a scrum
Mo	dule:8	Contemporary	issues				2 hours
			Tot	al Lectu	ire hours:		45 hours
Tex	kt Book(	s)					
1.		ubin, Essential S n-Wesley, 2012.	crum: A Prac	tical Gu	uide to the	e Most Popu	ılar Agile Process,
Ref	ference ]						
1.	M. Co 2009	hn, Succeeding v	vith Agile: Sc	ftware I	Developme	ent Using Sc	rum, Addison-Wesley,
2.					very: A Pr	actitioner's G	uide to Agile Software
3.	Delivery in the Enterprise, IBM Press, 2012. Chetankumar Patel, Muthu Ramachandran, Story Card Maturity Model (SMM): A Process Improvement Framework for Agile Requirements Engineering Practices, Journal of Software, Academy Publishers, Vol 4, No 5 (2009), 422-435, Jul 2009.						
4.	Kevin	•	gile informa	tion sys			on, construction, and
5.	K. Bee				-	d: Embrace	Change, 2nd Edition,
		ded by Board of S			5-3-2016		
	mound h	y Academic Cour	No.	. 40 th	Date		18-3-2016

		REVER	SE ENC	SINEERI	NG	]		Т	P J	C
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Pre-requisit	e SWE170	1					Sylla	bus		
<u> </u>									V	. 1.(
Course Obj		introduction	to Dava	na En aina	aning and	their prog				
2. T E	o provide a broad o explain and app ngineering. o explain and add	ly the fundar	nental co	oncepts an	d terminol	logy of Re	verse			
Expected C	ourse Outcome:									
-	e a clear understa	nding about 1	reverse e	ngineering	g concepts					
2. Stud	ly about the differ	ent programi	ming asp	ects for re	verse eng					
	inment of knowle				ols					
	lress about protec	-	and crac	cking						
	ly about disassem lerstand and apply	• 1	ted ann	oach for r	everce on	neering				
	per understandin									
	per understanding	5 und apprie	unons u	sing java	programm	ining tot				
	wledge about ind	ustry standar	d reverse	e engineer	ng					
M. J. J. 1	<b>F</b> l_4 ^t f	D E	••			4 1				
Module:1	Foundations of 2	Reverse Eng	ineering			4 no	ours			
	ineering, Softwar	e Reverse En	igineerin	g, Reversi	ng Applic	ations, Is I	Rever	sing	g is	
legal										
	Low Level fundamentals	Software	and	window	5	7 ho	ours			
Module:2 Reversing p		vel Software	e-High-I	evel pers	pectives,	Low lev	el pe	ersp	vectiv	ves,
Module:2 Reversing p Assembly la	fundamentals rocess, Low Le nguage, A primer	vel Software on compilers	e-High-I	evel pers	pectives,	Low lev Environn	el pe	ersp	pectiv	ves,
Module:2 Reversing p Assembly la Module:3 Reversing A	fundamentals	vel Softward on compilers	e-High-L s and cor	evel person pilation,	pectives, Execution	Low lev Environn 6 he	el penents			
Module:2 Reversing p Assembly la Module:3 Reversing A Patching Too	fundamentals rocess, Low Le nguage, A primer Reversing Tools approaches, Disa	vel Softward on compilers	e-High-L s and cor	evel person pilation,	pectives, Execution	Low lev Environn <b>6 h</b> o System-Mo	el penents			
Module:2 Reversing p Assembly la Module:3 Reversing A Patching Too Module:4	fundamentals rocess, Low Le nguage, A primer <b>Reversing Tools</b> approaches, Disa ols, Miscellaneous	vel Software on compilers ssemblers, I s Reversing T	e-High-L s and cor Debugge Fools	Level persent persent persent persent personal p	pectives, Execution npilers, S	Low lev Environn 6 he System-Mo 6 he	el penents ours			
Module:2 Reversing p Assembly la Module:3 Reversing A Patching Too Module:4 Piracy and c	fundamentals rocess, Low Le nguage, A primer Reversing Tools approaches, Disa ols, Miscellaneous Cracking	vel Software on compilers ssemblers, I s Reversing T	e-High-L s and cor Debugge Fools	Level persent persent persent persent personal p	pectives, Execution npilers, S	Low lev Environn 6 he System-Mo 6 he ons	el penents ours			
Assembly la Module:3 Reversing A Patching Too Module:4 Piracy and c Module:5	fundamentals rocess, Low Le nguage, A primer Reversing Tools approaches, Disa ols, Miscellaneous Cracking	vel Softward on compilers ssemblers, I s Reversing T ntireversing t	e-High-L s and cor Debugge Fools	evel pers npilation, rs, Decor	pectives, Execution npilers, S	Low lev Environn 6 he System-Mo 6 he ons	el penents ours onitor			

Accessing Non-Public methods and variables of a class, Replacing and patching Application classes

Mo	dule:7	Object oriented code-II			8 hours
	nipulatir duction.	g java security, Reverse eng	ineering ap	plications, In	tercepting Control flow, Software
Module:8		Contemporary issues			2 hours
			Fotal Lectu	ire hours:	45 hours
Tex	t Book(	s)			
1.		Eilam Reversing Secrets of Re	everse Engi	ineering, Wi	ley Publishing,Inc, 2011
<b>Ref</b> 1.		Books dre Gazet, and Elisas Bachall ws, Kernel, Reversing Tools	•		
2.	Paolo 7 Science		Reverse Eng	gineering of (	Object Oriented Code by Springer
3.		Java Techniques for Decomp vsky, SAMS Publishing 2004	0	ing and Reve	rse Engineering by Alex
	Recom	mended by Board of Studies		5-3-2016	
	Approv	ved by Academic Council	No. 40 th	Date	18-3-2016

SWE2031		Global Software Engineer	5		P		С	
			3	-	0	-	-	
Pre-requisi	ite	SWE1701	5	Syllabus versior				
						v.	1.(	
Course Ob								
		ective of this course is to provide knowled				1.		
		nce regarding communication, cooperation		ong d	istri	bute	d	
		hile performing software engineering activ					1	
		dent will learn how to communicate on a g	-	lobal i	team	i, an	a	
		t and sensitively exploit diversity in their p dents will gain the generic skills such as pro-		on m	akin	a		
		rk and understanding of cultural diversity.			акт	g,		
,	cantwo	The and understanding of cultural diversity.						
Expected (	Course	Outcome:						
-		d the benefits of offshoring / outsourcing						
		oftware system and its process to meet use	er needs					
3. Ab	le to ide	entify the appropriate tools and techniques	useful for global soft	ware				
-	gineerin	0						
		d the project management and project co-o	ordination techniques	for gl	oba	1		
	-	rojects.	1 1 /					
		d the challenges involved in global softwar						
		oftware risks and identify mitigation strategorocesses and products against the applicab		iac				
		d the available advanced process models for						
0. 01	derstan	d the dvallable advalleed process models it	<u>si elinanenig tile busi</u>	ness.				
Module:1	Produ	uct Development Strategy	6 ho	urs				
Different D		Models The Dricht Cide, Deposite The D	arla Cidas Challenges	Deel	d:	410 0		
		Models, The Bright Side: Benefits, The Da reparing the Business Case.	ark Side: Challenges,	Deci	aing	g the	;	
Dusiness ivi	<u>ouci, 11</u>	teparing the Dusiness Case.						
Module:2	Produ	ict Planning and Development	6 ho	urs				
Requiremer	ts Engi	neering, Establishing the Groundwork, Eli	citing Requirements,	Build	ling	the		
Requiremen	nts Mod	el, Estimation and Planning, Development	Processes.		Ŭ			
	Γ							
Module:3	Globa	al Software Architecture	5 ho	urs				
Global Sof	tware	Architecture Development, Practice: S	Software Chunks a	nd T	Dictr	ibut	ed	
		figuration Management, Open Source Development,						
-		Practice: Collaborative Development Enviro			, 10	515 6	~11	
	-,-	r						
Module:4	Vende	or Management	6 ho	urs				
Life cycle	Manage	ement, Supplier selection and Evaluation,	Supplier Manageme	ent P	ract	ice:	17	
•	0	ipplier perspective, Monitoring Cost, Progr			Iaci			

Module:	5 Risk Management	6 hours
property	nagement, Practice: Risk Assessment in Globally dis and Information security, Practice: Global Software Software Engineering in Automotive.	
Module:	6 People and Teams	6 hours
skills, P	rganization and Resource Allocation, People involved ractice: People factors in Globally distributed projects ring in Global teams, Practice: Educating Global Soft nent.	, Practice: Requirements
Module:	7 Advancing Your own Business	8 hours
Agile sof adoption	nd language differences, Infrastructure support for G tware development with distributed teams: Scrun Scrum success stories	
Module:	8 Contemporary issues	2 hours
Module:	8 Contemporary issues Total Lecture hours:	2 hours 45 hours
	Total Lecture hours:	
Text Boo 1. Chri	Total Lecture hours:	45 hours buted Development, Projects, and
Text Boo 1. Chri	Total Lecture hours:         Total Lecture hours:         k(s)       Stof Ebert, Global Software and IT: A Guide to Distriourcing, 1st Edition, Wiley-IEEE Computer Society,	45 hours buted Development, Projects, and
Text Boo     1.   Chri     Outs     Reference     1.   Erra	Total Lecture hours:         Total Lecture hours:         k(s)       Stof Ebert, Global Software and IT: A Guide to Distriourcing, 1st Edition, Wiley-IEEE Computer Society,	45 hours buted Development, Projects, and 2011.
Text Boo1.Chri OutsReferend1.Erra Edit2.Rag	Total Lecture hours:         Total Lecture hours:         ok(s)       Stof Ebert, Global Software and IT: A Guide to Distriourcing, 1st Edition, Wiley-IEEE Computer Society,         e Books         n Carmel, Global software Teams Collaborating across	45 hours buted Development, Projects, and 2011. ss Borders and Time zones, 1st el J. Paulish, Juergen Kazmeier,
Text Boo1.Chri OutsReferend1.Erra Edit2.Rag Gloi3.Eliz	Total Lecture hours:         k(s)         stof Ebert, Global Software and IT: A Guide to Distriourcing, 1st Edition, Wiley-IEEE Computer Society,         e Books         n Carmel, Global software Teams Collaborating acrosson, Pearson Prentice Hall, 1999         nvinder Sangwan, Matthew Bass, Neel Mullick, Danion	45 hours buted Development, Projects, and 2011. ss Borders and Time zones, 1st el J. Paulish, Juergen Kazmeier, 2C Press, 2006
Text Boo1.Chri OutsReference1.Erra Edit2.Rag Gloi3.Eliz (IBN)	Total Lecture hours:         Total Lecture hours:         Interview of the sector of the sect	45 hours buted Development, Projects, and 2011. ss Borders and Time zones, 1st el J. Paulish, Juergen Kazmeier, C Press, 2006

SWE2032	KNOWLEDGE ENGINEERI		LT	P J	C	
_			3 0	0 0	3	
Pre-requisite	e SWE1701		Syllabus version			
~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~				V.	1.	
Course Obje						
	To learn the fundamentals of Knowledge Engine					
2.	To represent the real-world concepts in terms of	0				
3.	To design & develop a Knowledgebase for Exper					
4.	To apply Knowledge Engineering principles acro	OSS				
Expected Co	ourse Outcome:					
 1. U	Jnderstand the fundamentals of knowledge engine	ering process				
	Know the different knowledge representation mode					
	Design customized representation models for know					
4. S	Solve problems in reasoning knowledge for modell	ling expert systems	S			
	Develop production systems, description logic-base		iyesian r	networ	ks	
	Jse logic in knowledge representation, reasoning a	nd planning				
7. I	Design knowledgebase for expert systems					
Module:1	Basics of Knowledge Processes	6 h	ours			
	concepts, relations, Types of Knowledge – Tacit,					
	rocesses – acquisition, representation, reasoning, s					
Itilo wiedge i	rocesses acquisition, representation, reasoning, r	storing, sharing, re	<i>use</i> .			
Module:2	Knowledge Acquisition and Expression	6 h	ours			
		0 11	00120			
Repositories	- structured, semi-structured, unstructured. Introd	uction to knowled	lge repre	esenta	tio	
and reasoning	g, role of logic, the language of First orders log					
Knowledge E	Ingineering and Expressing Knowledge.					
Module:3	Knowledge Representation	5 h	ours			
The proposit	ional case, handling variables and quantifie	l Ars dealing with	n comr	utatio	nal	
			i comp	Julatio	na	
intractability.	Clauses, Concepts, Relations, Knowledge Units,	Representation.				
intractability.	Clauses, Concepts, Relations, Knowledge Units,	Representation.				
	× · · · · · · · · · · · · · · · · · · ·		ours			
	Procedural Control of Reasoning and Rules		ours			
Module:4	× · · · · · · · · · · · · · · · · · · ·	6 h		ion an	d	
Module:4	Procedural Control of Reasoning and Rules	6 h	e format			
Module:4 Horn Clauses search strateg	Procedural Control of Reasoning and Rules	6 h	e format			
Module:4 Horn Clauses search strateg backtracking,	Procedural Control of Reasoning and Rules 5, SLD resolution, Computing SLD derivations. Fa 5, algorithm design, specifying goal order, commi- 6, negation as failure, Dynamic databases.	6 house the formation of the formation o	e format hods, co			
Module:4 Horn Clauses search strateg backtracking,	Procedural Control of Reasoning and Rules a, SLD resolution, Computing SLD derivations. Fa gy, algorithm design, specifying goal order, commi	6 house the formation of the formation o	e format			
Module:4 Horn Clauses search strateg backtracking, Module:5	Procedural Control of Reasoning and Rules 5, SLD resolution, Computing SLD derivations. Fa 5, algorithm design, specifying goal order, commi- 6, negation as failure, Dynamic databases.	6 house the formula of the formula o	e format hods, co ours	ontrolli	ng	

plan a trip, beyond the basics. Case study: Dr. Watson, Deep Blue

Module:6	Structured	Descriptions,	Inheritance	and	6 hours
	Defaults				

Descriptions, Meaning and entailment, Computing entailments, taxonomies and classification, Inheritance network, strategies for defensible inheritance. Introduction to defaults, closed-world reasoning, circumscription, default logic, Autoepistemic logic.

Module	7 Design of Knowledgebase	7 hours
Vnowlad	ashaga Anahitaatuna Tha layanad annnaach ta daaign l	ZD Logical Entailment Concentual

Knowledgebase Architecture, The layered approach to design KB, Logical Entailment, Conceptual Graph for KB – constructions, updation, deletion, traversal. Case study- Expert Systems Design with KB.

Module:8	Contemporary issues	2 hours

	Total Lecture hours:     45 hours					
Te	z Book(s)					
1.	Grega Jakus, Veljko Milutinovic, Sanida Omerovic, Saso Tomazic, -Concepts, Ontologies,					
	and Knowledge Representation, Springer, 2013					
2.	Ronald J. Brachman and Hector J.Levesque, -Knowledge representation and reasoning   , 2 nd					
	edition, Elsevier publications, 2004.					
Re	erence Books					
1.	Ngoc Thanh Nguyen, Advanced Methods for Inconsistent Knowledge management					
	Springer, ISBN-13: 978-1849966672, 2010.					
2.	Simon Kendal, Malcolm Creen, -An Introduction to Knowledge Engineering, Springer,					
	ISBN-13: 978-1846284755, 2007					
3.	Schneider Kurt, -Experience and Knowledge Management in Software Engineering,					
	Springer, ISBN 978-3-540-95880-2, 2009					
4.	Ulla de Stricker, -Knowledge Management Practice in Organizations: The View from					
	Insidel, de Stricker Associates Canada, 2014					
	Decommended by Decord of Studies 5.2.2016					

Recommended by Board of Studies	5-3-2016			
Approved by Academic Council	No. $40^{\text{th}}$	Date	18-3-2016	

SWE2034	Ruby Programm	2
<b>D</b> • • •		
Pre-requisit	e CSE1002	Syllabus version v. 1.0
Course Obj	ectives:	V. 1.0
•	rstand the syntax and semantics of the Ruby	y language and their similarity and
	ences from Java.	
	rstand how to develop and implement vario	ous types of programs in the Ruby
langu 3 Unde	rstand various forms of data representation	and structures supported by the Ruby
langu	-	and structures supported by the Ruby
	rstand the appropriate applications of the Ru	uby language.
-	ourse Outcome:	e of Duby
	erstand the basic fundamentals and structure ect Oriented approaches and Interfaces	e of Ruby
5	erstanding and implementing the storage str	ructures of Ruby
	dling data using Files to process and store d	5
	ity to build, manage and schedule multiple	
6. Test	ing and solving various exception errors in a	a module
7. Inte	grating Remote System connectivity using S	Socket Programming
Module:1	Getting Started with Ruby	4 hours
Introduction	- Structure and Execution of Ruby Program	nming – Data types and Objects –
	and Operations – Statements and Control St	
Module:2	Classes, Objects and Methods	8 hours
Classes and (	Dbjects - Methods – Procs – Lambdas and C	Closures – Modules, Namespaces and Mix-
	and Iterations - Reflection and Meta Progra	
	Ruby's Building Blocks	6 hours
Module:3	<b>9</b>	
Arrays – Co	ellection handling with Arrays - Hashes -	– Ranges - String - Numbers - Math -
	llection handling with Arrays – Hashes -	– Ranges - String - Numbers - Math -
Arrays – Co Container	Illection handling with Arrays – Hashes - Files and Directories	- Ranges - String - Numbers - Math - <b>5 hours</b>
Arrays – Co Container Module:4		5 hours
Arrays – Co Container Module:4	<b>Files and Directories</b> utput Objects - Files and Directories – Ope	5 hours
Arrays – Co Container Module:4 Input and O Writing Files	<b>Files and Directories</b> utput Objects - Files and Directories – Ope	5 hours

Module:6	Exceptions and Testing	7 hours
	tation – Exceptions, Catch and Throw – Handling Exc Unit Testing - Assertions – Bench Marking and Profil	
Module:7	Networking and Sockets	7 hours
Networking Processes	g – Network Operations – Simple TCP Server – M	ulti-Client TCP Server – Daemo
Module:8	Contemporary issues	2 hours
	Total Lecture hours:	45 hours
Edition 2. Beginn	mming Ruby 1.9 and 2.0- The Pragmatic Programme n, Dave Thomas, with Chad Fowler and Andy Hunt, ning Ruby: From Novice to Professional (Expert's n, Peter Cooper, 2016	2013.
	Books fell-Grounded Rubyist: Covers Ruby 1.9.11, 1st Editionent Ruby (Addison-Wesley Professional Ruby)1, 1st F	
	List of Challenging Experiments (In	dicative)
Create –intera have to	s and Hashes a program that gives a personalized greeting. There a active letter elements to the program itself, so the informa to be static. The method should greet a person as such thello there <u>Bob</u> , my name is <u>Sue</u> .	tion in the greeting will
The fi	rst underlined element should be the value of the in d, while the second should be your global variable va	1 0 1
should	bal is to utilize 1 method call and 1 global variab not be maintained inside of the method. Also, try ay have found during the reading. Comment accordin	to utilize any shortcuts
2. Classe	es and Objects	
vendin initiali	ill need to keep track of the name, cost, vending num g food object. The child classes should be u zation method. Do not ask for the supply count when ill be done later via method calls. Add in attribute rea	itilizing their parent's n creating a new object,

	instantiated variables for testing purposes.	
	Now you need to give Vendor Food the ability to stock an item, which should accept the number of items desired to be added and update the supply accordingly. Next, add in the ability to vend an item via another method call, which depletes the supply by 1 if the supply exists to do so (do nothing otherwise, error handling is not needed yet).	
	Since we are selling items now we should keep track of how much we make, create a sales updater in the Vendor Food class which increments the cost of the vended item to a class variable designated to storing the total sales value. Additionally, create a class method to view the sales information.	
	Lastly, redefine the -to string method in all classes. In the parent class give the basic attribute information, but in the child classes, make sure to call the parent's to string and tack on some text identifying which class the -to string called from.	
3.	Containers, Blocks and Iterations	
	Decided that our current sales log setup is no longer sufficient as it only tells us how much we've sold and with no regard to what was sold. Also, we would like a new way to input our added inventory so we'll update that functionality as well.	
	Since our sales are not itemized, we want to keep an active working array of the items sold. Create a new class variable to contain this array. In the sales updating function add the current Vendor Food object to the sales array.	
	Now that we have an array containing our sold objects (in the order they occurred) we should add a function to save the sales array to a sales log file, for backup purposes. Simply iterate through the array (utilizing block calls) and save the object data (name, cost, vent number) to file in a delimited format. (The $-   -$ symbol is an excellent choice). *You will need to use File.open(filename, $-r+\parallel$ ) and you will need to create an empty log file in the working directory, until we learn more about files. Also, filename.puts $-\parallel$ will write to your file.	
	To aid in the readability of this log file, create 2 log reader functions in the Vendor Food class. The first should output a cleaned up version of the sales log. The second function should receive a snack name or vending number and return the number of times items matching that criteria were sold.	
4.	Regular Expressions and Methods	
	Implement the famous concept, the game of Hangman. The game will be a standalone application driven by user input. The game is only required to run through once per execution	
	Exceptions Handling	

	Input / Output Functions				
	Unit Testing and Debugging				
5.	The objective is to create 4 class Square, Triangle, and Point.	sses, in separate	files, repr	esenting the Circle,	
	Each of the shape classes will req store/retrieve the 1-4 points associ- each). Each of the shape classes variables. Each shape class will d require the x,y cords of the center x, y coords of the lower-left point, the x,y cords of the lower-left point, the x,y cords of the lower-left point Triangle, calculate the values of the fill the points array of the correspo- will have a points array with one P Next, create a separate file to how some common functions, which yo	iated with each sh is to define a poi efine a unique ini point and a radiu , a width, and a he oint, a base, and he remaining point onding class with Point object).	ape (an X nts array a tialize met is. The Sq ight. The ' a height. a height. these Point odule. This	and Y coordinate in and area as instance thod. For the Circle, uare will require the Triangle will require For the Square and e supplied data, and at objects (the Circle	
	some common runctions, which ye	bu may want to us	-		
				al Laboratory Hours	30 hours
Rec	commended by Board of Studies		12-8-201	7	
App	proved by Academic Council	No. 47 th	Date	5-10-2017	
	-	•	•	•	

SWE1004       3       0         Pre-requisite       SWE1004       Syllabus         Course Objectives:         1. To understand the basics of big data analytics concepts         2. To explore tools and practices for working with big data       5         Expected Course Outcome:         1. To learn about Big data, its characteristics and analytics life cycle       5         2. To understand the challenges in storing big data and how it is resolved       3         3. To understand the limitation of systems in processing big data and how it is overced       4         4. To develop Map Reduce Programs       5         5. To learn about tools in Ecosystem for analysing big data       6         6. To practice Hive queries and write scripts to analyse big data       7         7. To apply the big data technologies for solving real world problems       5         Module:1         Introduction to Big Data       5         Big Data Overview – Characteristics of Big Data –Business Intelligence v/s Data Analytics       Data Analytics – Data Analytics in Industries – Role of the Data Scientist – Data Analytics Life Cycle. Evolution of Big data – Best Practices for Big data Analytics - Big data	v. 1.0
Course Objectives:         1. To understand the basics of big data analytics concepts         2. To explore tools and practices for working with big data         Expected Course Outcome:         1. To learn about Big data, its characteristics and analytics life cycle         2. To understand the challenges in storing big data and how it is resolved         3. To understand the challenges in storing big data and how it is overced         4. To develop Map Reduce Programs         5. To learn about tools in Ecosystem for analysing big data         6. To practice Hive queries and write scripts to analyse big data         7. To apply the big data technologies for solving real world problems         Module:1       Introduction to Big Data         Big Data Overview – Characteristics of Big Data –Business Intelligence v/s Data Analytics         Need of Data Analytics – Data Analytics in Industries – Role of the Data Scientist – Data	v. 1.0
1. To understand the basics of big data analytics concepts         2. To explore tools and practices for working with big data         Expected Course Outcome:         1. To learn about Big data, its characteristics and analytics life cycle         2. To understand the challenges in storing big data and how it is resolved         3. To understand the limitation of systems in processing big data and how it is overce         4. To develop Map Reduce Programs         5. To learn about tools in Ecosystem for analysing big data         6. To practice Hive queries and write scripts to analyse big data         7. To apply the big data technologies for solving real world problems         Module:1       Introduction to Big Data         5. Big Data Overview – Characteristics of Big Data –Business Intelligence v/s Data Analytics         Need of Data Analytics – Data Analytics in Industries – Role of the Data Scientist – Data	
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<ul> <li>2. To explore tools and practices for working with big data</li> <li>Expected Course Outcome:         <ol> <li>To learn about Big data, its characteristics and analytics life cycle</li> <li>To understand the challenges in storing big data and how it is resolved</li> <li>To understand the limitation of systems in processing big data and how it is overce</li> <li>To develop Map Reduce Programs</li> <li>To learn about tools in Ecosystem for analysing big data</li> <li>To practice Hive queries and write scripts to analyse big data</li> <li>To apply the big data technologies for solving real world problems</li> </ol> </li> <li>Module:1 Introduction to Big Data —Business Intelligence v/s Data Analytics Need of Data Analytics – Data Analytics in Industries – Role of the Data Scientist – Data</li> </ul>	ome
Expected Course Outcome:         1. To learn about Big data, its characteristics and analytics life cycle         2. To understand the challenges in storing big data and how it is resolved         3. To understand the limitation of systems in processing big data and how it is overced         4. To develop Map Reduce Programs         5. To learn about tools in Ecosystem for analysing big data         6. To practice Hive queries and write scripts to analyse big data         7. To apply the big data technologies for solving real world problems         Module:1       Introduction to Big Data         5. Big Data Overview – Characteristics of Big Data –Business Intelligence v/s Data Analytics         Need of Data Analytics – Data Analytics in Industries – Role of the Data Scientist – Data	ome
1. To learn about Big data, its characteristics and analytics life cycle         2. To understand the challenges in storing big data and how it is resolved         3. To understand the limitation of systems in processing big data and how it is overce         4. To develop Map Reduce Programs         5. To learn about tools in Ecosystem for analysing big data         6. To practice Hive queries and write scripts to analyse big data         7. To apply the big data technologies for solving real world problems         Module:1       Introduction to Big Data         5. Big Data Overview – Characteristics of Big Data –Business Intelligence v/s Data Analytics         Need of Data Analytics – Data Analytics in Industries – Role of the Data Scientist – Data	ome
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6. To practice Hive queries and write scripts to analyse big data         7. To apply the big data technologies for solving real world problems         Module:1       Introduction to Big Data         5 hours         Big Data Overview – Characteristics of Big Data –Business Intelligence v/s Data Analytics         Need of Data Analytics – Data Analytics in Industries – Role of the Data Scientist – Data	
Module:1       Introduction to Big Data       5 hours         Big Data Overview – Characteristics of Big Data –Business Intelligence v/s Data Analytics         Need of Data Analytics – Data Analytics in Industries – Role of the Data Scientist – Data	
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Need of Data Analytics – Data Analytics in Industries – Role of the Data Scientist – Data	
Need of Data Analytics – Data Analytics in Industries – Role of the Data Scientist – Data	<u>s</u> –
=	ata
characteristics - Volume, Veracity, Velocity, Variety	
Module:2         Introduction to Hadoop & HDFS         7hours           Ourmieur of Hadoon         Need of Hadoon         Hadoon         East System         The Distributed Eiler	Cristan
Overview of Hadoop – Need of Hadoop – Hadoop Eco System - The Distributed File HDFS, – The Design of HDFS – HDFS Concepts – Working with HDFS	System
Module:3Hadoop Architecture9hours	
Hadoop Deamons - Hadoop Cluster Architecture – HDFS Data Flow– Working of MapRe	duce —
Map and Reduce Phase – Job Processing in Hadoop	
· · · ·	
Module:4Map Reduce Programming5hours	
Developing MapReduce Program – Block vs Split Size – Input output format – Key,	Text,
Sequence, NLine file format, XML file format	
Module:5 Man Reduce Features 7hours	
Module:5     Map Reduce Features     7hours	
Module:5       Map Reduce Features       7hours         Counters – Sorting – Partial sort – Total sort - Secondary Sorting – Map side join and I	Reduce
	Reduce

Module:6	Hadoop EcoSystem	5hou	urs
Apache Hi	ve Fundamentals		
	on-Hive modules, Data types and file formats,	Hive QL-Data Definition	n and Data
Manipulat	ion		
Module:7	Querying with Hive	5hou	urs
Hive QL qu	leries, Hive scripts. Aggregate functions. Buck	teting vs Partitioning.	
Module:8	Contemporary issues	2 ho	urs
	Total Lecture ho	ours: 45 ho	MIRS
	Total Lecture no	<b>45</b> IIO	<b>Jui 5</b>
Text Book	(s)	I	
	/hite, "Hadoop: The Definitive Guide", Third	Edition, O'Reilley, 2012.	
•	h Prajapati, Big data analytics with R and Hac mmer, "Hadoop Operations", O'Reilley, 2012	-	
<b>L</b> 1.	ist of Challenging Experiments (Indicative) Setting up Hadoop in Single node / Multinoc		
1. 2.	Working with HDFS using Commands		
<u>-</u> . 3.	Simple Program using MapReduce		
4.	MapReduce Program to show the need of Co	ombiner	
5.	Custom Partitioning		
6.	MapReduce I/O Formats –Text, key- value		
7.	MapReduce I/O Formats – Nline		
8. 9.	Sequence file Input / Output Formats		
9. 10.	Top K records Side data by configuration		
10.	Map side join and Distributed Cache		
11.	Reduce side Join		
13.	Program using Hive manipulation and data d	lefinition languages.	
14.	Program using Hive queries with partitioning	00	
D		Total Laboratory Hours	30 hours
	the second se	2-8-2017 Date	5-10-2017

Course code	Course title	L T P J C
SWE3003	Sensor Networks	
Pre-requisite	SWE2002	Syllabus version
		v. 1.0
Course Objective	es:	

- To understand the needs of Wireless Sensor Network in current scenario of technology.
- To explain the principles and characteristics of wireless sensor networks.
- To describe current technology trends for the implementation and deployment of wireless sensor networks.
- To discuss the challenges in designing MAC, routing and transport protocols for wireless sensor networks.
- To understand the tools and operating system for wireless sensor networks.

## **Expected Course Outcome:**

Upon Completion of the course, the students will be able to

- Understand the basic knowledge about wireless sensor networks.
- Design/Architect sensor networks for various applications.
- Analyze various communication models for an energy efficient sensor network.
- Decide an appropriate sensor network topology for the effective network deployment.
- Identify suitable routing protocols for wireless sensor networks.
- Compare various transport layer and congestion control protocols and identify a suitable transport layer protocol for real time applications.
- Solve the problems related to the wireless sensor networks and evaluate the performance of sensor networks and identify bottlenecks.

## Module:1 Sensor technology fundamentals

Sensor, Sensor Characteristics, Sensor Node Architecture, Sensor Network Architecture, Mote Technology, Compare MANET and WSN, Requirement of WSN.

## Module:2 Overview of Wireless Sensor Networks

Challenges for Wireless Sensor Networks-Characteristics requirements-required mechanisms, Difference between mobile ad-hoc and sensor networks, Applications of sensor networks-Enabling Technologies for Wireless Sensor Network.

## Module:3 Wireless Sensor Network Architecture

Single-Node Architecture - Hardware Components, Energy Consumption of Sensor Nodes, Operating Systems and Execution Environments, Network Architecture - Sensor Network Scenarios, Optimization Goals and Figures of Merit, Design Principles of WSN, Gateway Concepts.

## Module:4 Communication Protocols

Physical Layer and Transceiver Design Considerations, MAC Protocols for Wireless Sensor Networks, Low Duty Cycle Protocols, Contentation and Schedule based Protocols, Link-Layer Protocol, Address and Name Management, Assignment of MAC Addresses.

## Module:5 WSN Infrastructure Establishment

Time Synchronization, Localization and Positioning, Topology Control, Transport layer and QoS in WSN, Reliable Data Transport, Congestion and rate control.

5 hours

5 hours

6 hours

6 hours

6 hours

	odule:6	WSN Routing Protocols				7 hours
Fac	ces of Fo	prwarding and Routing Protoco	ols, Energy-e	efficient U	Unicast, Br	oadcast and Multicast,
Ge	ography	Routing, Mobile Nodes, Data-o	centric routin	g, Data-c	entric stora	ge.
	odule:7	Sensor Network Application				7 hours
		nced Application Support - Ad		-	0	
		pport, WSN OS Introduction	- Example	s of Ope	rating Sys	tems: Tiny OS, Mate,
Ma	ignet OS					
Mo	odule:8	Contemporary issues				3 hours
		Т	otal Lecture	hourse		45 hours
				nours.		45 11001 5
То	xt Book(					
IC.	<b>AL DUUK</b> I					
			tocols and A	rchitectur	as for Wire	less Sensor Networks
1.	Holger	Karl and Andreas Wiilig, -Pro			es for Wire	less Sensor Networks
	Holger				es for Wire	less Sensor Networks
1.	Holger	Karl and Andreas Wiilig, –Pro ent Edition John Wiley & Sons			es for Wire	less Sensor Networks
1.	Holger – Stude	Karl and Andreas Wiilig, –Pro ent Edition John Wiley & Sons	s Limited 20	12.		
1. <b>Re</b>	Holger – Stude ference J Jacob I	Karl and Andreas Wiilig, –Pro ent Edition∥ John Wiley & Sons Books	s Limited 20 Sensors  , Fou	12. urth Editio	on, Springer	r Publiser – 2010.
1. <b>Re</b> 1.	Holger – Stude ference J Jacob I Mukhe	Karl and Andreas Wiilig, –Pro ent Edition John Wiley & Sons Books Fraden –Handbook of Modern S	s Limited 20 Sensors∥, Fou ling Wireless	12. urth Editio	on, Springer	r Publiser – 2010.
1. <b>Re</b> 1.	Holger – Stude ference J Jacob I Mukhe Practic	Karl and Andreas Wiilig, –Pro ent Edition John Wiley & Sons Books Fraden –Handbook of Modern S rjee N, Neogy S, Roy S. –Build	s Limited 20 Sensors  , Fou ling Wireless Book – 2015	12. urth Editions Sensor N	on, Springe Networks: T	r Publiser – 2010. 'heoretical and
1. <b>Re</b> 1. 2.	Holger – Stude ference J Jacob I Mukhe Practic Akyild	Karl and Andreas Wiilig, –Pro ent Edition John Wiley & Sons Books Fraden –Handbook of Modern S rjee N, Neogy S, Roy S. –Build al Perspectives - CRC Press B	s Limited 20 SensorsI, Fou ling Wireless look – 2015 nsor Networl	12. arth Editic Sensor N csl. Wiley	on, Springer Jetworks: T y; 1 edition	r Publiser – 2010. Theoretical and Published 2010.
1. <b>Re</b> 1. 2. 3.	Holger – Stude ference J Jacob I Mukhe Practic Akyild Carlos Theory	Karl and Andreas Wiilig, –Pro ent Edition John Wiley & Sons Books Fraden –Handbook of Modern S rjee N, Neogy S, Roy S. –Build al Perspectives - CRC Press B iz IF, Vuran MC. –Wireless Ser de Morais Cordeiro and Dharm and Applications , Second Edit	s Limited 20 Sensors I, Fou ding Wireless book – 2015 nsor Networl na Prakash A ition, World	12. arth Editic Sensor N csl. Wiley grawal, -/ Scientific	on, Springer Networks: T y; 1 edition Ad Hoc and Publishers	r Publiser – 2010. 'heoretical and - Published 2010. I Sensor Networks: , 2011
1. <b>Re</b> 1. 2. 3. 4.	Holger – Stude <b>ference</b> Jacob I Mukhe Practic Akyild Carlos Theory Dargie	Karl and Andreas Wiilig, –Pro ent Edition John Wiley & Sons Books Fraden –Handbook of Modern S rjee N, Neogy S, Roy S. –Build al Perspectives - CRC Press B iz IF, Vuran MC. –Wireless Sen de Morais Cordeiro and Dharm and Applications , Second Edi WW, Poellabauer C. Fundame	s Limited 20 Sensors I, Fou ding Wireless book – 2015 nsor Networl na Prakash A ition, World	12. arth Editic Sensor N csl. Wiley grawal, -/ Scientific	on, Springer Networks: T y; 1 edition Ad Hoc and Publishers	r Publiser – 2010. 'heoretical and - Published 2010. I Sensor Networks: , 2011
1. <b>Re</b> 1. 2. 3.	Holger – Stude <b>ference</b> Jacob I Mukhe Practic Akyild Carlos Theory Dargie	Karl and Andreas Wiilig, –Pro ent Edition John Wiley & Sons Books Fraden –Handbook of Modern S rjee N, Neogy S, Roy S. –Build al Perspectives - CRC Press B iz IF, Vuran MC. –Wireless Ser de Morais Cordeiro and Dharm and Applications , Second Edit	s Limited 20 Sensors I, Fou ding Wireless book – 2015 nsor Networl na Prakash A ition, World	12. arth Editic Sensor N csl. Wiley grawal, -/ Scientific	on, Springer Networks: T y; 1 edition Ad Hoc and Publishers	r Publiser – 2010. 'heoretical and - Published 2010. I Sensor Networks: , 2011
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SWE 3005		SOFTWARE QUALITY AND RELIAB	SILITY	L	Τ	P .	J	С
				3	0	0	0	3
Pre-requisi	ite	SWE2005		Syll	abus	s ve	rsi	on
							<b>v.</b> 1	1.0
Course Obj	jectives							
		ce the importance of Quality of						
		Products						
		alyze, prioritize, and manage both functional and o	quality req	uirem	ents			
		Software quality assurance						
		e concepts of Reliability	1 .		C			
		and and apply configuration and quality manageme	nt techniqu	les in	softv	ware	)	
deve	elopmer	nt processes						
Expected C	Course	Outcome:						
1 7	Founda	erstand the significance of software quality assuran	oo in coff.	10 <b>r</b> 0 <del>r</del>	roior	ta		
		• • • •		-	•			
		erstand and know how to manage software quality					5.	
		erstand and apply software quality assurance metric		are pr	ojeci	.s.		
	-	ement software quality programs in software proje						
		erstand and apply software standardization in softw	are project	ts.				
		y and practice software reliability techniques.						
		erstand software reliability engineering process	•/ 1 1			ı .		
8. 7	l o iden	tify contemporary issues in applying software qual	ity and reli	labilit	y tec	nnic	lne	es.
Module:1	Fund	amentals of Software quality Assurance	7	hours				
		Software Quality Assurance Plan-Software Quali				erat	ior	18-
		Quality Assurance -SQA People	ty Assura		11510	crat	101	15-
		Quanty Assurance -SQA Teople						
Module:2	Mana	ging Software Quality	7	hours				
Quality Mar	nageme	ent-Software Configuration Management-Managi	ng Softwa	are of	gani	zati	on	S-
-	-	e quality –Defect Prevention	0		C			
				_				
Module:3	-	Metrics	-	hours				
Software Q	uality-7	Total Quality Management (TQM)-Quality Metri	ics-Softwa	re Qu	ıality	/ m	etr	ic
Analysis								

Module:4 Software Quality Program 5 hours

Software quality program Concepts-Establishment of a software quality program-Software Quality Assurance planning-purpose and scope of Software Quality Program

	1			
Module:5	SQA Standardization			6 hours
	- •	-		Maturity model and the Role of
SQA in sof	tware development maturity	- Six Sigma Conc	epts	
	-			
Module:6	<b>Reliability Concepts</b>			5 hours
Reliability	Definition-Quality and R	eliability-Reliabili	ty Funct	ions-Reliability Mathematics-
Measures o	f Reliability			
Module:7	The Reliability Engineer	ing Process		7 hours
	• •	8		
reliability	le product-resting the acq	uired software-Le	arning re	liability concepts-s/w and h/w
Module:8	Contemporary issues			2 hours
	Total Lectu	re hours:		45 hours
Text Book	(s)			
		•	oftware	Quality∥, Vikas Publishing
Reference	, Pvt, Ltd., New Delhi,2014.			
		w to set up and m	nage a O	uality Control System, Kindle
Edition		w to set up and m	inage a Q	
	,	ftware Quality As	surance n	nade easy, Kindle Edition, 2016
	S Humphrey, — Managing t			•
4. John D	Musa, –Software Reliabilit	y Engineering∥,19	98	
5. Gordon	n G Schulmeyer, -Handboo	ok of Software Qu	uality Ass	urancell, Third Edition, Artech
House	Publishers, 2007.			
	s E. Ebeling, -An introduct	ion to Reliability	and Mair	tainability engineering  , TMH,
2000.				
•	0	Allan, –Reliability	Evaluat	ion of Engineering Systems,
Spring	er, 2007.			
Recommen	ded by Board of Studies	5-3-2016		
	by Academic Council	No. 40 th	Date	18-3-2016
¹ sppioved t	y readenne counen	110. 40	Date	10 5 2010

SWE3006	ADVANCE	D SOFTWARE TES	TING	L T P J C
				3 0 2 0 4
Pre-requisite	SWE2005			Syllabus version
				v.1.0
<b>Course Object</b>	ves:			
-	e concepts of testing in SI	DLC.		
	nd testing practices in ind		nal and non-fund	ctional domains.
	exposure to specialized to			
	1 1		1	
Expected Cou	se Outcome:			
1. Ability method	to apply software testing s.	techniques in process	of SDLC and eng	gineering
	ne and solve various funct and methods in software	• •	esigning and sel	ecting testing
3. Exami	ne and solve various program testing models and met	ram logic or structure p		igning and
4. Exami	ne and solve various program testing models and met	ram logic or structure p	problems, by desi	igning and
5. Develo	ping and testing the appli functional testing - test a	cations with various au	-	ooth functional
	he knowledge on testing		ts based on the a	utomation tools
	p construct the compleme			
	re quality	inter y teeninques to dy	finalitie testing for	i inproving the
Soltwa	e quanty			
		IN SOFTWARE	71	L
	ASIC CONCEPTS ASTING	IN SOFTWARE		hours
T	CSTING			
Overview of T	STING sting Techniques - Types	of Software Testing -	- Role of Testing	in SDLC, Testing
TOverview of TLife Cycle (TI	<b>ESTING</b> sting Techniques - Types C), Testing Strategies a	of Software Testing – nd Tactics, Creating	- Role of Testing Fest Plans and '	; in SDLC, Testing Test Cases – Test
TOverview of TLife Cycle (TIscenarios – Tes	STING sting Techniques - Types	of Software Testing – nd Tactics, Creating	- Role of Testing Fest Plans and '	; in SDLC, Testing Test Cases – Test
TOverview of TLife Cycle (TIscenarios – Tes	<b>ESTING</b> sting Techniques - Types C), Testing Strategies a t Data – Test Scripts, Tes	of Software Testing – nd Tactics, Creating	- Role of Testing Fest Plans and '	; in SDLC, Testing Test Cases – Test
The second se	<b>ESTING</b> sting Techniques - Types C), Testing Strategies a t Data – Test Scripts, Tes	of Software Testing – nd Tactics, Creating 7 t Requirements Specif	Role of Testing Fest Plans and ' ication – Require	; in SDLC, Testing Test Cases – Test
T       Overview of T       Life Cycle (TI       scenarios – Tes       Creating TRS a       Module:2       Lin       M	<b>ESTING</b> sting Techniques - Types C), Testing Strategies a t Data – Test Scripts, Tes nd Test Procedure <b>FE CYCLE TESTING</b> <b>ANAGEMENT</b>	of Software Testing – nd Tactics, Creating 7 t Requirements Specif & TEST PROJECT	- Role of Testing Fest Plans and ' ication – Require 7 I	g in SDLC, Testing Test Cases – Test ements gathering – hours
The control of the c	<b>ESTING</b> sting Techniques - Types (C), Testing Strategies a t Data – Test Scripts, Tes nd Test Procedure <b>FE CYCLE TESTING</b> <b>ANAGEMENT</b> – Testing in the Requir	of Software Testing – nd Tactics, Creating 7 t Requirements Specif & TEST PROJECT ement Phase - Logica	Role of Testing Fest Plans and ' ication – Require 7 I 1 & Physical D	g in SDLC, Testing Test Cases – Test ements gathering – hours Pesign Phase, Test
The second of the second o	<b>ESTING</b> sting Techniques - Types C), Testing Strategies a t Data – Test Scripts, Tes nd Test Procedure <b>FE CYCLE TESTING</b> <b>ANAGEMENT</b> – Testing in the Requir ment – Estimating Test (	of Software Testing – nd Tactics, Creating 7 t Requirements Specif & TEST PROJECT ement Phase - Logica Costs and Duration – S	Role of Testing Fest Plans and ' ication – Require 7 I d & Physical D Staffing - Testing	g in SDLC, Testing Test Cases – Test ements gathering – hours resign Phase, Test g Team, Building a
The image of th	<b>ESTING</b> sting Techniques - Types C), Testing Strategies a t Data – Test Scripts, Tes nd Test Procedure <b>FE CYCLE TESTING</b> <b>ANAGEMENT</b> – Testing in the Requir ment – Estimating Test C ng Environment – Crea	a of Software Testing – nd Tactics, Creating T t Requirements Specif & TEST PROJECT ement Phase - Logica Costs and Duration – S ting an environment	- Role of Testing Test Plans and ' ication – Require 7 I Al & Physical D Staffing - Testing supportive of s	g in SDLC, Testing Test Cases – Test ements gathering – hours Pesign Phase, Test g Team, Building a software testing –
The image of th	<b>ESTING</b> sting Techniques - Types (C), Testing Strategies a t Data – Test Scripts, Tes nd Test Procedure <b>FE CYCLE TESTING</b> <b>ANAGEMENT</b> – Testing in the Requir ment – Estimating Test Ong Environment – Crea are Testing Process – Se	a of Software Testing – nd Tactics, Creating T t Requirements Specif & TEST PROJECT ement Phase - Logica Costs and Duration – S ting an environment	- Role of Testing Test Plans and ' ication – Require 7 I Al & Physical D Staffing - Testing supportive of s	g in SDLC, Testing Test Cases – Test ements gathering – hours Pesign Phase, Test g Team, Building a software testing –
The control of the	<b>ESTING</b> sting Techniques - Types (C), Testing Strategies a t Data – Test Scripts, Tes nd Test Procedure <b>FE CYCLE TESTING</b> <b>ANAGEMENT</b> – Testing in the Requir ment – Estimating Test Ong Environment – Crea are Testing Process – Se	a of Software Testing – nd Tactics, Creating T t Requirements Specif & TEST PROJECT ement Phase - Logica Costs and Duration – S ting an environment	- Role of Testing Test Plans and ' ication – Require 7 I Al & Physical D Staffing - Testing supportive of s	g in SDLC, Testing Test Cases – Test ements gathering – hours Pesign Phase, Test g Team, Building a software testing –
The Overview of Te Life Cycle (The scenarios – Tess Creating TRS aModule:2Life MSDLC Testing Project Manage Software Testi Building Software TesteModule:3S0	<b>ESTING</b> sting Techniques - Types (C), Testing Strategies a t Data – Test Scripts, Tes nd Test Procedure <b>FE CYCLE TESTING</b> <b>ANAGEMENT</b> – Testing in the Requir ment – Estimating Test Ong Environment – Crea are Testing Process – Se	of Software Testing – nd Tactics, Creating 7 t Requirements Specif <b>&amp; TEST PROJECT</b> ement Phase - Logica Costs and Duration – S ting an environment lecting and Installing 5	- Role of Testing Fest Plans and ' ication – Require 7 I al & Physical D Staffing - Testing supportive of s Software Testing	g in SDLC, Testing Test Cases – Test ements gathering – hours Pesign Phase, Test g Team, Building a software testing –
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TOverview of TLife Cycle (TIscenarios – TesCreating TRS aModule:2LiMSDLC TestingProject ManageSoftware TestiBuilding Software TesteModule:3SOFunctional TesBox Testing –	<b>CSTING</b> sting Techniques - Types         C), Testing Strategies a         t Data – Test Scripts, Tested         and Test Procedure <b>FE CYCLE TESTING FE CYCLE TESTING ANAGEMENT</b> – Testing in the Requirement – Estimating Test Congeners         are Testing Process – See Competency <b>DFTWARE FUNCTIC CSTING</b> ing – Automated Unit Test	of Software Testing – nd Tactics, Creating 7 t Requirements Specif & TEST PROJECT ement Phase - Logica Costs and Duration – S ting an environment lecting and Installing S ONAL SYSTEM sting – Test Plan & Sc Procedures and Repor	Role of Testing Test Plans and ' ication – Require 7 I 1 & Physical D Staffing - Testing supportive of s Software Testing 5 I tripts – White Bo ts – Integration '	in SDLC, Testing Test Cases – Test ements gathering – hours resign Phase, Test g Team, Building a software testing – g Tools – Building hours ox Testing – Black Testing – Order of

Module:4	SOFTWARE NON-FUNCTIONAL SYSTEM TESTING	5 hours
Testing – Procedures	ional Testing – Performance Testing – Load Testing Volume Testing - Security Testing – Internation and Reports – Test Plans – Creation of Data-pool, ce Analysis and Reporting	alization Testing – Creating Tes
Module:5	TOOLS AND ITS APPLICATION IN SPECIFIC TESTINGS	6 hours
Cucumber	I Testing Tools – Functional Testing - Rational - JUnit, Performance Testing Tools - Rational Perfo gement Tools - Quality Center, Performance Center	
Madular	REPORTS AND REVIEWS	
Reports an	d Control Issues – Types of Review – Component of Evaluation of Software Quality	6 hours Review Plans – Reporting Review
Module:7	ADVANCED CONCEPTS IN SOFTWARE	7 hours
Optimizat	TESTING         rage and Test Metrics Management, Improving t         ion, Empirical Software Testing and Analysis, Secures, Data Warehouse Testing, Cloud Testing         Contemporary issues	OA Testing – General Principle
Optimizat and Proce Testing	rage and Test Metrics Management, Improving t ion, Empirical Software Testing and Analysis, Se edures, Data Warehouse Testing, Cloud Testing	OA Testing – General Principle g, Big Data Testing, Web Apps
Optimizat and Proce Testing	rage and Test Metrics Management, Improving t ion, Empirical Software Testing and Analysis, Se edures, Data Warehouse Testing, Cloud Testing	OA Testing – General Principle g, Big Data Testing, Web Apps
Optimizat and Proce Testing Module:8 Text Book 1. Glenfe	rage and Test Metrics Management, Improving t         ion, Empirical Software Testing and Analysis, Secures, Data Warehouse Testing, Cloud Testing         Contemporary issues         Total Lecture hours:         (s)         ord J. Myers, Corey Sandler, Tom Badgett - The	OA Testing – General Principle g, Big Data Testing, Web Apps 2 hours 45 hours
Optimizat and Proce Testing Module:8 Text Book 1. Glenfe Editio Reference	rage and Test Metrics Management, Improving t         ion, Empirical Software Testing and Analysis, Secures, Data Warehouse Testing, Cloud Testing         Contemporary issues         Contemporary issues         Image: Secure	DA Testing – General Principle g, Big Data Testing, Web Apps 2 hours 45 hours Art of Software Testing, 3rd
Optimizat and Proce Testing Module:8 Text Book 1. Glenfe Editio Reference 1. Aditya Techn	rage and Test Metrics Management, Improving t         ion, Empirical Software Testing and Analysis, Secures, Data Warehouse Testing, Cloud Testing         Contemporary issues         Contemporary issues         Image: Secure Secure Action Action Secure Action Action Secure Action Secure Action Action Secure Action Action Secure Action Action Secure Action	DA Testing – General Principle g, Big Data Testing, Web Apps 2 hours 45 hours Art of Software Testing, 3rd g: Fundamental Algorithms and
Optimizat and Proce Testing Module:8 Text Book 1. Glenfe Editio Reference 1. Aditya Techn 2. Doug Conte	rage and Test Metrics Management, Improving t         ion, Empirical Software Testing and Analysis, Secures, Data Warehouse Testing, Cloud Testing         Contemporary issues         Contemporary issues         Image: Contemporary issues         Contemporary issues         Image: Contemporary issues <td< td=""><td>DA Testing – General Principle g, Big Data Testing, Web Apps 2 hours 45 hours Art of Software Testing, 3rd g: Fundamental Algorithms and rehouse Practicum: Assuring Data</td></td<>	DA Testing – General Principle g, Big Data Testing, Web Apps 2 hours 45 hours Art of Software Testing, 3rd g: Fundamental Algorithms and rehouse Practicum: Assuring Data
Optimizat and Proce Testing Module:8 Module:8 Text Book 1. Glenfe Editio Reference 1. Aditya Techn 2. Doug Conte 3. Scott	rage and Test Metrics Management, Improving t         ion, Empirical Software Testing and Analysis, Secures, Data Warehouse Testing, Cloud Testing         Contemporary issues         Contemporary issues         (s)         ord J. Myers, Corey Sandler, Tom Badgett - The         n, 2011         Books         a P. Mathur , -Foundations of Software Testin         iques , Pearson Education India, 2007         Vucevic & Wayne Yaddow, -Testing the Data War         nt, Data Structures , Trafford Publishing, 2012         Tilley , Tauhida Parveen, -Software Testing in the         ger, 2012	DA Testing – General Principle g, Big Data Testing, Web Apps 2 hours 45 hours Art of Software Testing, 3rd g: Fundamental Algorithms and rehouse Practicum: Assuring Data Cloud: Migration and Execution
Optimizat and Proce Testing Module:8 Module:8 Text Book 1. Glenfe Editio Reference 1. Aditya Techn 2. Doug Conte 3. Scott Spring 4. Nages Editio	rage and Test Metrics Management, Improving t         ion, Empirical Software Testing and Analysis, Secures, Data Warehouse Testing, Cloud Testing         Contemporary issues         Contemporary issues         Total Lecture hours:         a(s)         ord J. Myers, Corey Sandler, Tom Badgett - The         n, 2011         Books         a P. Mathur , -Foundations of Software Testin         iques  , Pearson Education India, 2007         Vucevic & Wayne Yaddow, -Testing the Data War         nt, Data Structures  , Trafford Publishing, 2012         Tilley , Tauhida Parveen, -Software Testing in the         ger, 2012         hwar Rao Pusuluri, -Software Testing Concepts and 'n 2008.	DA Testing – General Principle g, Big Data Testing, Web Apps 2 hours 45 hours Art of Software Testing, 3rd g: Fundamental Algorithms and rehouse Practicum: Assuring Data Cloud: Migration and Execution Tools, DreamTech Press, Reprin
Optimizat and Proce Testing Module:8 Text Book 1. Glenfe Editio Reference 1. Aditya Techn 2. Doug Conte 3. Scott 3. Scott 4. Nages Editio 5. Anne 6. Willia	rage and Test Metrics Management, Improving t         ion, Empirical Software Testing and Analysis, Secures, Data Warehouse Testing, Cloud Testing         Contemporary issues         Contemporary issues         G(s)         ord J. Myers, Corey Sandler, Tom Badgett - The         n, 2011         Books         a P. Mathur , -Foundations of Software Testin         iques , Pearson Education India, 2007         Vucevic & Wayne Yaddow, -Testing the Data War         nt, Data Structures , Trafford Publishing, 2012         Tilley , Tauhida Parveen, -Software Testing in the         ger, 2012         hwar Rao Pusuluri, -Software Testing Concepts and Structures	DA Testing – General Principle g, Big Data Testing, Web Apps 2 hours 45 hours Art of Software Testing, 3rd g: Fundamental Algorithms and rehouse Practicum: Assuring Data Cloud: Migration and Execution Tools, DreamTech Press, Reprin Testing, Artech House, 2008.

Lis	st of Challenging Experiments (Indicative)		
1.		ranet portal with	
1.	some 10 links and Create Performance Schedule and g		
	Report for the same.		
2.	Design a selenium web driver program to handle pop up	os. Go to student	
	login page, click on login button without giving usernam		
	and handle that pop up message	1	
3.		of a triangle and	
	outputs a message naming the kind of triangle: H	EQUILATERAL,	
	ISOCELES or SCALENE. Length not in range 1 - 99 cau	se error message	
	INVALID INPUT. If lengths don't make a triangle,	output NOT A	
	TRIANGLE.	_	
	Assumptions (pre-conditions for the program)		
	Three lengths are entered separated by blanks or retu	irns.	
	Input of decimals or characters causes unpredictable	results.	
	Input from keyboard, simple text output to display.		
	Even though equilateral triangle is also isosceles	, only print	
	EQUILATERAL.		
	Write the Junit Test cases for above given logic.		
	Total I	Laboratory Hours30 hours	
Rec	ecommended by Board of Studies 5-3-20	016	
Ap	pproved by Academic Council No. 40 th Date	18-3-2016	

		System Programming			T	ΡJ
				-	0	2 0
Pre-requisi	ite	SWE 3001		Syllat	ous y	
Course Oh	icotivos					v. 1
Course Ob		he relationship between system software and	machina arah	itaatura		
2. To study	y the arc	chitecture of a hypothetical machine, its asse				guage
		sign and implementation of assemblers. sign and implementation of Linkers and Loa	ders			
		nacro processors	uers.			
et io anac	istana i					
Expected C	Course (	Dutcome:				
<ol> <li>Imp</li> <li>Imp</li> <li>Ha</li> <li>Arc</li> <li>Ha</li> <li>Imp</li> <li>pro</li> <li>Example</li> <li>Pro</li> <li>T. Un</li> <li>pro</li> <li>Un</li> </ol>	plement ve an ur chitectu ve an ur plement ograms amine w ogramm derstand	nderstanding of foundation to design of asser the understood design of macro processors what happens during program compilation, lin ing d the concepts and theory behind the implem ing languages d the concepts and theory behind the implem	& SIC/XE Mac nblers loaders and lin nking, and load entation of hig	chine kers con ling usi h level	ncep ng (	ots as
<u> </u>						
*	An Ov	verview of System Programming	6	hours		
Module:1 System sof	tware an	verview of System Programming nd System programming- Views of System S aguage Processors.		hours Progran	nmiı	ng
Module:1 System soft Languages	tware an and Lan	nd System programming- Views of System S	Software, and I			ng
Module:1 System soft Languages a Module:2	tware and Lan	nd System programming- Views of System S aguage Processors.	Software, and I	Progran		
Module:1 System soft Languages Module:2 Programmin	tware and Lan Mach	nd System programming- Views of System S aguage Processors. ine Architectures	Software, and I 6 IC) – SIC Ma	Program	Arch	iitectui
Module:1 System soft Languages Module:2 Programmin SIC/XE Ma	tware and Lan and Lan Mach ng syste	nd System programming- Views of System Suguage Processors. ine Architectures ems, Simplified Instructional Computers (S	Software, and I 6 IC) – SIC Ma Traditional C	Program	Arch x Ins	itectur
Module:1 System sof Languages Module:2 Programmin SIC/XE Ma Set Comput	Maching systemathing (CIS	ine Architectures ems, Simplified Instructional Computers (S Architecture, SIC Programming Examples;	Software, and I 6 IC) – SIC Ma Traditional C Pro Architectu	Program	Arch x Ins	itectur

 Literals, Symbol-Definition statements, Expression, Program Blocks, Control Sections and Programming Linking; Assembler Design Options – One-pass assembler programming, Multi-Lpass Assemblers programming-Programming using MASM.

Module:4	Loaders and Linkers	6 hours				
Basic Loade	Basic Loader Functions – Design of an Absolute Loader, A Simple Bootstrap Loader; Boot strap					
Loader programming, Absolute Loader programming; relocating Loader programming, Machine						
-Dependent Loader Features - Relocation, Program Linking, Algorithm and Data Structures,						
Linkage Loader; Machine-independent Loader Features – Automatic Library Search, Loader						
option; Loa	der Design Options – Linkage Editor, Dynamic Lin	kage.				

Module:5	Macro Processor	6 hours

Macro- Definition, Expansion, Functions- Algorithm & Data Structures; Machine independent Macro Processor Features –Concatenation of Macro Parameters, Generation of Unique Labels, Conditional Macro Expansion, Keyword Macro Parameters; Macro Processor Design Options – Recursive Macro Expansion, Language Translators.

Module:6	Compilers	6 hours

Phases of compiler- Machine Dependent Compiler Features – Intermediate Form of the program, Machine-Dependent Code Optimization; Machine-Independent Code generation and Optimization; Structured Variables, Storage Allocation-Implementation Using LEx and YACC compiler programming

Module:7	Editors and Debugging system	7 hours

Text Editors – Overview of Editing Process, User Interface, Editor Structure; Interactive debugging Systems – Debugging functions and Capabilities, Relationship with other parts of the system, User Interface Criteria.

# **Total Lecture hours:**

Text Book(s)

1.

Leland L Beck - System Software - An introduction to System Programming" Addison-Wesley -Pearson education Third Edition- 2013.

## **Reference Books**

1.Srimanta Pal, - Systems Programming", Oxford University Press, 2011.

2.Alfred V Aho, Ravi Sethi, and Jeffrey D Ullman, Compilers : Principles, Technique Tools, Addition Wesley, Pearson Education 2014.

3. R.K. Maurya, G.M.Magar "System Programming", Dreamtech Press, 2015.

4.D M Dhamdhere, System Programming, Tata McGaw Hill Education, 2nd Ed, 2011

5.V. Raghavan, -Principles of Compiler Design^{II}, Tata McGrawHill Education Publishers, 2010.

45 hours

	List of Challenging Experiments (Indicative)	
1.	Implement a symbol table with functions to create, insert, modify, search, and display.	
2.	Implement pass one of a two pass assembler.	
3.	Implement pass two of a two pass assembler.	
4.	Implement a single pass assembler.	
5.	Implement a two pass macro processor	
6.	Implement a single pass macro processor.	
7.	Implement an absolute loader.	
8.	Implement a relocating loader.	
9.	Implement pass one of a direct-linking loader.	
10.	Implement pass two of a direct-linking loader.	
11.	Implement a simple text editor with features like insertion / deletion of a character, word, and sentence.	
12.	Implement a symbol table with suitable hashing	
	Total Laboratory Hours	30 hours
Reco	ommended by Board of Studies 12-8-2017	
App	roved by Academic Council No. 47 th Date 5-10-2017	

SWE4002		Cloud Computing		L	Τ	P J	C
				2		0 4	
Pre-requisi	te	SWE3001		Syll	abus	s vers	sion
						v.	. 1.(
Course Ob							
		inderstand cloud services and deployment mo	odels				
		use virtualization tools and mechanisms					
•	<b>5.</b> 10 t	puild private cloud environment.					
Expected C	utcom	e:					
-		erstand cloud services and cloud deployment	models				
		to test techniques and skills for cloud service					
	-	pose suitable virtualization concept, cloud res	ource manageme	ent and	1		
		mation strategies					
		d and experiment with global exchange of clo					
		the use of cloud storage systems and develop c			t daa	inad	
(		ign and evaluate cloud-based system process	and component i	lo mee	t des	irea	
-		nulate the Policies for cloud security services	1				
		marize the adoption of Cloud environment in		ndustr	v		
	Web s	omputing- Grid Computing, Cluster Computing ervices, Introduction to Cloud Computing- N					
Module:2	Cloud	l Models	5	hours	5		
Characterist Community		Cloud Services – Cloud models (IaaS, PaaS, d Clouds	SaaS) – Public v	/s Priv	vate (	Cloud	
Module:3	Basic	s of Virtualization	5	hours	5		
Tools and I	Mechar	ation - Implementation Levels of Virtualization - Virtualization of CPU, Memory, I/Content – Virtualization for Data-center automation	D Devices – Vi				
Module:4	Cloud	l Environments	4	hours	5		
<u>a 1 1</u>				<b>T</b> 6			
Google Ap		ne, Amazon AWS, Azure - Open Source	e tools. <b>Cloud</b> l Cloud Architec		astr	uctui	

Module:5	Security (	Overview		8 hours	
Risk Mana	igement. See n Security -	curity Monitorir	ng-Security Architecture	Security – Security Governance - e Design – Data Security – agement and Access Control –	
Module:6	Contemp	orary issues		2 hours	
		,	Fotal Lecture hours:	30 hours	
Text Book	(s)				
Appro Reference	bach", Tata Books Mather, Sub	McGrawHill Pub	lication, First Edition, 2	d Security and Privacy	
	Enterprise	Perspective or	n Risks and Complian	nce", O'Reilly Publications, Fin	
		-	ang Guo Tang, Guo I II, IBM Press, 2012.	Ning Liu, -Developing and	
	Judith Hurwitz, Bloor Robin, Marcia Kaufman & Fern Halper, -Cloud Computing for Dummies, Wiley Publications, 2009.				
4. Georg Infras		eese, -Cloud A he cloudl, O'Reil		res: Building Applications and	
	1 11 D	d of Studios		5.2.2016	
Recommen	ded by Boar	a of Studies		5-3-2016	

SWE4003	Distributed Computing		L	T P J C
Due veguiaite	SW/E2001		3	003
Pre-requisite	SWE3001		Syna	abus version v.1.(
<b>Course Objective</b>	s:			V.1.0
<ol> <li>To explore scenario</li> <li>To impart environment</li> </ol>	various features of Distributed Computing knowledge about Remote communication	on Paradigms i		n real world eterogeneous
Expected Course	Outcome:			
<ol> <li>Know abo</li> <li>Recognize computing</li> <li>Understand</li> <li>Design a constraint</li> <li>Able to be</li> <li>Understand</li> </ol>	but the system models and communication be out the distributed objects and protocols the inherent difficulties that arise due to dis gresources ading file services, co-ordination of the syste component or a product applying all the rele s e familiar with the concurrency, security issue ading the shared memory and distributed ope clear understanding of the subject related co	stributed environi m want standards an ues of distributed rating system	ment o nd wit	h realistic n
	duction to Distributed Systems			
Introduction to Dis	stributed Systems – Examples of distributed enges. System Models-Physical model, Fund	systems, Trends		ributed
Module:2 Inter	process Communications	6	hours	
The API for inte	ernet protocols, external data representa sues in the design of IPC			
Module:3 Distr	ibuted Objects	7	hours	
	n – Request Reply protocols, Remote			
Module:4 File s	ystem and Services	6	hours	
Distributed File S Systems –File Ser	ystems –File Service Architecture –Case S vice Architecture –Case Study-SUN NFS N stems ,Directory Services	udy-SUN NFS I	Distrib	uted File
Module:5 Coor	dination and Agreement	6	hours	
Distributed Mutu	al Exclusion algorithms and Election Algorithms and El	gorithms. Time	and G	lobal states-

, Nested Transactions, Locks, Concurrency Contro ocols Distributed OS and Shared Memory Operating System Support -Distributed Shared Memory Contemporary issues	6 hours			
Operating System Support -Distributed Shared Mer	mory			
Contemporary issues	2 hours			
Total Lecture hours:	45 hours			
louris, J. Dollimore, and T. Kindberg, "Distribute lition, Addison Wesley,2012	ed Systems:Concepts and Designs,			
Books				
Chow and Theodore Johnson, -Distributed Open-Wesley, 2009	erating Systems and Algorithms.			
Mukesh Singhal and N. G. Shivaratri, Advanced Concepts in Operating Systems, Distributed, Database, and Multiprocessor Operating Systems, McGraw Hill, 2008.				
K. Sinha, "Distributed Operating Systems: Conce	pts & Design", PHI, 2008			
v.S.Tanenbaum, Maarten Van Steen, – Distr msl, 3e,Second Edition,Prentice Hall -2006	ibuted Systems –Principles and			
ad hy Decard of Studies 5.2.2016				
	18-3-2016			
	) ouris, J. Dollimore, and T. Kindberg, "Distribute ition, Addison Wesley,2012 ooks Chow and Theodore Johnson, -Distributed Ope I-Wesley, 2009 Singhal and N. G. Shivaratri, Advanced Concepts e, and Multiprocessor Operating Systems, McGrav K. Sinha, "Distributed Operating Systems: Conce .S.Tanenbaum, Maarten Van Steen, - Distributed			

SWE4004	Geographic information syst	em L	T P J C
		2	
Pre-requisite	SWE3002	S	yllabus version
Course Objectiv			v. 1.0
-	an understanding of guidelines, principles, an	d theories influenc	ing Geographic
Information S		la incorres minuene.	ing Geographie
	it the GIS automation and decision making us	ing GIS	
	mation sources available, and be aware of the	ne methodologies an	nd technologies
supporting the	e advances in GIS.		
Expected Course	Autcome		
-	understanding of the subject related concepts a	and of contemporary	vissues
	lge in Map projections	and of concemporary	100000
	patial data models		
	ne data input errors		
	hinking capability		
6. Understand a	nalytical modelling in GIS		
7. Use technique	es, skills to develop new GIS application		
Module:1 Intr	oduction	3 hou	irs
Overview of Geo	graphic Information Systems:- Definition of	a GIS, features and	functions; why
	how GIS is applied; GIS as an Information Sy		
Module:2 Mag	DS	5 hou	irs
Map Projections	and Coordinate Systems:-Characteristics of M	Iaps: Map Scale – C	Classification of
	Geographic Coordinates: Plane Rectangular		
	m – Geographic Coordinate System of Eartl		
Projections – Cor	nmon Map Projections -Properties - Major us	es; Map Projections	: Classification
-Aspects – Viewp	ooints; Georeferencing framework - Geodetic	and Vertical Datum	ns; Relationship
between coordina	te system and Map Projections.		
Module:3 Car	tography and Spatial data modeling	4 hou	ırs
		4 1100	
	S and cartography - Difference between CAD		
	Data Modelling: Introduction – Entity Definiti	on – Spatial Data N	lodels – Spatial
Data Structures: I	Raster data structures – vector data structure		
Module:4 Data	a Input and Editing	3 hor	ırs
	a Input and Editing input: keyboard entry-manual digitizing-aut	3 hou	

transfer - Data editing: Detecting and correcting errors – common errors in spatial data – Reprojection, transformation and generalization – Geocoding address data – Updating and maintaining spatial database [Case study: Ordnance Survey(OS) data collection] - satellite imagery- satellite image resolution and scaling.

## Module:5 Data analysis

5 hours

Measurements in GIS – lengths, perimeters and areas – Queries – Reclassification - Buffering and neighborhood functions- Integrating data – map overlay - Spatial interpolation- Analysis of surfaces - Network analysis.

Module:6Analytical modelling in GIS4 hours
--------------------------------------------

Introduction- Process models- Modelling physical and environmental processes - Modelling human processes- Modelling the decision-making process-Problems with using GIS to model spatial processes.

Data Sources: Internet resources for GIS - Data Resources - Product Information - locating and evaluating data - data formats – ArcGIS software; Database- PostGIS database / ArcGIS supported Databases(Ex. PostgreSQL); Data Quality Issues – Introduction, Describing data quality and errors – Sources of error in GIS – Finding and modeling errors in GIS – Managing GIS error.

Modu	e:8 Contemporary issues			2 hours
	Total Lecture ho	urs:		30 hours
Text <b>B</b>	ook(s)			
1.	Ian Heywood, Introduction to Geog fourth edition, 2012	raphical Informa	ation Systems,	Pearson Education,
2.	C.P.LO, Albert K. W. Yeung, Conce Systems, Publisher: PHI, 2 nd Edition		ues of Geograp	hic Information
Refere	nce Books			
1.	Jatin Pandey, <u>Darshana Pathak</u> , Geo Resources Institute, TERI, 2013	graphic Informa	tion System, T	he Energy and
2.	Kang-Tsung Chang, Introduction to Higher Education, 6 edition, 2011	Geographic Info	rmation Systen	ns, McGraw-Hill
3.	Basudeb Bhatta, Remote Sensing and	d GIS, Oxford;	Second edition	, 2011.
<u> </u>			<b>5 0 0 1 5</b>	
	mended by Board of Studies		5-3-2016	
Appro	ved by Academic Council	No. $40^{\text{th}}$	Date	18-3-2016

SWE 4005		Internet of Things		L T		J	
D · ·		01112001		$\frac{2}{2}$		4	
Pre-requisi	te	SWE3001		Sylla	bus ve	rsı v.	
Course Obj	ectives	•				v.	1.0
-		• nd fundamentals of Internet of things and its	design aspects				
		and rendermentals of internet of timings and its nerd communication models with cloud envir					
	-	design thinking skills to new IoT based prot		fe appl	ication	s.	
	<u>r</u>	<u> </u>		<u> </u>			
Expected C	ourse	Outcome:					
		gn logical and physical structure of Internet					
2		elop the communication system and protoco	ls for implement	ing Inte	ernet of	f	
	Thir	•					
		virtualization techniques for Internet of thin	gs.				
		figure IOT devices	for Internet of Th	ing h	and or		
J		te or design functional model specification f ain specification	of internet of Th	ings ba	ased of	l	
6		gn an Internet of Things application based o	n domain specifi	cation	and rea	al 1	ife
		ications using Internet of Things.		• • • • • • • • •			
7		tify level of domain specification					
8		erstand Interactive products Development.					
Module:1	Introd	uction to Internet of Things	5	hours			
T ( 1 ()	DC					т	
		nition & Characteristics of IoT - Physical De Design of IoT - IoT Functional Blocks - IoT					
		PIs, IoT Enabling Technologies	Communication	MOUCI	15 - 101		
Communica							
Module:2	IoT Le	evels & Deployment Templates	5	hours			
		ernet of things: Control Units - Sensors -					
Sources- Io7	and N	12M: Introduction - M2M - Difference betw	een IoT and M2	M - SC	ON and	N]	F١
for IoT - Sot	tware	Defined Networking - Network Function Vin	tualization.				
Module:3	IoT 9	System Management with NETCONF-	6	hours			
Wibuule.5	YAN		U.	nours			
	IAN	1					
							m
Need for Io	Γ Syste	ms Management, Simple Network Manager	nent Protocol (S	NMP),	Limita	ıtic	
	•	ms Management, Simple Network Manager COperator Requirements, NETCONF, YAN	•	, · ·			itł
of SNMP, N	letwork		G, IoT Systems	, · ·			ith
of SNMP, N NETCONF-	letwork YANG	C Operator Requirements, NETCONF, YAN - Developing Internet Of Things -IoT Desig	IG, IoT Systems n Methodology	Manag			itł
of SNMP, N	letwork YANG	Operator Requirements, NETCONF, YAN	IG, IoT Systems n Methodology	, · ·			itł
of SNMP, N NETCONF- Module:4	letwork YANG Doma	A Operator Requirements, NETCONF, YAN - Developing Internet Of Things -IoT Desig in Specific IoTs	IG, IoT Systems n Methodology 6	Manag hours	gement	W	
of SNMP, N NETCONF- Module:4 Home Auto	Vetwork YANG Doma	C Operator Requirements, NETCONF, YAN - Developing Internet Of Things -IoT Desig in Specific IoTs - Smart Cities – Environment – Health &	IG, IoT Systems n Methodology 6 Lifestyle Case S	Manag hours tudies	gement Illustra	tin	g
of SNMP, N NETCONF- Module:4 Home Auto IoT Desigr	Doma Doma	A Operator Requirements, NETCONF, YAN - Developing Internet Of Things -IoT Desig in Specific IoTs	IG, IoT Systems n Methodology 6 Lifestyle Case S trusion Detectio	Manag hours tudies	gement Illustra es – Si	tin	g

	• • •		
M	onitoring	g – Forest Fire Detection	
Mo	dule:5	IoT Physical Devices and Endpoints	6 hours
IoT	Device	– Basic building blocks of an IoT Device – Exemp	plary Device: Raspberry Pi – About
		Linux on Raspberry Pi – Raspberry Pi Interfaces –	
Ras	spberry F	Pi – Other IoT Devices	
Mo	odule:6	Contemporary issues	2 hours
		Total Lecture hours:	30 hours
Te	xt Book(	s)	
1.		et of things – Hands on approach II – ArshdeepBahg	a, Vijay Madisetti, Universities
	Press, 2	• • • • •	
	,		
Ref	ference ]		
1.	Adrian	McEwen & Hakim Cassimally, Designing the Inter	rnet of Things, Wiley, 2013
•	~		
2.	Samue		
		Greengard, The Internet of Things, MIT Press Ess	ential Knowledge series, 2015
3.	Donald	Norris, The Internet of Things: Do-It-Yourself at	
	Donald		
	Donald Raspbe	Norris, The Internet of Things: Do-It-Yourself at erry Pi and BeagleBone Black, MCgraw Hill, 2015	Home Projects for Arduino,
3.	Donald Raspbe Olivier	Norris, The Internet of Things: Do-It-Yourself at	Home Projects for Arduino,
3.	Donald Raspbe Olivier	Norris, The Internet of Things: Do-It-Yourself at erry Pi and BeagleBone Black, MCgraw Hill, 2015 Hersent, David Boswarthick, Omar Elloumi, The	Home Projects for Arduino,
3.	Donald Raspbe Olivier Applic	Norris, The Internet of Things: Do-It-Yourself at erry Pi and BeagleBone Black, MCgraw Hill, 2015 Hersent, David Boswarthick, Omar Elloumi, The ations and Protocols, Wiley, 2012.	Home Projects for Arduino,

SWE 4006		Real Time Systems		L	Т	<b>P</b> J	С
				2	0	0 4	3
Pre-requisi	te	SWE 3001		Syl	labu	s vers	
	•					v. 1	.20
Course Ob							
-		oad introduction to real time systems and the apply the fundamental concepts and termino	1 0 0		oma		
		into the position to analyze and design real-		e syst	ems.		
5. 10 0111g	student	s into the position to analyze and design real-	-time systems				
Expected C	Course	Outcome:					
		the specific aspects of real-time systems					
		I main problems of the design of real-time sys	stems and know	some	e soli	utions	
3. Wil	l be abl	e to use formal reasoning about real-time sys	tems				
4. Des	ign real	time models which includes temporal accu	racy, permanenc	e and	1		
	npotenc	•					
	U	time operating systems which enhances com	nmunication and	task			
	agemen						
	-	commercial real time operating systems		1:4			
7. Ider	itily rea	al time scheduling algorithm for design divers	sity, maintainadi	nty			
Module:1	INTR	ODUCTION	41	hour	s		
	· .					<u> </u>	1
requirement	ts, Dep	vironment, Computer System Real time, Fu endability requirements, Classification of r mation system, multimedia systems, Example	eal-time system				
Module:2	REAL	L TIME MODELS	8	hour	5		
		model outline, component state, the messa					
		nt, Linking interface specification, compone os models <b>REAL TIME SYSTEMS PE</b>					
		emporal accuracy, permanence and idempot					
basic conce	pts, int	formation security, fault tolerance, robustne					
LAN, RT C	ommur	nication Over Packet Switched Networks					
Module:3	REAI	L TIME OPERATING SYSTEMS	4]	hour	s		
		g systems – inter component communication, practions, process input / output, error detection		ent, th	ne du	al role	of
Module:4	SCH	EDULING REAL TIME TASKS	91	hour	s		
Real time of	heduli	ng – scheduling problem, worst case execution	on time static so	hedu	ling	dynai	nic
scheduling.	alterna	tive scheduling strategies-Real time System	n Design: Syster	n de	sign	– des	ign
. 0,					0 -		<u> </u>

		ign styles, safety analysis and TEM DESIGN - System des				
		esign diversity, maintainability		phases	, design styr	
Мо	dule:5	COMMERCIAL REAL TIN SYSTEMS	ME OPERAT	ΓING		3 hours
Lin	ux based	ees, features of real time OS, U l real time OS, benchmarking F v control in RT databases and co	Real time syst	tems, A	pplications i	
Мо	dule:6	Contemporary issues				2 hours
		То	tal Lecture h	ours:	30 hours	
Tex	kt Book(	s)				
1.	1	, Hermann,Real-time systems: er Science & Business Media, 2		ples for	distributed e	mbedded applications.
Ref	erence ]	Books				
1.	Laplan	te, Phillip A., and Seppo J. Ov	aska. Real-tii	me syst	ems design	and analysis: tools for
2	-	ctitioner. John Wiley and Sons,				
2.	Liu, Fa	n, Ajit Narayanan, and Quan B	ai. "Real-tim	e syster	ms." (2000).	
3.	Krishna	a, C. Mani. Real-Time Systems	. John Wiley	& Sons	s, Inc., 1999.	
4.	Liu, Ja	ne WS. "Real-time systems. 200	00."			
5.	Rajib N	Aall, "Real Time Systems: Theo	ory and Practi	ce," Pe	arson, 2008.	
6.		a Ram Murthy and G. Manima ks, MIT Press, March 2001	aran, Resourc	e Mana	agement in I	Real time Systems and
	D				017	
		mended by Board of Studies ved by Academic Council	No. 47 th	12-8-2 Date	2017	5-10-2017
1	L'APPION	The by Academic Council	110.4/	Date		5-10-2017

SWE4007		Storage Technologies		L	Т	<b>P</b> J	С
				3	0	0 0	3
Pre-requisite	e	SWE3001		Syl	labu	is vers	
~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~						V	.1.0
Course Obje			1.4	1 '			
1. To provid technolog		inderstanding of guidelines, principles, and	architecture us	sed in	stora	ige	
		nsight into the technologies in storage mana	gement there b	v pres	entin	g the	end
		h knowledge in designing secure storage sy				0	
Expected Co							
-		pletion of the course, the students will be at	•	ach			
-	-	and technologies implemented in storage in orage architectures; understand logical and		nente	ofa		
		rastructure including storage subsystems, R			01 a		
	ige sys	<b>e e .</b>		0			
		brage networking technologies such as FC S	AN, NAS, IP-S	SAN, F	FCoF	3	
		chival solution – CAS different storage virtualization technologies	and their bene	fite			
	-						
	-	nd and articulate business continuity solution es, and local and remote replication solution	-	аскир			
	-	prmation security, and storage security doma					
		rameters of managing and monitoring storage		a and			
		ommon storage management activities and s		e anu			
		storage technology principles and design for		ations			
Module:1	Stora	ge Systems	(	ó hour	S		
Storage Evol	lution	and Data Center infrastructure. Host comp	onents, Conne	ctivity	. Sto	orage.	and
		ents of a disk drive, physical disk and factor					
		nance and availability considerations.	C		1		
Modulo 2	Dires of	Attached Storege			~		
Module:2 I	Direct	Attached Storage	C	6 hour	S		
Direct Attac	ched	Storage (DAS)architecture, Storage A	rea Network	(SAI	N)	attribu	ites,
components,	topo	ologies, connectivity options and	zoning. FC	prot	ocol	st	ack,
addressing, fl	low co	ntrol, and classes of service.					
Module:3	Netwo	orked Attached Storage		6 hour	S		
	110000	incu mucheu Storuge		mour	5		
		ed Storage (NAS)components, protocols,	-				
		P and FCoE architecture. Content Ad	dressed Storag	ge (CA	AS)	eleme	nts,
storage, and r	retrieva	al processes					
Module:4	Storag	ge Virtualization	(	6 hour	s		
		ation Memory Virtualization Network Vin		rtual S	SAN	(VSA	AN)
Server Virtua	lizatio	n Storage Virtualization Types of Storage V	Virtualization.				

Module:5	Business Continuity	6 hours
Backup des	signs, architecture, topologies, and technologies	in SAN and NAS environments.
Local and	Remote replication using host and array based	replication technologies such as
Synchronou	as and Asynchronous methods.	
Module:6	Storage Security and Management	6 hours
Securing th	E Storage Infrastructure - Storage Security Framew	ork -Risk Triad -Assets -Threats
	ity - Storage Security Domains Securing the Applic ment Access Domain - Securing Backup, Recover	
Module:7	Storage Management Activities	7 hours
Performanc	Ianagement Activities -Availability manager e management -Security Management -Reportin rastructure Management Challenges	
Module:8	Contemporary issues	2 hours
Module:8		
Module:8	Contemporary issues Total Lecture hours:	2 hours 45 hours
Module:8 Text Book(	Total Lecture hours:	
Text Book(	Total Lecture hours:	45 hours
Text Book(         1.       Somas         Wiley       Text Book(         Reference       Text Book(	Total Lecture hours: (s) undaram Gnanasundaram, Alok Shrivastava, Infor Publishing Inc, 2 nd Edition ,2012 Books	45 hours mation Storage and Management,
Text Book(         1.       Somas         Wiley       Wiley         Reference       1         1.       Data S	Total Lecture hours: (s) undaram Gnanasundaram, Alok Shrivastava, Infor Publishing Inc, 2 nd Edition ,2012 Books torage Networking: Real World Skills for the Co	45 hours mation Storage and Management,
Text Book(         1.       Somas         Wiley       Image: Comparison of the second seco	Total Lecture hours: (s) undaram Gnanasundaram, Alok Shrivastava, Infor Publishing Inc, 2 nd Edition ,2012 Books	45 hours mation Storage and Management, mpTIA Storage+ Certification and
Text Book(         1.       Somas         Wiley       Image: Comparison of the second seco	Total Lecture hours: (s) undaram Gnanasundaram, Alok Shrivastava, Infor Publishing Inc, 2 nd Edition ,2012 Books torage Networking: Real World Skills for the Co d Nigel Poulton John Wiley & Sons, 2014	45 hours mation Storage and Management, mpTIA Storage+ Certification and
Text Book(         1.       Somas         Wiley       Image: Comparison of the second seco	Total Lecture hours: (s) undaram Gnanasundaram, Alok Shrivastava, Infor Publishing Inc, 2 nd Edition ,2012 Books torage Networking: Real World Skills for the Co d Nigel Poulton John Wiley & Sons, 2014 e Networks Explained Ulf Troppens, Rainer Erken ka, Nils HausteinJohn Wiley & Sons, 24-Aug-2011 ng Storage: A Practical Guide to SAN and NAS Se	45 hours mation Storage and Management, mpTIA Storage+ Certification and s, Wolfgang Muller-Friedt, Rainer
Text Book(1.SomasWileySomasReferenceSecurit1.Data SBeyondStorage2.StorageWolaflSecurit3.SecuritHall ,2	Total Lecture hours: (s) undaram Gnanasundaram, Alok Shrivastava, Infor Publishing Inc, 2 nd Edition ,2012 Books torage Networking: Real World Skills for the Co d Nigel Poulton John Wiley & Sons, 2014 e Networks Explained Ulf Troppens, Rainer Erken ka, Nils HausteinJohn Wiley & Sons, 24-Aug-2011 ng Storage: A Practical Guide to SAN and NAS Se	45 hours mation Storage and Management, mpTIA Storage+ Certification and s, Wolfgang Muller-Friedt, Rainer curity Himanshu Dwivedi ,Prentice

SWE4008		High Performance Cor	nputing	Ι		Т	Τ	P J	C
				3	3	0		0 0	3
Pre-requisi	te	SWE3001		5	Svl	labi	us	ver	sior
				~					. 1.0
Course Obj	jectives								
1. To evalu	uate an	compare the architectural features	of the state of the	e art hi	igh	pe	rfo	orma	ance
	•	ware platforms.							
•	-	l algorithm design and programming	•						
		m optimization techniques to accelera	te applications or	the ne	W	high	1		
performa	ance co	nputing devices.					—		
Expected C	Course (	Jutcome:							
		e overview and analyze the performan	nce metrics of hig	h perfo	rm	nanc	e		
para	allel arc	hitectures	-	1					
		e various High Performance Computi							
		h Performance Computing Application				- 1-			
	eduling	rious High Performance Computing a tools	pplications using	moder	n je	OD			
		d measure the performance of high pe	rformance applic	ations					
		and Explore the various compiler op			cat	tion	S		
7. Ide	ntify the	emerging trends in high performance	computing						
8. Ana	alyze ar	d Implement current distributed Comp	puting research lit	terature	;				
Module:1	High.	Performance Parallel Architecture	s _	8 ho	ur	6			
Would:	0	ip Instruction Level Parallelism:	5	0 110	uı	3			
Pipelining-		procepts, instruction and arithmetic pip	beline, data hazaro	ds, con	tro	l ha	za	urds,	and
		echniques for handling hazards. Pip							
techniques f	for imp	oving performance. Instruction-level	parallelism: bas	ic conc	ep	ts, t	tec	chni	ques
for increasing	ng ILP	superscalar, super-pipelined and VI	LIW processor an	rchitect	ure	es. 1	Ar	ray	and
vector proce	essors, c	ata flow computers, reduction comput	er architectures, s	systolic	ar	chit	ec	eture	s.
Module:2		n High-Performance Architectures		5 ho					
-		itecture-Centralized shared-memory	•						•
		outed shared-memory architecture, C	luster computers,	Grids,	С	lou	ds.	, M	any-
Core Archite	ecture.								
Module:3	Syster	1 Software Stack and Supercompu	ting	5 ho	ու	s			
	•	tructure:	8	0 110		5			
Storage. Di		and Parallel File System, Parallel	I/O. Interconne	ction n	ety	vorl	k.	Sv	stem
		tem Management and Monitoring Sof							
			* .						

Module:4	Design Issues in High Performance	5 hours
	Computing:	
Synchroniza	ation, Scheduling, Job Allocation, Job Partitioning	, Dependency Analysis, Mapping
Parallel Alg	gorithms onto Parallel Architectures, Bandwidth L	imitations, Latency Limitations,
Latency Hic	ling/Tolerating Techniques and their limitations.	
Module:5	Performance Evaluation:	6 hours
Performanc	e Analysis of Parallel Algorithms - Basics of Pe	rformance Evaluation, Sources of
Parallel Ov	erhead, Speedup Performance Laws, Scalability 1	netric, Performance Measurement
	ntifying performance bottlenecks, Restructuring	
hierarchies,	Partitioning applications for heterogeneous resour	ces, Using existing libraries, tools
and framew	orks.	
Madular	Compiler Optimization Tashniswas	( hours
Module:6	Compiler Optimization Techniques:	6 hours
•	and Partitioning, Locality: temporal/spatial/stream	
	Computers- Issues in Compiler Transformations,	Dependence Analysis, Data
Dependency	y Reduction. Data flow. Loop reordering.	
Madula.7	Demon Arrene Commuting and Commut	0 1
Module:7	Power-Aware Computing and Current	8 hours
	Trends in HPC:	
Power-awar	Trends in HPC: re Processing Techniques, Power-aware Memory I	Design, Power-aware Interconnect
Power-awar Design, Sof	<b>Trends in HPC:</b> re Processing Techniques, Power-aware Memory I Tware Power Management, Petascale Computing, C	Design, Power-aware Interconnect Optics in Parallel Computing,
Power-awar Design, Sof	Trends in HPC: re Processing Techniques, Power-aware Memory I	Design, Power-aware Interconnect Optics in Parallel Computing,
Power-awar Design, Sof	<b>Trends in HPC:</b> re Processing Techniques, Power-aware Memory I Tware Power Management, Petascale Computing, C	Design, Power-aware Interconnect Optics in Parallel Computing,
Power-awar Design, Sof Quantum C	<b>Trends in HPC:</b> re Processing Techniques, Power-aware Memory I Tware Power Management, Petascale Computing, C omputers, Recent developments in Nanotechnology	Design, Power-aware Interconnect Optics in Parallel Computing, and its impact on HPC.
Power-awar Design, Sof Quantum C	Trends in HPC: Te Processing Techniques, Power-aware Memory I Tware Power Management, Petascale Computing, C omputers, Recent developments in Nanotechnology Contemporary issues	Design, Power-aware Interconnect Optics in Parallel Computing, and its impact on HPC. <b>2 hours</b>
Power-awar Design, Sof Quantum C	<b>Trends in HPC:</b> re Processing Techniques, Power-aware Memory I Tware Power Management, Petascale Computing, C omputers, Recent developments in Nanotechnology	Design, Power-aware Interconnect Optics in Parallel Computing, and its impact on HPC.
Power-awar Design, Sof Quantum C Module:8	Trends in HPC: re Processing Techniques, Power-aware Memory I itware Power Management, Petascale Computing, Computers, Recent developments in Nanotechnology Contemporary issues Total Lecture hours:	Design, Power-aware Interconnect Optics in Parallel Computing, and its impact on HPC. <b>2 hours</b>
Power-awar Design, Sof Quantum C Module:8 Text Book(	Trends in HPC:         re Processing Techniques, Power-aware Memory I         tware Power Management, Petascale Computing, C         omputers, Recent developments in Nanotechnology         Contemporary issues         .         Total Lecture hours:         s)	Design, Power-aware Interconnect Optics in Parallel Computing, and its impact on HPC. <b>2 hours</b> <b>45 hours</b>
Power-awar Design, Sof Quantum C Module:8 Text Book( 1. Kai Hy	Trends in HPC:         re Processing Techniques, Power-aware Memory I         tware Power Management, Petascale Computing, O         omputers, Recent developments in Nanotechnology         Contemporary issues         .         Total Lecture hours:         s)         wang, Advanced Computer Architecture: Paralleli	Design, Power-aware Interconnect Optics in Parallel Computing, and its impact on HPC. <b>2 hours</b> <b>45 hours</b>
Power-awar Design, Sof Quantum C Module:8 Text Book( 1. Kai Hy	Trends in HPC:         re Processing Techniques, Power-aware Memory I         tware Power Management, Petascale Computing, C         omputers, Recent developments in Nanotechnology         Contemporary issues         .         Total Lecture hours:         s)	Design, Power-aware Interconnect Optics in Parallel Computing, and its impact on HPC. <b>2 hours</b> <b>45 hours</b>
Power-awar Design, Sof Quantum C Module:8 <u>Text Book(</u> 1. Kai Hy Third F	Trends in HPC:         re Processing Techniques, Power-aware Memory I         tware Power Management, Petascale Computing, O         omputers, Recent developments in Nanotechnology         Contemporary issues         .         Total Lecture hours:         s)         wang, Advanced Computer Architecture: Paralleli         Edition, McGraw Hill, 2015.	Design, Power-aware Interconnect Optics in Parallel Computing, and its impact on HPC. <b>2 hours</b> <b>45 hours</b>
Power-awar Design, Sof Quantum C Module:8 Text Book( 1. Kai Hy Third E Reference I	Trends in HPC:         re Processing Techniques, Power-aware Memory I         tware Power Management, Petascale Computing, O         omputers, Recent developments in Nanotechnology         Contemporary issues         .         Total Lecture hours:         s)         wang, Advanced Computer Architecture: Paralleli         Edition, McGraw Hill, 2015.         Books	Design, Power-aware Interconnect Optics in Parallel Computing, and its impact on HPC. 2 hours 45 hours 5m, Scalability, Programmability,
Power-awar Design, Sof Quantum C Module:8 Text Book( 1. Kai Hy Third E Reference I 1. John I	Trends in HPC:         re Processing Techniques, Power-aware Memory I         tware Power Management, Petascale Computing, O         omputers, Recent developments in Nanotechnology         Contemporary issues         .         Total Lecture hours:         s)         wang, Advanced Computer Architecture: Paralleli         Edition, McGraw Hill, 2015.         Books         Levesque, Gene Wagenbreth, High Performance O	Design, Power-aware Interconnect Optics in Parallel Computing, and its impact on HPC. 2 hours 45 hours 5m, Scalability, Programmability,
Power-awar Design, Sof Quantum C Module:8 Text Book( 1. Kai Hy Third E Reference I 1. John I Applica	Trends in HPC:         re Processing Techniques, Power-aware Memory I         tware Power Management, Petascale Computing, Computers, Recent developments in Nanotechnology         Contemporary issues         .         Total Lecture hours:         s)         wang, Advanced Computer Architecture: Paralleli         Edition, McGraw Hill, 2015.         Books         Levesque, Gene Wagenbreth, High Performance C         ations, Chapman & Hall/CRC, First Edition, 2010.	Design, Power-aware Interconnect Optics in Parallel Computing, and its impact on HPC. 2 hours 45 hours 5m, Scalability, Programmability, Computing: Programming and
Power-awar Design, Sof Quantum C Module:8 Text Book( 1. Kai Hy Third F Reference I 1. John I Applica 2. Jeffrey	Trends in HPC:         Te Processing Techniques, Power-aware Memory I         tware Power Management, Petascale Computing, O         omputers, Recent developments in Nanotechnology         Contemporary issues         .         Total Lecture hours:         s)         wang, Advanced Computer Architecture: Paralleli         Edition, McGraw Hill, 2015.         Books         Levesque, Gene Wagenbreth, High Performance O         ations, Chapman & Hall/CRC, First Edition, 2010.         S. Vetter, Chapman and Hall, Contemporary Hig	Design, Power-aware Interconnect Optics in Parallel Computing, and its impact on HPC. 2 hours 45 hours 5m, Scalability, Programmability, Computing: Programming and
Power-awar Design, Sof Quantum C Module:8 Text Book( 1. Kai Hy Third E Reference I 1. John I Applica 2. Jeffrey Petasca	Trends in HPC:         re Processing Techniques, Power-aware Memory I         tware Power Management, Petascale Computing, Computers, Recent developments in Nanotechnology         Contemporary issues         .         Total Lecture hours:         s)         wang, Advanced Computer Architecture: Paralleli         Edition, McGraw Hill, 2015.         Books         Levesque, Gene Wagenbreth, High Performance C         ations, Chapman & Hall/CRC, First Edition, 2010.         S. Vetter, Chapman and Hall, Contemporary Highle to Exascale, CRC, 2013.	Design, Power-aware Interconnect Optics in Parallel Computing, and its impact on HPC. 2 hours 45 hours 5m, Scalability, Programmability, Computing: Programming and h Performance Computing: From
Power-awar Design, Sof Quantum C Module:8 Text Book( 1. Kai Hy Third B Reference I 1. John I 2. Jeffrey Petasca 3 David J	Trends in HPC:         re Processing Techniques, Power-aware Memory I         tware Power Management, Petascale Computing, C         omputers, Recent developments in Nanotechnology         Contemporary issues         .         Total Lecture hours:         s)         wang, Advanced Computer Architecture: Paralleli         Edition, McGraw Hill, 2015.         Books         Levesque, Gene Wagenbreth, High Performance C         ations, Chapman & Hall/CRC, First Edition, 2010.         S. Vetter, Chapman and Hall, Contemporary Highle to Exascale, CRC, 2013.         A. Bader, Chapman & Hall, Petascale Computing: A	Design, Power-aware Interconnect Optics in Parallel Computing, and its impact on HPC. 2 hours 45 hours 5m, Scalability, Programmability, Computing: Programming and h Performance Computing: From
Power-awar Design, Sof Quantum C Module:8 Text Book( 1. Kai Hy Third E Reference I 1. John I 2. Jeffrey Petasca 3. David J	Trends in HPC:         re Processing Techniques, Power-aware Memory I         tware Power Management, Petascale Computing, C         omputers, Recent developments in Nanotechnology         Contemporary issues         .         Total Lecture hours:         s)         wang, Advanced Computer Architecture: Paralleli         Edition, McGraw Hill, 2015.         Books         Levesque, Gene Wagenbreth, High Performance C         ations, Chapman & Hall/CRC, First Edition, 2010.         S. Vetter, Chapman and Hall, Contemporary Higher         tet to Exascale, CRC, 2013.         A. Bader, Chapman & Hall, Petascale Computing: A         tational Science Series, 2008	Design, Power-aware Interconnect Optics in Parallel Computing, and its impact on HPC. 2 hours 45 hours 5m, Scalability, Programmability, Computing: Programming and h Performance Computing: From
Power-awar Design, Sof Quantum C Module:8 Text Book( 1. Kai Hy Third E Reference I 1. John I Applica 2. Jeffrey Petasca 3. David A Compu	Trends in HPC:         re Processing Techniques, Power-aware Memory I         tware Power Management, Petascale Computing, C         omputers, Recent developments in Nanotechnology         Contemporary issues         .         Total Lecture hours:         s)         wang, Advanced Computer Architecture: Paralleli         Edition, McGraw Hill, 2015.         Books         Levesque, Gene Wagenbreth, High Performance C         ations, Chapman & Hall/CRC, First Edition, 2010.         S. Vetter, Chapman and Hall, Contemporary Highle to Exascale, CRC, 2013.         A. Bader, Chapman & Hall, Petascale Computing: A	Design, Power-aware Interconnect Optics in Parallel Computing, and its impact on HPC. 2 hours 45 hours 5m, Scalability, Programmability, Computing: Programming and h Performance Computing: From

		Linux Programming		L	Τ	ΡJ	
<b>D</b>		011120004		3	0	2 0	
Pre-requisi	ite	SWE3001		Syl	labu	s ver	
Course Oh	iaatiwaa					V	y. 1.
Course Ob 1. Demons	-						
		e development philosophy of Linux ipts for any service.					
		urce code and docs with standard repositorie	s				
		<b>*</b>					
Expected C	Course (	Dutcome:					
_		and Linux Programming Methods					
		ell scripting for any task automation					
		he program using tools for maintaining codin	ng standards				
	•	FHS and Semaphores	, · ,				
		tal code repositories for source code and doc ne data management and development tools	cuments mainte	nance			
		the process management structure					
	1						
M. 1. 1. 1	T			- 1			
Module:1	Introc	luction to Linux Programming		5 hour	S		
A 1	l						
An infroduc	tion to	UNIX Linux and GNU project ESE Linux	distributions	Progra	mmii	nσ I i	nuv
		UNIX, Linux and GNU project, FSF, Linux		-		-	
Compilers,	Editors	s, Linux development model, cathedral		-		-	
Compilers,	Editors			-		-	
Compilers,	Editors	s, Linux development model, cathedral		-		-	
Compilers, Standards fo	Editors or Linux	s, Linux development model, cathedral	and Bazzar,	-	co	-	
Compilers, Standards fo Module:2	Editors or Linux	s, Linux development model, cathedral a and uniqueness of Linux. Programming	and Bazzar,	Linux 6 hour	co s	mmu	nity
Compilers, Standards fo Module:2	Editors or Linux	s, Linux development model, cathedral and uniqueness of Linux.	and Bazzar,	Linux 6 hour	co s	mmu	nity
Compilers, Standards fo Module:2 Types of sh	Editors or Linux Shell I ells, Pip	s, Linux development model, cathedral a and uniqueness of Linux. Programming	and Bazzar,	Linux 6 hour	co: s t bac	mmu	nity , log
Compilers, Standards fo Module:2 Types of sh monitoring,	Editors or Linux Shell I ells, Pip history	s, Linux development model, cathedral a and uniqueness of Linux. Programming bes and redirection, Shell Syntax, Writing sh	and Bazzar,	Linux 6 hour	co: s t bac	mmu	nity , log
Compilers, Standards fo Module:2 Types of sh monitoring,	Editors or Linux Shell I ells, Pip history	s, Linux development model, cathedral a and uniqueness of Linux. Programming bes and redirection, Shell Syntax, Writing sh	and Bazzar,	Linux 6 hour	co: s t bac	mmu	nity , log
Compilers, Standards for <b>Module:2</b> Types of sh monitoring, managemen	Editors or Linux Shell I ells, Pip history nt	s, Linux development model, cathedral a and uniqueness of Linux. Programming bes and redirection, Shell Syntax, Writing shared monitoring and system parameters logging	and Bazzar,	Linux 6 hour requen igemer	co s t bac it an	mmu	nity , log
Compilers, Standards for <b>Module:2</b> Types of sh monitoring, managemen	Editors or Linux Shell I ells, Pip history	s, Linux development model, cathedral a and uniqueness of Linux. Programming bes and redirection, Shell Syntax, Writing shared monitoring and system parameters logging	and Bazzar,	Linux 6 hour	co s t bac it an	mmu	nity , log
Compilers, Standards for Module:2 Types of sh monitoring, managemen Module:3	Editors or Linux Shell I ells, Pip history at Debug	s, Linux development model, cathedral a and uniqueness of Linux. Programming bes and redirection, Shell Syntax, Writing shared monitoring and system parameters logging	and Bazzar,	Linux 6 hour requen agemer 5 hour	co s t bac at an s	kups d sy	, log
Compilers, Standards for Module:2 Types of sh monitoring, management Module:3 General de	Editors or Linux Shell I ells, Pip history at Debug	s, Linux development model, cathedral a and uniqueness of Linux. <b>Programming</b> bes and redirection, Shell Syntax, Writing shap y monitoring and system parameters logging gging	and Bazzar,	Linux 6 hour frequen agemer 5 hour	s t bac t an s a	kups d sy prog	, log sten
Compilers, Standards for Module:2 Types of sh monitoring, management Module:3 General de understandi	Editors or Linux Shell I ells, Pip history nt Debug ebuggin ng stac	s, Linux development model, cathedral a and uniqueness of Linux. Programming bes and redirection, Shell Syntax, Writing sha a monitoring and system parameters logging gging g techniques, debugging with gdb, sta	and Bazzar,	Linux 6 hour requen agemer 5 hour unning	s s a and	kups d sy prog mer	, log ster
Compilers, Standards for Module:2 Types of sh monitoring, managemen Module:3 General de understandi	Editors or Linux Shell I ells, Pip history nt Debug ebuggin ng stac	s, Linux development model, cathedral a and uniqueness of Linux. Programming pes and redirection, Shell Syntax, Writing shared monitoring and system parameters logging gging g techniques, debugging with gdb, star ektrace and breakpoints, more debugging	and Bazzar,	Linux 6 hour requen agemer 5 hour unning	s s a and	kups d sy prog mer	, log ster
Compilers, Standards for Module:2 Types of sh monitoring, managemen Module:3 General de understandi debugging,	Editors or Linux Shell I ells, Pip history at Debug ebuggin ng stac using go	s, Linux development model, cathedral a and uniqueness of Linux. Programming bes and redirection, Shell Syntax, Writing share or monitoring and system parameters logging g techniques, debugging with gdb, star extrace and breakpoints, more debugging db for the shell scripts and programming lange	and Bazzar, ell scripts for f ing, user mana arting gdb, ru g tools, assei guages, graphic	Linux 6 hour requen agemer 5 hour unning rtions e debug	s t bac at an s and gging	kups d sy prog mer	, log sten
Compilers, Standards for Module:2 Types of sh monitoring, management Module:3 General de understandi	Editors or Linux Shell I ells, Pip history t Debug buggin ng stac using go	s, Linux development model, cathedral a and uniqueness of Linux. Programming pes and redirection, Shell Syntax, Writing shared monitoring and system parameters logging gging g techniques, debugging with gdb, star ektrace and breakpoints, more debugging	and Bazzar, ell scripts for f ing, user mana arting gdb, ru g tools, assei guages, graphic	Linux 6 hour requen agemer 5 hour unning	s t bac at an s and gging	kups d sy prog mer	, log ster
Compilers, Standards for <b>Module:2</b> Types of sh monitoring, management <b>Module:3</b> General de understandi debugging,	Editors or Linux Shell I ells, Pip history at Debug ebuggin ng stac using go	s, Linux development model, cathedral a and uniqueness of Linux. Programming bes and redirection, Shell Syntax, Writing share or monitoring and system parameters logging g techniques, debugging with gdb, star extrace and breakpoints, more debugging db for the shell scripts and programming lange	and Bazzar, ell scripts for f ing, user mana arting gdb, ru g tools, assei guages, graphic	Linux 6 hour requen agemer 5 hour unning rtions e debug	s t bac at an s and gging	kups d sy prog mer	, log ster
Compilers, Standards for Module:2 Types of sh monitoring, management Module:3 General de understandi debugging, Module:4	Editors or Linux Shell I ells, Pip history t Debuggin ng stac using go Enviro files	s, Linux development model, cathedral a and uniqueness of Linux. Programming bes and redirection, Shell Syntax, Writing share or monitoring and system parameters logging g techniques, debugging with gdb, star extrace and breakpoints, more debugging db for the shell scripts and programming lange	and Bazzar,	Linux 6 hour requen agemer 5 hour unning rtions e debug 7 hour	co s t bac at an s and gging s	kups d sy prog men tools	, lo ster

System calls and device drivers, Library functions, Low level file access, standard I/O library,
Formatted I/O, File and directory maintenance, Scanning directories, errors, /proc file system,
advanced topics, fcntl, mmap

Module:5	Terminals and Managing text based screens	7 hours
	with curses	

Talking to the terminal, termios structure, terminal output and key strokes, curses terminology and concepts, the screen, the keyboard, the windows and subwindows, colors, pads and the CD collection application.

Module:6	Data Management and development tools	6 hours

Managing memory, File locking, databases, The CD application, The make command and make files, Source code control, Writing a manual page, distributing software, package formats and environments.

Module:7	Processes, IPC and Semaphores	7 hours

Process structure and signals, Process pipes, parent and child processes, named pipes, Semaphores ,Shared memory, Message queues, IPC status commands

Module:8Contemporary issues2 hours
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		Total Lecture hours:	45 ho	urs
Tex	kt Book(	s)		
1.		Love, Linux System Programming: Talking Directly y media, 2013.	to the Kernel and	C Library 2e,
Ref	erence l	Books		
1.	Neil M	athew, Richard Stones, Beginning Linux Programmin	ng, 4e, Wiley Publ	ications, 2008
2.	John M ,2007	lasters, Richard Blum, Professional Linux Programm	ning, Wiley Public	cations
	1	ist of Challenging Experiments (Indicative)		
1		ation of Linux and Windows in a single machine with oning options	h various	
2		shell scripts for user management, system managem processes	ent, backup and	
3		shell scripts for process management and memory m shell script to use curses	nanagement	

4 Configure GRUB/LILO using scripts
5 Write a script to monitor the system logs and ensure security
6 Create shell script for managing ACL policies with files

7	Debug the user created and standa				
8	Create SVN to maintain the project	ct documents			
9	Create a gitub/gitlab account to m collaborative development	le for			
10	10 With the help of uck produce your own kernel and perform installation on a laptop / desktop				
11	Modify the grub configuration to	have your own cu	stom modu	ıles	
12	Write into the display configuration modules	with custom			
Total Laboratory Hours					30 hours
Recommended by Board of Studies 5-3-2016					
App	roved by Academic Council	No. $40^{\text{th}}$	Date	18-3-2016	

SWE4010		Artificial Intelligence		L T P J C
Due ve cuia	4.0			
Pre-requisi	le			Syllabus version Version. 1.0
Course Ob	iectives	•		version. 1.0
		nd the basics of Artificial Intelligence.		
		problem solving techniques, knowledge repr	esentation and	reasoning
	ems cap			Tousoning
-	-	wledge for developing an Intelligent agent		
C	·			
Expected C	Course (	Dutcome:		
On c	completi	ion of this course, student should be able to		
		arious Artificial Intelligence techniques and th		
		rious practical problems using Artificial Intel		
		and the problem space and searching methods		
		ith different data representations and language	es for artificial	intelligent
	systems.	the reasoning ability using Predicate Logic		
		take decision under uncertainties		
		skills for planning and learning.		
	-	applications using NLP technique		
	1			
Module:1	Introd	luction		6 hours
Foundation	of AI- I	History-Intelligent Agents – Agent and environ	ment	
Module:2	Proble	em Solving		8 hours
		y searching- Uninformed search- BFS, DFS, U		
search-Bes	t First se	earch, A* search, Local search- Hill climbing,	Two player g	ames
Madula ₂	Vnow	ladge Depresentation		4 hours
Module:3		ledge Representation Semantic net, Reasoning in Semantic Net, Fra	mag and glots	4 hours
Rule based	system,	Semantic net, Reasoning in Semantic Net, Fra	ames and slots	
Module:4	Reaso	ning		8 hours
		e, Reasoning usi ng First order logic, Forward	and backward	0 110 01 5
-	-	ion, Resolution.		
U,		,		
Module:5	Uncer	tainty-Probabilistic Reasoning		6 hours
		Probabilities - Bayes' Theorem – Bayesian No	etwork- Proba	
		e in temporal model- Hidden Markov Model		emistre reasoning
Module:6		ing and Learning		6 hours
		planning-Partial order Planning – Total order	Planning –Lea	rning – Learning
-	-	- Choosing the best hypothesis, Classificatio	-	
Module:7	Natur	al Language Processing		5 hours
Language m	nodels-	Model evaluation- Text classification-Informa	tion retrieval,	Page- Rank
algorithm, I	nformat	ion extraction		
Module:8	~	emporary issues		2 hours

	Total Lecture hou	rs: 45 hours				
Text Book(s)						
1. Stuart J. Russell and Peter Norv	ig, Artificial Intellig	ence: A Modern Approach, Third				
Edition, PHI, 2015						
Reference Books						
1. Elaine Rich and Kevin Knight, Artificial Intelligence, Third Edition, Tata McGraw Hill, 2008						
2. Patrick Henry Winston, Artificial Intelligence, Third Edition, Addison Wesley, 2011						
Recommended by Board of Studies 02 03-2019						
Approved by Academic Council	No:54th	Date :14-03-2019				

SWE4011	Game Programn	ning	L	Т	P J	C
-			3	0	2 0	4
Pre-requisite	Nil		S	yllabu	is vers	sion 7.1.0
Course Objectives:					V	.1.0
	e logic, design, development,	processes and mechanics				
• To build and then in	ntegrate technologies such as	multimedia. artificial intelli	gence	e. and	physics	ŝ
	hesive, interactive game appl		0	,	F	
• To learn and use so the game industry	ftware engineering, team pro	ject management and techni	ques	curren	tly used	1 in
Expected Course Outco	<b>m</b> o:					
-	urse the students will be abl	e to				
<ol> <li>Develop, test, and</li> <li>Design unique gat</li> <li>Create games by a</li> <li>Create and product computer platform</li> <li>Choose game strate</li> </ol>	and modify code to meet de l evaluate procedures of the ming environments, levels applying programming con ce digital components, gam ns. tegies and patterns based o ndividual and a member of	e creation, design and dev and characters. cepts. les and documentation usion an analysis of past and	elopr ng a prese	ment o variet	y of nds.	
Module:1	Introduction to Game P	rogramming			2 h	our
Overview of game progra history.	amming, Structure of a typi	ical game team, game ind	ıstry,	, game	engin	ie
Module:2	Game Engine Architect	ure			<b>8 h</b> c	ours
Deel Time Come Antite			D	M	r	
	cture, Engine Support: Sub and Strings; Resource Ma	• -			-	
Module:3	Graphics for game prog	gramming			8 hc	ours
	ement, The Rendering Engi tes, Tile-Based Graphics a					
Module:4	Artificial Intelligence fo Environments	r Interactive			8 ho	ours
	ce for Games, AI methods porithms: Dijkstra's algorith					ation

Module:5	Game Physics	8 hours
	ling, Rigid Body Dynamics, Integrating a Phy Object boundaries, Sphere algorithms, Cuboid	
Module:6	Game design	5 hours
Game design, Game Music, level design,	genres, modes, and perspectives, scripting, audi render threading	io engineering, Sound and
Module:7	Project management in game development	4 hours
Game project manage	ement, Game design documentation, Rapid prot	totyping and game testing
Module:8	Contemporary issues	2 hour
Recent trends in gam		45 h o
	Total Lecture hours:	45 hours
Text Book(s)		
1. Game Engine A	Architecture, 3rd Edition, Jason Gregory, A K F	eters, 2019
Reference Books		
<ol> <li>Jul 20.</li> <li>Best of Game Pro 2014</li> <li>Real-Time Collis</li> <li>4. XNA Game Addison-Wesley</li> <li>Game Coding Co Learning PTR</li> <li>Beginning Game 2014</li> <li>Fundamentals of</li> <li>Game Design For 2009</li> </ol>	T, Haines E, Hoffman N. Real-time rendering. <i>A</i> ogramming Gems, Mark DeLoura, Course Tech sion Detection, Christer Ericson, Morgan Kaufm Studio 4.0 Programming. Tom Miller Professional, 2010 omplete, Mike McShaffry and David Graham, F Programming, Jonathan S. Harbour, Cengage I Game Design, 3rd Edition, Ernest Adams, New undations, Second Edition, Roger E. Pedersen, T uide to Great Video Game Design, 2nd Edition,	anology, Cengage Learning, nann, 2005 and Dean Johnson, Fourth Edition, 2012 Cengage Learning PTR; 4th edition, 7 Riders; 2013 Jones & Bartlett Learning;
List of Challenging		
Experiments (Indica	ative)	
can withou	2D game named –Flappy Bird which can fly at hitting a pipe kind of border on its left and particular level, winning note should be displayed	d right side. Once the player

2. Create a 3D game name -Ogrel, where a player has to travel and reach the goal inside a maze without hitting the patrols.

- 3. Create a 3D Bowling game which has 6 pins and a ball by applying the collision detection techniques and calculate the score accordingly.
- 4. Create a game component using MAYA/ Blender software.
- 5. Create a 2D game by extending exercise 1 with multiple levels.
- 6. Create a tile-based game which allows the user to move the player over the tiles.
- 7. Develop a VR game which can trigger the player movements using the click events of VR google card.
- 8. Develop a Tic-Tac-Toe game utilizing only the UI components.
- 9. Develop a Tetris game. It is a single player game where the player has to manipulate blocks that fall down from the top of the screen in such a way that rows on the bottom are filled. When a row is filled, it disappears and the player receives points.
- 10. Develop a 2048 game. It is a single-player sliding block puzzle game. The game's objective is to slide numbered tiles on a grid to combine them to create a tile with the number 2048.

Total Laboratory	Hours	30 hours	
Recommended by Board of Studies	02 03	-2019	
Approved by Academic Council	No:54	4th	Date :14-03-2019

SWE4012	Machine Learni	ng	L	Т	P	J	С
			3	0	2	0	4
Pre-requisite			S	yllat			
	•			1	Versi	ion.	1.0
Course Objec		<u> </u>			•		
	e the scholars familiar with different form and Classification Methods	is of learning algorithi	ms, R	legre	essio	n	
	le the learners with an in-depth understar	ding of Graphical Ma	dala	and	Eng	oml	hla
	s with emphasis on complex problem-sol		ueis,	anu	LIIS	CIIII	ле
• To emp	ower the scholars the knowledge about C	omputational Learning	g The	eory,			
Unsup	rvised Learning with a specific focus on p	practical, real-world is	sues.				
Expected Cou	rse Outcome:						
<u> </u>	pletion of this course, the student should	be able to					
	ibit knowledge of the fundamental elementing algorithms	nts and concepts relate	ed to	mac	hine	:	
2. Ab	ity to identify sundry means of choosing implementing the model successfully	apposite Computation	al Le	earni	ng N	/lod	el
	and apply the suitable Regression Analys	sis for various type of	learn	ing	prob	lem	۱S
	elop the Classification Methods and suita Il and large dataset	ble solutions for prob	lems	that	deal	wi	th
	ly important methods in Graphical Mode	ls for various real-wor	ld pr	oble	ms		
6. Ap	ly the knowledge and skills for solving re ning Methods					emt	ole
	elop improved machine learning methods	-		-	and		
	puting models and programming framew				~		
	lement various solutions with the help of eving appropriate decisions for pragmatic		roaci	les lo	or		
Module:1 B	sics				6	ho	urs
Introduction to	machine learning - Types of machine learning	rning, Supervised lear	ning,	Uns	supe	rvis	ed
	ne learning process, Basics of probability	y theory and Linear alg	gebra	and	oth	er	
Preliminaries							
Module:2	omputational Learning Theory				e	5 ho	ur
	g, Version Spaces, Finite and Infinite Hy	pothesis Spaces, PAC	Lea	rning	<b>z</b> ,		
	Bias/Variance Trade-offs.						
						- 1	
	egression Analysis	Decessio D'1		<u> </u>		<u>5 ho</u>	
Linear regres		Regression, Ridge	regr	essi	on,	La	SSO
	0551011						

Module:4	Classification Methods	7 hours
Linear Dis	criminant Analysis, Logistic regression, k-Nearest Neighbors Method, Naïv	ve Bayes
Method, I	arge margin classification, Support Vector Machines, Classification and R	egression
Trees		
Module:5	1	6 hours
•	Belief Networks, Markov Random Fields, Hidden Markov Models, Exact in	ference
methods,	Approximate inference methods.	
	Ensemble Learning	6 hours
Boosting -	Adaboost, Gradient Boosting; Bagging - Simple methods, Random Forest,	Stacking
Module:7	. 8	6 hours
	on to clustering, Hierarchical: AGNES, DIANA, Partitioned: K-means clust	ering, K-
Mode Clu	stering, Expectation Maximization, Gaussian Mixture Models	
Module:8	1 0	2 hours
Guest Lec		
	Total Lecture hours:	45 hours
<b>T A D a b</b>		
Text Boo		012
	stopher M. Bishop, Pattern Recognition and Machine Learning, Springer, 2	013.
Reference		
	vin P. Murphy, Machine Learning – A Probabilistic Perspective, MIT Press 14.	(MA),
-		ing Data
	Hastie, R. Tibshirani, and J. H. Friedman. The Elements of Statistical Learn ning, Inference and Prediction.2nd Edition, Springer, 2008.	ing: Data
	tchell, Tom. Machine Learning. McGraw-Hill, 2013.	
	chryar Mohri, Afshin Rostamizadeh, Ameet Talwalkar "Foundations of Mac	hina
	arning, MIT Press, 2012.	inne
	pphen Marsland, Machine Learning: An Algorithmic Perspective, Second Ec	lition CRC
	ess, 2014	
r I	,20, 2017	

Module:4 Classification Methods

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Course Objectives:         • To impart tec         • To lay foundation         • To lay foundation <th>echnological aspects of applied chemistry dation for practical application of chemistry in engin</th> <th>neering aspo pir removal ustrial usag r corrosion</th> <th>meth ge</th> <th>IS VEI</th> <th>0 4 rsion 1</th>	echnological aspects of applied chemistry dation for practical application of chemistry in engin	neering aspo pir removal ustrial usag r corrosion	meth ge	IS VEI	0 4 rsion 1
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<ul> <li>4) Assess the quality fuels</li> <li>5) Analyze the properties</li> <li>5) Analyze the properties</li> <li>6) Apply the theoret working of electre working of electre evaluating the vipolymeric matering</li> <li>Module:1 Wate</li> <li>Hardness of water - hardness by EDTA membrittlement and bo and calgon conditionic</li> <li>Module:2 Wate</li> <li>Water treatment for Deproblems, Zeolite properties</li> </ul>	design for usage in electrical and electronic applicat		fuel c	ells a	and
fuels         5) Analyze the proper degraded and derest working of electrest evaluating the visopolymeric material         6) Apply the theoret working of electrest evaluating the visopolymeric material         Module:1       Wate         Hardness of water - hardness by EDTA membrittlement and bo and calgon conditionial         Module:2       Wate         Water treatment for Deproblems, Zeolite proprior			1 1.		•
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<ul> <li>6) Apply the theoret working of electre evaluating the vipolymeric materian of the second seco</li></ul>	operties of different polymers and distinguish the emonstrate their usefulness	polymers v	which	can	be
Hardness of water - hardness by EDTA n embrittlement and bo and calgon conditioni Module:2 Water Water treatment for 1 problems, Zeolite pro	ctrochemical cells; (c) analyzing metals, alloys and viscosity and water absorbing properties of erials	soil using 1	nstrur	nenta	al methods; (a
Hardness of water - hardness by EDTA n embrittlement and bo and calgon conditioni Module:2 Water Water treatment for 1 problems, Zeolite pro	ter Technology				
Water treatment for 1 problems, Zeolite pro	- hardness causing impurities, pH, DO, TDS, COI method-numerical problems. Boiler troubles - scal poiler corrosion; Internal conditioning – Phosphate				
problems, Zeolite pro	ter Treatment				8 hou
	Industrial purpose: External softening methods: L rocess and ion exchange including mixed bed ion ex- volved in treatment of water for municipal supply	xchange – Water p	-		
Module:3 Corr	carbon filtration, UV treatment, Ozonolysis, Reverse				6 hou
		n [Differe	ntial	aerati	
• 1	rrosion	-			1011,
Module:4 Corr		sion			4 hou
Corrosion control met	rrosion nism – dry and wet corrosion; Forms of corrosio	sion			4 11/111

		nodic and impressed current protection method		
		nd tinning; electroplating-processes and typica usic concepts of PVD and CVD	a applications; Ad	ivanced coating
proc	C35C5 - D0			
Mo	dule:5	Electrochemical Energy Systems		6 hours
Basi	c concepts	s of cells and batteries-nominal voltage, operation	g voltage, capacity	, self-discharge,
deptl	h of disch	arge, energy density, service life, shelf life. We	orking and applica	tions of primary
		e cells -and Li-primary cells.		
	•	lls and batteries - Ni-MH cells; Rechargeabl		•
		Fuel cells – Electrochemistry of a H ₂ –O ₂ fuel ce	ell, Basics of solid	oxide fuel cells-
appli	ications			
Mo	dule:6	Fuels and Combustion		8 hours
-		e - Definition of LCV, HCV. Measuremen	t of calorific val	
		nd Boy's calorimeter including numerical pr		
		ntity of air by volume and by weight-Numerical		
		ne number and cetane number and their importar		
		hesis, advantages and commercial applications	,	
	dule:7	Polymers		6 hours
		& Thermo setting resins - comparative prop		
		of ABS, PVC, Teflon and Bakelite. Compress	ion, injection, ext	rusion, Transfer
	U	thods of plastics.		1
Cond	ducting po	olymers: Intrinsic, extrinsic and doped polyme		e-mechanism of
Cond	ducting po	1		e-mechanism of
Cond	ducting po	olymers: Intrinsic, extrinsic and doped polyme		e-mechanism of
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Cond	ducting policy duction- A	olymers: Intrinsic, extrinsic and doped polymer pplications of conducting polymers in LEDs, Mo		
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Cond cond Mo Tex 1. 1. Mo Lis 1.	ducting po luction- A dule:8 <b>xt Book(s)</b> 1. Sashi ( Ltd., Edu 2. O.G. F 3. B. Siv 2008 <b>ference Bo</b> 1. O.V. Technolo 2. S. S. I Edition, 2 de of Eval <b>t of Chall</b> Experimo Estimat Softenin	olymers: Intrinsic, extrinsic and doped polymers         pplications of conducting polymers in LEDs, Molecular         Contemporary issues:         Total Lecture hours:         Chawla, A Text book of Engineering Chemistry         Chawla, A Text book of Engineering Chemistry         Calanna, McGraw Hill Education (India) Private Fasankar, Engineering Chemistry 1 st Edition, Molecular         Poks         Roussak and H.D. Gesser, Applied Chemistry         Ogists, Springer Science Business Media, New Yoara, A Text book of Engineering Chemistry, S. 2013.         luation: Internal Assessment (CAT, Quizzes, Digentities)         enging Experiments (Indicative)         ent title	bile phones bile bile bile bile bile bile bile bile bile bile bile bile bile bile bile bile bile bile bile bile bile bile bile bile bile bile bile bile bile bile bile bile bile bile bile	2 hours 45 hours lishing Co., Pvt. at, 2015. tion (India), r Engineers and 013. New Delhi, 20 th & FAT Hours 1 h 50 min

3.	Water Preservation through Smart Materials	1 h 50 min				
4.	4. Construction and Working of an Electrochemical Cell					
5.	Irrigation Water - Sulphate ion Analysis by Conductometry	1 h 50 min				
6.	Estimation of Calcium Hardness in Water by Flame Photometry	1 h 50 min				
7.	7. Estimation of Nickel in a Ni-plated Material for Corrosion Protection by Colorimetry					
8.	Analysis of Iron in Steel by Potentiometric Method	1 h 50 min				
9.	9. Determination of Aromatic Content in Diesel by Aniline Point Measurement					
10.	Engineering Polymers - Viscosity and Molecular Weight Analysis	1 h 50 min				
11.	Lab Scale Production of Biodiesel from Plant Seeds (demo experiment)	3 hours				
	Total Laboratory Hours					
Mode of Evaluation: Viva-voce and Lab performance & FAT						
Reco	ommended by Board of Studies 12.08.2017					
App	roved by Academic Council 46 th ACM Date 24-8-17					

CS	E1001	PROBLEM SOLVING AND PROGRAMMING	L T P J					
			0 0 6 0					
Pre	Pre-requisite NIL S							
							1.0	
Cou	urse Objectives	······································						
		elop broad understanding of computers, programming langu	ages	and	th	eir		
	generat 2. Introdu	ions ce the essential skills for a logical thinking for problem solv	ing					
		expertise in essential skills in programming for problem		ng us	sin	g		
<b>F</b>	comput							
Exp	pected Course	Jutcome:						
		and the working principle of a computer and identify the pu	irpose	e of a	a c	omp	outer	
	1 0	ming language. arious problem solving approaches and ability to identify	an an	prop	ria	ate		
		h to solve the problem		Prop				
		ntiate the programming Language constructs appropriately to	o solv	e an	У1	prob	lem	
		arious engineering problems using different data structures modulate the given problem using structural approach of pr	ograr	nmir	۱ø			
		tly handle data using flat files to process and store data for t				oble	m	
List	of Challenging	Experiments (Indicative)						
1	Steps in Probl	em Solving Drawing flowchart using yEd tool/Raptor Tool			4	Hou	rs	
2	Introduction to	Python, Demo on IDE, Keywords, Identifiers, I/O Stateme	nts		4	Hou	rs	
3	Simple Progra	m to display Hello world in Python			4	Hou	rs	
4	Operators and	Expressions in Python			4	Hou	rs	
5	Algorithmic A	pproach 1: Sequential			4	Hou	rs	
6	Algorithmic Approach 2: Selection ( if, elif, if else, nested if else)       4 Hours					rs		
7	Algorithmic A	pproach 3: Iteration (while and for)			6	Hou	rs	
8	Strings and its	Operations		6 Hours				
9	Regular Expre	essions			6	Hou	rs	
10	List and its operations     6 Hours						rs	
11	Dictionaries: operations 6 Hours							
12	Tuples and its	operations			6	Hou	rs	
13	Set and its ope	erations			6	Hou	rs	
14	Functions, Re	cursions			6	Hou	rs	
15	Sorting Techn	iques (Bubble/Selection/Insertion)			6	Hou	rs	
16	Searching Tec	hniques : Sequential Search and Binary Search			6	Hou	rs	

17	17   Files and its Operations							
				Total hours:	90 hours			
Text Book(s)								
1.	1. John V. Guttag., 2016. Introduction to computation and programming using python: with applications to understanding data. PHI Publisher.							
Ref	ference Books							
1.	1. Charles Severance.2016.Python for everybody: exploring data in Python 3, Charles Severance.							
2.	2. Charles Dierbach.2013.Introduction to computer science using python: a computational problem-solving focus. Wiley Publishers.							
Mode of Evaluation: PAT/CAT/FAT								
Rec	Recommended by Board of Studies 04-04-2014							
App	Approved by Academic CouncilNo. 38Date23-10-2015							

CSE1002	PROBLEM SOLVING AND OBJECT ORIENTED PROGRAMMING		L	Т	Р	J	С
			0	0	6	0	3
Pre-requisite	Nil	Syllabus versio			ion		
		1			1.0		
Course Objectiv	es:						
1. To emphasize t	he benefits of object oriented concepts.						
2. To enable students to solve the real time applications using object oriented programming features							
3.To improve the skills of a logical thinking and to solve the problems using any processing elements							

#### **Expected Course Outcome:**

1. Demonstrate the basics of procedural programming and to represent the real world entities as programming constructs.

2. Enumerate object oriented concepts and translate real-world applications into graphical representations.

3. Demonstrate the usage of classes and objects of the real world entities in applications.

4. Discriminate the reusability and multiple interfaces with same functionality based features to solve complex computing problems.

5. Illustrate possible error-handling constructs for unanticipated states/inputs and to use generic programming constructs to accommodate different datatypes.

6. Validate the program against file inputs towards solving the problem.

#### List of Challenging Experiments (Indicative)

1	l.	Postman Problem	10 hours
		A postman needs to walk down every street in his area in order to deliver the mail. Assume that the distances between the streets along the roads are given. The postman starts at the post office and returns back to the post office after delivering all the mails. Implement an algorithm to help the post man to walk minimum distance for the purpose.	

2.	Budget Allocation for Marketing Campaign	15 hours
	A mobile manufacturing company has got several marketing options such as Radio advertisement campaign, TV non peak hours campaign, City top paper network, Viral marketing campaign, Web advertising. From their previous experience, they have got a statistics about paybacks for each marketing option. Given the marketing budget (rupees in crores) for the current year and details of paybacks for each option, implement an algorithm to determine the amount that shall spent on each marketing option so that the company attains the maximum profit.	
3.	Missionaries and Cannibals	10 hours
	Three missionaries and three cannibals are on one side of a river, along with a boat that can hold one or two people. Implement an algorithm to find a way to get everyone to the other side of the river, without ever leaving a group of missionaries in one place outnumbered by the cannibals in that place.	
4.	Register Allocation Problem	15 hours
	A register is a component of a computer processor that can hold any type of data and can be accessed faster. As registers are faster to access, it is desirable to use them to the maximum so that the code execution is faster. For each code submitted to the processor, a register interference graph (RIG) is constructed. In a RIG, a node represents a temporary variable and an edge is added between two nodes (variables) t1 and t2 if they are live simultaneously at some point in the program. During register allocation, two temporaries can be allocated to the same register if there is no edge connecting them. Given a RIG representing the dependencies between variables in a code, implement an algorithm to determine the number of registers required to store the variables and speed up the code execution	
5.	Selective Job Scheduling Problem	15 hours
	A server is a machine that waits for requests from other machines and responds to them. The purpose of a server is to share hardware and software resources among clients. All the clients submit the jobs to the server for execution and the server may get multiple requests at a time. In such a situation, the server schedule the jobs submitted to it based on some criteria and logic. Each job contains two values namely time and memory required for execution. Assume that there are two servers that schedules jobs based on time and memory. The servers are named as Time Schedule Server and memory Schedule Server respectively. Design a OOP model and implement the time Schedule Server and memory Schedule Server. The Time Schedule Server arranges jobs based on time required for execution in ascending order whereas memory Schedule Server arranges jobs based on memory required for execution in ascending order	
6.	Fragment Assembly in DNA Sequencing	15 hours
	DNA, or deoxyribonucleic acid, is the hereditary material in humans and almost all other organisms. The information in DNA is stored as a code made up of four chemical bases: adenine (A), guanine (G), cytosine (C), and	

	thymine (T). In DNA sequencing, each DNA is sheared into millions of small fragments (reads) which assemble to form a single genomic sequence (superstring). Each read is a small string. In such a fragment assembly, given a set of reads, the objective is to determine the shortest superstring that contains all the reads. For example, given a set of strings, 000, 001, 010, 011, 100, 101, 110, 111 the shortest superstring is 0001110100. Given a set of reads, implement an algorithm to find the shortest superstring that contains all the given reads.					
7.	House Wiring				10 hours	
	An electrician is wiring a house many power points in different lo the distances between them, implicable required.					
		1	otal Lab	oratory Hours	90 hours	
Text	Book(s)					
1.	Stanley B Lippman, Josee Lajoie Wesley, 2012.	e, Barbara E, Moc	o, C++ pri	mer, Fifth edition	on, Addison-	
2	Ali Bahrami, Object oriented Syst	ems development,	, Tata Mc	Graw - Hill Educ	cation, 1999.	
3	Brian W. Kernighan, Dennis M. R	titchie, The C pro	gramming	Language, 2nd	edition,	
	Prentice Hall Inc., 1988.					
Refe	erence Books					
1.	Bjarne stroustrup, The C++ progra	amming Language	, Addison	Wesley, 4th edi	tion, 2013	
2.	Harvey M. Deitel and Paul J. Deit	el, C++ How to Pr	ogram, 7t	h edition, Prenti	ce Hall, 2010	
3.	Maureen Sprankle and Jim Hubba	rd, Problem solvir	ng and Pro	gramming conc	epts, 9th	
	edition, Pearson Eduction, 2014.					
Mod	e of assessment: <b>PAT/CAT/FAT</b>					
Reco	ommended by Board of Studies	29-10-2015				
Аррі	roved by Academic Council	No. 39	Date	17-12-2015		

	1	Technical English - I	L	Т	Р	J	С
			0	0	4	0	2
Pre-requisi	ite	Foundation English-II	S	yllał	ous V	Versi	ion
~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~							1
Course Obje							
		lents' knowledge of grammar and vocabulary to read and w life situations.	rite	erroi	-free	e	
00		idents' practice the most common areas of written and spok	cen d	com	nuni	catic	ms
skills.	the ste	addition practice the most common areas or written and spor			110111	cuit	,115
	ve stu	dents' communicative competency through listening and sp	peak	ing	activ	ities	in
the classro				0			
Expected Co	ourse (	Dutcome:					
1. Develop	a bett	er understanding of advanced grammar rules and write gr	amn	natic	ally	corr	ect
sentences	s.						
2. Acquire	wide v	ocabulary and learn strategies for error-free communication.					
3. Compreh	nend la	nguage and improve speaking skills in academic and social of	conte	exts.			
		ng skills so as to understand complex business communication				riety	of
-		accents through proper pronunciation.				•	
-	-	diagrams and improve both reading and writing skills which	l woi	uld ł	elp	them	in
_		as well as professional career.			1		
Module:1		unced Grammar			4	hou	irs
Articles, Tens	ses, Vo	bice and Prepositions					
Activity: Wo	rlzahaa	ts on Impersonal Passive Voice, Exercises from the prescribe	1.				
	rksnee		ed te	xt			
	IKSHEE		ed te	xt			
Module:2		bulary Building I	ed te	xt		4 ho	urs
Module:2	Voca		ed te	xt		4 ho	urs
Module:2 Idioms and P	<b>Voca</b>	bulary Building I	ed te	xt		4 ho	urs
Module:2 Idioms and Pl Activity: Jigs	Voca hrases aw Pu	bulary Building I , Homonyms, Homophones and Homographs zzles; Vocabulary Activities through Web tools		xt			
Module:2 Idioms and Pl Activity: Jigs Module:3	Voca hrases aw Pu Liste	bulary Building I , Homonyms, Homophones and Homographs zzles; Vocabulary Activities through Web tools ning for Specific Purposes		xt		4 hor 4 hor	
Module:2 Idioms and Pl Activity: Jigs Module:3 Gist, monolog	Voca hrases aw Pu Liste gues, s	bulary Building I , Homonyms, Homophones and Homographs zzles; Vocabulary Activities through Web tools ning for Specific Purposes hort conversations, announcements, briefings and discussion		xt			
Module:2 Idioms and Pl Activity: Jigs Module:3 Gist, monolog Activity: Gap	Voca hrases aw Pu Liste gues, s filling	bulary Building I , Homonyms, Homophones and Homographs zzles; Vocabulary Activities through Web tools ning for Specific Purposes hort conversations, announcements, briefings and discussion g; Interpretations		xt	 	4 ho	urs
Module:2 Idioms and Pl Activity: Jigs Module:3 Gist, monolog Activity: Gap Module:4	Voca hrases aw Pu Liste gues, s filling Spea	bulary Building I         , Homonyms, Homophones and Homographs         zzles; Vocabulary Activities through Web tools         ning for Specific Purposes         hort conversations, announcements, briefings and discussion         g; Interpretations         king for Expression	18			4 hou	urs
Module:2 Idioms and Pl Activity: Jigs Module:3 Gist, monolog Activity: Gap Module:4 Introducing o	Voca hrases aw Pu Liste gues, s filling Spea	bulary Building I , Homonyms, Homophones and Homographs zzles; Vocabulary Activities through Web tools ning for Specific Purposes hort conversations, announcements, briefings and discussion g; Interpretations	18			4 hou	urs
Module:2 Idioms and Pl Activity: Jigs Module:3 Gist, monolog Activity: Gap Module:4	Voca hrases aw Pu Liste gues, s filling Spea	bulary Building I         , Homonyms, Homophones and Homographs         zzles; Vocabulary Activities through Web tools         ning for Specific Purposes         hort conversations, announcements, briefings and discussion         g; Interpretations         king for Expression	18			4 hou	urs
Module:2 Idioms and Pl Activity: Jigs Module:3 Gist, monolog Activity: Gap Module:4 Introducing o Invitations	Voca hrases aw Pu Liste gues, s filling Spea oneself	bulary Building I         , Homonyms, Homophones and Homographs         zzles; Vocabulary Activities through Web tools         ning for Specific Purposes         hort conversations, announcements, briefings and discussion         g; Interpretations         king for Expression	18			4 hou	urs
Module:2 Idioms and Pl Activity: Jigs Module:3 Gist, monolog Activity: Gap Module:4 Introducing o Invitations Activity: Brie	Voca hrases aw Pu Liste gues, s filling Spea oneself	bulary Building I         , Homonyms, Homophones and Homographs         zzles; Vocabulary Activities through Web tools         ning for Specific Purposes         hort conversations, announcements, briefings and discussion         g; Interpretations         king for Expression         and others, Making Requests & responses, Inviting and Accorductions; Role-Play; Skit.	18			4 hor	urs
Module:2 Idioms and Pl Activity: Jigs Module:3 Gist, monolog Activity: Gap Module:4 Introducing o Invitations Activity: Brie Module:5	Voca hrases aw Pu Liste gues, s filling Spea neself ef intro Read	bulary Building I         , Homonyms, Homophones and Homographs         zzles; Vocabulary Activities through Web tools         ning for Specific Purposes         hort conversations, announcements, briefings and discussion         g; Interpretations         king for Expression         and others, Making Requests & responses, Inviting and Acc         oductions; Role-Play; Skit.         ing for Information	18			4 hou	urs
Module:2 Idioms and Pl Activity: Jigs Module:3 Gist, monolog Activity: Gap Module:4 Introducing o Invitations Activity: Brie Module:5 Reading Shor	Voca hrases aw Pu Liste gues, s filling Spea oneself ef intro Read	bulary Building I         , Homonyms, Homophones and Homographs         zzles; Vocabulary Activities through Web tools         ning for Specific Purposes         hort conversations, announcements, briefings and discussion         g; Interpretations         king for Expression         and others, Making Requests & responses, Inviting and Accorductions; Role-Play; Skit.	18			4 hor	urs

Module	:6 Writing Strategies	4 hours
	he sentences, word order, sequencing the ideas, introduction and conclusion	
Activity	: Short Paragraphs; Describing familiar events; story writing	
Module	<b>v</b> 5	4 hours
	he domain specific vocabulary by describing Objects, Charts, Food, Sports and	
Employ		
Activity	: Describing Objects, Charts, Food, Sports and Employment	
Module	:8 Listening for Daily Life	4 hours
	g for statistical information, Short extracts, Radio broadcasts and TV interviews	inours
	: Taking notes and Summarizing	
Module		6 hours
	nic conversations, Interpretation of Visuals and describing products and processes	•
Activity	: Role-Play (Telephonic); Describing Products and Processes	
Module	: 10 Comprehensive Reading	4 hours
	Comprehension, Making inferences, Reading Graphics, Note-making, and Critica	
Reading		1
C	: Sentence Completion; Cloze Tests	
Activity	. Sentence completion, cloze rests	
Module	: 11 Narration	4 hours
	narrative short story, Personal milestones, official letters and E-mails.	induis
	: Writing an E-mail; Improving vocabulary and writing skills.	
Module	:12 Pronunciation	4 hours
	Sounds, Word Stress, Intonation, Various accents	
Activity	: Practicing Pronunciation through web tools; Listening to various accents of Engl	ish
	e:13 Editing	4 hours
-	Complex & Compound Sentences, Direct & Indirect Speech, Correction of Errors	,
Punctua		
Activity	: Practicing Grammar	
	e:14 Short Story Analysis	4 hours
	undary∥ by Jhumpa Lahiri	
Activity	: Reading and analyzing the theme of the short story.	
	Total Lecture hours	60 hours
Text Bo	ok / Workbook	00 110415
1.	Wren, P.C.; Martin, H.; Prasada Rao, N.D.V. (1973–2010). High School English	Grammar
	& Composition. New Delhi: Sultan Chand Publishers.	
2	Kumar, Sanjay,; Pushp Latha. (2018) English Language and Communication	Skills for
	Engineers, India: Oxford University Press.	
Referen	ce Books	
1	Cuptho S. C. (2012) Practical English Common & Commentation 1st Edition Indi	. A mile and
1.	Guptha S C, (2012) <i>Practical English Grammar &amp; Composition</i> , 1 st Edition, India Publishers	i. Arinant
	I UDISIGIS	

2	2. Steven Brown, (2011) Dorolyn Smith, <i>Active Listening</i> <b>3</b> , 3 rd Edition, UK: Cambridge University Press.						
3	Liz Hamp-Lyons, Ben Heasley, (2010) <i>Study Writing</i> , 2 nd Edition, UK: Cambridge University Pres.						
4	. Kenneth Anderson, Joan Maclean, (2013) Tony Lynch, <i>Study Speaking</i> , Cambridge, University Press.	Kenneth Anderson, Joan Maclean, (2013) Tony Lynch, <i>Study Speaking</i> , 2 nd Edition, UK: Cambridge, University Press.					
5	. Eric H. Glendinning, Beverly Holmstrom, (2012) <i>Study Reading</i> , 2 nd E. Cambridge University Press.	dition, UK:					
6	. Michael Swan, (2017) <i>Practical English Usage</i> (Practical English Usage). Oxford University Press.	, 4th edition, UK:					
7	. Michael McCarthy, Felicity O'Dell, (2015) <i>English Vocabulary in Use</i> Asian Edition), UK: Cambridge University Press.	Advanced (South					
8	. Michael Swan, Catherine Walter, (2012) <i>Oxford English Grammar Cours</i> 4 th Edition, UK: Oxford University Press.	Michael Swan, Catherine Walter, (2012) <i>Oxford English Grammar Course Advanced</i> , Feb, 4 th Edition, UK: Oxford University Press.					
9	. Watkins, Peter. (2018) <i>Teaching and Developing Reading Skills: Camb for Language teachers</i> , UK: Cambridge University Press.	ridge Handbooks					
1	0. ( <i>The Boundary by Jhumpa Lahiri</i> ) URL: <u>https://www.newyorker.com/magazine/2018/01/29/the-</u> <u>boundary?intcid=inline_amp</u>						
Mod	e of evaluation: Quizzes, Presentation, Discussion, Role play, Assignments a	nd FAT					
List	of Challenging Experiments (Indicative)						
1.	Self-Introduction	12 hours					
2.	Sequencing Ideas and Writing a Paragraph	12 hours					
3.	Reading and Analyzing Technical Articles	8 hours					
4.	Listening for Specificity in Interviews (Content Specific)	12 hours					
5.	Identifying Errors in a Sentence or Paragraph	8 hours					
6.	Writing an E-mail by narrating life events Total Laboratory Hours	8 hours 60 hours					
Mod	e of evaluation: Quizzes, Presentation, Discussion, Role play, Assignments a						
	mmended by Board of Studies   08.06.2019						
	Approved by Academic Council55Date: 13-06-2019						

ENG1902	Technical English - II	L	Т	P J	C
		0	0	4 0	2
Pre-requisite	71% to 90% EPT score	Syl	llabı	is Vers	ion
					1
Course Objecti					
	re proficiency levels in LSRW skills on par with the requirements for pl	acem	nent i	nterviev	WS
	nd companies / competitive exams. ate complex arguments and to articulate their own positions on a range of	of tec	hnic	al and	
general to		лис	mite	ai and	
-	in grammatical and acceptable English with minimal MTI, as we	ell as	dev	elop a	
vast and	active vocabulary.				
<b>Expected</b> Cour	se Outcome:				
	icate proficiently in high-end interviews and exam situations and all soc	ial			
situation					
-	end academic articles and draw inferences				
	different perspectives on a topic early and convincingly in academic as well as general contexts				
	the complex concepts and present them in speech and writing				
	istening for Clear Pronunciation			4 ho	urs
-	troduction to vowels, consonants, diphthongs.				
-	mal conversations in British and American accents (BBC and CN)	N) as	s wel	ll as oth	ner
_native' accents					
	and interpretive exercises; note-making in a variety of global En	glisł	1 acc		
	ntroducing Oneself			4 ho	urs
	idual Presentations				
=	ntroductions, Extempore speech			(h)	
	affective Writing			6 ho	urs
	ess letters and Emails, Minutes and Memos late of common business letters and emails: inquiry/ complaint/ pl	acin	αan	order	
	utes and Memos	acing	gan	order,	
	nts write a business letter and Minutes/ Memo				
•	Comprehensive Reading			4 ho	urs
Reading: Reading	ng Comprehension Passages, Sentence Completion (Technical and	l Ger	neral	Intere	st),
Vocabulary and	Word Analogy				
Activities: Cloz	e tests, Logical reasoning, Advanced grammar exercises				
	istening to Narratives			4 ho	urs
Listening: Liste	ening to audio files of short stories, News, TV Clips/ Documentari	es, N	Aotiv	vationa	1
Speeches in UK	/ US/ global English accents.				
Activity: Note-r	naking and Interpretive exercises				
	cademic Writing and Editing			6 ho	urs
-	g/ Proofreading symbols				
Citation Format					
Structure of an A	Abstract and Research Paper				

Activi	ty: Writing Abstracts and research paper; Work with Editing/ Proofreading exercis	e
Modu		4 hours
	ing: Group Discussions and Debates on complex/ contemporary topics	- nours
-	ssion evaluation parameters, using logic in debates	
	ty: Group Discussions on general topics	
Modu		4 hours
	ng: Resumes and Job Application Letters, SOP	
	ty: Writing resumes and SOPs	
Modu		4 hours
Readi	ng: Reading short stories	
	ty: Classroom discussion and note-making, critical appreciation of the short story	
Modu	le: 10 Creative Writing	4 hours
Writi	ng: Imaginative, narrative and descriptive prose	
	ty: Writing about personal experiences, unforgettable incidents, travelogues	
Modu	le: 11 Academic Listening	4 hours
	ning: Listening in academic contexts	
	ty: Listening to lectures, Academic Discussions, Debates, Review Presentations, Re	esearch
Talks,	Project Review Meetings	
	Ile:12 Reading Nature-based Narratives	4 hours
Narra	ives on Climate Change, Nature and Environment	
	ty: Classroom discussions, student presentations	
Mod	ule:13 Technical Proposals	4 hours
Writi	ng: Technical Proposals	
Activi	ties: Writing a technical proposal	
	ule:14 Presentation Skills	4 hours
	asive and Content-Specific Presentations	
	ty: Technical Presentations	
	Total Lecture hours:	60 hours
Text ]	Book / Workbook	
1.	Oxenden, Clive and Christina Latham-Koenig. New English File: Advanced Stude Paperback. Oxford University Press, UK, 2017.	ents Book.
2	Rizvi, Ashraf. Effective Technical Communication. McGraw-Hill India, 2017.	
Refer	ence Books	
	Oxenden, Clive and Christina Latham-Koenig, New English File: Advanced:	Teacher's
1.	Book with Test and Assessment. CD-ROM: Six-level General English Course for	
l	Paperback. Oxford University Press, UK, 2013.	
2.	Balasubramanian, T. English Phonetics for the Indian Students: A Workbook Publications, 2016.	. Laxmi
3.	Philip Seargeant and Bill Greenwell, From Language to Creative Writing. Blo Academic, 2013.	oomsbury
4.	Krishnaswamy, N. Eco-English. Bloomsbury India, 2015.	
5.	Manto, Saadat Hasan. Selected Short Stories. Trans. Aatish Taseer. Random Hot 2012.	use India,
6.	Ghosh, Amitav. <i>The Hungry Tide</i> . Harper Collins, 2016.	
	Ghosh, Amitav. The Great Derangement: Climate Change and the Unthinkable	le Penouin
7.	Books, 2016.	.c. i cliguill
8.	The MLA Handbook for Writers of Research Papers, 8th ed. 2016.	

	Online Sources:						
	https://americanliterature.com/short-short-stories. (75 short short stories)						
http://www.eco-ction.org/dt/thinking.html (Leopold, Aldo.—Thinking like a Mountai							
	https://www.esl-lab.com/;						
	http://www.bbc.co.uk/learning	english/;					
	https://www.bbc.com/news;						
	https://learningenglish.voanews	s.com/a/usir	ng-voa-learning-english-to-impro	ove-listening-			
	skills/3815547.html						
Мо	de of evaluation: Quizzes, Presenta	ation, Discus	ssion, Role play, Assignments a	nd FAT			
				ſ			
	List of Challenging	Experiment	s (Indicative)				
	1. Self-Introduction using SWOT						
1.	Self-Introduction using SWOT			12 hours			
1. 2.	Self-Introduction using SWOTWriting minutes of meetings						
	-			10 hours			
2.	Writing minutes of meetings	es and interp	retation	10 hours 10 hours			
2. 3.	Writing minutes of meetings Writing an abstract	es and interp	retation	10 hours 10 hours 10 hours			
2. 3. 4.	<ul><li>Writing minutes of meetings</li><li>Writing an abstract</li><li>Listening to motivational speeche</li></ul>	es and interp	retation	10 hours 10 hours 10 hours 6 hours			
<ol> <li>2.</li> <li>3.</li> <li>4.</li> <li>5.</li> </ol>	<ul><li>Writing minutes of meetings</li><li>Writing an abstract</li><li>Listening to motivational speeche</li><li>Cloze Test</li></ul>	es and interp	retation Total Laboratory Hours	10 hours 10 hours 10 hours 6 hours 12 hours			
<ol> <li>2.</li> <li>3.</li> <li>4.</li> <li>5.</li> <li>6.</li> </ol>	<ul><li>Writing minutes of meetings</li><li>Writing an abstract</li><li>Listening to motivational speeche</li><li>Cloze Test</li></ul>		Total Laboratory Hours	10 hours10 hours10 hours6 hours12 hours60 hours			
<ol> <li>2.</li> <li>3.</li> <li>4.</li> <li>5.</li> <li>6.</li> <li>Mo</li> </ol>	<ul> <li>Writing minutes of meetings</li> <li>Writing an abstract</li> <li>Listening to motivational speeched</li> <li>Cloze Test</li> <li>Writing a proposal</li> </ul>		<b>Total Laboratory Hours</b> ssion, Role play, Assignments a	12 hours 10 hours 10 hours 10 hours 6 hours 12 hours 60 hours nd FAT			

ENG1903	Advanced Technical English	L	Т	Р	J	С
		0	0	2	4	2
Pre-requisite	Greater than 90 % EPT score	S	Sylla	bus `	Vers	ion
						1
Course Objectiv						
	v literature in any form or any technical article					
	ontent in social media and respond accordingly					
	unicate with people across the globe overcoming trans-cultura successfully	l bar	riers	and		
<b>Expected Cours</b>	e Outcome:					
1. Analyze d	ritically and write good reviews					
2. Articulate	research papers, project proposals and reports					
3. Commun	cate effectively in a trans-cultural environment					
4. Negotiate	and lead teams towards success					
5. Present ic	eas in an effective manner using web tools					
Module:1 Ne	actistion and Desision Making Skills through Literary An	olva	a		5 ho	
	gotiation and Decision Making Skills through Literary An otiation and Decision Making Skills	arysi	5		5 110	urs
	s of excerpts from Shakespeare's –The Merchant of Venice (	cour	- scet	ne) a	nd	
discussion on neg		cour		ic) a	nu	
•	n of excerpts from Shakespeare's -Hamlet (Monologue by Ha	mla	t) on	1 dia	01100	on
on decision maki		ume		1 015	cussi	UII
	riting reviews and abstracts through movie interpretations			5	hou	rs
	nd abstract writing with competency			5	nou	15
	ng Charles Dickens –Great Expectations∥ and writing a movie	revie	ew			
•	n F. Nolan's –Logan's Run $\parallel$ and analyzing it in tune with the			enar	io of	:
_	arces and writing an abstract			• • • • •	10 01	
	chnical Writing				4 ho	urs
	e linguistics for writing: content and style					
	adingStatement of Purpose					
	ans-Cultural Communication			4	ho	urs
	-cultural communication					
• 1	iscussion and case studies on trans-cultural communication.					
	cultural communication.			-	4 1	
	port Writing and Content Writing				4 ho	urs
	age on relevant audio-visuals					
-	a documentary on social issues and draft a report					
	on any social issue and interpret				1 1	
	afting project proposals and article writing			4	ho	urs
•	ting project proposals and research articles a project proposal.					
Writing a researc						
,, ming a researc						

Mod	lule:7	<b>Technical Presentations</b>	5		4 hours
Buil	d smart p	presentation skills and strat	egies		
Activ	vity: Tec	hnical presentations using	PPT and Web tool		
				<b>Total Lecture hours</b>	30 hours
		Workbook	11 <i>TE 1 · 1</i>		
1.	3 rd editi	on, Oxford University Pre	Sharma. <i>Technical</i> ss, 2015.	Communication: Principles and	d Practice,
	erence B				
1		N. Technical Writing, 201			
2	Publish	ers, 2015.	-	nice (Text with Paraphrase), Eve	
3		Sanjay and Pushp Lata. <i>E</i> University Press, India, 20		nd Communication Skills for En	gineers,
4		ek, Burda. <i>On Transculture</i> ing, UK.	al Communication,	, 2015, LAP Lambert Academic	
5		C. Jane. <i>The Foundation</i> 2012 The Foundation Cer		<i>Proposal Writing</i> , 5 th Edition, 20	007,
6		Milena. <i>Hacking Your Sta</i> indle Edition.	ttement of Purpose	: A Concise Guide to Writing Yo	our SOP,
7	Ray, Ra	tri, <i>William Shakespeare's</i>	<i>Hamlet</i> , The Atla	ntic Publishers, 2011.	
8	C Mura Pearson		a, Communication	<i>Skills for Engineers</i> , 2 nd edition,	, NY:
Mod		luation: Quizzes, Present	ation, Discussion,	Role Play, Assignments	
List	of Chall	enging Experiments (Ind	licative)		
1.	Enactin	g a court scene - Speaking	2		6 hours
2.	Watchin	ng a movie and writing a re	eview		4 hours
3.	Trans-c	ultural – case studies			2 hours
4.	Drafting	g a report on any social iss	ue		6 hours
5.	Technic	cal Presentation using web	tools		6 hours
6.	Writing	a research paper			6 hours
J-C	ompone	nt Sample Projects			
1.	Short	Films			
2.	Field	Visits and Reporting			
3.	Case s	tudies			
4.	Writin	ig blogs			
5.	Vlogg	ing			
				Total Hours (J-Component)	60 hours
Mod	le of eva	luation: Quizzes, Presenta	tion, Discussion, H	Role play, Assignments and FAT	
		ed by Board of Studies	08.06.2019	1	
App	roved by	y Academic Council	55	Date: 13-06-2019	

FRE1001	FRANÇAIS QUOTIDIEN	L 2	T	P	J 0	(
			2000Syllabus ver			2
Pre-requisite	NIL	Syl		<u>15 vo</u> 1.0	21810	UII UII
Course Objectiv	es•			1.0		
÷	students the necessary background to:					
U	basics of French language and to communicate effectively in I	Frer	nch i	n the	ir	
day to day		1 101		ii tiiv		
	unctional proficiency in listening, speaking, reading and writir	ng				
	culture-specific perspectives and values embedded in French		guag	ge.		
Expected Course				, 		
	nts will be able to :					
• Identify in	French language the daily life communicative situations via p	perso	onal			
	emphatic pronouns, salutations, negations and interrogations.					
	cate effectively in French language via regular / irregular verb					
• Demonstr	ate comprehension of the spoken / written language in translat	ting	sim	ole		
sentences.						
• Understan	d and demonstrate the comprehension of some particular new	ran	ge o	f un	seer	1
written ma						
	ate a clear understanding of the French culture through the lan	igua	ge st			
Module: 1   Exp	-				oui	:S
	les nombres (1-100), Les jours de la semaine, Les mois de l					
	Les Pronoms Toniques, La conjugaison des verbes irréguliers-	- avo	01r /	etre	/ al	le
/ venir / faire etc.	Column Compérantes Drésontes qualqu'un Etablis des contests	~				
	Saluer, Se présenter, Présenter quelqu'un, Etablir des contacts conjugaison des verbes réguliers	5		3 h	oui	re
	les verbes réguliers, La conjugaison des verbes pronomina	<b>NIN</b>	La			
	vec Est-ce que ou sans Est-ce que'.	iux,	La	INCE	gaire	Л
Savoir-faire pour:						
	prrespondant(e), Demander des nouvelles d'une personne.					
	Nationalité du Pays, L'article (défini/ indéfini), Les préposi	itior	15	6 h	oui	ſS
	Pays, L'article (défini/ indéfini), Les prépositions (à/en/au/			/dan	s/av	/e
etc.), L'article co	ontracté, Les heures en français, L'adjectif (La Couleur, L'	ʻadje	ectif	pos	sess	sit
L'adjectif démo	nstratif/ L'adjectif interrogatif (quel/quelles/quelle/quelles	s),	L'ac	cor	d c	le
adjectifs avec le r	om, L'interrogation avec Comment/ Combien / Où etc.					
Savoir-faire pour:						
	ns, Dire la date et les heures en français,					
	raduction simple			<b>4</b> h	loui	ſS
	ple :(français-anglais / anglais –français),					
Savoir-faire pour						
	Comprendre un texte court, Demander et indiquer le chemin.			- 1		
	rticle Partitif, Mettez les phrases aux pluriels				oui	:S
	Mettez les phrases aux pluriels, Faites une phrase avec les mo	ots c	lonn	es,		
· · · · · · · · · · · · · · · · · · ·	ions.					
1						
Savoir-faire pour		011 <b>N</b>	/lecci		~ ~ ~	<u> </u>
Trouvez les quest Savoir-faire pour Répondez aux qu Féminin, Associe	estions générales en français, Exprimez les phrases données a	au N	/lasc	ulin	ou	a

Module: 6 Décrivez :	Module: 6Décrivez :3 hours								
Décrivez: La Famille / L	a Maison / L'uni	versité / Les L	oisirs / La	Vie quotidienne et	c.				
Module: 7 Dialogue					4 hours				
Dialogue:									
1. Décrire une perso	onne.								
2. Des conversation	s à la cafeteria.								
3. Des conversation	s avec les membr	res de la famil	le						
4. Des dialogues en	re les amis.								
Module: 8 Contempo	orary issues				2 hours				
Guest lectures / Natives	speakers								
	Total Leo	cture hours			30 hours				
Text Book(s)									
1. Fréquence jeunes-1,	Méthode de fran	nçais, G. Capel	le et N.Gio	don, Hachette, Pari	s, 2010.				
2. Fréquence jeunes-1,	Cahier d'exercio	ces, G. Capelle	et N.Gido	n, Hachette, Paris,	2010.				
<b>Reference Books</b>									
1. CONNEXIONS 1, I	Aéthode de franç	ais, Régine M	érieux, Yv	es Loiseau,Les Édi	tions Didier,				
¹ . 2010.									
2. CONNEXIONS 1, I	le cahier d'exerc	ices, Régine N	lérieux, Y	ves Loiseau, Les É	ditions				
^{2.} Didier, 2010									
ALTER EGO 1, Mé					ie M.				
Kizirian, Beatrix Sa									
4. ALTER EGO 1, Le				ne Hugo, Béatrix S	ampsonis,				
4. Monique Waendend	ries, Hachette liv	vre, Paris 2011							
Mode of Evaluation: C.		/ Quiz / Semi	nar / FAT						
<b>Recommended by Boar</b>	d of Studies	26.02.2016							
Approved by Academic	Council	41 st ACM	Date	17.06.2016					

FRE2001	EDANCAIS DDOC DESSIE	L	Т	P	J	С		
F KE2001	FRANÇAIS PROGRESSIF			2	0	3		
Pre-requisite Français Quotidien			llabı	<b>is v</b> 1.0	ersi	on		
<b>Course Objective</b>								
<ol> <li>Understand priority are</li> <li>Communic information</li> <li>Enable study</li> </ol>	tudents the necessary background to: d isolated sentences and frequently used expressions in relation as (personal or family information, shopping, close environm ate in simple and routine tasks requiring only a simple and din n on familiar and habitual topics. lents to describe with simply means his training, his immediat liar and habitual subjects, evoke subjects that correspond to in	ent, rect e	work exch viroi	c). ange nme	e of nt a	nd		
<b>Expected Course</b>	Outcome:							
The studer	nts will be able to :							
	l expressions in French.							
	eces by using frequent lexicon related to himself, his family, h	nis cl	lose					
	nt (family, shopping, work, school, etc).							
	l simple, clear messages on internet, authentic documents.							
• 1	edictable information in common documents, such as advertis	seme	nts,					
•	us, schedules, simple personal letters.							
-	ple and routine tasks.	1 4 .						
-	ple and direct exchange of information on familiar activities a	na to	pics					
-	pressions simples				hou			
	s - Le verbe pronominal - Le passé composé avec l'auxiliaire							
-	r de + infinitif - Le comparatif - Le superlatif - Les mots inter	rroga	tifs (	(les	trois	5		
formes)			1		<i>.</i> .			
	<u>:</u> Faire des achats, faire des commandes dans un restaurant, p activitiés quotidiennes	oser	des	-	hou			
	blique (Les achats, Les voyages, les transports-La nourriture,	oto		-				
	du savoir-vivre - Les pronoms indéfinis - Les pronoms démoi					ue		
	ents objets directs/ indirects - La formation du future simple							
	: Réserver les billets pour le voyage, réserver les chambres de							
	lieux de la ville, indiquer la direction à un étranger.		*11 110	<i>i</i> .c1,				
	activités de loisirs			7	hou	rs		
	spectacles/activités) - Les moments de la journée, de l'année-	Lat	fête i					
· · ·	goûts - L'impératif - La négation de l'impératif-La place du p							
,	verbe pronominal.							
Savoir-faire pour : Parler de ses goûts, raconter les vacances, formuler des phrases plus								
	onter les souvenirs de l'enfance, parler sur la tradition de son p		-					
Module: 4 La l	Francophonie			7	hou	rs		
L'espace francophone - Première approche de la société française – La consommation alimentaire								
– caractériser un objet – décrire une tenue - Le pronom relatif (qui/que/dont/où)								
<u>Savoir-faire pour</u>								
-	se-Portrait d'une personne-Cartes et messages d'invitation, d'a	acce	ptati	on o	ou de	3		
	resse - rédaction d'un événement.							
Module: 5 La o					hou			
Parler de ses activi	tés quotidiennes - les fêtes en France - Parler de sa famille -	rései	ver	un b	illet	i à		

l'agence - la gastronomie française									
M	Module: 6La description5 hours								
	Décrire physiquement une personne – les vacances – les achats – réserver une chambre dans un								
hôt	hôtel – les plus grands français - raconter des évènements passés								
	Module: 7S'exprimer5 hours								
	Parler du climat - parcours francophone – placer une commande au restaurant – la mode - parler								
	son projet								
M	odule: 8	Contemporary issues				2 hours			
G	uest lectur	es / Natives speakers							
		Total	Lecture hours			45 hours			
Te	kt Book(s	)							
1.	1. Alter Ego 1, Méthode de français, Annie Berthet, Hachette, Paris 2010.								
2.	Alter Eg	o 1, Cahier d'exercices, A	nnie Berthet, Hacl	nette, Paris	2010.				
Reference Books									
1.	1 CONNEXIONS 1, Méthode de français, Régine Mérieux, Yves Loiseau, Les Éditions Didier,								
1.	2010.								
2.	2 CONNEXIONS 1, Le cahier d'exercices, Régine Mérieux, Yves Loiseau, Les Éditions								
^{2.} Didier, 2010									
3. Fréquence jeunes-1, Méthode de français, G. Capelle et N.Gidon, Hachette, Paris, 2010.									
Mode of Evaluation: CAT / Assignment / Quiz / Project / Seminar / FAT									
Recommended by Board of Studies 26.02.2016									
Ap	Approved by Academic Council41st ACMDate17.06.2016								

GER1001	GRUNDSTUFE DEUTSCH	L 2	Τ	Р	J	С
0220002			0 ullab	0	0	2
<b>Pre-requisite</b>	Nil Syllabus version					)[]
Course Objectives				1.0		
•	tudents the necessary background to:					
	e Proficiency in reading, writing, and speaking in basic Germa	ın. L	earn	ing		
	related to profession, education centres, day-to-day activities,			-	spor	ts
	family set up, workplace, market and classroom activities are a				-	
2. Make the st	udents industry oriented and make them adapt in the German c	cultu	re.			
Expected Course						
The students will b						
	greeting people, introducing oneself and understanding basic	exp	ressi	ons	ın	
German.	1 . 1.11					
	basic grammar skills to use these in a meaning way.					
	beginner's level vocabulary ences in German on a variety of topics with significant precisio	<b>n</b> or	nd in	data	;1	
	l comprehension of written discourse in areas of special interes		iu iii	ueta	11.	
Module: 1	recomprehension of written discourse in areas of special interes	us.		3	hou	rs
	eskunde, Alphabet, Personalpronomen, Verben- heissen, komm	non	woh	_		
	V-Fragen, Aussagesätze, Nomen- Singular und Plural, der A					
Unbestimmter Arti		1111	-132	Desu	111111	lCI-
Lernziel :	KCI)					
	rundlegendes Verständnis von Deutsch, Deutschland in Europa					
Module: 2	undregendes verstandins von Deutsen, Deutsemand in Europa			3	hou	rs
	erben (regelmässig /unregelmässig), das Jahr- Monate, Jahresze	eiten	und			
00	rtikel, Zahlen (Hundert bis eine Million), Ja-/Nein- Frage, Imp					,
Lernziel:	,			- ,,		
	er Hobbys, Berufe erzählen, usw					
Module: 3				5	hou	rs
Possessivpronome	n, Negation, Kasus (Bestimmter- Unbestimmter Artikel	) ]	renn	bare	verb	en.
-	zeit, Präpositionen, Lebensmittel, Getränkeund Essen, Farben,	,				,
Lernziel :						
Sätze mit Modalve	rben, Verwendung von Artikel, Adjektiv beim Verb					
Module: 4				5	hou	rs
Übersetzung: (Deu	tsch – Englisch / Englisch – Deutsch)					
Lernziel :						
Die Übung von Gr	ammatik und Wortschatz					
Module: 5				5	hou	rs
Leserverständnis. N	Mindmap machen, Korrespondenz- Briefe und Email			-		
Lernziel:						
Übung der Sprache	e, Wortschatzbildung					
					-	
Module: 6				3	hou	rs

Lernziel :								
Aktiver, selbständiger Gebrauch der Sprache <b>Module: 7</b>	4 hours							
Dialoge:	4 10013							
C	. 1							
a) Gespräche mit einem/einer Freund /Freu								
b) Gespräche beim Einkaufen ; in einem Su								
c) in einem Hotel - an der Rezeption ; ein 7								
d) Ein Telefongespräch ; Einladung–Abend								
Module: 8 Contemporary issues	2 hours							
Guest Lectures / Native Speakers Einleitung in	lie deustche Kultur und Politik							
Total Lectur	e hours 30 hours							
Text Book(s)								
1. Netzwerk Deutsch als Fremdsprache A1, S	Netzwerk Deutsch als Fremdsprache A1, Stefanie Dengler, Paul Rusch, Helen Schmtiz, Tanja							
^{1.} Sieber, Klett-Langenscheidt Verlag, Münch	Sieber, Klett-Langenscheidt Verlag, München : 2013							
<b>Reference Books</b>								
1. Lagune, Hartmut Aufderstrasse, Jutta Müll	er, Thomas Storz, 2012.							
2. Deutsche Sprachlehre für Ausländer, Heinz	Griesbach, Dora Schulz, 2013							
3. Studio d A1, Hermann Funk, Christina Kul	n, CorneslenVerlag, Berlin: 2010							
4. Tangram Aktuell-I, Maria-Rosa, Schoenher	5							
www.goethe.de								
wirtschaftsdeutsch.de								
hueber.de								
klett-sprachen.de	klett-sprachen.de							
www.deutschtraning.org								
Mode of Evaluation: CAT / Assignment / Quiz	/ Seminar / FAT							
Recommended by Board of Studies 04.03.2								
Approved by Academic Council41st AC	M <b>Date</b> 17.06.2016							

GER2001	MITTELSTUFE DEUTSCH	L	T	P	J	С		
		2 Sw	0 Ilabı	2	0 rci	3		
Pre-requisite	Grundstufe Deutsch	Sy.		<u>15 ve</u> 1.0	21 510	)11		
Course Objectives:								
The course gives students the necessary background to:								
1. Improve the communication skills in German language								
2. Improve the listening and understanding capability of German FM Radio, and TV								
<ul><li>Programmes, Films</li><li>Build the confidence of the usage of German language and better understanding of the</li></ul>								
culture								
Expected Course								
The students will b								
	iciency in advanced grammar and rules the texts including scientific subjects.							
	ability of listening and speaking in real time situations.							
	vocabulary in different context-based situations.							
5. Create writt	ten communication in profession life, like replying or sendin	g E-i	mails	s and	1			
letters in a c								
	munication related to simple and routine tasks.			0.1				
	iciency in Advanced Grammar	<b>T</b> <i>T</i> :	(		our			
Grundstufen gram	us- Perfekt, Präteritum, Plusquamperfekt, Futur-I, Futur-II, V	wied	lerno	nung	g dei	[		
Ũ	reiben in verschiedenen Zeiten.							
Module: 2 Und	erstanding of Technical Texts			6 h	our	S		
	v, Personalpronomen (Nominativ, Akkusativ, Dativ)							
	Formen des Personalpronomens			7 1				
	erstanding of Scientific texts n, Nebensatz, Präpositionen mit Akkusativ und Dativ, Infinit	in Ci	itzo	/ n	our	S		
	ing zwischen Adjektiv beim Nomen	.10 00	alze					
	municating in Real Time Situations			7 h	our	S		
-	nische Terminologie, wissenschaftliche, literarische Texte au	s dei	n De	eutsc	hen			
ins Englische und u								
	on Grammatik und Wortschatz uisition of the Vocabulary of the advanced Level			5 h	our	·c		
	ch Audioübung :Familie, Leben in Deutschland, Am Bahnho	of.		0 11	Jour	3		
	istorie, Tagesablauf in eineranderen Stadt,	,						
Lernziel : Übung c								
	ity to Communicate in Professional Life				our	'S		
	ch Audioübung: Überberühmte Persönlichkeiten, Feste in D				1			
Videos:Wetter, An der Universität, ein Zimmer buchen, Studentenleben, Städteund Landeskunde Lernziel: Hörverständnis, Landeskunde								
Module: 7         Ability to Communicate in Task-based Situations				5 h	our	'S		
	ch Audioübung: FM Radio aus Deutschland							
Videos: Fernseher aus Deutschland								
Lernziel: LSRW F				_				
Module: 8 Con	ntemporary issues			2 h	our	'S		

	Total Lecture hours45 hours							
Tey	Text Book(s)							
1.	Text Book: 1. TangramAktuell II, Rosa Maria Dallapizza, Beate Blüggel, Max Hueber Verlag, München : 2010							
Reference Books								
1.	Themen Aktuell, Heiko Bock, Mueller Jutta, Max Hueber Verla, Muenchen : 2010							
2.	Deutsch Sprachlehre fuer Auslaender, Schulz Griesbach, Max Hueber Verlag, Muenchen : 2012							
3.	Lagune, Deutsch als Fremdsprache, Jutta Müller, Storz Thomas, Hueber Verlag, Ismaning : 2013							
4.	. Studio d A1, Hermann Funk, Christina Kuhn, Max HuerberVerlag, München : 2011							
Mode of Evaluation: CAT / Assignment / Quiz / Seminar / FAT								
Ree	<b>Recommended by Board of Studies</b> 04.03.2016							
Ap	proved by Academic Council	41 st ACM	Date	17.06.2016				
			-	•				

<b>JAP1001</b>	JAPANESE FOR BEGINNERS	L	Т	Р	J	С
<b>JAI 1001</b>			0	0	0	2
Pre-requisite	Nil	S	Syllab		ersi	on
_				1.0		
Course Object						
	s students the necessary background to:	т		1		
-	four basic skills related to reading, listening, speaking and		-			ge.
	learners an interest in Japanese language by teaching them	i culture a	nd ge	nera	l	
etiquette						
-	ze, read and write Hiragana and Katakana.					
Expected Cour						
Students will be						
	ber Japanese alphabets and greet in Japanese.					
	and pronouns, verbs form, adjectives and conjunctions in Jap					
	per time and dates related vocabularies and express them in .	Japanese.				
	mple questions and its answers in Japanese.					
	and the Japanese culture and etiquettes.			1		
	troduction to Japanese syllables and Greetings				hou	
	Japanese language, alphabets; Hiragana, katakana, and K	anji Pron	uncia	tion,	vov	vels
and consonants.						
	ing and reading; Vocabulary: 50 Nouns and 20 pronouns, G	reetings.				
	emonstrative Pronouns				hou	rs
	a N2 desu, Japanese Numerals, Demonstrative pronoun - K					
	er there, which) Kono, sono, Ano and Dono (this, that, o	over there,	whi	ch) l	Koch	ira,
Sochira, Achira						
	y) Koko, Soko, Asoko and Doko (Here, There locatio	n)		1		
	erbs and Sentence formation				hou	
	f verbs Be verb desu Present and Present negative Basic stru	icture of s	enten	ce (S	Subje	ct+
Object+						
Verb) Katakana	-reading and writing					
	onjunction and Adjectives				hou	
•	nado Classification of Adjectives _I' and _na'-ending Se	et phrase –	One	gaisł	imas	su –
Sumimasen,						
	rticle –Wa, Particle-Ni _Ga imasu' and _Ga arimasu' for Ex	istence of	livin	g thi	ngs a	nd
	S					
non-living thing						
non-living thing Particle- Ka, Ni	, Ga					
non-living thing Particle- Ka, Ni Module: 5 V	, Ga ocabulary and its Meaning				hou	
non-living thingParticle- Ka, NiModule: 5VDays/ Months	, Ga	tion, Peop	ole ar			
non-living thing Particle- Ka, Ni Module: 5 V Days/ Months Relationship of	Ga <b>Decabulary and its Meaning</b> Year/Week (Current, Previous, Next, Next to Next) ; Na	tion, Peor	ole ar			
non-living thingParticle- Ka, NiModule: 5VDays/ MonthsRelationship offamily (look and	, Ga ocabulary and its Meaning Year/Week (Current, Previous, Next, Next to Next) ; Na I learn); Simple kanji recognition	tion, Peop	ole ar	nd L	angu	age
non-living thing Particle- Ka, Ni Module: 5 V Days/ Months Relationship of family (look and Module: 6 F	Ga Gabulary and its Meaning Year/Week (Current, Previous, Next, Next to Next) ; Na l learn); Simple kanji recognition Forming questions and giving answers			nd L	angu hou	age rs
non-living thing Particle- Ka, Ni Module: 5 V Days/ Months Relationship of family (look and Module: 6 F Classification of	Ga <b>ocabulary and its Meaning</b> Year/Week (Current, Previous, Next, Next to Next) ; Na l learn); Simple kanji recognition <b>orming questions and giving answers</b> f Question words (Dare, Nani, Itsu, Doyatte, dooshite, Ikut			nd L	angu hou	age rs
non-living thing Particle- Ka, Ni Module: 5 V Days/ Months Relationship of family (look and Module: 6 F Classification o Te forms, Polite	Ga <b>ocabulary and its Meaning</b> Year/Week (Current, Previous, Next, Next to Next) ; Na l learn); Simple kanji recognition <b>orming questions and giving answers</b> f Question words (Dare, Nani, Itsu, Doyatte, dooshite, Ikut			nd L	angu hou	age rs
non-living thing Particle- Ka, Ni Module: 5 V Days/ Months Relationship of family (look and Module: 6 F Classification of	Ga <b>ocabulary and its Meaning</b> Year/Week (Current, Previous, Next, Next to Next) ; Na l learn); Simple kanji recognition <b>orming questions and giving answers</b> f Question words (Dare, Nani, Itsu, Doyatte, dooshite, Ikut			nd L	angu hou	age rs
non-living thing Particle- Ka, Ni Module: 5 V Days/ Months Relationship of family (look and Module: 6 F Classification o Te forms, Polite form of verbs	Ga <b>ocabulary and its Meaning</b> Year/Week (Current, Previous, Next, Next to Next) ; Na l learn); Simple kanji recognition <b>orming questions and giving answers</b> f Question words (Dare, Nani, Itsu, Doyatte, dooshite, Ikut			d L	angu hou	age rs 1 of

hours, Number of months, calendar of a month; Visit the departmental store, railway stations, Hospital (Byoki), office and University

· ·	<i>,</i> .	Contonen onorre igguag			Module: 8     Contemporary issues     2 hours										
IVIC	Daule: 8	Contemporary issues			2 hours										
		Tota	al Lecture hours		30 hours										
Tex	xt Book(s	s):													
1.	The Japan Foundation (2017), Marugoto Japanese Language and Culture Starter A1 Coursebook														
	For Con	For Communicative Language Competences, New Delhi: Goyal Publishers (9788183078047)													
2.	Banno,	Banno, Eri et al (2011), Genki: An Integrated Course in Elementary Japanese I [Second Edition],													
۷.	Japan: T	The Japan Times.													
Ref	ference <b>B</b>	book(s):													
1.	Japanes	e for Busy people (2011) v	ideo CD, AJALT,	Japan.											
2.	Carol ar	nd Nobuo Akiyama (2010).	, The Fast and Fur	n Way, New Delhi: B	arron's Publication										
Mo	de of Eva	aluation: CAT, Quiz and	Digital Assignmer	nts											
Rec	commend	led by Board of Studies	24.10.2018												
Ap	proved b	y Academic Council	53 rd ACM	Date	13.12.2018										

ESP1001	1	ESPAÑOL FUNDAMENTAL	L	Т	P	J	С
2011001			2	0 Ilabı	0	0	2
Pre-requis	ite	Nil	Зy		<u>15 vo</u> 1.0		11
Course Obje	ectives	I			1.0		
*		idents the necessary background to:					
• Demo	onstrate	e Proficiency in reading, writing, and speaking in basic Span	nish.	Lea	rnin	g	
	•	related to profession, education centres, day today activities					
-		obby, family set up, workplace, market and classroom activ					
		e the ability to describe things and will be able to translate in	nto I	Engli	sh a	nd	
vice v			1		1		
		simple terms (both in written and oral form) aspects of their nvironment and matters in areas of immediate need.	bac	kgro	und,	,	
Expected Co							
The students							
		greetings, giving personal details and Identify genders by us	ing	corre	ct ai	ticle	S
		prect use of SER, ESTAR and TENER verb for describing	-				
things			Peol	, r	1400	unu	
-		on about time and weather conditions by knowing months,	days	s and	seas	sons	in
Spania	-		•				
• Create	e opini	on about people and places by using regular verbs					
		tive verbs for writing about daily routine and create small pa	arag	raph	s abo	out	
home		best friend and family					
Module: 1		pecedario, Saludos y Datos personales: Origen, Nacionalidad, ofesión					
-	Gram	ática: Vocales y Consonantes. Artículos definidos e indefini	idos	(Nui	nerc	) у	
Genero).	<b>.</b> .						
<u> </u>		a: Saludos y Datos personales		<u> </u>	2		
Module: 2		y posesión. Números (1-20)	TD			hour	S
		ática: Pronombres personales. Adjetivos. Los verbos SER y a: Escribe sobre mismo/a y los compañeros de la clase	IEI	NEK	•		
		bulario de Mi habitación. Colores. Descripción de lugares	v				
Module: 3	cosas		<i>y</i>		51	hour	S
Competencia	Gram	ática: Adjetivos posesivos. El uso del verbo ESTAR. Difere	encia	a entr	e SF	ER y	
ESTAR.						•	
Competencia	Escri	ta: Mi habitación					
Competencia							S
Module: 4	mese	amilia. Números (21-100). Direcciones.Expresar la hora. Lo es del año.				iour	
Module: 4 Competencia	mese Gram	es del año. ática: Frases preposicionales. Uso del HAY. La diferencia e		MU		iour	
Module: 4 Competencia MUCHO. Us	Grama o del v	es del año. ática: Frases preposicionales. Uso del HAY. La diferencia e verbo GUSTAR		MU		nour	
Module: 4 Competencia MUCHO. Us Competencia	mese Gram o del v Escri	es del año. ática: Frases preposicionales. Uso del HAY. La diferencia e verbo GUSTAR ta: Mi familia. Dar opiniones sobre tiempo	entre		Υу		~
Module: 4 Competencia MUCHO. Us Competencia Module: 5	mese Gram o del v Escri Expr	es del año. ática: Frases preposicionales. Uso del HAY. La diferencia e verbo GUSTAR ta: Mi familia. Dar opiniones sobre tiempo esar fechas y el tiempo. Dar opiniones sobre personas y lug	entre gares	5.	Y y	hour	S
Module: 4 Competencia MUCHO. Us Competencia Module: 5 Competencia	mese Gram o del v Escri Expr Gram	es del año. ática: Frases preposicionales. Uso del HAY. La diferencia e verbo GUSTAR ta: Mi familia. Dar opiniones sobre tiempo	entre gares	5.	Y y		·s
Module: 4 Competencia MUCHO. Us Competencia Module: 5 Competencia demostrativos	mese Grama o del v Escri Expr Grama s.	as del año. ática: Frases preposicionales. Uso del HAY. La diferencia e verbo GUSTAR ta: Mi familia. Dar opiniones sobre tiempo esar fechas y el tiempo. Dar opiniones sobre personas y lug ática: Los verbos regulares (-AR, -ER, -IR) en el presente. A	entre gares Adje	s. etivos	Y y 51	hour	
Module: 4 Competencia MUCHO. Us Competencia Module: 5 Competencia demostrativos	mese Grama o del v Escri Expr Grama s.	es del año. ática: Frases preposicionales. Uso del HAY. La diferencia e verbo GUSTAR ta: Mi familia. Dar opiniones sobre tiempo esar fechas y el tiempo. Dar opiniones sobre personas y lug	entre gares Adje	s. etivos	Y y 51	hour	

Cor	nnetencia	Gramática: Los Verbos y	pronombres reflex	vivos Los	verbos pronominal	les con e/ie
	e, e/i, u/ue		pronomores renez	1105. L05	verbos pronomina	
		Escrita: El horario. Tradu	loción ingles a esp	añol v Esn	añol a Ingles	
	dule: 7	Dar opiniones sobre con Describir mi ciudad y U	nidas y bebidas. De	ecir lo que	-	4 hours
Cor	npetencia	Gramática: Los verbos irr	regulares. Estar + g	gerundio. I	Poder + Infinitivo.	
	-	Escrita: Conversación en		-		Español a
Ing	les.Mi ciu	dad natal. Mi Universidad	l. La clase.Mi fiest	a favorita.	<b>C I I</b>	•
Mo	dule: 8	Contemporary issues				2 hours
		Total 1	Lecture hours			30 hours
Tex	kt Book(s)					
1.	Text Bo	ok: -Aula Internacional	11, Jaime Corpa	ıs, Eva G	arcia, Agustin G	armendia,
	Carmen	Soriano Goyal Publicatior	n; reprinted Edition	n, (2010)		
Ref	erence Bo	ooks				
1.	-¡Acción	Gramática! Phil Turk a	nd Mike Zollo, Ho	dder Murr	ay, London 2006.	
	-Practice	makes perfect: Spanish V	∕ocabulary∥, Doro	thy Richm	ond, McGraw Hill	
	Contemp	orary, USA,2012.				
2.	-Practice	makes perfect: Basic Spa	anishl, Dorothy Ri	chmond, N	AcGraw Hill Conte	emporary,
	USA 200		-			
3.	-Pasapor	te A1 Foundation ^{II} , Matil	de Cerrolaza Arag	jón, Óscar	Cerrolaza Gili, Be	egoña Llovet
		o, Edelsa Grupo, España, Z				-
Rec	commend	ed by Board of Studies	22.02.2016			
Ap	proved by	Academic Council	41 st ACM	Date	17.06.2016	

ESP2001	ESPAÑOL INTERMEDIO	L         T         P         J         C           2         0         2         0         3
<b>D</b>		Syllabus version
Pre-requisite		1.0
<b>Course Objective</b>	S:	
The course gives s	tudents the necessary background to:	
1. Enable stud	dents to read, listen and communicate in Spanish in their day to d	lay life.
2. Enable stud	dents to describe situations by using present, past and future tense	es in Spanish.
	levelop the comprehension skill in Spanish language.	
<b>Expected Course</b>		
The students will b		
1. Create sent POR and P	ences in near future and future tenses and correctly using the pre	positions like
	ences in preterito perfecto and correctly use the direct and indire	ct object pronouns
	ences related to likes and dislikes and also give commands in for	v 1
way		
4. Create sent	ences in past tense by using imperfect and idefinido forms and d	escribe past events
5. Create con	versations in Spanish at places like restaurants, hotels, Shops and	l Railway stations
6. Understand	l about different Spanish speaking countries and its culture and tr	raditions.
	neros (101 – 1 millón). Expresar los planes futuros. Los	7 hours
nun	nerosordinales.	
	nática: Futuros cercanos (Ir+a+Infinitivo). Futuros (Verbos regul	ares e
irregulares).Uso de		
_	ita: Traducción ingles a español y español a Ingles.	
Comprensión - Lo		01
	ropas, colores y tamaños. Costar, valer, descuentos y rebajas	
	nática: Pronombres objetivos directos e indirectos. El verbo Gust ita: Traducción ingles a español y español a Ingles. Comprens	
Videos	na. Traducción ingles a españor y españor a ingles. Comprens	1011 - LOS ICAIOS Y
	ribir un Correo electrónico formal e informal.	7 hours
	nática: Imperativos formales e informales. Pretérito perfecto.	
-	ita: Traducción ingles a español y español a Ingles.	
Comprensión - Lo		
Module: 4 Cur	rrículo Vitae. Presentarse en una entrevista informal.	6 hours
Competencia Gran	nática: Pretérito imperfecto. Pretérito indefinido.	·
Competencia Escri	ita: Traducción ingles a español y español a Ingles.	
Comprensión - Lo		
	roducción personal, Expresar los planes futuros.	5 hours
	Introducción personal, Expresar los planes futuros. ¿Qué vas a h	nacer en las
próximas vacacion		
Las preguntas basa	tiva: Las preguntas sobre un cuento auditivo. Relacionar el audio	o con las imagenes.
	te: Comprar y Reservar billetes.	
Module: 6 Diá		5 hours
L	l: Diálogos entre dos (cliente y tendero de ropas, pasajero y empl	leado, en un
-	rvación de habitación en un hotel). Presentación en una entrevista	
Comprensión aud	litiva: Las preguntas basadas en canciones. Las preguntas basadas	s en diálogos.

M	odule: 7	Presentación de los p	aíses hispánico	<b>S.</b>		5 hours			
Co	Comprensión oral: Dialogo entre un médico y paciente. Presentación de los países hispánicos.								
Des	Describir su infancia. Describir vacaciones últimas o las actividades de último fin de semana.								
Co	Comprensión auditiva: Rellenar los blancos del cuento en pasado. Las preguntas basadas en el								
cuento. Las preguntas basadas en un anuncio									
Μ	Module: 8 Contemporary issues 2 hours								
			Lecture hours			45 hours			
Tex	xt Book(s)								
1.	-Aula Ir	nternacional 11, Jaime C	orpas, Eva Garcia	a, Agustin	Garmendia, Carmen	Soriano			
	Goyal Pu	ublication; reprinted Edition	on, Delhi (2010)						
Ref	ference B	ooks							
1.	-¡Acciór	Gramática!∥ Phil Turk aı	nd Mike Zollo, Ho	dder Murr	ay, London 2006.				
2.	-Practice	e makes perfect: Spa	nish Vocabulary	∕∥, Dorot	hy Richmond, Mc	Graw Hill			
	Contemp	oorary, USA,2012.							
3.	-Practice	makes perfect: Basic Spa	anishl, Dorothy Ri	ichmond, N	AcGraw Hill Contemp	orary, USA			
	2009.					-			
4.	-Pasapor	te A1 Foundation ^{II} , Mati	ilde Cerrolaza Ara	agón, Ósca	ar Cerrolaza Gili, Beg	oña Llovet			
	-	o, Edelsa Grupo, España, 2							
	Authors,	book title, year of publication	ation, edition num	ber, press,	place				
Rec	commend	ed by Board of Studies	22-02-2016		•				
Ap	proved by	Academic Council	41 st ACM	Date	17-06-2016				

			_		_	_	~	
HUM1021		ETHICS AND VALUES	L	Т	Р	J	C	
				0	0	0	2	
D	• • •	N741	S	Syllabus version				
Pre-	requisite	Nil			1.2			
Cou	rse Object	ives:						
		d and appreciate the ethical issues faced by an individual in prof	fessio	on, s	ociet	y an	d	
-	olity							
		id the negative health impacts of certain unhealthy behaviors	al 1.	a 141a				
		e the need and importance of physical, emotional health and soci	lai ne	eaith				
<b>.</b>	lents will b	rse Outcome:						
		ind morals and ethical values scrupulously to prove as good citiz	one					
		d varioussocial problems and learn to act ethically						
		d the concept of addiction and how it will affect the physical and	l mer	ntal ł	nealt	h		
		hical concerns in research and intellectual contexts, including ac					ıse	
		n of sources, the objective presentation of data, and the treatmen						
5.	Identify th	e main typologies, characteristics, activities, actors and forms of	cybe	ercrii	ne			
		Being good and responsible				ours	5	
		es such as truth and non-violence – comparative analysis on lead						
-		y's interests versus self-interests-Personal Social Responsibility	: He	lping	g the	need	ly,	
		ving the society.			4.1			
-		Social Issues 1			4 h	ours	;	
		ypes - Prevention of harassment, violence and terrorism			41			
		Social Issues 2		<u> </u>		ours	;	
		ical values, causes, impact, laws, prevention – electoral malpractation as in a sions – unfair trade practices	tices	whit	te co	llar		
Mo	dule: 4	Addiction and Health			3 h	ours	5	
	pressure - evention of	Alcoholism: ethical values, causes, impact, laws, prevention –	[]] ef	fects	of s	mok	ing	
Sexu	ual Health:	Prevention and impact of pre-marital pregnancy and Sexually Tr	ransn	nitte	d Di	sease	es	
Mo	dule: 5   1	Drug Abuse			4 h	ours	5	
	se of differention	rent types of legal and illegal drugs: ethical values, causes	, im	pact	, lav	vs a	nd	
-		Personal and Professional Ethics			3 h	ours	;	
Dis	shonesty - S	Stealing - Malpractices in Examinations – Plagiarism						
Mo	dule: 7	Abuse of technologies			4 h	ours	5	
	king and over king we	ther cyber crimes, addiction to mobile phone usage, video bsites	o gai	nes	and	soc	ial	
	dule: 8	Contemporary issues			3	hou	rs	
	I	Total Lecture hours			30	hou	irs	
Refe	erence Boo	ks						
		K.K (2016), –Gandhian Philosophy of Ethics: A Study of Relation and Precepts, Writers Choice, New Delhi, India	onshi	p be	twee	n his	3	
2.	Vittal, N (	2012), -Ending Corruption? - How to Clean up India? , Penguin	Pub	lishe	rs, U	K		
3.	Substance	.A. and Pagliaro, A.M (2012), –Handbook of Child and Adolesc Abuse: Pharmacological, Developmental and Clinical Consider						
	Publishers	, U.S.A						

4. Pandey, P. K (2012), -Sexual Harassment and Law in Indial, Lambert Publishers, Germany									
Mode of Evaluation: CAT, Assignment, Quiz, FAT and Seminar									
Recommended by Board of Studies	26.07.2017								
Approved by Academic Council46th ACMDate24.08.2017									

MAT1011	Calculus for Engineers		LT	P	J	С
			3 0	2	0	4
Pre-requisite	10+2 Mathematics or MAT1001	Syllabus Version				
			1.0			
Course Objec						
-	vide the requisite and relevant background nec	•				
-	ant engineering mathematics courses offered for	-		tists.		
	oduce important topics of applied mathematics	s, namely Single	and			
	ariable Calculus and Vector Calculus etc.	C	. 1		C	
-	part the knowledge of Laplace transform, an im	portant transform	n tech	nıqu	e for	•
Engine	ers which requires knowledge of integration					
Expected Cou	irse Outcomes:					
At the end of t	his course the students should be able to					
<ol> <li>underst function</li> <li>evaluate optimit</li> <li>evaluate</li> <li>evaluate</li> <li>underst theorem</li> <li>demon</li> <li>Module:1 A</li> </ol>	ering and find the maxima and minima of func- tand basic concepts of Laplace Transforms a ons, step functions, impulse functions and conv- te partial derivatives, limits, total differentials zation problems involving several variables wi- te multiple integrals in Cartesian, Polar, Cylind tand gradient, directional derivatives, diverger ns strate MATLAB code for challenging problem <b>Application of Single Variable Calculus</b> - Extrema on an Interval-Rolle's Theorem d Decreasing functions and First derivative to	and solve problem rolution s, Jacobians, Tay th or without cor drical and Spheri nce, curl and Gre hs in engineering <b>9 h</b> a and the Mean	vlor se nstrain acal co ens', S ours Valu	eries ts ordin Stoke	and nates s,Ga	s. auss em-
-	concavity. Integration-Average function value					
	volution - Beta and Gamma functions-interrela					
Module:2 I	aplace transforms	71	ours			
Definition of	Laplace transform-Properties-Laplace transfo	orm of periodic f	functio	ons-L	apla	ice
transform of u	nit step function, Impulse function-Inverse Lap	place transform-(	Convo	lutio	n.	
Module:3 N	Aultivariable Calculus	41	iours			
Functions of t	wo variables-limits and continuity-partial deriv	vatives –total dif	ferenti	al-Ja	cob	ian
and its propert	ies.					
Module:4 A	Application of Multivariable Calculus	51	nours			
	nsion for two variables–maxima and minima–			nd m	inin	na-
1						

Mn		
	dule:5   Multiple integrals	8 hours
	luation of double integrals-change of order of integ	-
	tesian and polar co-ordinates - Evaluation of triple in	
	tesian and cylindrical and spherical co-ordinates- ev	aluation of multiple integrals using
gam	nma and beta functions.	
Mod	dule:6 Vector Differentiation	5 hours
	lar and vector valued functions – gradient, tangent plan curl-scalar and vector potentials-Statement of vector i	e
Mo	dule:7 Vector Integration	5 hours
	, surface and volume integrals - Statement of Gree	
	brems -verification and evaluation of vector integrals us	
Mo	dule:8 Contemporary Issues	2 hours
In	dustry Expert Lecture	
		1
	Total Lecture hours:	45 hours
Tex	t Book(s)	
[1]	Thomas' Calculus, George B.Thomas, D.Weir and J. H Advanced Engineering Mathematics, Erwin Kreyszig,	ass, 13 edition, Pearson, 2014.
Ref	erence Books 1. Higher Engineering Mathematics, B.S. Grewal, 43 ^r	^d Edition ,Khanna Publishers, 2015
Ref	<ol> <li>erence Books</li> <li>Higher Engineering Mathematics, B.S. Grewal, 43rd</li> <li>Higher Engineering Mathematics, John Bird, 6th Ec</li> <li>Calculus: Early Transcendentals, James Stewart, 8^{td}</li> <li>Engineering Mathematics, K.A.Stroud and Dexter Macmillan (2013)</li> </ol>	^d Edition ,Khanna Publishers, 2015 lition, Elsevier Limited, 2017. ^h edition, Cengage Learning, 2017.
Ref	<ul> <li>erence Books</li> <li>1. Higher Engineering Mathematics, B.S. Grewal, 43rd</li> <li>2. Higher Engineering Mathematics, John Bird, 6th Ec</li> <li>3. Calculus: Early Transcendentals, James Stewart, 8^{td}</li> <li>4. Engineering Mathematics, K.A.Stroud and Dexter Macmillan (2013)</li> <li>de of Evaluation</li> </ul>	^d Edition ,Khanna Publishers, 2015 lition, Elsevier Limited, 2017. ^h edition, Cengage Learning, 2017. er J. Booth, 7 th Edition, Palgrave
Refe	<ul> <li>erence Books</li> <li>1. Higher Engineering Mathematics, B.S. Grewal, 43rd</li> <li>2. Higher Engineering Mathematics, John Bird, 6th Ec</li> <li>3. Calculus: Early Transcendentals, James Stewart, 8^{td}</li> <li>4. Engineering Mathematics, K.A.Stroud and Dexter Macmillan (2013)</li> <li>de of Evaluation</li> <li>Digital Assignments, Quiz, Continuous Asses</li> </ul>	^d Edition ,Khanna Publishers, 2015 lition, Elsevier Limited, 2017. ^h edition, Cengage Learning, 2017. er J. Booth, 7 th Edition, Palgrave
Refe	<ul> <li>erence Books</li> <li>1. Higher Engineering Mathematics, B.S. Grewal, 43rd</li> <li>2. Higher Engineering Mathematics, John Bird, 6th Ec</li> <li>3. Calculus: Early Transcendentals, James Stewart, 8^{td}</li> <li>4. Engineering Mathematics, K.A.Stroud and Dexter Macmillan (2013)</li> <li>de of Evaluation</li> </ul>	^d Edition ,Khanna Publishers, 2015 lition, Elsevier Limited, 2017. ^h edition, Cengage Learning, 2017. er J. Booth, 7 th Edition, Palgrave
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Refe Mod List	<ul> <li>erence Books</li> <li>1. Higher Engineering Mathematics, B.S. Grewal, 43rd</li> <li>2. Higher Engineering Mathematics, John Bird, 6th Ec</li> <li>3. Calculus: Early Transcendentals, James Stewart, 8^{td}</li> <li>4. Engineering Mathematics, K.A.Stroud and Dexter Macmillan (2013)</li> <li>de of Evaluation         <ul> <li>Digital Assignments, Quiz, Continuous Asses</li> <li>to Challenging Experiments (Indicative)</li> </ul> </li> <li>Introduction to MATLAB through matrices, and generation</li> <li>Plotting and visualizing curves and surfaces in MAT</li> </ul>	^d Edition ,Khanna Publishers, 2015 lition, Elsevier Limited, 2017. ^h edition, Cengage Learning, 2017. er J. Booth, 7 th Edition, Palgrave
Refe Mod List	<ul> <li>erence Books</li> <li>1. Higher Engineering Mathematics, B.S. Grewal, 43rd</li> <li>2. Higher Engineering Mathematics, John Bird, 6th Ec</li> <li>3. Calculus: Early Transcendentals, James Stewart, 8^{td}</li> <li>4. Engineering Mathematics, K.A.Stroud and Dexter Macmillan (2013)</li> <li>de of Evaluation <ul> <li>Digital Assignments, Quiz, Continuous Assest</li> <li>to Challenging Experiments (Indicative)</li> </ul> </li> <li>Introduction to MATLAB through matrices, and gener Plotting and visualizing curves and surfaces in MATLAB</li> <li>Evaluating Extremum of a single variable function</li> </ul>	d Edition ,Khanna Publishers, 2015 lition, Elsevier Limited, 2017. ^h edition, Cengage Learning, 2017. er J. Booth, 7 th Edition, Palgrave sments, Final Assessment Test eral Syntax 3 hours LAB – 3 hours 3 hours
Refe           Mod           List           1.           2           3.           4.	<ul> <li>erence Books</li> <li>1. Higher Engineering Mathematics, B.S. Grewal, 43rd</li> <li>2. Higher Engineering Mathematics, John Bird, 6th Ec</li> <li>3. Calculus: Early Transcendentals, James Stewart, 8^{td}</li> <li>4. Engineering Mathematics, K.A.Stroud and Dexter Macmillan (2013)</li> <li>de of Evaluation <ul> <li>Digital Assignments, Quiz, Continuous Asses</li> <li>t of Challenging Experiments (Indicative)</li> </ul> </li> <li>Introduction to MATLAB through matrices, and gener Plotting and visualizing curves and surfaces in MATLS ymbolic computations using MATLAB</li> <li>Evaluating Extremum of a single variable function Understanding integration as Area under the curve</li> </ul>	d Edition ,Khanna Publishers, 2015 lition, Elsevier Limited, 2017. ^h edition, Cengage Learning, 2017. er J. Booth, 7 th Edition, Palgrave sments, Final Assessment Test eral Syntax 3 hours LAB – 3 hours 3 hours 3 hours
Ref           Mod           1.           2           3.           4.           5.	<ul> <li>erence Books</li> <li>1. Higher Engineering Mathematics, B.S. Grewal, 43rd</li> <li>2. Higher Engineering Mathematics, John Bird, 6th Ec</li> <li>3. Calculus: Early Transcendentals, James Stewart, 8^{td}</li> <li>4. Engineering Mathematics, K.A.Stroud and Dextor Macmillan (2013)</li> <li>de of Evaluation <ul> <li>Digital Assignments, Quiz, Continuous Asses</li> <li>to Challenging Experiments (Indicative)</li> </ul> </li> <li>Introduction to MATLAB through matrices, and general Plotting and visualizing curves and surfaces in MATTS symbolic computations using MATLAB</li> <li>Evaluating Extremum of a single variable function <ul> <li>Understanding integration as Area under the curve</li> <li>Evaluation of Volume by Integrals (Solids of Revolu</li> </ul> </li> </ul>	d Edition ,Khanna Publishers, 2015 lition, Elsevier Limited, 2017. ^h edition, Cengage Learning, 2017. er J. Booth, 7 th Edition, Palgrave sments, Final Assessment Test eral Syntax 3 hours LAB – 3 hours 3 hours 3 hours 1 hours
Refe           Mod           1.           2           3.           4.           5.           6.	<ul> <li>erence Books</li> <li>1. Higher Engineering Mathematics, B.S. Grewal, 43rd</li> <li>2. Higher Engineering Mathematics, John Bird, 6th Ec</li> <li>3. Calculus: Early Transcendentals, James Stewart, 8^{td}</li> <li>4. Engineering Mathematics, K.A.Stroud and Dexter Macmillan (2013)</li> <li>de of Evaluation <ul> <li>Digital Assignments, Quiz, Continuous Asses</li> </ul> </li> <li>t of Challenging Experiments (Indicative)</li> </ul> <li>Introduction to MATLAB through matrices, and generation provide the structure of a single variable function Understanding integration as Area under the curve Evaluation of Volume by Integrals (Solids of Revolu Evaluating maxima and minima of functions of severations of s</li>	d Edition ,Khanna Publishers, 2015 lition, Elsevier Limited, 2017. ^h edition, Cengage Learning, 2017. er J. Booth, 7 th Edition, Palgrave sments, Final Assessment Test eral Syntax 3 hours LAB – 3 hours 3 hours 3 hours 1 on ) 3 hours al variables 3 hours
Refe           Mod           List           1.           2           3.           4.           5.           6.           7.	<ul> <li>erence Books</li> <li>1. Higher Engineering Mathematics, B.S. Grewal, 43rd</li> <li>2. Higher Engineering Mathematics, John Bird, 6th Ec</li> <li>3. Calculus: Early Transcendentals, James Stewart, 8^{td}</li> <li>4. Engineering Mathematics, K.A.Stroud and Dextor Macmillan (2013)</li> <li>de of Evaluation <ul> <li>Digital Assignments, Quiz, Continuous Asses</li> <li>to Challenging Experiments (Indicative)</li> </ul> </li> <li>Introduction to MATLAB through matrices, and generation of visualizing curves and surfaces in MATLS symbolic computations using MATLAB</li> <li>Evaluating Extremum of a single variable function Understanding integration as Area under the curve Evaluation of Volume by Integrals (Solids of Revolu Evaluating maxima and minima of functions of sever Applying Lagrange multiplier optimization method</li> </ul>	d Edition ,Khanna Publishers, 2015 lition, Elsevier Limited, 2017. ^h edition, Cengage Learning, 2017. er J. Booth, 7 th Edition, Palgrave sments, Final Assessment Test eral Syntax 3 hours LAB – 3 hours 3 hours 3 hours 1 Jours 2 hours 2 hours
Reference           Mode           1.           2           3.           4.           5.           6.           7.           8.	<ul> <li>erence Books</li> <li>1. Higher Engineering Mathematics, B.S. Grewal, 43rd</li> <li>2. Higher Engineering Mathematics, John Bird, 6th Ec</li> <li>3. Calculus: Early Transcendentals, James Stewart, 8^{td}</li> <li>4. Engineering Mathematics, K.A.Stroud and Dexter Macmillan (2013)</li> <li>de of Evaluation <ul> <li>Digital Assignments, Quiz, Continuous Asses</li> </ul> </li> <li>to Challenging Experiments (Indicative)</li> </ul> <li>Introduction to MATLAB through matrices, and gener Plotting and visualizing curves and surfaces in MAT Symbolic computations using MATLAB</li> <li>Evaluating Extremum of a single variable function Understanding integration as Area under the curve Evaluation of Volume by Integrals (Solids of Revolu Evaluating maxima and minima of functions of sever Applying Lagrange multiplier optimization method Evaluating Volume under surfaces</li>	d Edition ,Khanna Publishers, 2015 lition, Elsevier Limited, 2017. h edition, Cengage Learning, 2017. er J. Booth, 7 th Edition, Palgrave sments, Final Assessment Test eral Syntax 3 hours LAB – 3 hours 3 hours 3 hours 1 ours 2 hours 2 hours 2 hours
Refe           Mod           List           1.           2           3.           4.           5.           6.           7.	<ul> <li>erence Books</li> <li>1. Higher Engineering Mathematics, B.S. Grewal, 43rd</li> <li>2. Higher Engineering Mathematics, John Bird, 6th Ec</li> <li>3. Calculus: Early Transcendentals, James Stewart, 8^{td}</li> <li>4. Engineering Mathematics, K.A.Stroud and Dextor Macmillan (2013)</li> <li>de of Evaluation <ul> <li>Digital Assignments, Quiz, Continuous Asses</li> <li>to Challenging Experiments (Indicative)</li> </ul> </li> <li>Introduction to MATLAB through matrices, and generation of visualizing curves and surfaces in MATLS symbolic computations using MATLAB</li> <li>Evaluating Extremum of a single variable function Understanding integration as Area under the curve Evaluation of Volume by Integrals (Solids of Revolu Evaluating maxima and minima of functions of sever Applying Lagrange multiplier optimization method</li> </ul>	d Edition ,Khanna Publishers, 2015 lition, Elsevier Limited, 2017. ^h edition, Cengage Learning, 2017. er J. Booth, 7 th Edition, Palgrave sments, Final Assessment Test eral Syntax 3 hours LAB – 3 hours 3 hours 3 hours 1 Jours 2 hours 2 hours

12. Applying Green's theorem to real	2 hours					
	30 hours					
Mode of Assessment:						
Weekly asse	essment, Final Asse	essment Test				
Recommended by Board of Studies	12-06-2015					
Approved by Academic Council	No. 37	Date	16-06-2015			

MAT2001	Statistics for Engineers	L	Τ	P	J	С
		3	0	2	0	4
Prerequisites	MAT1011 – Calculus for Engineers		Sylla	abus V	Versi	o <b>n</b> :
				1.1	l	
Course Objectiv	es :					
descriptiv 2. To analys 3. To apply for decision Expected Course	le students with a framework that will help th e methods in various data analysis situations. e distributions and relationship of real-time data estimation and testing methods to make inference on making. e <b>Outcome:</b> course the student should be able to:			1		
<ol> <li>Compute</li> <li>Understandistribution</li> <li>Apply standistribution</li> <li>Apply standistribution</li> <li>Make approximering</li> <li>Use statistic</li> </ol>	and interpret descriptive statistics using numeric and interpret descriptive statistics using numeric on for analysing data specific to an experiment. tistical methods like correlation, regression ana- ng experimental data. propriate decisions using statistical inference ntal research. tical methodology and tools in reliability engined ate R programming for statistical data	l find lysis i hat is	an ap n analy s the c	propri ysing, entral	iate	ues.
Module: 1	Introduction to Statistics		6 hou	rs		
	atistics and data analysis-Measures of central te ents-Skewness-Kurtosis (Concepts only)].	ndenc	≿y –Me	asures	s of	
Module: 2	Random variables		8 hou	Irs		
- joint Probability and density func	dom variables-Probability mass Function, distril y distribution and joint density functions- Margi tions- Mathematical expectation, and its prope on – characteristic function.	nal, c	onditio	nal di	stribu	ition
Module: 3	Correlation and regression		4 hou	rs		
Correlation and l regression.	Regression – Rank Correlation- Partial and Mu	ıltiple	correl	ation-	Mul	tiple
Module: 4	Probability Distributions		7 hou	rs		
	sson distributions – Normal distribution – Gamr ibution – Weibull distribution.	na dis	tributio	)n —		

Module: 5	Hypothesis Testing I	4	hours
	esis – Introduction-Types of errors, c sample tests- Z test for Single Proporti neans.		-
Module: 6	Hypothesis Testing II	9	hours
-	- Student's t-test, F-test- chi-square tes of Experiments - Analysis of variance	-	-
Module: 7	Reliability	5	hours
*	lazard function-Reliabilities of series ainability-Preventive and repair mainte		•
Module: 8	Contemporary Issues		2 hours
Industry Expert Le	cture		
	Total Lecture hours	45	5 hours
Text book(s)			
<ul><li>S.L.Mayers</li><li>Applied St</li></ul>	and Statistics for engineers and scient s and K.Ye, 9 th Edition, Pearson Educat atistics and Probability for Engineers, I Edition, John Wiley & Sons (2016).	ion (2012).	-
<ul> <li>Probability (2012).</li> <li>Probability Prentice Ha</li> <li>Probability and Richar</li> <li>Mode of Evaluati</li> </ul>	Engineering, E.Balagurusamy, Tata Mo and Statistics, J.L.Devore, 8 th Edition, and Statistics for Engineers, R.A.Johns all India (2011). , Statistics and Reliability for Engineers d H. McCuen, 3 rd edition, CRC press (2 on ts, Continuous Assessment Tests, Quiz	Brooks/Cole, Co son, Miller Freu s and Scientists, 2011).	engage Learning nd's, 8th edition, Bilal M. Ayyub
		, 1 1111 / 15505511	
List of Experimen	ion: Understanding Data types; impo	rting/avnorting	3 hours
data.			
-	ng Summary Statistics /plotting and volution and Graphical Representations.	-	3 hours
	correlation and simple linear regression omputing and interpreting the coefficient ation.		3hours

•	Applying multiple linear regress computing and interpreting the r determination.		3 hours		
•	Fitting the following probability distribution	nomial	3 hours		
•	Normal distribution, Poisson dis	stribution			3 hours
•	Testing of hypothesis for One from real-time problems.	e sample mean	and prop	oortion	3 hours
•	Testing of hypothesis for Two from real-time problems	sample means	and prop	oortion	3 hours
•	Applying the t test for independent and dependent samples				
•	Applying Chi-square test fo Contingency test to real dataset	r goodness of	fit test	and	2 hours
•	Performing ANOVA for r randomized design, Randomized Design				2 hours
		Total lab	oratory	hours	30 hours
	Mod	le of Evaluation		I	
	Weekly Assessn	nent, Final Asses	sment To	est	
Recom	mended by Board of Studies	25-02-2017			
Approv	ved by Academic Council	47	Date:	05-10-201	.7
			1	1	

MGT1022	MGT1022 LEAN START-UP MANAGEMENT		T	P	J	C		
		1	0	0	4	2		
Pre-requisite	Nil	S	yllab	bus version				
r re-requisite		1.0						
Course Objecti	ives:							
To develop the	ability to							
2. Gain pra business		pre-	set c	olled	tion	of		
	asics of entrepreneurial skills.							
Expected Cour	of this course the students will be able to:							
<ol> <li>Understa</li> <li>Use the</li> <li>Analyze</li> <li>Understa</li> </ol>	and developing business models and growth drivers business model canvas to map out key components of enterprise market size, cost structure, revenue streams, and value chain and build-measure-learn principles ing and quantifying business and financial risks	e						
Module: 1				2h	ours			
	Design Thinking (identify the vertical for business opportunity)	ity,	unde	rstar	nd y	our		
Module: 2				3 h	ours	5		
Minimum Viabl	le Product (Value Proposition, Customer Segments, Build-meas	ure-l	earn	proc	ess)			
Module: 3				3h	ours			
Activities and C	l Development (Channels and Partners, Revenue Model and stre Costs, Customer Relationships and Customer Development Proc he lean model-templates)					ces,		
Module: 4				3 h	ours	5		
Business Plan and Access to Funding (visioning your venture, taking the product / service to market, Market plan including Digital & Viral Marketing, start-up finance – Costs / Profits & Losses / cash flow, Angel / VC / Bank Loans and Key elements of raising money)								
Module: 5				2h	ours			
	ry, CSR, Standards, Taxes							
	Contemporary issues			2 h	ours	5		
Lectures by En	1			1 - 1				
Text Book (s)	Total Lecture hours			151	our	S		
1 Steve Bl	ank, K & S Ranch (2012)The Startup Owner's Manual: The Starting a Great Company, 1 st edition	ep-E	sy-St	ep C	uide	;		
2. Steve Bla	Steve Blank (2013) The Four Steps to the Epiphany, K&S Ranch; 2 nd edition							
<ol> <li>Steve Blank (2013) The Four Steps to the Epiphany, K&amp;S Rahch, 2 – edition</li> <li>Eric Ries (2011) The Lean Startup: How Today's Entrepreneurs Use Continuous Innovation to Create Radically Successful Businesses, Crown Business</li> </ol>								

Ref	erence Books					
1.	Holding a Cat by the Tail, Steve Blank, K	& S Ranch Pu	blishing LL	C (August 14, 2014)		
2.	Product Design and Development, Karal T	Ulrich, SDEp	pinger, McC	GrawHill		
3.	Zero to One: Notes on Startups, or How to (2014)	Build the Fut	ure, Peter Tl	hiel, Crown Business		
4	Lean Analytics: Use Data to Build a Better Startup Faster (Lean Series), Alistair Croll &					
4.	^{4.} Benjamin Yoskovitz, O' Reilly Media; 1 st Edition (March 21, 2013)					
5.	Inspired: How to create Products Customers Love, Marty Cagan, S VPG Press; 1 st edition (June18, 2008)					
	Website References:					
	1. http://theleanstartup.com/					
	2. https://www.kickstarter.com/projects/88	81308232/only	-on-kicksta	rter-the-leaders-guide-by-		
	eric-ries	-		Ç .		
	3. http://businessmodelgeneration.com/					
	4. https://www.leanstartupmachine.com/					
6.	5. https://www.youtube.com/watch?v=fEv	vKo90qBns				
	6. http://thenextweb.com/entrepreneur/201	15/07/05/what	s-wrong-wit	h-the-lean-startup-		
	methodology/#gref					
	7. http://www.businessinsider.in/Whats-L		-	rticleshow/53615661.cms		
	8. https://steveblank.com/tools-and-blogs-	1				
	9. https://hbr.org/2013/05/why-the-lean-st			-		
	10.chventures.blogspot.in/platformsandnet		-			
Tea	ching Modes: Assignments; Field Trips, Ca	ase Studies; e-	learning; Le	earning through research,		
	TED Talks	Γ				
	ject					
1.	5	60 hours				
	Total Project	60 hours				
	commended by Board of Studies	08.06.2015				
Ap	proved by Academic Council	37 th ACM	Date	16.06.2015		

PHY1701	ENGINEERING PHYSICS			Р	J	С
1111701	ENGIVEEXINGTITISICS	3	0	2	0	4
Pre-requisite	Physics of 12 th standard or equivalent	S	yllab		ersio	on
Course Obje				1.0		
\$	e students to understand the basics of the latest advancements in Ph	nysic	s viz	., Qı	iantu	m
	Ianotechnology, Lasers, Electro Magnetic Theory and Fiber Optics	5.				
-	urse Outcome:					
	on of this course the students will be able to:					
	derstand the dual nature of radiation and matter.	<b>.</b>				
1	ply Schrodinger's equations to solve finite and infinite potential pu	roble	ms.			
1	ply quantum ideas at the nanoscale.	incir		c		
-	ply quantum ideas for understanding the operation and working pr	incip	ole of			
	lectronic devices. alyze the Maxwell's equations in differential and integral form.					
	assify the optical fiber for different Engineering applications.					
	ply concept of Lorentz Transformation for engineering applications.	1C				
-	monstrate the quantum mechanical ideas – Lab					
Module: 1	Introduction to Modern Physics			6 h	ours	5
Planck's con	cept (hypothesis), Compton Effect, Particle properties of wa	ive:	Mat	ter	Wav	es,
	rmer Experiment, Heisenberg Uncertainty Principle, Wave funct					
	e dependent & independent).					0
Module: 2	Applications of Quantum Physics			5 h	ours	5
	1-D box (Eigen Value and Eigen Function), 3-D Analysis (Qu tative) (AB 205), Scanning Tunneling Microscope (STM).	alita	tive)	, Tu	nnel	ing
Module: 3	Nanophysics			5 h	ours	5
	to Nano-materials, Moore's law, Properties of Nano-materials, Q					
Quantum we	l, wire & dot, Carbon Nano-tubes (CNT), Applications of nanotec	hnol	ogy			•
Module: 4	Laser Principles and Engineering Application		_		ours	
Population i	eteristics, Spatial and Temporal Coherence, Einstein Coefficien nversion, Two, three & four level systems, Pumping scher Components of laser, Nd-YAG, He-Ne, CO2 and Dye laser a	nes,	Thr	esho	ld g	ain
Module: 5	Electromagnetic Theory and its application			6 h	ours	5
Physics of Di	vergence, Gradient and Curl, Qualitative understanding of surface	and	volu	ime i	nteg	ral,
Maxwell Equ	ations (Qualitative), Wave Equation (Derivation), EM Waves, P	hase	velo	ocity	, Gro	oup
velocity, Gro	up index, Wave guide (Qualitative)					
Module: 6	Propagation of EM waves in Optical fibers and Optoelectronic Devices			6 h	ours	5
index, graded Sources-LED	ation through fibers, Acceptance angle, Numerical Aperture, T l index, single mode & multimode, Attenuation, Dispersion-intern 0 & Laser Diode, Detectors-Photodetectors- PN & PIN - Application- on- Endoscopy.	noda	l and	l intr	amo	dal.
Module: 7				0 h	ours	5
Mouule. /	Special Theory of Relativity			<u>́</u> л		
	rence, Galilean relativity, Postulate of special theory of relativity,	Sim	ulta			gth

Mo	dule: 8 Contemporary issues	2 hours			
Lec	ture by Industry Experts				
	Total Lecture hours	45 hours			
Tex	t Book (s)				
1.	Arthur Beiser et al., Concepts of Modern Physics, 2013, Sixth Edition, Tata McC William Silfvast,	fraw Hill.			
2.	Laser Fundamentals, 2008, Cambridge University Press				
3.	D. J. Griffith, Introduction to Electrodynamics, 2014, 4 th Edition, Pearson				
4.	Djafar K. Mynbaev and Lowell L.Scheiner, Fiber Optic Communication Technol Pearson	logy, 2011,			
Ref	erence Books				
1.	Raymond A. Serway, Clement J. Mosses, Curt A. Moyer Modern Physics, 20 Edition Cengage learning.				
2.	John R. Taylor, Chris D. Zafiratos and Michael A. Dubson, Modern Physics for Engineers, 2011, PHI Learning Private Ltd.	r Scientists and			
3.	Kenneth Krane Modern Physics, 2010, Wiley Indian Edition.				
4.	Nityanand Choudhary and RichaVerma, Laser Systems and Applications, 2011 Private Ltd.				
5.	S. Nagabhushana and B. Sathyanarayana, Lasers and Optical Instrumentation, 20 International Publishing House Pvt. Ltd.	010, I.K.			
6.	R. Shevgaonkar, Electromagnetic Waves, 2005, 1 st Edition, Tata McGraw Hill				
7.	Principles of Electromagnetics, Matthew N.O. Sadiku, 2010, Fourth Edition, Oxf				
8.	Ajoy Ghatak and K. Thyagarajan, Introduction to Fiber Optics, 2010, Cambridge Press	University			
Mo	de of Evaluation: Quizzes, Digital Assignments, CAT-I and II and FAT				
List	of Challenging Experiments (Indicative)				
1.	Determination of Planck's constant using electrolumine scence process	2 hrs			
2.	Electron diffraction	2 hrs			
3.	Determination of wave length of laser source (He-Ne laser and diodelasers of Different wave lengths) using diffraction technique	2 hrs			
4.	4.     Determination of size offine particle using laser diffraction     2 hrs				
5.	Determination of the track width (periodicity) in a written CD	2 hrs			
6.	Optical Fiber communication (source+optical fiber+detector)	2 hrs			
7.	Analysis of crystallite size and strain in a nano-crystalline film using X-ray diffraction	2 hrs			
8.	Numerical solutions of Schrödinger equation (e.g. particle in a box problem) (can be given as an assignment)	2 hrs			
9.		2 hrs			

10.	^{10.} Proof for transverse nature of E.M. waves				
11.	Quantum confinement and Heisenberg's uncertainty principle	2 hrs			
12.	Determination of angle of prism and refractive index for various colour – Spectrometer	2 hrs			
13.	2 hrs				
14.	2 hrs				
15.	15.Demonstration of phase velocity and group velocity (Computer simulation)2 hrs				
	Total Laboratory Hours 30 hours				
Mod	e of assessment: CAT / FAT				
Reco	Recommended by Board of Studies 04.06.2019				
Appr	Approved by Academic Council46th ACMDate24.08.2017				

PHY1901	INTRODUCTION TO INNOVATIVE PROJECTS	L	Т	Р	J	С	
1111/01		1	0	0	0	1	
Pre-requisite	Nil	Syllabus version					
-				1.0			
Course Objectives							
<ul> <li>independent, system</li> <li>1. To make studen</li> <li>2.To develop the skills</li> <li>3.To train the student</li> </ul>	red to the students in the 1 st Year of B. Tech. in order to orient mic thinking and be innovative. hts confident enough to handle the day to day issues. -Thinking Skill ^{II} of the students, especially Creative Thinking lents to be innovative in all their activities oject report on a socially relevant theme as a solution to the exi						
<b>Expected Course</b>	Outcome:						
1	l the various types of thinking skills.						
	e innovative and creative ideas.						
3. To find out a s	suitable solution for socially relevant issues-J component						
Module: 1A Sel	f Confidence			1	hou	ır	
	7 – Johari Window – SWOT Analysis – Self Esteem – Being a	contr	ibuta				
Forthe society, Cre	g self, understanding surrounding, thinking about how s(he) ca eating a big picture of being an innovator–writing a 1000 words self–Topic –Mr. X–the great innovator of 2015 and upload.	s ima		ry			
Module: 1B Th	inking Skill			1	hou	r	
Analytical, Sequen CaseStudy. <b>Project:</b> Meeting a visits to identify a	tial and Holistic thinking–Concrete– Abstract, Convergent, Div tial and Holistic thinking–Chunking Triangle–Context Grid – I atleast 50 people belonging to various strata of life and talk to t min. of 100 society related issues, problems for which they nee d upload along with details of people met and lessons learnt. (4	Exan hem ed so	nples / ma lutio	s – ke fi ns ar	eld	_	
Module: 1C La	teral ThinkingSkill			1	hou	r	
	–HOTS–Out of the box thinking–de Bono lateral thinking mod ks-incomplete portion to be done and uploaded	del-I	Exam	ples			
Module: 2A Cr	eativity			1	hou	r	
Project: Selecting	-Walla–Barrons–Koberg & Begnall–Examples 5 out of 100 issues identified for future work. Criteria based ap of statistical tools & upload. (4 non-contact hours)	pproa	ach f	or			

Module: 2B	Brain storming	1 hour
	ing techniques and examples istorm and come out with as many solutions as possible for the top 5 issues in	dentified &
upload.		ntact hours)
Module: 3	Mind Mapping	1 hour
	g techniques and guidelines. Drawing a mind map g Mind Maps get another set of solutions for the next 5 issues (issue 6–10). (4 non-con	ntact hours)
Module: 4A	Systems thinking	1 hour
<b>Project:</b> Selection Systems Thin	king essentials–examples–Counter Intuitive condemns ct 1 issue / problem for which the possible solutions are available with king process and pick up one solution [explanation should be given wh ons have been left out].Goback to the customer and assess the acceptability a (4 non-cor	y the other
Module: 4B	Design Thinking	1 hour
Project: Appl	ng process–Human element of design thinking– case study y design thinking to the selected solution; apply the engineering & scientific —design week celebration sup load the weeks learning out come.	tinge to it.
Module: 5A	Innovation	1 hour
	waan Craativity and Innovation Examples of innovation Daing innovative	
<b>Project:</b> A lite processand up		ntact hours)
Project: A lite processand up Module: 5B	erature searches on proto typing of your solution finalized. Prepare a proto ty load. (4 non-con Blocks for Innovation	-
Project: A lite processand up Module: 5B Identify Block Project: Proje	erature searches on proto typing of your solution finalized. Prepare a proto ty load.       (4 non-con	ntact hours)
Project: A lite processand up Module: 5B Identify Block Project: Proje	erature searches on proto typing of your solution finalized. Prepare a proto ty load.       (4 non-con	<b>1 hours</b> ) Ults–Interim
Project: A lite processand up Module: 5B Identify Block Project: Proje review with Pl Module: 5C Steps for Inno	erature searches on proto typing of your solution finalized. Prepare a proto ty load.       (4 non-construction         Blocks for Innovation       (4 non-construction)         is for creativity and innovation – overcoming obstacles – Case Study       Case Study         ect presentation on problem identification, solution, innovations-expected res       (4 non-construction)         Innovation Process       (4 non-construction)         vation–right climate for innovation       (4 non-construction)	1 hours)         1 hour         ults–Interim         ntact hours)
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	Total Lecture hours     15 hours					
Tex	xt Book(s)					
1.	1. How to have Creative Ideas, Edward debone, Vermil on publication, UK, 2007					
2.	The Art of Innovation, Tom Kelley	y & Jonathan I	Littman, I	Profile Books Ltd., UK, 2008		
Ref	erence Books					
1.	Creating Confidence, Meribeth Bo	nct, Kogan Pa	age India	Ltd., New Delhi, 2000		
2.	Lateral Thinking Skills, Paul Sloar	ne, Keogan Pa	ge India	Ltd, New Delhi, 2008		
3.	Indian Innovators, Akhat Agrawal	, Jaico Books,	Mumbai	, 2015		
4.	JUGAAD Innovation, Navi Radjou	u, Jaideep Prał	ohu, Sim	one Ahuja Random house Ind	ia, Noida,	
	2012.					
Mo	Mode of Evaluation: CAT / Assignment / Quiz / FAT / Project / Seminar					
	Three reviews with weightage of 25 : 25 : 50 along with reports					
Rec	commended by Board of Studies	15.12.2015				
Ap	proved by Academic Council	39 th ACM	Date	17.12.2015		

At the end of the course, the student will be able to         [1] Identify real life problems related to society         [2] Apply appropriate technology(ies) to address the identified problems using engineering principles and arrive at innovative solutions         Module:1       15 hours         I. Identification of real life problems         2. Field visits can be arranged by the faculty concerned         3. 6 - 10 students can form a team (within the same / different discipline)         4. Minimum of eight hours on self-managed team activity         5. Appropriate scientific methodologies to be utilized to solve the identified issue         6. Solution should be in the form of fabrication/coding/modeling/product design/process design/relevant scientific methodology(ies)         7. Consolidated report to be submitted for assessment         8. Participation, involvement and contribution in group discussions during the contact hours will be used as the modalities for the continuous assessment of the theory component         9. Project outcome to be evaluated in terms of technical, economical, social, environmental, political and demographic feasibility         10. Contribution of each group member to be assessed         11. The project component to have three reviews with the weightage of 20:30:50	Course code	<b>Technical Answers for Real World Prob</b>	lems (TARP)	L	Т		C
Course Objectives:       v. 1.0         Course Objectives:       v. 1.0         To help students to identify the need for developing newer technologies for industrial / societal needs       To train students to propose and implement relevant technology for the development of the prototypes / products         To make the students learn to the use the methodologies available to assess the developed prototypes / products       Expected Course Outcome:         At the end of the course, the student will be able to [1] Identify real life problems related to society       [2] Apply appropriate technology(ies) to address the identified problems using engineering principles and arrive at innovative solutions         Module:1       15 hour         1. Identification of real life problems       15 hour         2. Field visits can be arranged by the faculty concerned       3. 6 – 10 students can form a team (within the same / different discipline)         4. Minimum of eight hours on self-managed team activity       5. Appropriate scientific methodology(ies)         7. Consolidated report to be submitted for assessment       8.         8. Participation, involvement and contribution in group discussions during the contact hours will be used as the modalities for the continuous assessment of the theory component         9. Project outcome to be evaluated in terms of technical, economical, social, environmental, political and demographic feasibility       10. Contribution of each group member to be assessed         11. The project component to have three reviews with the weightage of 20:30:50<					•		
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<ul> <li>To help students to identify the need for developing newer technologies for industrial / societal needs</li> <li>To train students to propose and implement relevant technology for the development of the prototypes / products</li> <li>To make the students learn to the use the methodologies available to assess the developed prototypes / products</li> <li>Expected Course Outcome:         <ul> <li>At the end of the course, the student will be able to</li> <li>[1] Identify real life problems related to society</li> <li>[2] Apply appropriate technology(ies) to address the identified problems using engineering principles and arrive at innovative solutions</li> </ul> </li> <li>Module:1 15 hour</li> <li>1. Identification of real life problems</li> <li>2. Field visits can be arranged by the faculty concerned</li> <li>3. 6 – 10 students can form a team (within the same / different discipline)</li> <li>4. Minimum of eight hours on self-managed team activity</li> <li>5. Appropriate scientific methodologies to be utilized to solve the identified issue</li> <li>6. Solution should be in the form of fabrication/coding/modeling/product design/process design/relevant scientific methodology(ies)</li> <li>7. Consolidated report to be submitted for assessment</li> <li>8. Participation, involvement and contribution in group discussions during the contact hours will be used as the modalities for the continuous assessment of the theory component</li> <li>9. Project outcome to be evaluated in terms of technical, economical, social, environmental, political and demographic feasibility</li> <li>10. Contribution of each group member to be assessed</li> </ul>					v.	1.0	
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Recommended by Board of Studies	28-02-2016		
Approved by Academic Council	No. 37	Date	16-06-2015

SWE1902	I	ndustrial Inter	nship		L	Γ	' P	J	С
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Pre-requisite	Completion of minin	mum of Two se	mesters		•				
Course Objectiv									
	e is designed so as to e		nts to ind	ustry environ	ment a	and	to ta	ike u	р
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SWE1903	Comprehensive Examination	LI	PJC
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Pre-requisite		Syll	abus version
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## **Digital Logic and Microprocessor**

Simplification of Boolean functions using K-Map – Combinational logic: Adder, subtractor, encoder, decoder, multiplexer, de-multiplexer – Sequential Logic: Flip flops- 8086 Microprocessor: instructions – peripherals: 8255, 8254, 8257.

## **Computer Architecture and Organization**

Instructions - Instruction types- Instruction Formats - Addressing Modes- Pipelining- Data Representation - Memory Hierarchy- Cache memory-Virtual Memory- I/O Fundamentals- I/O Techniques - Direct Memory Access - Interrupts-RAID architecture

#### **Programming, Data Structures and Algorithms**

Programming in C; Algorithm Analysis – Iterative and Recursive Algorithms; ADT - Stack and its Applications - Queue and its Applications; Data Structures – Arrays and Linked Lists; Algorithms - Sorting – Searching; Trees – BST, AVL; Graphs – BFS, DFS, Dijkstra's Shortest Path Algorithm.

## Theory of Computation

Deterministic Finite Automata, Non deterministic Finite Automata, Regular Expressions, Context Free Grammar, Push down Automata and Context Free Languages, Turing Machines.

#### Web Technologies

Web Architecture- JavaScript – objects String, date, Array, Regular Expressions, DHTML-HTML DOM Events; Web Server – HTTP- Request/Response model-RESTful methods- State Management – Cookies, Sessions – AJAX.

## **Operating Systems**

Processes, Threads, Inter-process communication, CPU scheduling, Concurrency and synchronization, Deadlocks, Memory management and Virtual memory & File systems.

## Database Management System

DBMS, Schema, catalog, metadata, data independence, pre-compiler; Users-naïve, sophisticated, casual ;ER Model- Entity, attributes, structural constraints; Relational Model-Constraints, Relational Algebra operations; SQL- DDL, DML, TCL, DCL commands, basic queries and Top N queries; Normalization-properties, 1NF, 2NF, 3NF, BCNF; Indexing-different types, Hash Vs B-tree Index; Transaction-problems, Concurrency Control-techniques, Recovery-methods.

## **Data Communication and Computer Networks**

Circuit Switching, Packet Switching, Frame Relay, Cell Switching, ATM, OSI Reference model, TCP\IP, Network topologies, LAN Technologies, Error detection and correction techniques, Internet protocols, IPv4/IPv6, Routing algorithms, TCP and UDP, Sockets, Congestion control, Application Layer Protocols, Network Security: Basics of public and private key cryptosystems-Digital Signatures and Hash codes, Transport layer security, VPN, Firewalls.

Recommended by Board of Studies 05-03-2016

SWE1904	Masters Thesis	L	T	P	J	C
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Pre-requisite	As per the academic regulations		Sylla	bus	ver	sion
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**Course Objectives:** 

To provide sufficient hands-on learning experience related to the design, development and analysis of suitable product / process so as to enhance the technical skill sets in the chosen field and also to give research orientation

# **Expected Course Outcome:**

At the end of the course the student will be able to

- 1. Formulate specific problem statements for ill-defined real life problems with reasonable assumptions and constraints.
- 2. Perform literature search and / or patent search in the area of interest.
- 3. Conduct experiments / Design and Analysis / solution iterations and document the results.
- 4. Perform error analysis / benchmarking / costing
- 5. Synthesise the results and arrive at scientific conclusions / products / solution
- 6. Document the results in the form of technical report / presentation

#### Contents

- 1. Capstone Project may be a theoretical analysis, modeling & simulation, experimentation & analysis, prototype design, fabrication of new equipment, correlation and analysis of data, software development, applied research and any other related activities.
- 2. Project can be for two semesters based on the completion of required number of credits as per the academic regulations.
- 3. Should be individual work.
- 4. Carried out inside or outside the university, in any relevant industry or research institution.
- 5. Publications in the peer reviewed journals / International Conferences will be an added advantage

Mode of Evaluation: Periodic reviews, Presentation, Final oral viva, Poster submission

Recommended by Board of Studies	10.06.2016		
Approved by Academic Council	$41^{st} AC$	Date	17.06.2016

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hazards- BPA,																				
footprint; virtu																				
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	Energy Resources	6 hours
Renewable -	Non renewable energy resources- Advantages and	l disadvantages - oil, Natural gas,
Coal, Nuclea	r energy. Energy efficiency and renewable energy. S	olar energy, Hydroelectric
power, Ocea	n thermal energy, Wind and geothermal energy. Ener	gy from biomass, solar- Hydrogen
revolution.		
Module:5	Environmental Impact Assessment	6 hours
	to environmental impact analysis. EIA guidelines, N	
	tal Protection Act – Air, water, forest and wild life).	
	es. Public awareness. Environmental priorities in Ind	-
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Module:6	Human Population Change and Environment	6 hours
Urban enviro	nmental problems; Consumerism and waste products	; Promotion of economic
development	- Impact of population age structure - Women and o	child welfare, Women
empowermer	t. Sustaining human societies: Economics, environm	ent, policies and education.
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Module:7	Global Climatic Change and Mitigation	5 hours
Climate diam	ntion Crean house offect Orena lower depletion on	A aid main Verete musto col
	ption, Green house effect, Ozone layer depletion and	
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